

# Advanced Algorithms & Data Structures



Department of CSE

## ADVANCED ALGORITHMS AND DATA STRUCTURES 23CS03HF

Topic:

# The Ford-Fulkerson Method

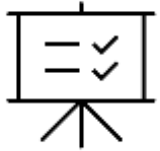
Session - 26

## AIM OF THE SESSION



To familiarize students with the concept of the Ford-Fulkerson Method.

## INSTRUCTIONAL OBJECTIVES



This Session is designed to:

1. Demonstrate :- the Ford-Fulkerson Method.
2. Describe :- Network flow and the Ford-Fulkerson maximum flow.

## LEARNING OUTCOMES



At the end of this session, you should be able to:

1. Define :- the Ford-Fulkerson Method.
2. Describe :- Network flow and the Ford-Fulkerson maximum flow
3. Summarize:- Ford-Fulkerson maximum flow.

## Maximum Flow

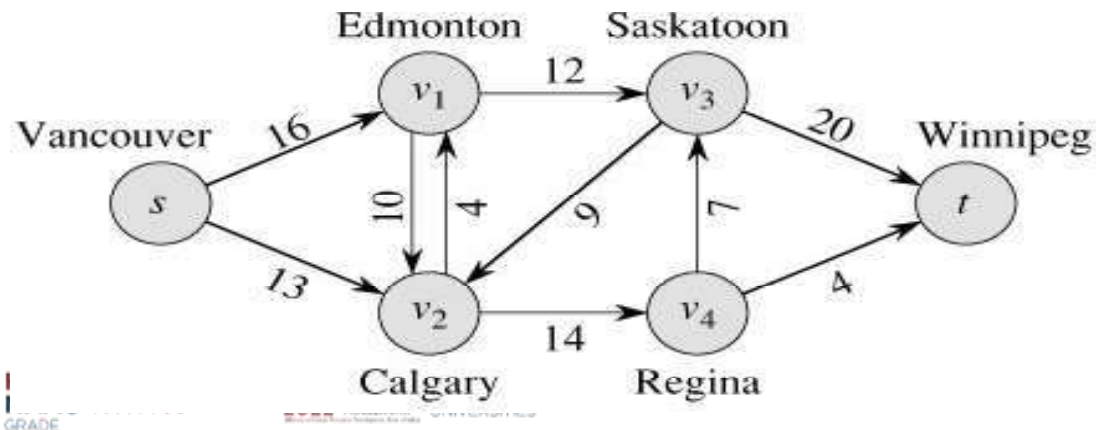
**It is defined as the maximum amount of flow that the network would allow to flow from source to sink.**

**Multiple algorithms exist in solving the maximum flow problem.**

**Two major algorithms to solve these kind of problems are Ford-Fulkerson algorithm and Dinic's Algorithm.**

## What is Network Flowing

- In graph theory, a flow network is defined as a directed graph involving a source(S) and a sink(T) and several other nodes connected with edges.
- Each edge has an individual capacity  $c(u,v) \geq 0$  which is the maximum limit of flow that edge could allow.
- If  $(u,v)$  is not in  $E$  assume  $c(u,v)=0$ .
- Flow in a network is an integer-valued function  $f$  defined on the edges of  $G$  satisfying  $0 \leq f(u,v) \leq c(u,v)$ , for every edge  $(u,v)$  in  $E$ .
- Assume that every vertex  $v$  in  $V$  is on some path from  $s$  to  $t$ .
- Following is an illustration of a network flow:



Initially,  
 $c(s,v1)=16$   
 $c(v1,s)=0$   
 $c(v2,s)=0 \dots$

## Conditions for network flow

For each edge  $(u,v)$  in  $E$ , the flow  $f(u,v)$  is a real valued function that must satisfy following 3 conditions :

- **Capacity Constraint :**  $\forall u,v \in V, f(u,v) \leq c(u,v)$
- **Skew Symmetry :**  $\forall u,v \in V, f(u,v) = -f(v,u)$
- **Flow Conservation:**  $\forall u \in V - \{s,t\} \sum_{v \in V} f(s,v) = 0$

Skew symmetry condition implies that  $f(u,u)=0$ .

## The value of a flow

The value of a flow is given by :

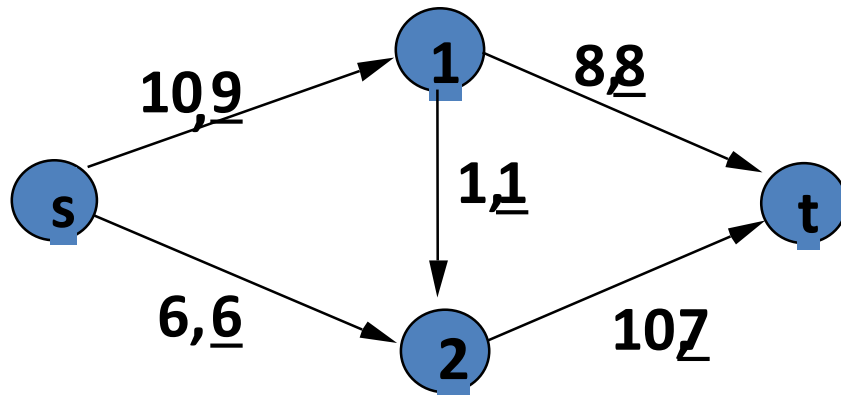
$$|f| = \sum_{v \in V} f(s, v) = \sum_{v \in V} f(v, t)$$

The flow into the node is same as flow going out from the node and thus the flow is conserved. Also the total amount of flow from source  $s$  = total amount of flow into the sink  $t$ .

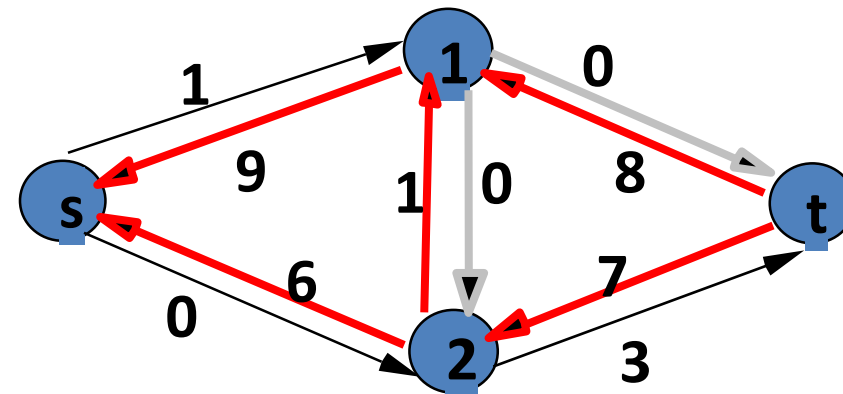
## The Ford-Fulkerson Method

- It was developed by L. R. Ford, Jr. and D. R. Fulkerson in 1956.
- A residual network graph indicates how much more flow is allowed in each edge in the network graph.
- The residual capacity of the network with a flow  $f$  is given by:
- The residual capacity (rc) of an edge  $(i,j)$  equals  $c(i,j) - f(i,j)$  when  $(i,j)$  is a forward edge, and equals  $f(i,j)$  when  $(i,j)$  is a backward edge. Moreover the residual capacity of an edge is always non-negative

$$c_f(u, v) = c(u, v) - f(u, v)$$



Original Network



Residual Network



## Augmenting Paths

- An augmenting path is a simple path from source to sink which do not include any cycles and that pass only through positive weighted edges.
- If there are no augmenting paths possible from S to T, then the flow is maximum.
- The result i.e. the maximum flow will be the total flow out of source node which is also equal to total flow in to the sink node.

### Implementation

- An augmenting path in residual graph can be found using DFS or BFS.
- Updating residual graph includes following steps: (refer the diagrams for better understanding)
  - For every edge in the augmenting path, a value of minimum capacity in the path is subtracted from all the edges of that path.
  - An edge of equal amount is added to edges in reverse direction for every successive nodes in the augmenting path.

