

Advanced Algorithms & Data Structures











Complex



Department of CSE

Jigsaw Discussion Inquiry Learning
Role Playing Active Review Sessions
Interactive Lecture (Games or Simulations)
Hands-on Technology
Case Studies

ADVANCED ALGORITHMS AND DATA STRUCTURES 23CS03HF

Groups Evaluations Brainstorming

Peer Review

Informal Groups

Triad Groups

Large Group Discussion

Think-Pair-Share

Writing (Minute Paper)

Self-assessment

Pause for reflection

Topic:

Quick Sort













AIM OF THE SESSION



To familiarize students with the concept of Quick Sort

INSTRUCTIONAL OBJECTIVES



This Session is designed to:

1.Demonstrate :- Quick sort algorithm.

Describe: - Quick sort time complexity and recurrence relation

LEARNING OUTCOMES



At the end of this session, you should be able to:

- 1. Define :- Quick sort .
- 2. Describe :- Quick sort time complexity and recurrence relation
- 3. Summarize:- Description about the quick sort and time complexity of quick sort



QUICK SORT

- QuickSort is a Divide and Conquer algorithm.
- It picks an element as pivot and partitions the given array around the picked pivot.
- There are many different versions of quickSort that pick pivot in different ways.
- 1. Always pick first element as pivot.
- 2. Always pick last element as pivot (implemented below)
- 3. Pick a random element as pivot.
- 4. Pick median as pivot.











Sort an array A[p...r]

A [pq]				A[q+1r]				
				<u>≤</u>				

• Divide

- Partition the array A into 2 subarrays A[p..q] and A[q+1..r], such that each element of A[p..q] is smaller than or equal to each element in A[q+1..r]
- Need to find index q to partition the array









$$A[p...q] \leq A[q+1...r]$$

Conquer

Recursively sort A[p..q] and A[q+1..r] using Quicksort

Combine

- Trivial: the arrays are sorted in place
- No additional work is required to combine them
- The entire array is now sorted









Divide:

- Pick any element as the **pivot**, e.g, the first element
- Partition the remaining elements into

```
FirstPart, which contains all elements < pivot
SecondPart, which contains all elements > pivot
```

- Recursively sort FirstPart and SecondPart.
- Combine: no work is necessary since sorting is done in place.





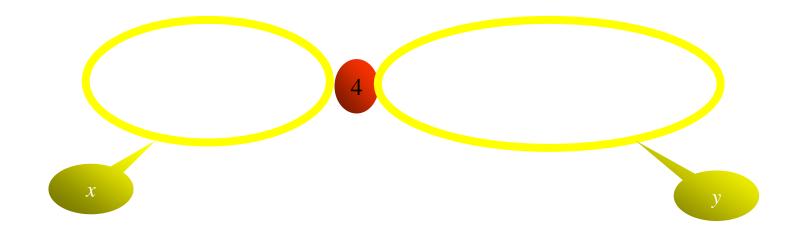






pivot divides a into two sublists x and y.















Example

Keep going from left side as long as a[i]<pivot and from the right side as long as a[j]>pivot

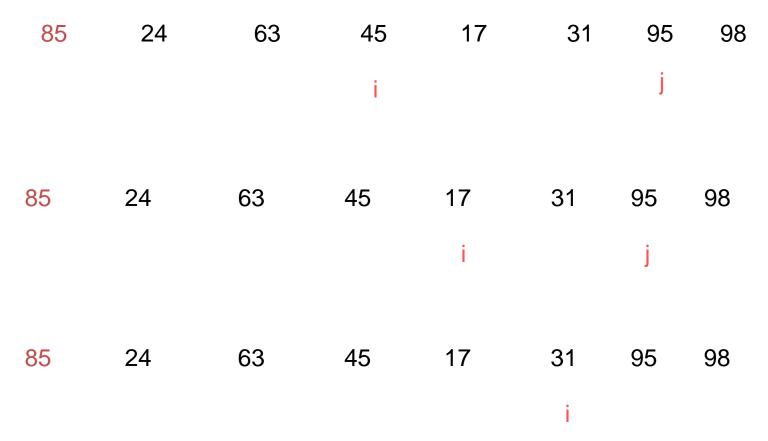
	•						
<i>pivot</i> →		24	63	95	17	31	45
	98	i					j
	85	24	63	95	17	31	45
	98		i				j
	85	24	63	95	17	31	45
	98			i			j
	85	24	63	95	17	31	45
	98			i		j	







If i<j interchange ith and j th elements and then Continue the process.



