

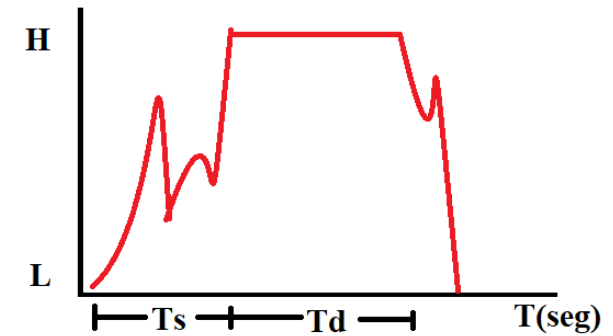
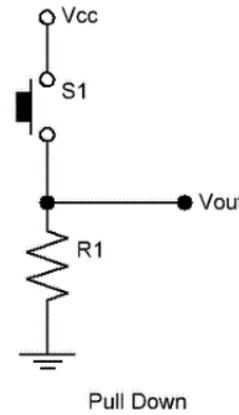
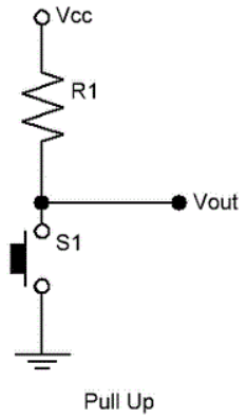
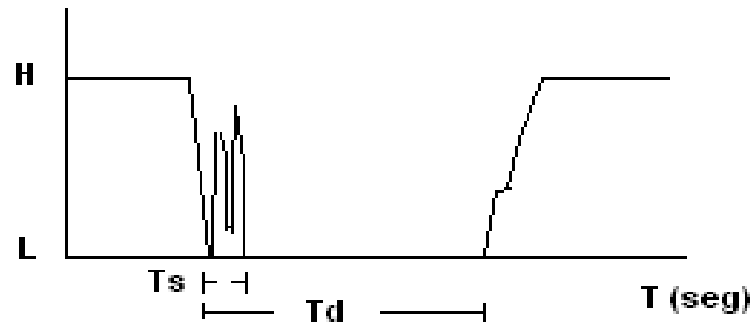
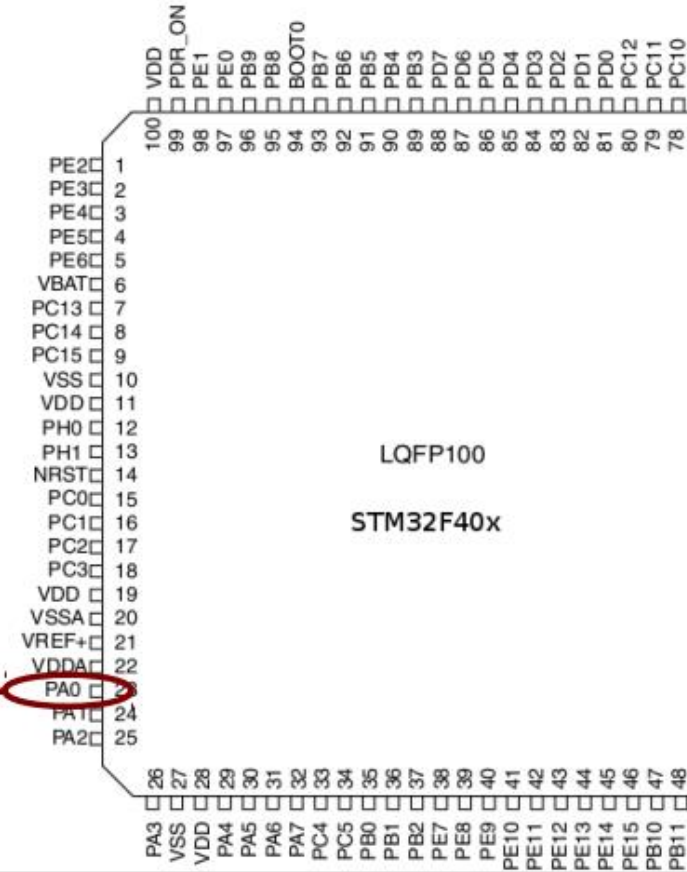
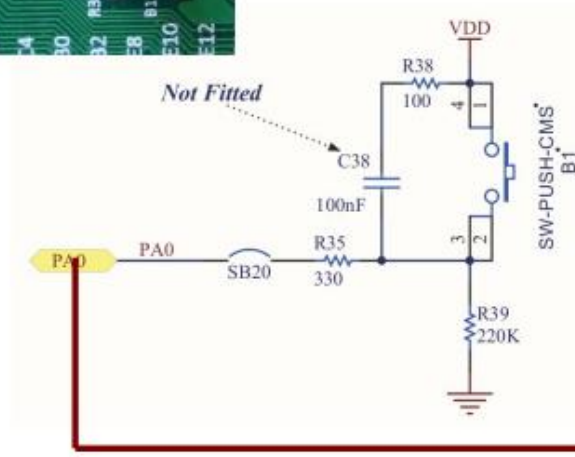
# MICROS 32 BITS