## The Ford-Fulkerson's Algorithm

**FORDFULKERSON**( $G, E, s, t$ )

**FOREACH**  $e \in E$

$f(e) \leftarrow 0$

$G_f \leftarrow$  residual graph

**WHILE** (there exists augmenting path  $P$ )

$f \leftarrow$  augment( $f, P$ )

update  $G_f$

**ENDWHILE**

**RETURN**  $f$

**AUGMENT**( $f, P$ )

$b \leftarrow$  bottleneck( $P$ )

**FOREACH**  $e \in P$

**IF** ( $e \in E$ )

// backwards arc

$f(e) \leftarrow f(e) + b$

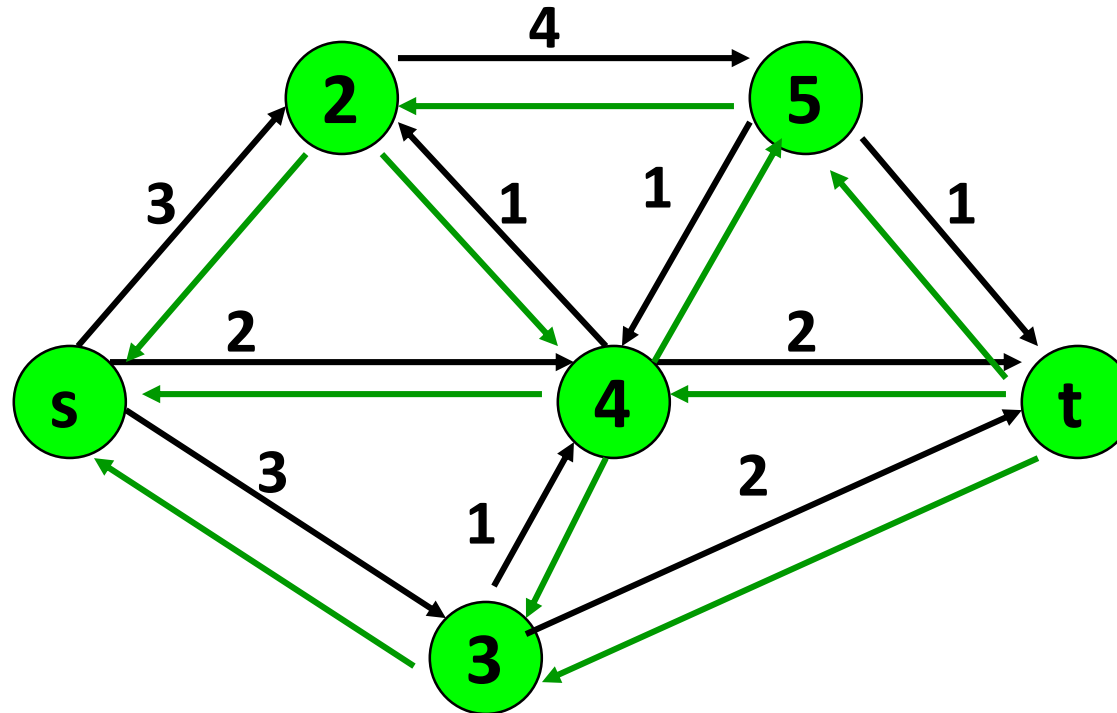
**ELSE**

// forward arc

$f(e^R) \leftarrow f(e) - b$

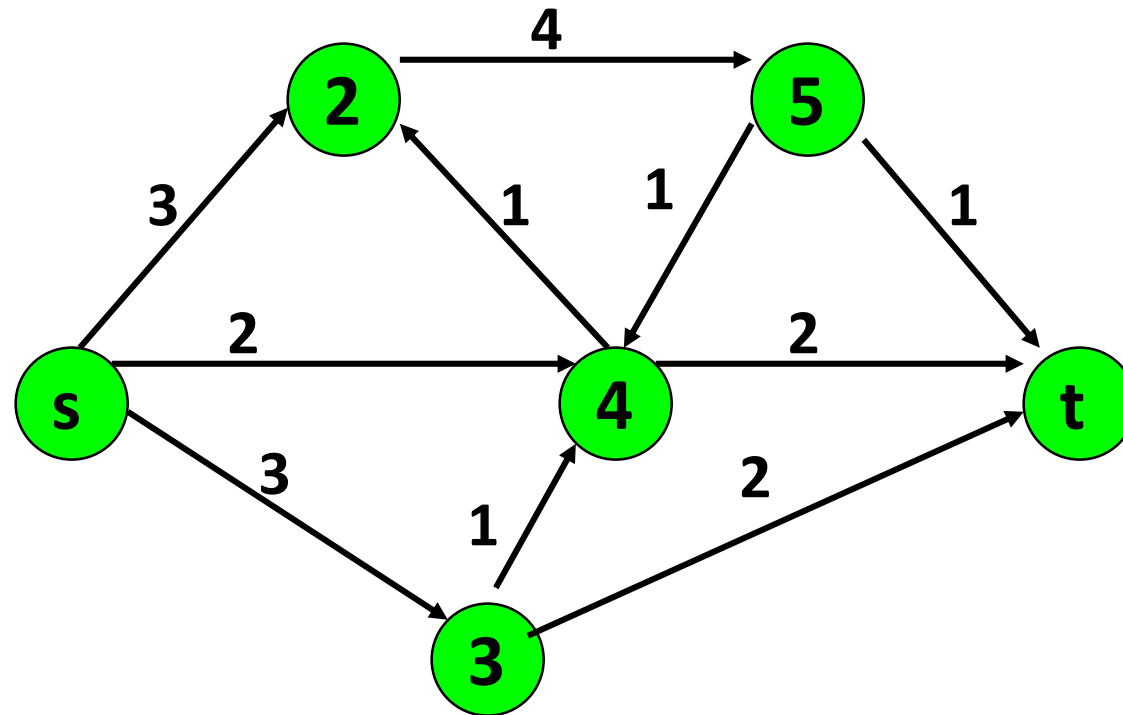
**RETURN**  $f$

## The Ford-Fulkerson Max Flow

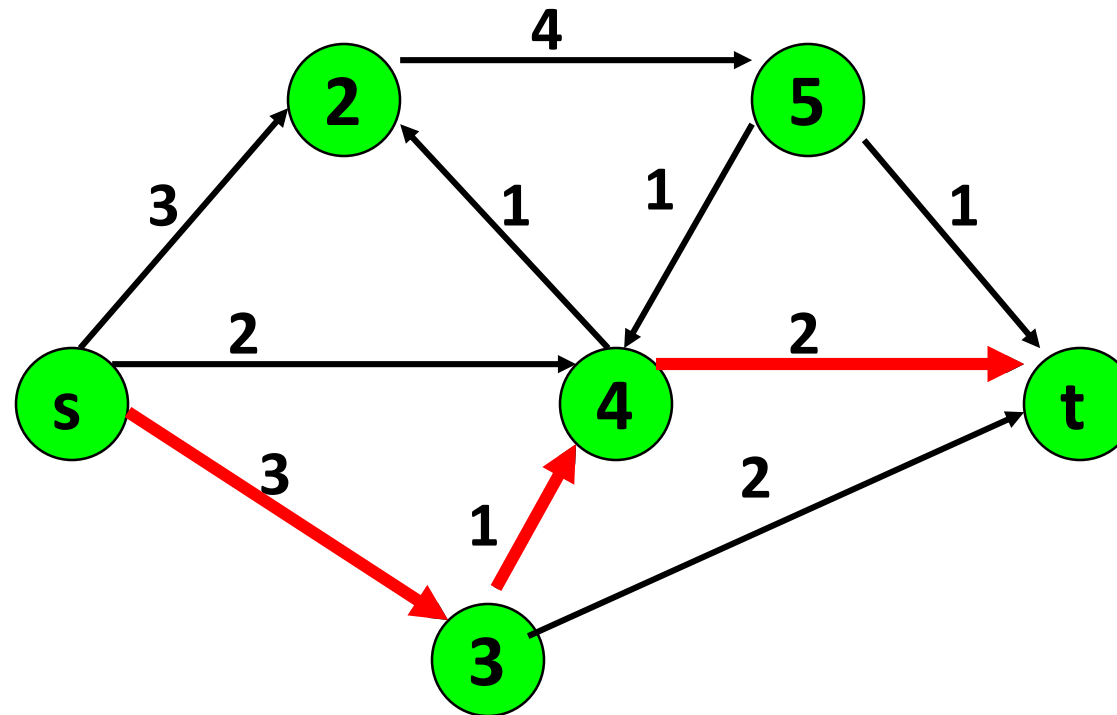


This is the original network, plus reversals of the arcs.

