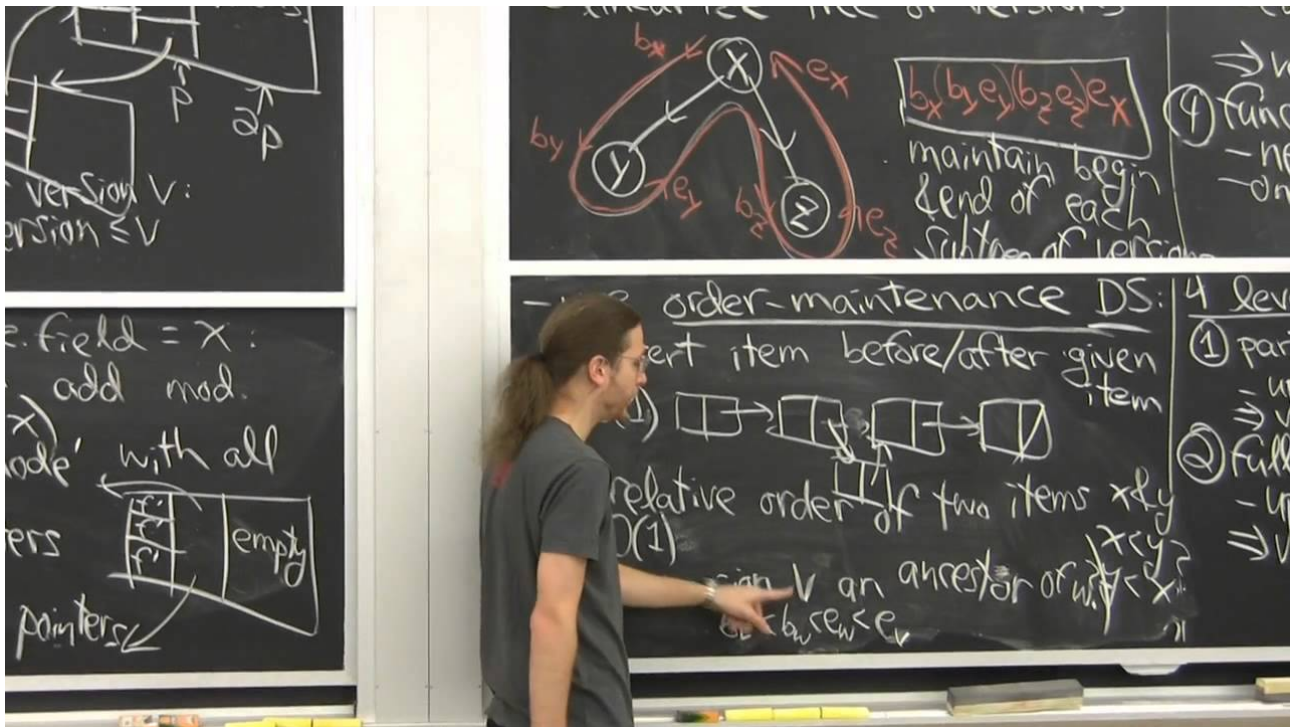
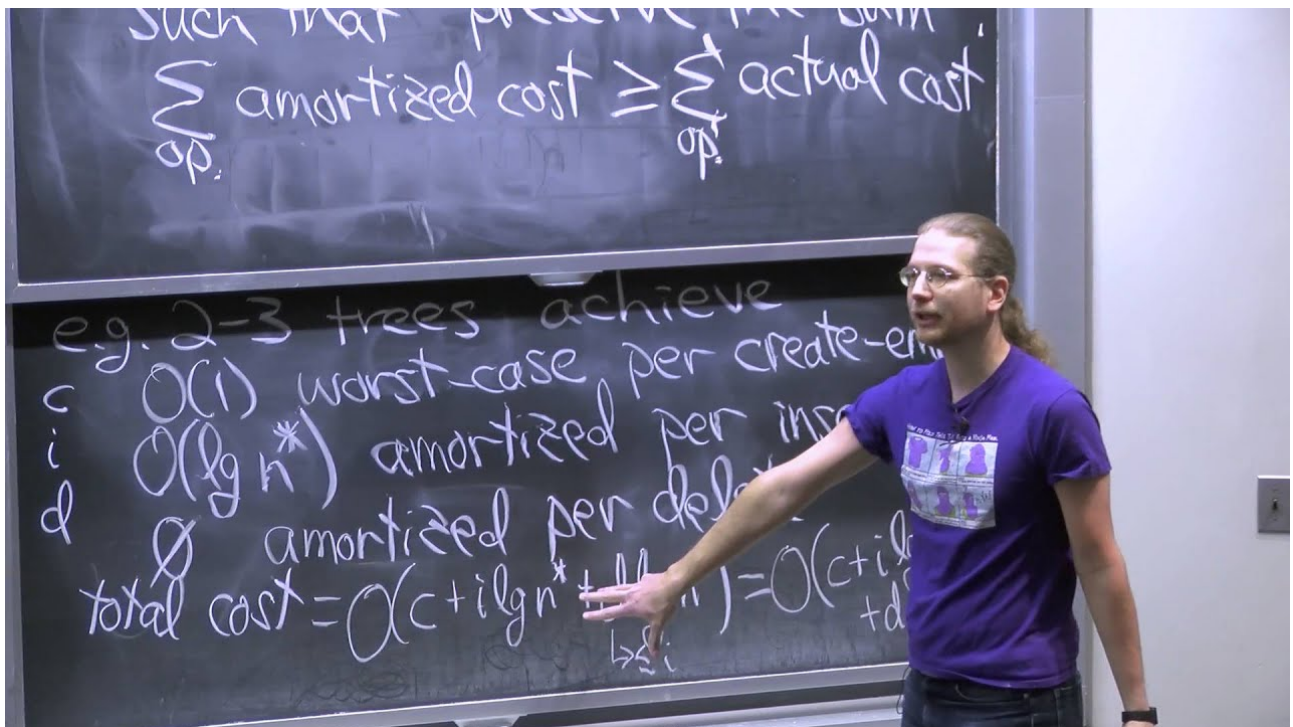