## STM - GPIO

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Profesora: LUISA FERNANDA GARCÍA





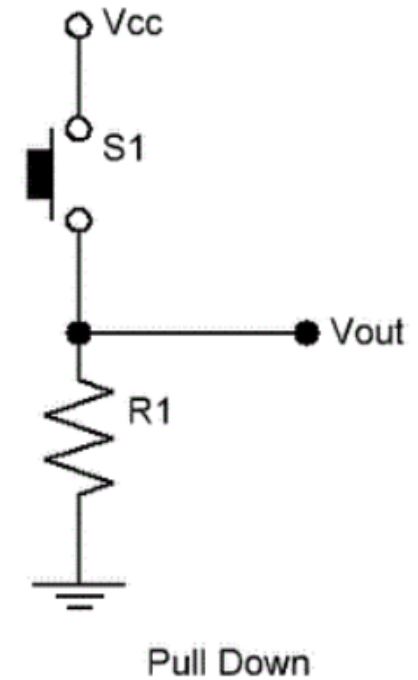
```
#include "stm32f7xx.h"

int main(void) {

    RCC -> AHB1ENR = 0X6; //HABILITAR LOS PUERTOS B Y C

    GPIOB -> MODER = 0X10004001; //
    GPIOB -> OTYPER = 0X0; //PUSH PULL
    GPIOB -> OSPEEDR = 0x55555555; //VELOCIDAD MEDIA
    GPIOB -> PUPDR = 0X10004001; // NO PULL UP
    GPIOC -> MODER = 0; //

    while(1) {
        if( (GPIOC -> IDR & 0X2000) == 0X2000) {
            for(int i=0; i< 100000; i++);
            GPIOB -> ODR ^= 0x4081;
        }
    }
}
```