## The Ford-Fulkerson Max Flow

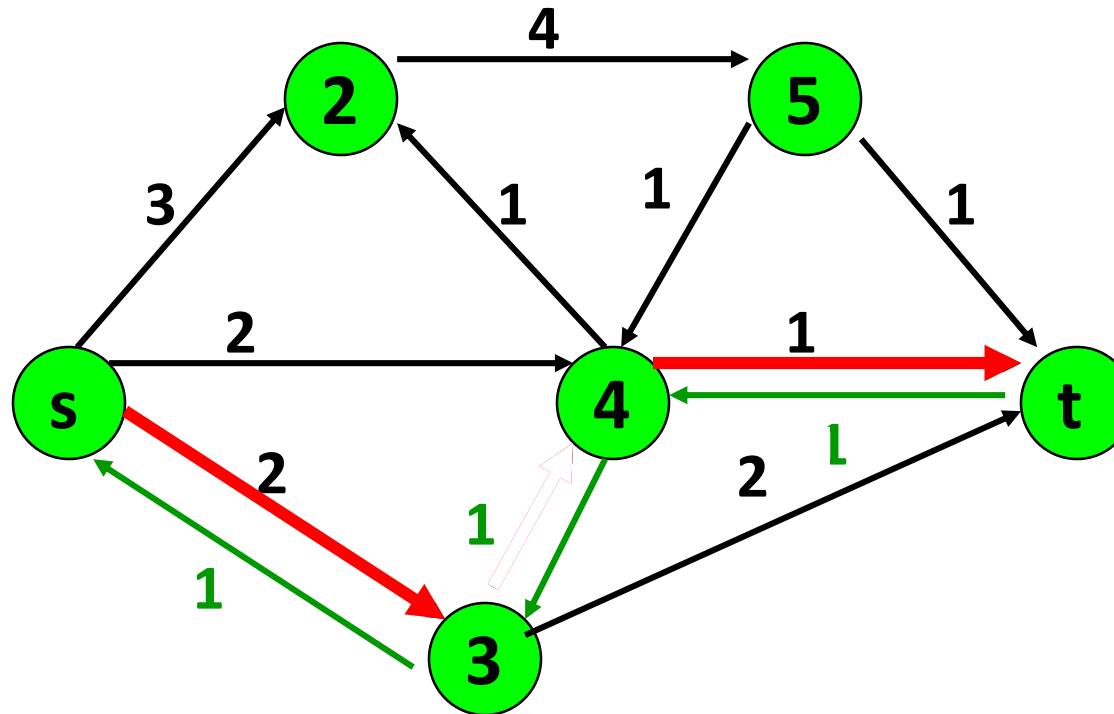


This is the original network, and the original residual network.



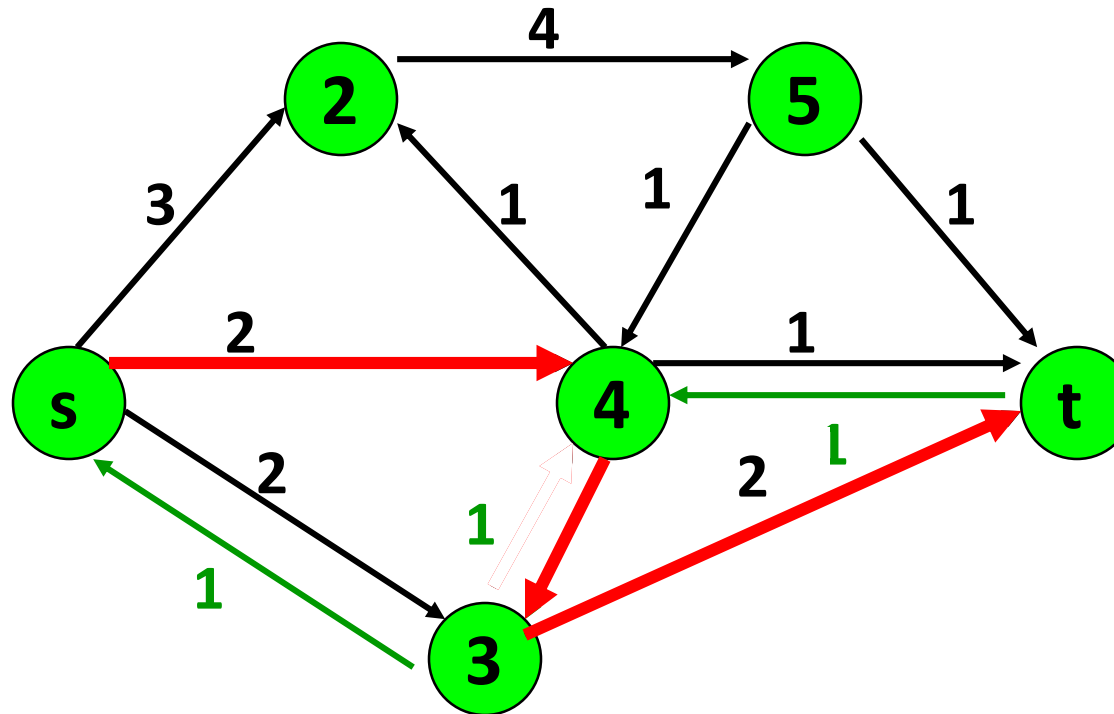
## Find any s-t path in $G(x)$

## The Ford-Fulkerson Max Flow



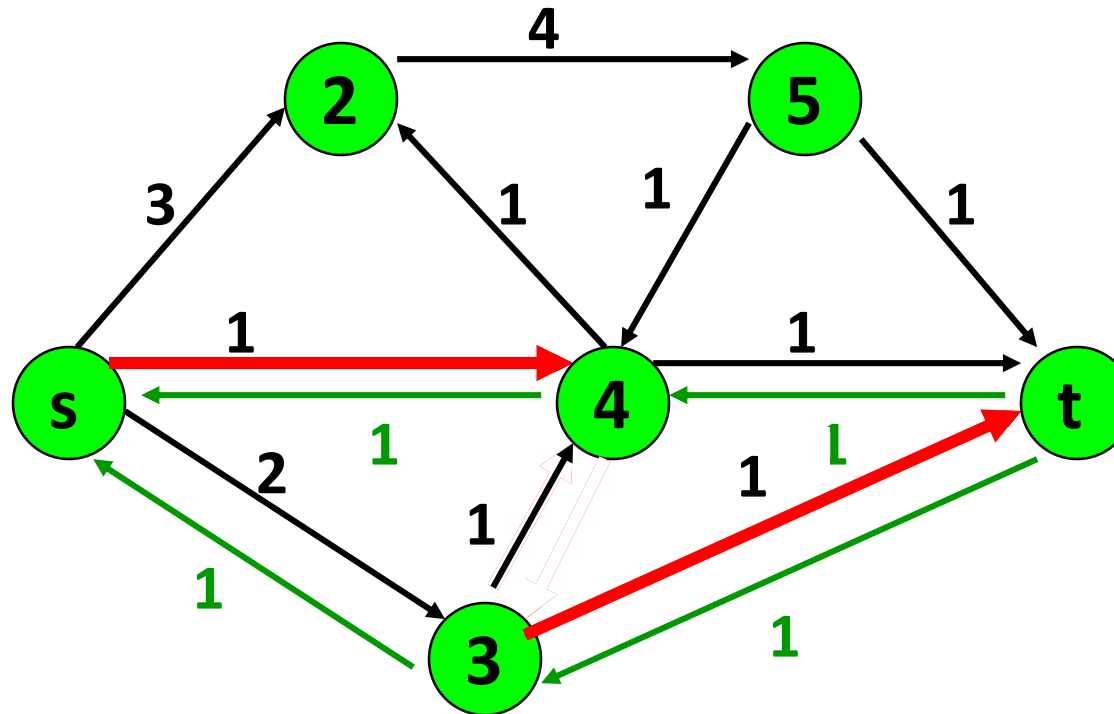
Determine the capacity  $\Delta$  of the path.