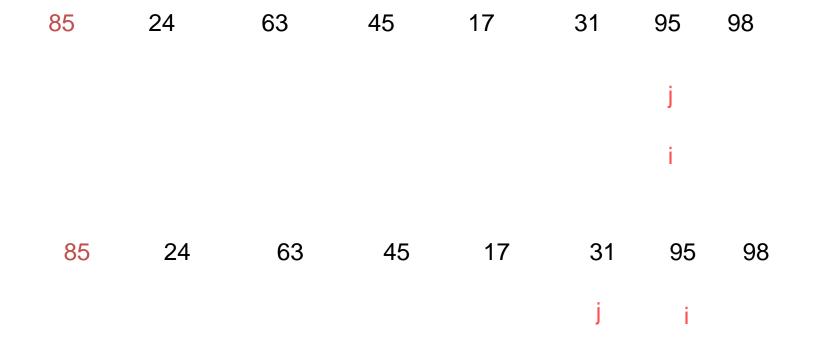












If i ≥j interchange jth and pivot elements and then divide the list into two sublists.











31 24 63 45 17 85 95 98 j

Two sublists:

 31
 24
 63
 45
 17
 85
 95
 98

Recursively sort

FirstPart and SecondPart
QickSort(low, j-1) QickSort(j+1,high)











Quick Sort Algorithm

```
Algorithm QuickSort(low,high)
//Sorts the elements a[low],....,a[high] which resides in the global array a[1:n] into //ascending
   order;
// a[n+1] is considered to be defined and must \geq all the elements in a[1:n].
         if( low< high ) // if there are more than one element
                 // divide p into two subproblems.
               j :=Partition(low,high);
                  // j is the position of the partitioning element.
               QuickSort(low,j-1);
               QuickSort(j+1,high);
               // There is no need for combining solutions.
```









```
Algorithm Partition(I,h)
                                   pivot:= a[l]; i:=l; j:= h+1;
                                   while(i < j) do
                                                                                                            i++;
                                                                                                            while( a[ i ] < pivot ) do
                                                                                                                                               i++;
                                                                                                           j--;
                                                                                                            while( a[ j ] > pivot ) do
                                                                                                                                               j--;
                                                                                                           if ( i < j ) then Interchange(i,j ); // interchange i<sup>th</sup> and
                                                                                                                                                                                                                                             // j<sup>th</sup> elements.
                                    Interchange(I, j); return j; // interchange pivot and j<sup>th</sup> element.
                                             NAAC WITH A++

PARTITION AND ALL ON VERY PRANTED BY PRA
```







```
Algorithm interchange (x,y)
   temp=a[x];
   a[x]=a[y];
   a[y]=temp;
```





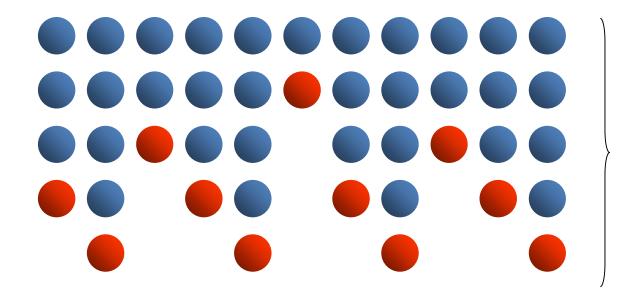






Time complexities of Quick sort A best/good case

- It occurs only if each partition divides the list into two equal size sublists.
- $T(n)=2T(n/2)+cn=O(n\log n)$



O(n logn)



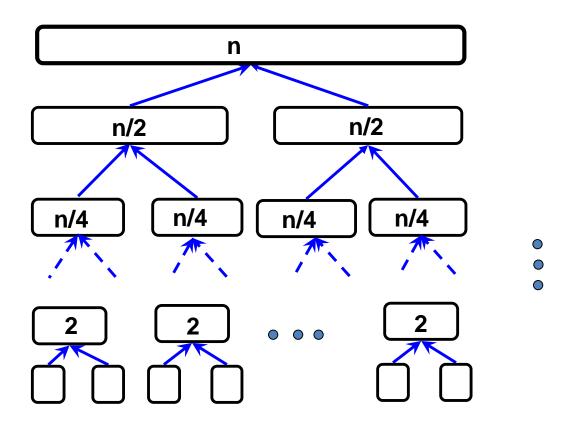








Best/good Case



Total time: O(nlogn)











Best Case Time Complexity

When n is a power of 2, $n = 2^k$, we can solve this equation by successive substitutions:

$$T(n) = 2(2T(n/4) + cn/2) + cn$$

= $4T(n/4) + 2cn$
= $4(2T(n/8) + cn/4) + 2cn$
:
:
= $2^kT(1) + kcn$
= $an + cn \log n$

It is easy to see that if $2^k < n \le 2^{k+1}$, then $T(n) \le T(2^{k+1})$. Therefore

$$T(n) = O(n \log n)$$







Average case complexity

- To do average case analysis, we need to consider all possible permutation of array and calculate time taken by every permutation which doesn't look easy.
- We can get an idea of average case by considering the case when partition puts O(n/9) elements in one set and O(9n/10) elements in other set.
- Following is recurrence for this case.
- T(n) = T(n/9) + T(9n/10) + (n)
- T(n)=O(nlogn)