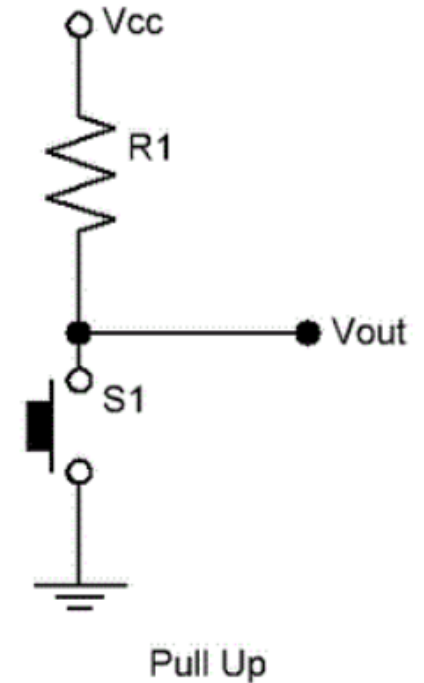
```
#include "stm32f7xx.h"

int main(void) {

    RCC -> AHB1ENR = 0X6; //HABILITAR LOS PUERTOS B Y C

    GPIOB -> MODER = 0X10004001; //
    GPIOB -> OTYPER = 0X0; //PUSH PULL
    GPIOB -> OSPEEDR = 0x55555555; //VELOCIDAD MEDIA
    GPIOB -> PUPDR = 0X10004001; // NO PULL UP
    GPIOC -> MODER = 0; //

    //RESISTENCIA EN PULL-DOWN
    while(1){
        if((GPIOC -> IDR&0X2000)==0) {
            for(int i=0;i< 100000; i++);
            GPIOB -> ODR ^=0x4081;
        }
    }
}
```



```
#include "stm32f7xx.h"

int main(void) {
    int a=0;
    RCC -> AHB1ENR = 0X6; //HABILITAR LOS PUERTOS B Y C

    GPIOB -> MODER = 0X10004001; //
    GPIOB -> OTYPER = 0X0; //PUSH PULL
    GPIOB -> OSPEEDR = 0x55555555; //VELOCIDAD MEDIA
    GPIOB -> PUPDR = 0X10004001; // NO PULL UP
    GPIOC -> MODER = 0; //

    //RESISTENCIA EN PULL-DOWN
    while(1){
        while((GPIOC -> IDR&0X2000)==0X2000){
            for(int i=0;i< 100000; i++){
                a++;
            }
        }
    }
}
```

```
#include "stm32f7xx.h"

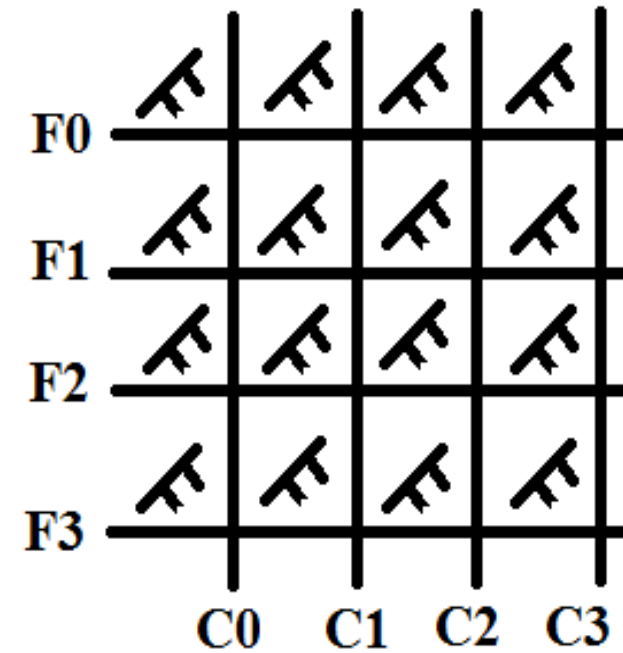
int main(void) {
    int a=0;
    RCC -> AHB1ENR = 0X6; //HABILITAR LOS PUERTOS B Y C

    GPIOB -> MODER = 0X10004001; //
    GPIOB -> OTYPER = 0X0; //PUSH PULL
    GPIOB -> OSPEEDR = 0x55555555; //VELOCIDAD MEDIA
    GPIOB -> PUPDR = 0X10004001; // NO PULL UP
    GPIOC -> MODER = 0; //

    //RESISTENCIA EN PULL-DOWN
    while(1){
        if((GPIOC -> IDR&0X2000)==0X2000){
            for(int i=0;i< 100000; i++){
                while((GPIOC -> IDR&0X2000)==0X2000);
                a++;
            }
        }
    }
}
```



















# TECLADO MATRICIAL



Barrido matricial.

Evaluar celda por celda para determinar si se ha activado alguna.

Ejemplo: F1C1 LHLL LHLL

F0				
F1				
F2				
F3				
	C0	C1	C2	C3





Debemos hacer la tabla de relación de Filas Columnas y tecla

f0 f1 f2 f3 c0 c1 c2 c3	Código	Significado
1 0 0 0 0 0 0 0	128	act f0
0 1 0 0 0 0 0 0	64	act f1
0 0 1 0 0 0 0 0	32	act f2
0 0 0 1 0 0 0 0	16	act f3