Send  $\Delta$  units of flow in the path.  
Update residual capacities.



## Find any s-t path

# The Ford-Fulkerson Max Flow

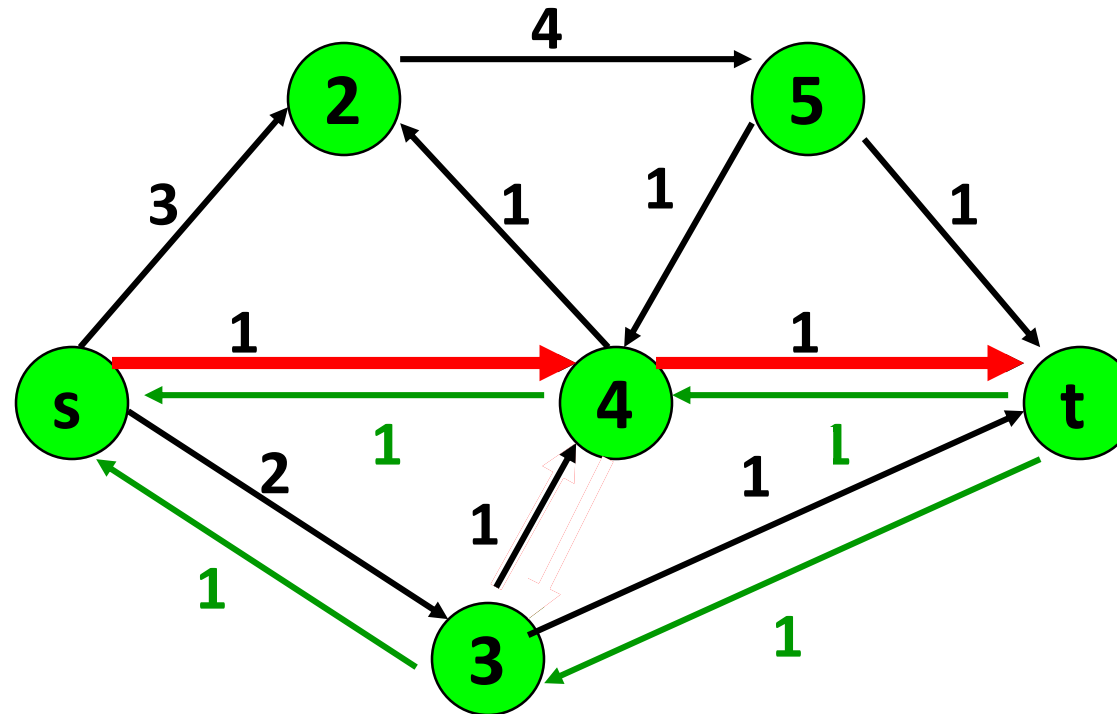


Determine the capacity  $\Delta$  of the path.

Send  $\Delta$  units of flow in the path.  
Update residual capacities.

