

DEBARPITA MOHANTY

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PROFESSIONAL SUMMARY

Aspiring Frontend Developer with a strong foundation in HTML, CSS, and JavaScript, focused on building responsive and user-friendly web interfaces. A quick learner with strong problem-solving abilities, eager to apply technical knowledge and contribute effectively in a collaborative development environment.

TECHNICAL SKILLS

1. Frontend Technologies: HTML, CSS, JavaScript
2. Programming Languages: C, C++(OOP) and DSA
3. Git, GitHub, Visual Studio Code (VS Code)
4. Communication Skills, Teamwork & Collaboration, Adaptability & Willingness to Learn

EDUCATION

B.Tech in Computer Science & Engineering Kalinga Institute of Industrial Technology (KIIT DU), Bhubaneswar, Odisha Current CGPA: 9.44/10.0	2023 - 2027
10+2 (Science Stream) DAV Public School, Chandrasekharapur, Bhubaneswar, Odisha (CBSE Board) 12th Result: 93.8% 10th Result: 97.4%	2021 - 2023

PROJECTS

Codex – Online Frontend Compiler <i>HTML, CSS, JavaScript, Live Preview System</i> <ul style="list-style-type: none">Developed a web-based frontend compiler that allows users to write HTML, CSS, and JavaScript simultaneously on a single interface with instant visual outputSolved the problem of switching between multiple tools or files by integrating code editors and live preview in one workspace, improving development speed and usabilityEnabled real-time rendering of changes, allowing users to immediately see the impact of their code without manual refresh or local setupEnhanced the learning and prototyping experience by providing a streamlined, beginner-friendly environment for frontend experimentation	Nov 2025 – Dec 2025
MemoryMatch – Interactive Memory Matching Game <i>HTML, CSS, JavaScript, Game Development</i> <ul style="list-style-type: none">Developed a browser-based memory matching game, using HTML, CSS, and JavaScript, featuring a clean, card-grid interface with real-time tracking of moves, time, and matched pairs for an engaging user experienceDesigned an intuitive and visually appealing layout with card flips, countdown-based gameplay, and instant feedback to keep users actively involvedImplemented core game mechanics including randomized card shuffling, match validation, move counting, and time-bound challenges to ensure fair and dynamic gameplayEnhanced cognitive development by encouraging memory recall, concentration, and pattern recognition, making the game particularly beneficial for children and beginnersImproved replay value through a reset option, increasing difficulty under time pressure, and clear win/loss feedback that motivates repeated play	June 2025 – July 2025