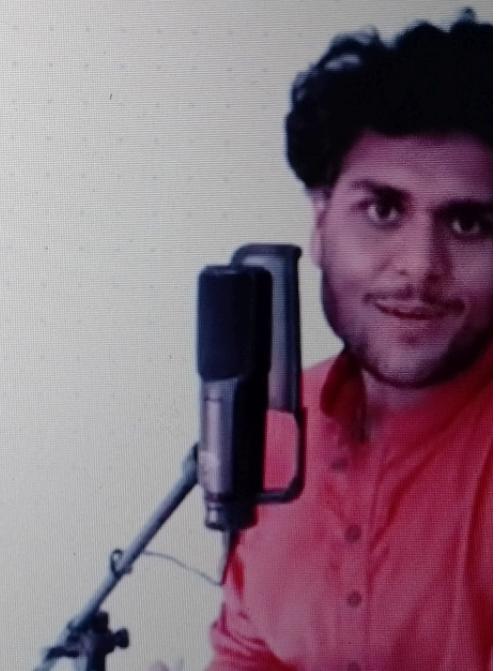
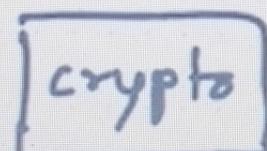
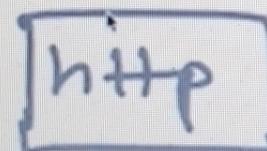
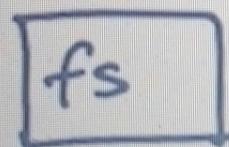
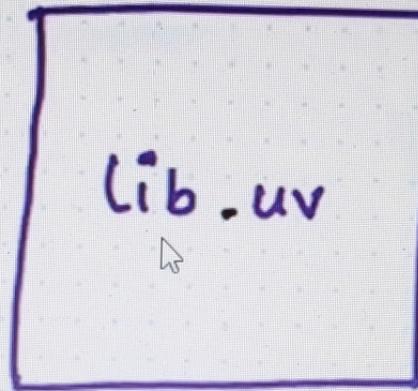
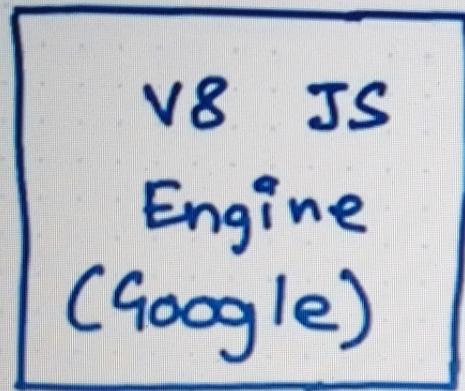
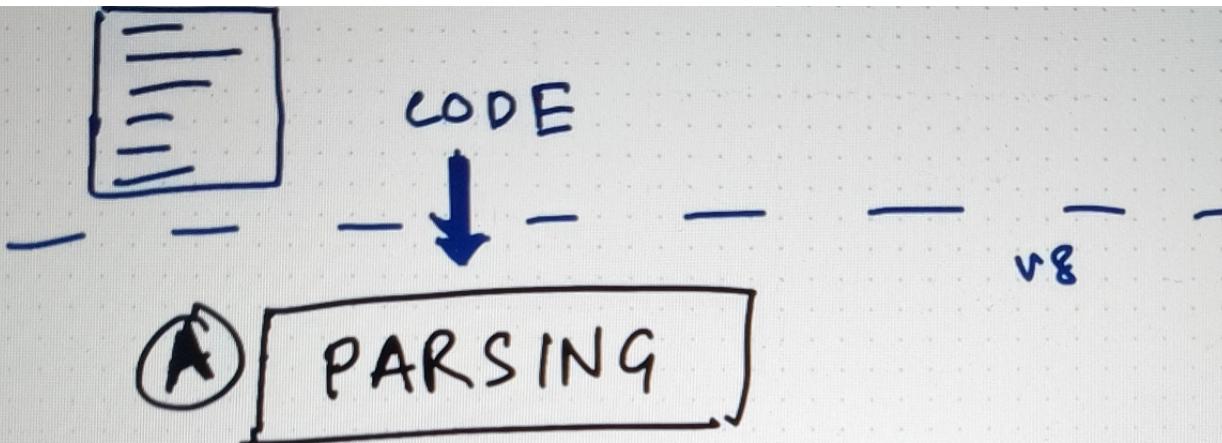
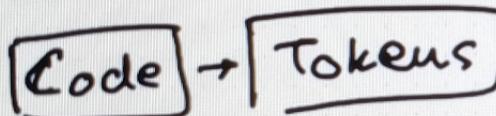