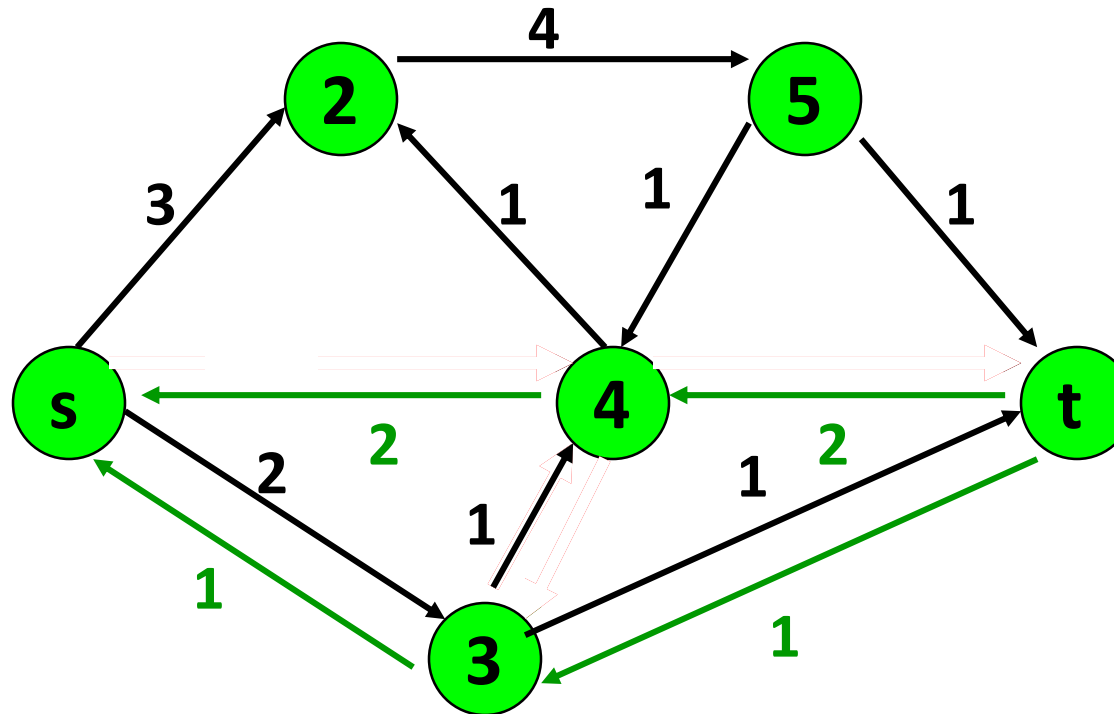


## The Ford-Fulkerson Max Flow



Find any s-t path

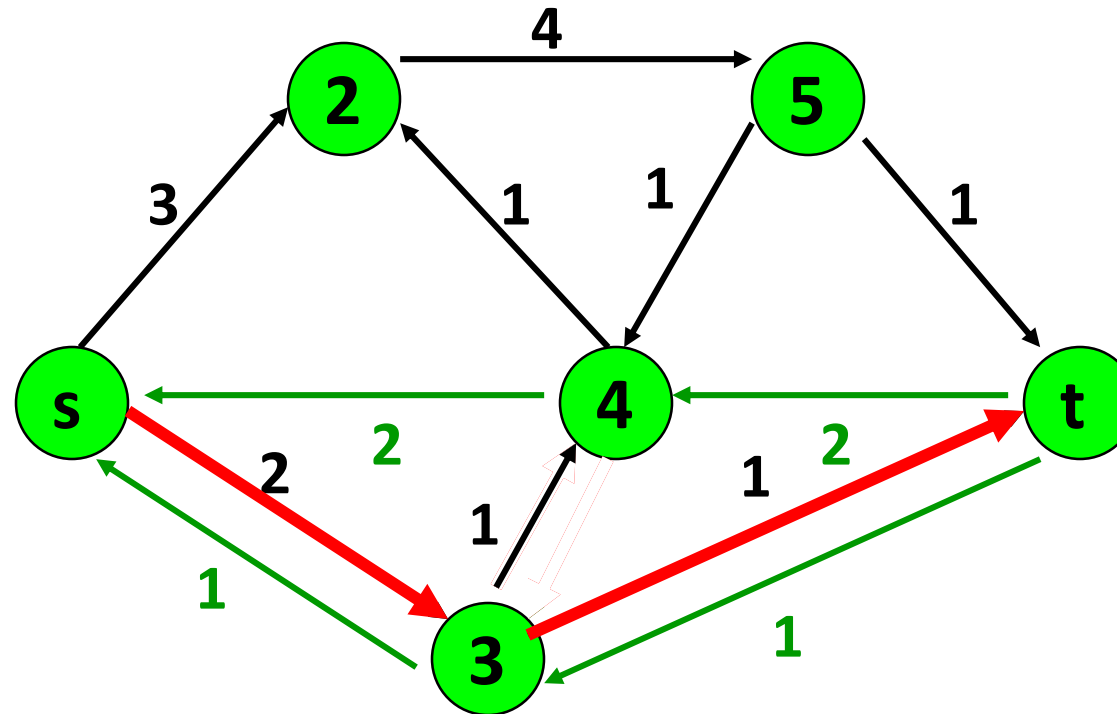
## The Ford-Fulkerson Max Flow



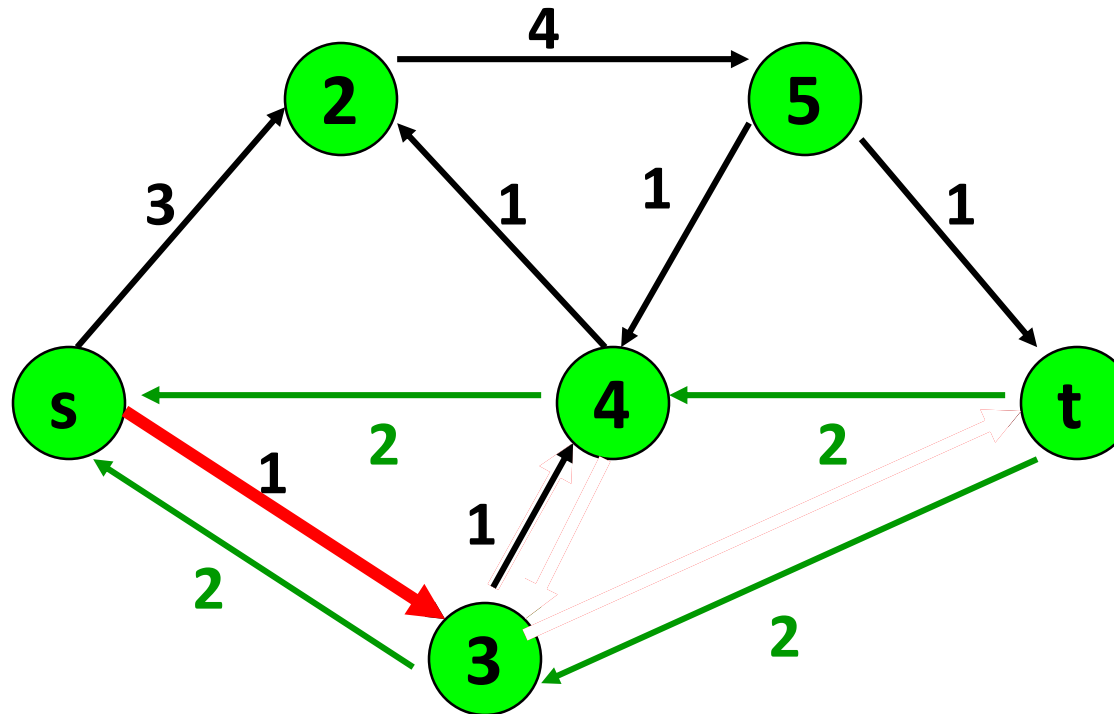
Determine the capacity  $\Delta$  of the path.

Send  $\Delta$  units of flow in the path.  
Update residual capacities.

