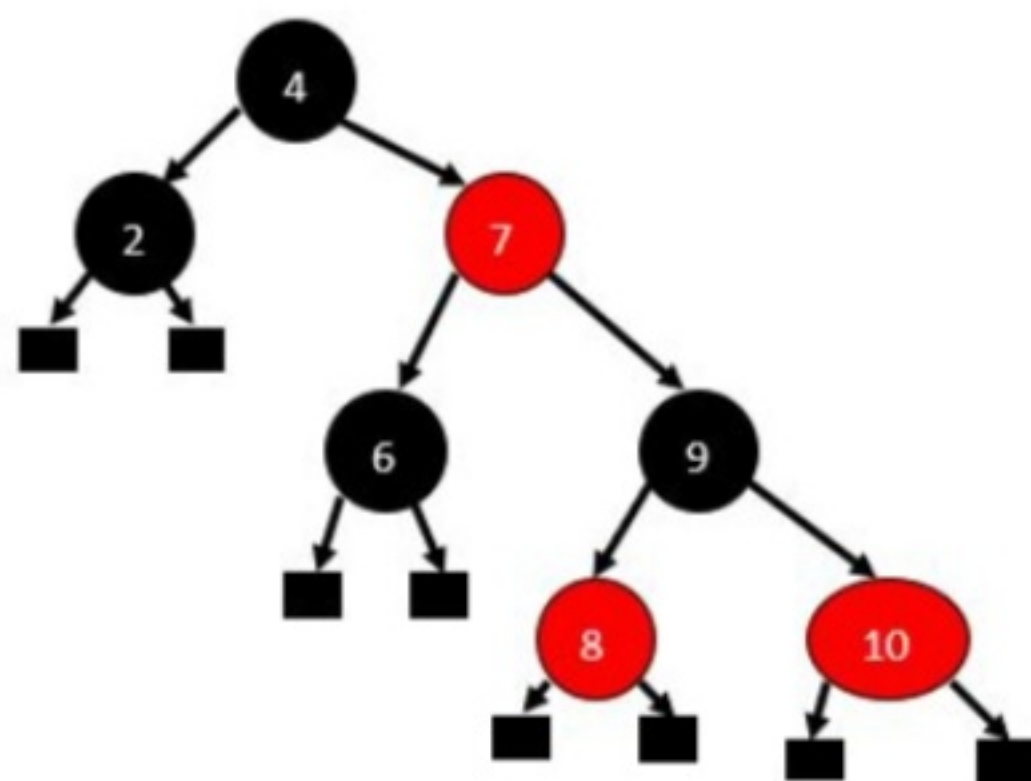


1. Consider the following tree with nodes colored red/black. Sentinels (NIL) are shown by black squares.

1 / 1 point



Answer the following questions below based on the black height of various nodes.

☒ Each leaf has black height 0.

✔ **Correct**

Correct – black height does not include the node you are starting from.

☒ The node labelled 9 has black height 1.

✔ **Correct**

Every path from the node to a leaf has one black node that includes the sentinel node itself.

☒ The node labelled 7 has black height 2.

✔ **Correct**

Look at every path from the node 7 to a sentinel. It has two black nodes including the sentinel.

☒ The root node has black height 2.

✔ **Correct**

Note that every path from the root to a leaf has 2 black nodes. In this we do not count the root node itself but count the sentinel node.

☐ The node labeled 2 has black height 2.

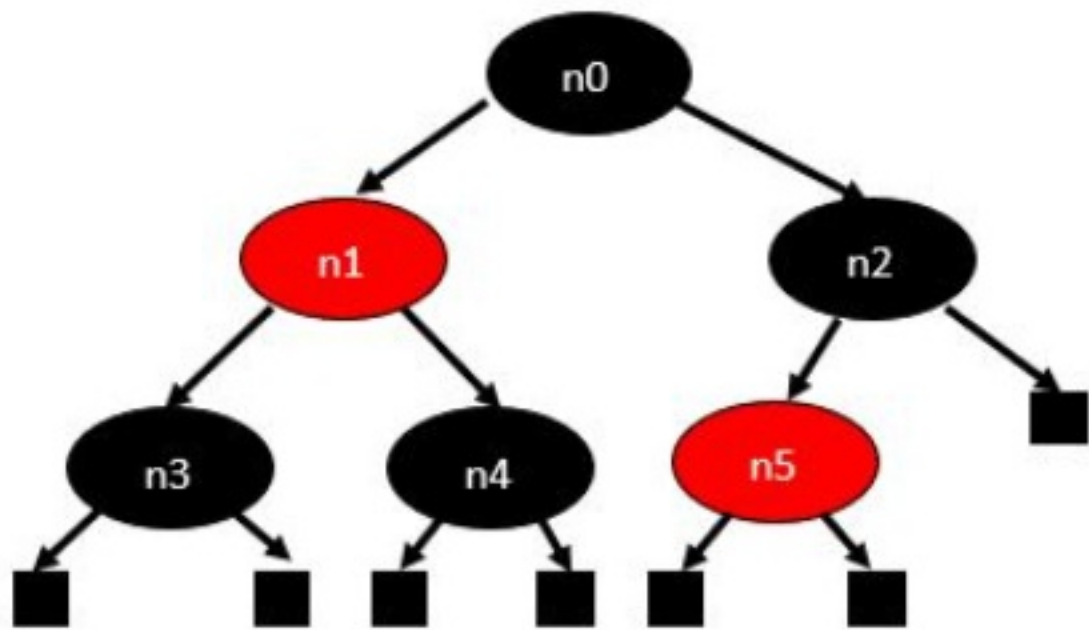
☒ The tree is a valid red-black tree that satisfies all the conditions of a red-black tree.

✔ **Correct**

This is correct.

2. Consider the tree below with nodes labeled red/black.

1 / 1 point



Select the correct fact from the list below.

- ☐ There is a red node which has a red child.
- ☐ The black height at node n2 is not well defined.
- ☐ The black height at node n1 is not well defined.
- ☒ The black height at the root is 2.

✔ **Correct**

- ☒ This is a valid red/black tree.

✔ **Correct**

1 / 1 point

3. Consider a red-black tree with $n \geq 128$ nodes. Select all the true facts about the tree.

- ☐ The tree can have height more than $n/2$.
- ☒ If the longest path from root to leaf is 12 then every path must have size at least 6.

✔ **Correct**
note that the black height must be the same. In the worst case every other node in the longest path is a red node. This means that the shortest path must have length at least 6.

- ☒ Finding a key will take time $\Theta(\log n)$.

✔ **Correct**

- ☒ The difficulty in red-black trees consists of maintaining the red-black property when we insert/delete elements.

✔ **Correct**