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### 6.GenericswithClassesand Interfaces.

**Aim/Objective:**To analyse the implementation of the concept of Generics with Interfaces for the real time scenario.

Description: The student will understand the concept of Generics with Interfaces.

Pre-Requisites: Classes and Objects in JAVA

Tools: Eclipse IDE for Enterprise Javaand Web Developers

#### **Pre-Lab:**

1) Discuss the necessity of Generics Interfaces.

```
Type Safety – Prevents runtime type errors.
Code Reusability – Works with multiple data types.
Consistency – Reduces redundant code.
Scalability – Useful for dynamic designs.

Example:

java
java
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interface Data<T> {

void setData(T data);
T getData();
}
```

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#### In-Lab:

 WriteaJavaProgramtoidentifytheMaximumValueandMinimumValueinthearrays of different datatypes like Integer, String, Character & float by incorporating the concept of Generics with interfaces.

Procedure/Program:

```
import java.util.Arrays;
interface MinMax<T> {
  T min(T[] array);
  T max(T[] array);
class MinMaxImpl<T extends Comparable<T>> implements MinMax<T> {
  public T min(T[] array) { return
Arrays.stream(array).min(T::compareTo).orElse(null); }
  public T max(T[] array) { return
Arrays.stream(array).max(T::compareTo).orElse(null); }
public class Main {
  public static void main(String[] args) {
     MinMax<Integer> intMinMax = new MinMaxImpl<>();
     System.out.println("Integer Min: " + intMinMax.min(new Integer[]{3, 5, 1,
4, 2}));
     System.out.println("Integer Max: " + intMinMax.max(new Integer[]{3, 5, 1,
4, 2}));
MinMax<String> stringMinMax = new MinMaxImpl<>();
System.out.println("String Min: " + stringMinMax.min(new String[]{"apple", "orange", "banana", "grape"}));
System.out.println("String Max: " + stringMinMax.max(new
String[]{"apple", "orange", "banana", "grape"}));
MinMax<Character> charMinMax = new MinMaxImpl<>();
     System.out.println("Character Min: " + charMinMax.min(new
Character[]{'d', 'a', 'c', 'b'}));
     System.out.println("Character Max: " + charMinMax.max(new
Character[]{'d', 'a', 'c', 'b'}));
```

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```
MinMax<Float> floatMinMax = new MinMaxImpl<>();
    System.out.println("Float Min: " + floatMinMax.min(new Float[]{3.5f, 2.1f,
4.8f, 1.2f}));
    System.out.println("Float Max: " + floatMinMax.max(new Float[]{3.5f, 2.1f,
4.8f, 1.2f}));
    }
}
```

## **OUTPUT**

Integer Min: 1
Integer Max: 5
String Min: apple
String Max: orange
Character Min: a
Character Max: d
Float Min: 1.2
Float Max: 4.8

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### ✓ Dataand Results:

# **Data**

The program finds the minimum and maximum values from arrays.

# Result

It correctly identifies the smallest and largest elements in arrays.

# ✓ Analysisand Inferences:

# **Analysis**

Generic methods ensure flexibility, working with different data types.

## **Inferences**

Using generics enhances reusability and simplifies comparison operations efficiently.

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## **VIVA-VOCEQuestions(In-Lab):**

- 1) ListthebenefitsofGenerics.
- Type Safety: Prevents runtime errors by enforcing type restrictions.
- Code Reusability: Allows generic classes/methods.
- No Type Casting: Eliminates explicit casting.
- Compile-Time Checking: Catches errors at compile time.
- Improved Performance: Reduces unnecessary casting.
- 2) DiscussaboutthevarioustypesofGenerics implementationinJava.
- Generic Classes: Classes with type parameters (e.g., class Box<T> ).
- Generic Methods: Methods that use type parameters (e.g., <T> void print(T value) ).
- Bounded Types: Restricts types (e.g., T extends Number).
- Wildcards: Flexible type (e.g., List<? extends Number>).
- 3) Illustrateabout "TypeParameterNamingConventions" inGenerics
  - T: Type
  - E: Element (collections)
  - K, V: Key, Value (maps)
  - N: Number

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**4)** Statethesignificanceofdiamond(<>)operatoringenerics.

```
Simplifies instantiation by inferring types:

java

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List<String> list = new ArrayList<>(); // Type inferred
```

- 5) Listthelimitations of generics.
  - Cannot use primitive types (e.g., int).
  - Type erasure removes type information at runtime.
  - Cannot create generic arrays.
  - No instanceof with generics.
  - Static members cannot be generic.

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### **Post-Lab:**

Create a generic method that sorts an array of objects using a bubble sort algorithm.
 Test the method with different types of objects such as integers, doubles, and strings.
 Procedure/Program:

```
import java.util.Arrays;
public class GenericBubbleSort {
public static <T extends Comparable<T>> void bubbleSort(T[] array) {
    int n = array.length;
    for (int i = 0; i < n - 1; i++) {
       for (int j = 0; j < n - i - 1; j++) {
         if (array[j].compareTo(array[j + 1]) > 0) {
            T temp = array[j];
            array[j] = array[j + 1];
            array[j + 1] = temp;
         }
       }
    }
  }
  public static void main(String[] args) {
    Integer[] intArray = \{5, 3, 8, 1, 2\};
    Double[] doubleArray = {5.5, 3.3, 8.8, 1.1, 2.2};
    String[] stringArray = {"Banana", "Apple", "Cherry", "Date"};
```

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```
bubbleSort(intArray);
bubbleSort(doubleArray);
bubbleSort(stringArray);

System.out.println("Sorted Integer Array: " + Arrays.toString(intArray));
System.out.println("Sorted Double Array: " +
Arrays.toString(doubleArray));
System.out.println("Sorted String Array: " + Arrays.toString(stringArray));
}
```

## **OUTPUT**

Sorted Integer Array: [1, 2, 3, 5, 8]

Sorted Double Array: [1.1, 2.2, 3.3, 5.5, 8.8]

Sorted String Array: [Apple, Banana, Cherry, Date]

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### **✓** Dataand Results:

# **Data**

The program sorts arrays of different data types using generics.

# Result

It successfully sorts integer, double, and string arrays correctly.

## ✓ Analysisand Inferences:

# **Analysis**

Bubble sort repeatedly swaps adjacent elements until fully sorted.

# **Inferences**

Using generics enables sorting flexibility across multiple data types.

EvaluatorRemark(ifAny):	
	MarksSecured outof50
	SignatureoftheEvaluatorwithDate

 $\label{lem:condition} Evaluator MUST as k Viva-voce prior to signing and posting \ marks for each \ experiment.$ 

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