## The Ford-Fulkerson Max Flow



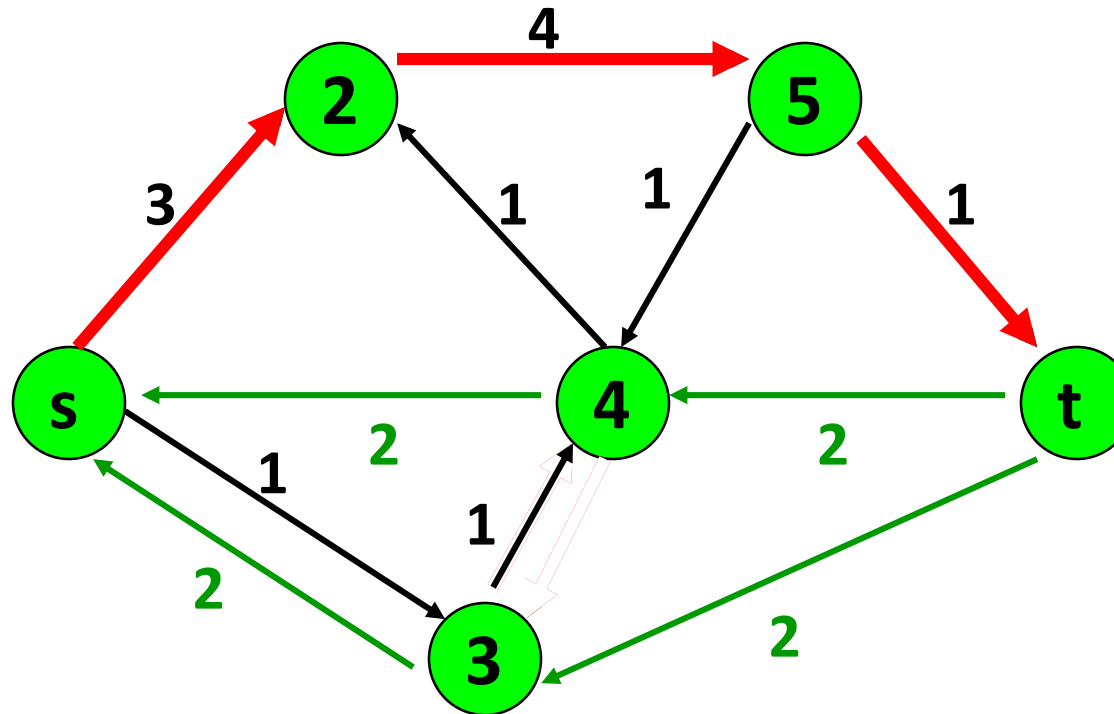
Find any s-t path



**Determine the capacity  $\Delta$  of the path.**

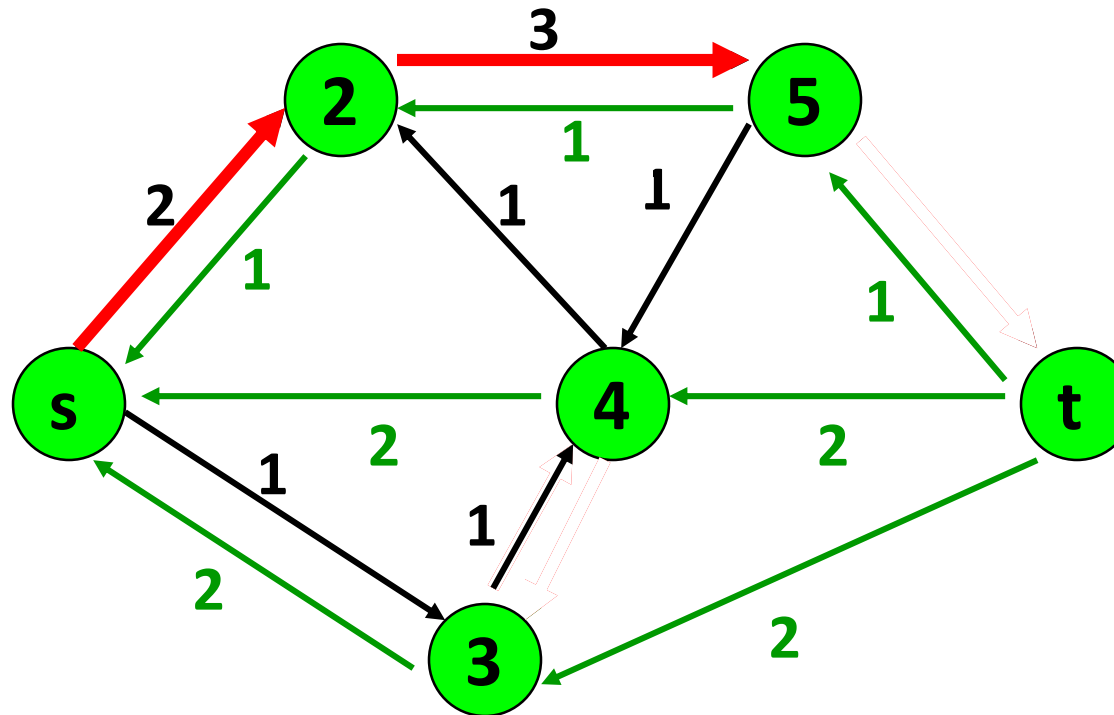
**Send  $\Delta$  units of flow in the path.  
Update residual capacities.**

## The Ford-Fulkerson Max Flow



Find any s-t path

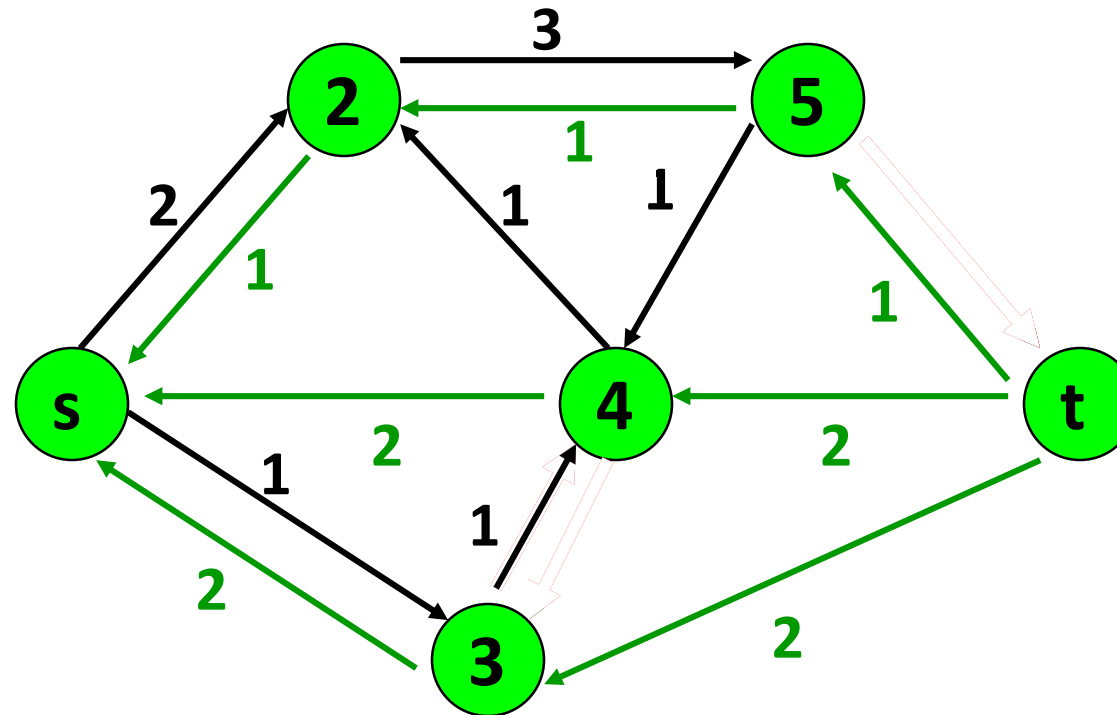
## The Ford-Fulkerson Max Flow



Determine the capacity  $\Delta$  of the path.

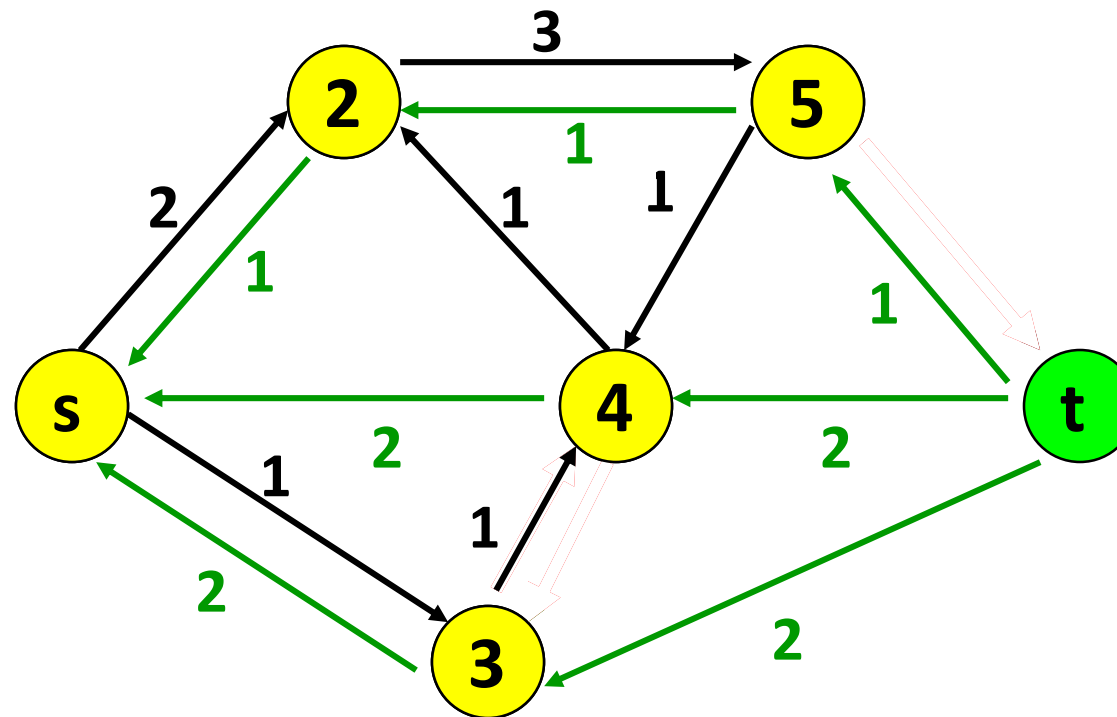
Send  $\Delta$  units of flow in the path.  
Update residual capacities.