1. MIT lecture for pointer machine:

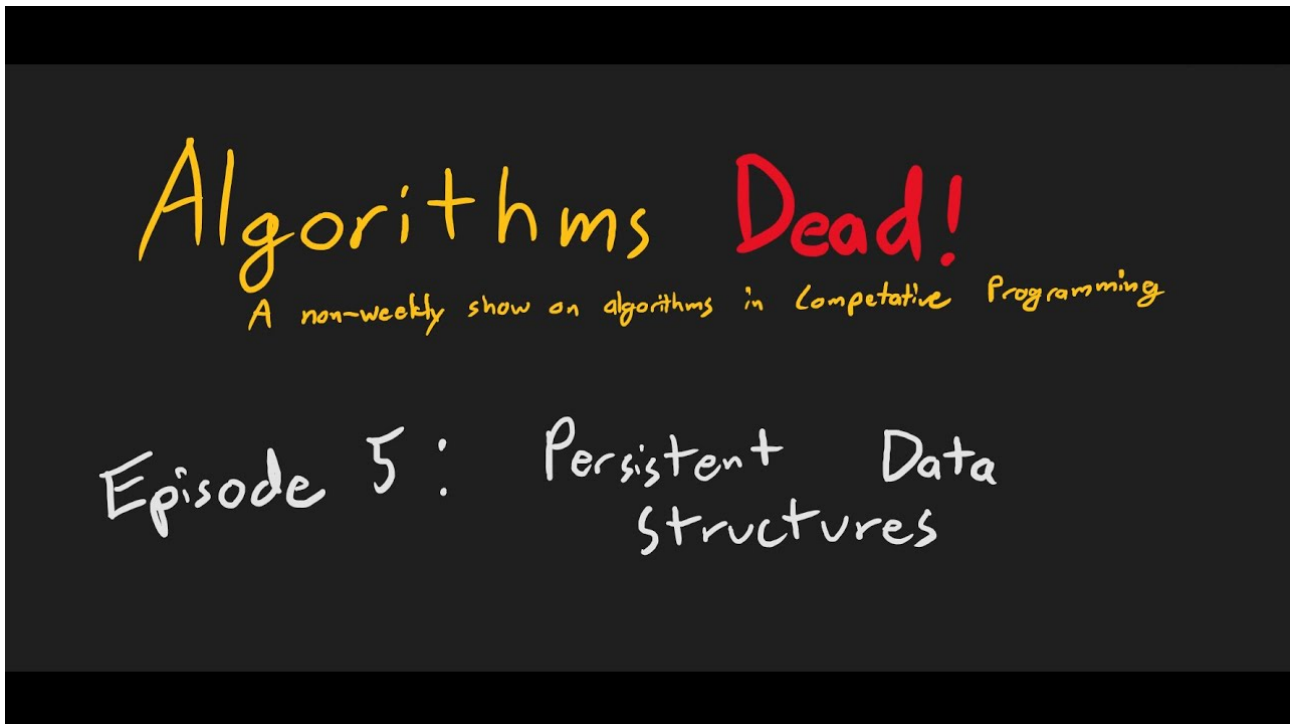


2. For Analysis of pointer machine (I think it should be viewed after seeing 1.)

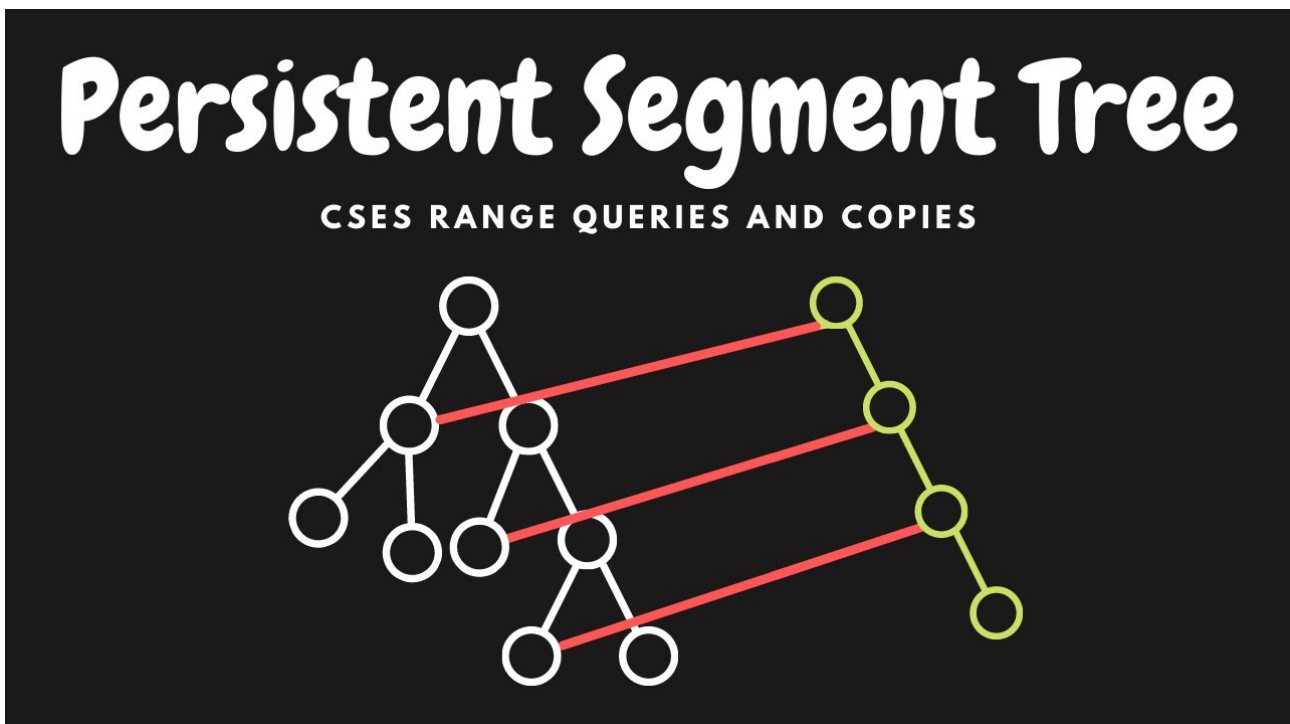


NOTE : 3 TO 5 are DONE IN PATH COPYING FASHION (NOT POINTER MACHINE)

3. Persistent Queue And Segment Tree (Seg Tree part may be omitted if anyone has not done ^{SEGMENT} set tree separately):



4. Persistent Segment Tree (May leave it if anyone has not done ^{SEGMENT} set tree separately)::



5. Application:

partial :: Conf
Ivan Vergiliev