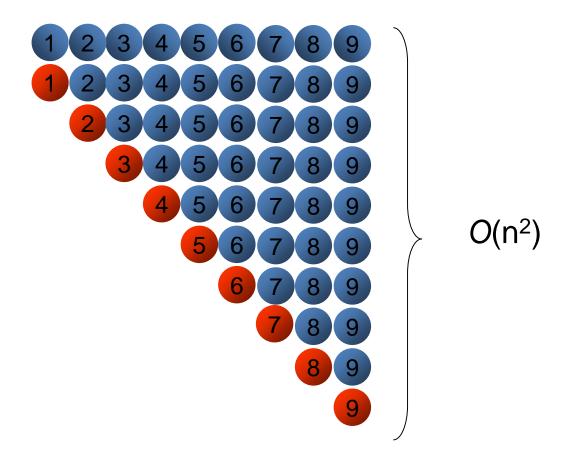






Time complexity analysis

A worst/bad case $T(n)=T(n-1)+cn=O(n^2)$





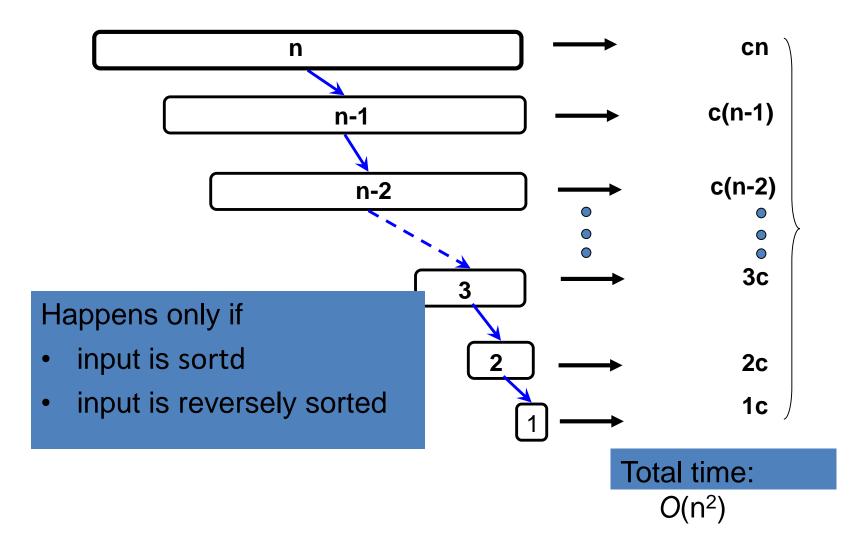








Worst/bad Case











Worst-Case Analysis:

The pivot is the smallest element, all the time. Then i=0, and if we ignore T(0)=1, which is insignificant, the recurrence is T(N)=T(N-1)+cN, N>1

We telescope, using above equation repeatedly. Thus,

$$T(N-1) = T(N-2) + c(N-1)$$

$$T(N-2) = T(N-3) + c(N-2)$$

. . .

$$T(2) = T(1) + c(2)$$

Adding up all these equations yields

$$T(N) = T(1) + c((N+1)(N/2)-1) = O(N^2)$$
 as claimed

earlier.











SUMMARY

- •Pivot Selection: Quick sort selects a pivot element from the array.
- •Partitioning: It partitions the array into two sub-arrays, with elements less than the pivot on one side and elements greater than the pivot on the other.
- Recursive Sorting: The sub-arrays are recursively sorted using the same process.
- •Efficiency: Quick sort has an average-case time complexity of $O(n \log n)$ and a worst-case time complexity of $O(n^2)$, making it efficient for large datasets.











SELF-ASSESSMENT QUESTIONS

In the quick sort algorithm, what is the purpose of the pivot element?

- To act as a temporary storage
- To partition the array into two sub-arrays
- To find the maximum element
- (d) To merge two sorted arrays

What is the average-case time complexity of quick sort?

- (a) O(n)
- O(n^2)
- (d) $O(\log n)$











TERMINAL QUESTIONS

- 1. Analyze quick sort algorithm find out recurrence relation
- 2. Compare and contrast quick sort with merge sort in terms of their time complexity, space complexity, and use cases.









REFERENCES FOR FURTHER LEARNING OF THE SESSION

Reference Books:

- 1Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein., 3rd, 2009, The MIT Press.
- 2 Algorithm Design Manual, Steven S. Skiena., 2nd, 2008, Springer.
- 3 Data Structures and Algorithms in Python, Michael T. Goodrich, Roberto Tamassia, and Michael H. Goldwasser., 2nd, 2013, Wiley.
- 4 The Art of Computer Programming, Donald E. Knuth, 3rd, 1997, Addison-Wesley Professiona.

MOOCS:

- 1. https://www.coursera.org/specializations/algorithms?=
- 2.https://www.coursera.org/learn/dynamic-programming-greedy-algorithms#modules











THANK YOU

