## The Ford-Fulkerson Max Flow



There is no s-t path in the residual network.  
This flow is optimal

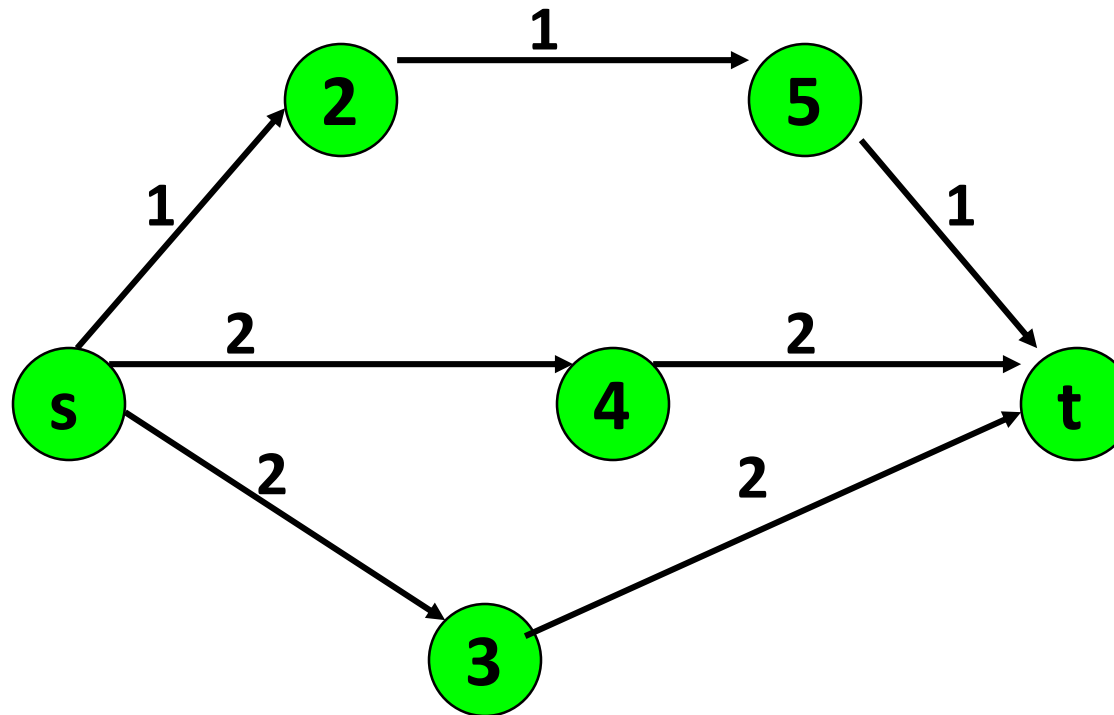
## The Ford-Fulkerson Max Flow



These are the nodes that are reachable from node s.



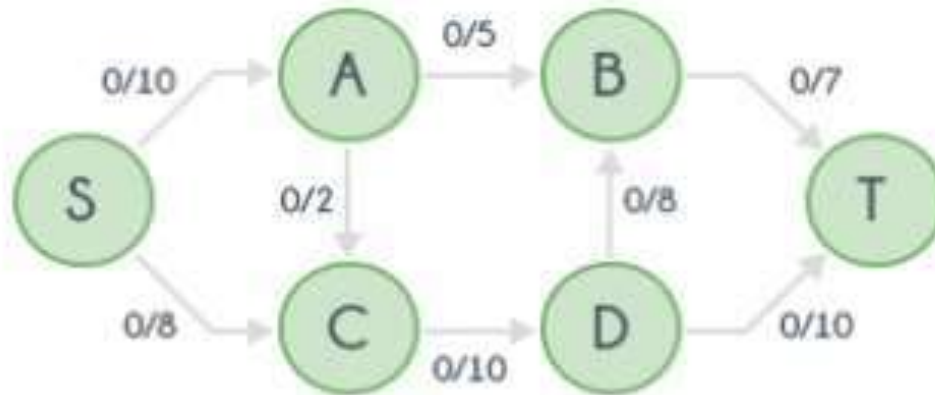
## The Ford-Fulkerson Max Flow



Here is the optimal flow= $1+2+2 = 5$

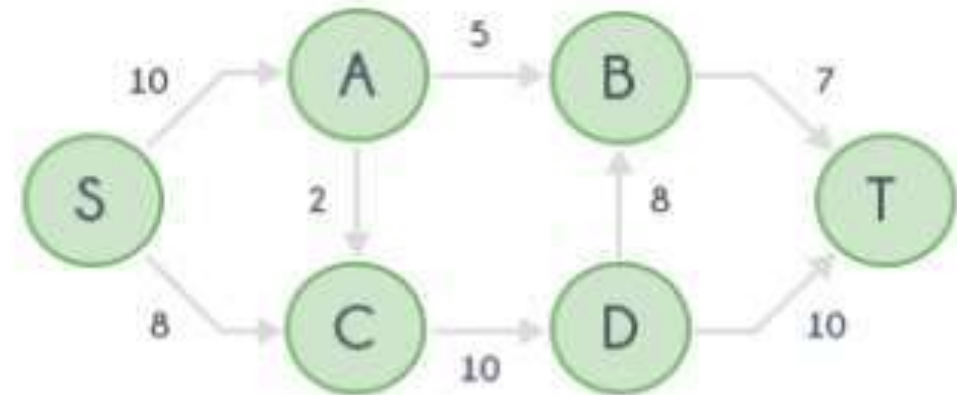
A demonstration of working of Ford-Fulkerson algorithm is shown below with the help of diagrams.

**Network (G)**

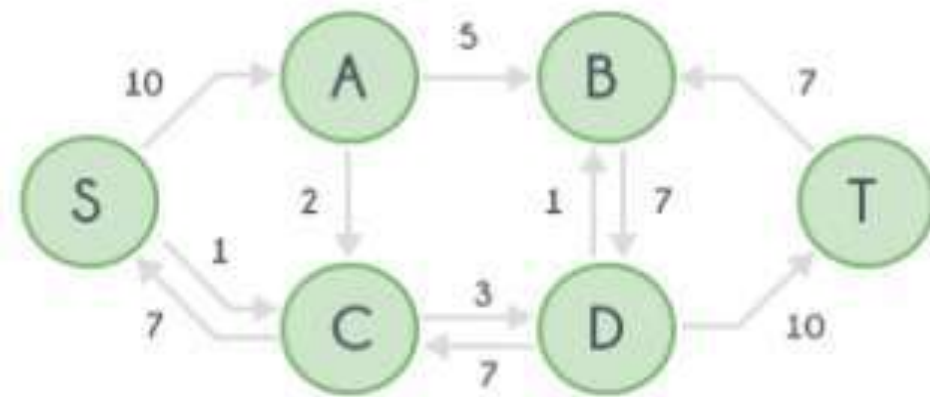
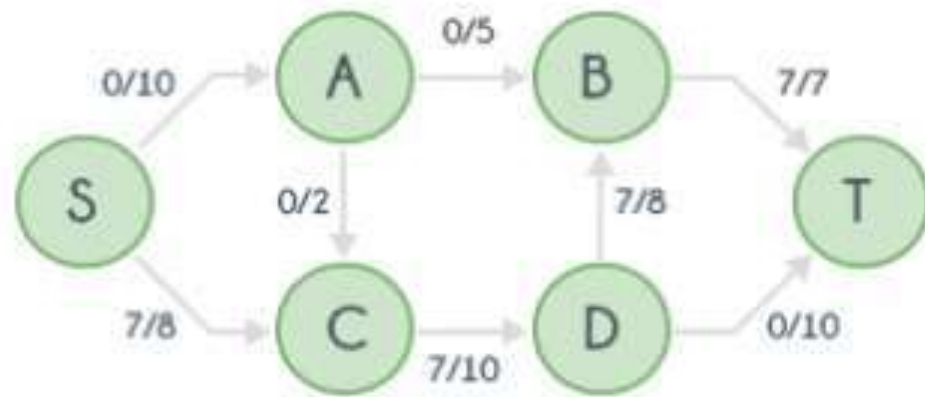