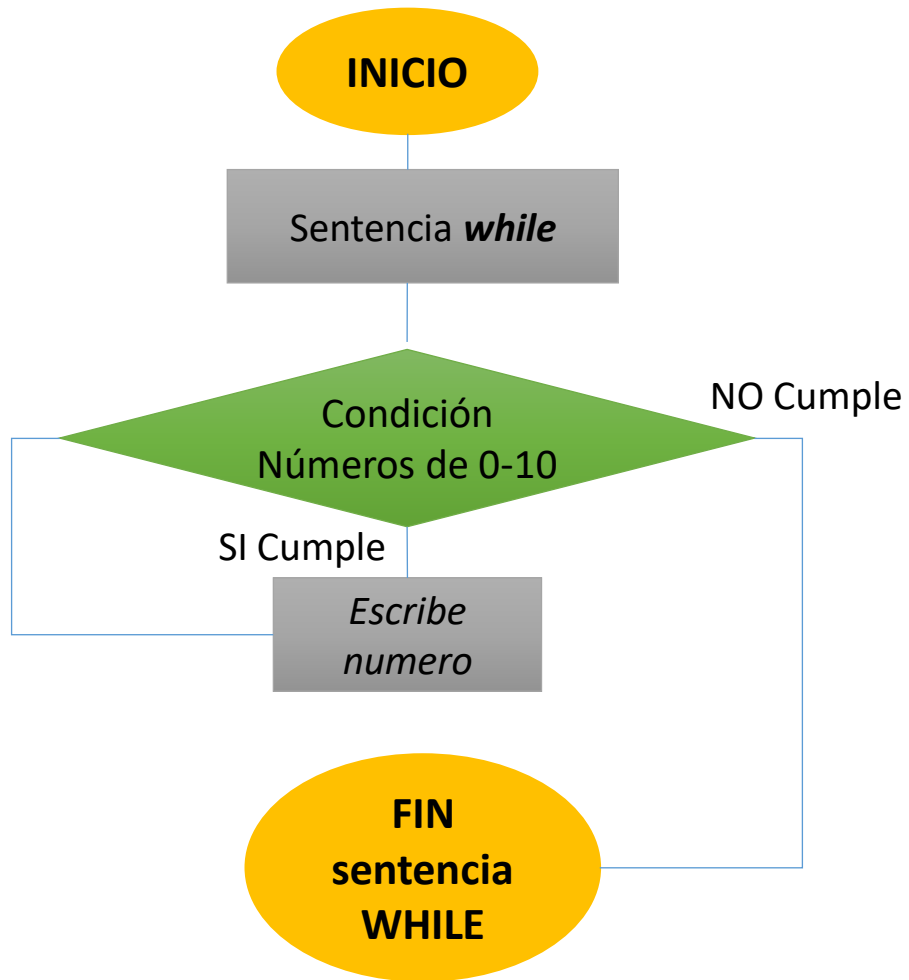


```

1  #include <stdio.h>
2  #include "stm32f7xx.h"
3  int numeros[10]={126,48,109,121,51,91,95,112,127,123};
4  int a,cl;
5  int teclado(void){
6      GPIOB -> ODR  =128;
7      for(int i = 0; i < 100000; i++){};
8      cl=(GPIOB -> IDR)&0X000000FF;
9      if(cl==129){return 1;}
10     else if(cl==130){return 2;}
11     else if(cl==132){return 3;}
12     else if(cl==136){return 4;}
13     GPIOB -> ODR  =64;
14     for(int i = 0; i < 100000; i++){};
15     cl=(GPIOB -> IDR)&0X000000FF;
16     if(cl==65){return 5;}
17     else if(cl==66){return 6;}
18     else if(cl==68){return 7;}
19     else if(cl==72){return 8;}
20     GPIOB -> ODR  =32;
21     for(int i = 0; i < 100000; i++){};
22     cl=(GPIOB -> IDR)&0X000000FF;
23     if(cl==33){return 9;}
24     else if(cl==34){return 10;}
25     else if(cl==36){return 11;}
26     else if(cl==40){return 12;}
27     GPIOB -> ODR  =16;
28     for(int i = 0; i < 100000; i++){};
29     cl=(GPIOB -> IDR)&0X000000FF;
30     if(cl==13){return 13;}
31     else if(cl==18){return 14;}
32     else if(cl==20){return 15;}
33     else if(cl==24){return 16;}
34 }

```





```

int main(void) {

    RCC -> AHB1ENR = 0X6; //HABILITAR LOS PUERTOS B Y C

    GPIOB -> MODER = 0X00005500; //
    GPIOB -> OTYPER = 0X0; //PUSH PULL
    GPIOB -> OSPEEDR = 00005555; //VELOCIDAD MEDIA
    GPIOB -> PUPDR = 0; // NO PULL UP

    GPIOC -> MODER = 0X00005555; //
    GPIOC -> OTYPER = 0X0; //PUSH PULL
    GPIOC -> OSPEEDR = 00005555; //VELOCIDAD MEDIA
    GPIOC -> PUPDR = 0; // NO PULL UP

    while(1) {

        for( a = 0; a < 10; a++){};

        a=teclado();
        GPIOC-> ODR ^= numeros[a];

    }

}
  
```

# TAREA

Desarrollar un programa que sume o multiplique dos números ingresados por teclado matricial y muestre el resultado por un puerto en que hay 8 leds de visualización.