**Flow = 0**

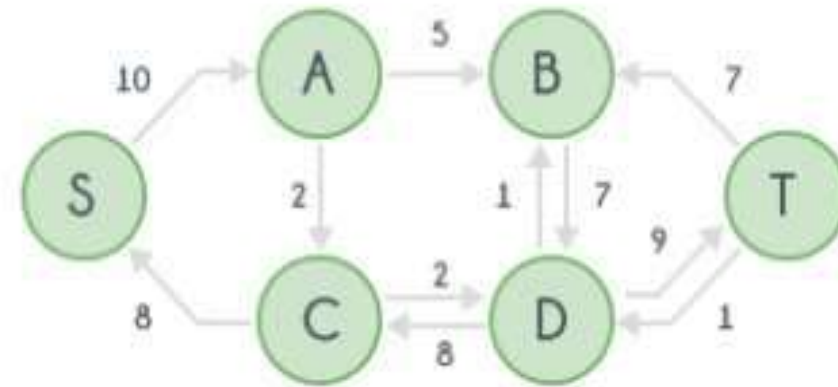
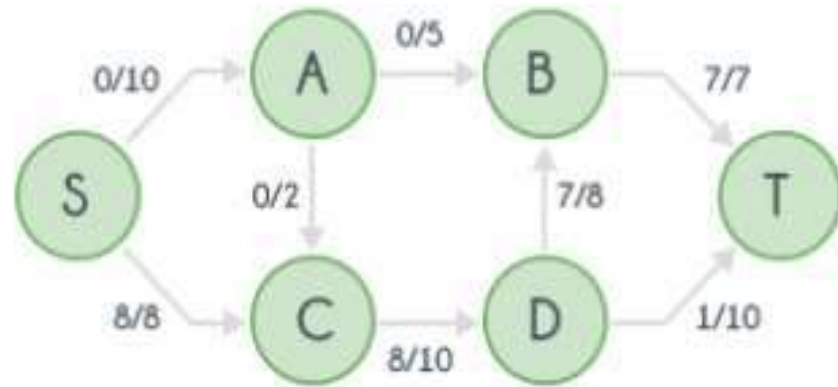
**Residual Graph ( $G_R$ )**



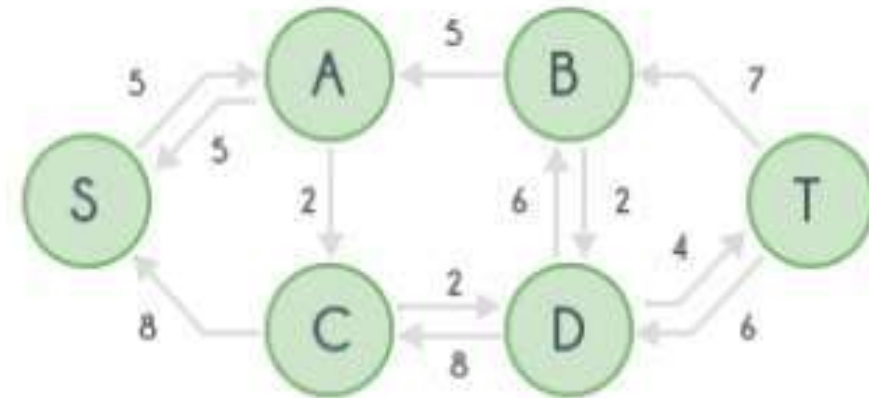
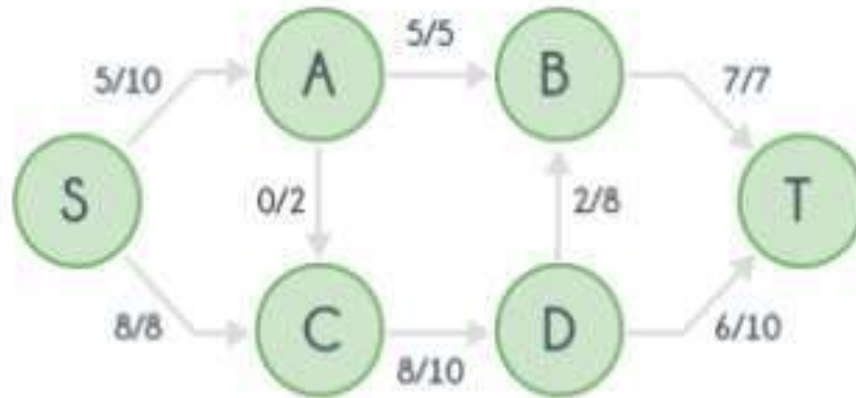
Path 1: S - C - D - B - T  $\rightarrow$  Flow = Flow + 7



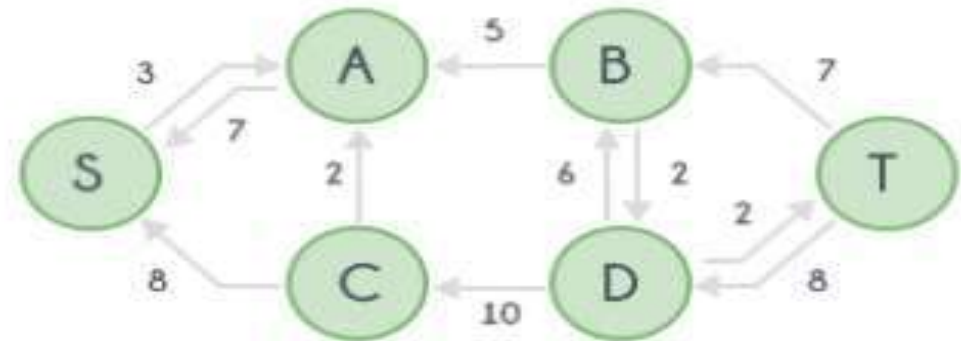
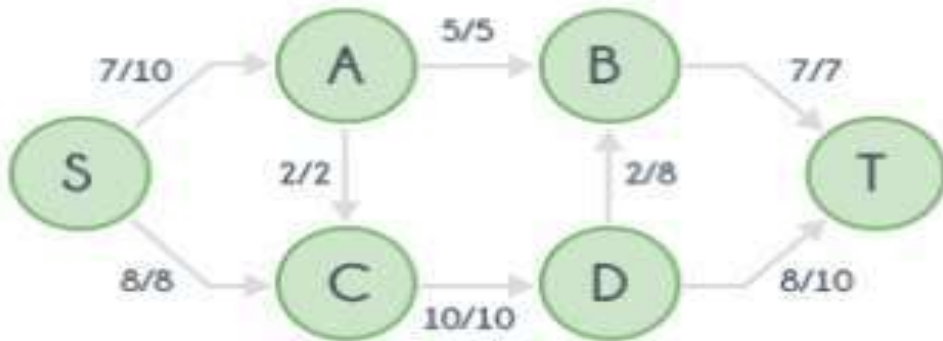
Path 2: S - C - D - T → Flow = Flow + 1



Path 3: S - A - B - T → Flow = Flow + 5



Path 4: S - A - C - D - T  $\rightarrow$  Flow = Flow + 2



No More Paths Left

Max Flow = 15

- **Multiple algorithms exist in solving the maximum flow problem.**
- **Two major algorithms to solve this kind of problems are the Ford-Fulkerson algorithm and Dinic's Algorithm.**

## SELF-ASSESSMENT QUESTIONS

- Which data structure is commonly used to find augmenting paths in the Ford-Fulkerson algorithm?

A. Stack

B. Queue

C. Binary Search Tree

D. Priority Queue

- What is the time complexity of the Ford-Fulkerson algorithm in the worst case if implemented with the breadth-first search (BFS)?

A. (  $O(V + E)$  )

B. (  $O(V^2E)$  )

C. (  $O(VE^2)$  )

D. (  $O(V^3)$  )



## TERMINAL QUESTIONS

1. What is the primary objective of the Ford-Fulkerson algorithm?
2. What is the stopping criterion for the Ford-Fulkerson algorithm?
3. What does the Ford-Fulkerson algorithm use to find the augmenting path?

## REFERENCES FOR FURTHER LEARNING OF THE SESSION

### Reference Books :

- 1 Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein., 3rd, 2009, The MIT Press.
- 2 Algorithm Design Manual, Steven S. Skiena., 2nd, 2008, Springer.
- 3 Data Structures and Algorithms in Python, Michael T. Goodrich, Roberto Tamassia, and Michael H. Goldwasser., 2nd, 2013, Wiley.
- 4 The Art of Computer Programming, Donald E. Knuth, 3rd, 1997, Addison-Wesley Professional.

### MOOCS :

1. <https://www.coursera.org/specializations/algorithms?=>
2. <https://www.coursera.org/learn/dynamic-programming-greedy-algorithms#modules>

THANK YOU

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