-- Node JS -- -- - - - - - - - - - -





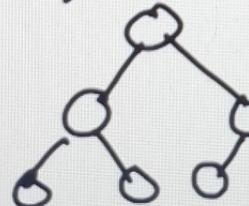
① Lexical Analysis (Tokenization)



② Syntax Analysis (Parsing)

Token

O	O	O
O	Q	O
O	C	O



AST

Abstract  
Syntax  
Tree



AST Explorer Snippet JavaScript acorn Transform default ?

Tree JSON

Autofocus  Hide methods  Hide empty keys  Hide location data  Hide type keys

```
1
2
3 var name = "Namaste Node JS";
4
5 function sayNamaste() {
6     console.log("Namaste World");
7 }
```

- Program {  
 type: "Program"  
 start: 0  
 end: 90  
 - body: [  
 + VariableDeclaration {type, start, end, declarations, kind}  
 - FunctionDeclaration - snode {  
 type: "FunctionDeclaration"  
 start: 33  
 end: 90  
 + id: Identifier {type, start, end, name}  
 expression: false  
 generator: false  
 async: false  
 params: []  
 body: BlockStatement {  
 type: "BlockStatement"  
 start: 55  
 end: 90  
 - body: [  
 + ExpressionStatement {type, start, end, expression}  
 ]  
 }  
 }  
 sourceType: "module"

AST Explorer Snippet JavaScript acorn Transform default ?

1 var x;

Tree JSON

Autofocus  Hide methods  Hide empty keys  Hide location data  Hide type keys

```
- Program {
  type: "Program"
  start: 0
  end: 6
  - body: [
    - VariableDeclaration {
      type: "VariableDeclaration"
      start: 0
      end: 6
      - declarations: [
        - VariableDeclarator {
          type: "VariableDeclarator"
          start: 4
          end: 5
          - id: Identifier = sm
            type: "Identifier"
            start: 4
            end: 5
            name: "x"
          )
          init: null
        )
      ]
      kind: "var"
    }
  ]
  sourceType: "module"
}
```

Parse

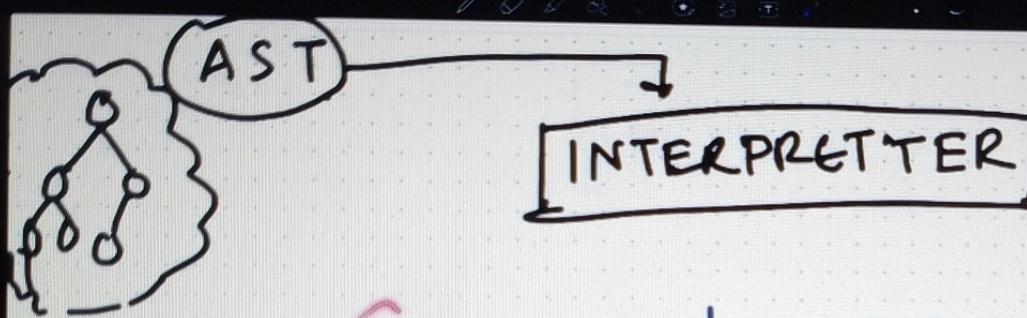
```
1 var x = ;
```

Tree

JSON

Unexpected token (1:8)





## 2 Types of Languages

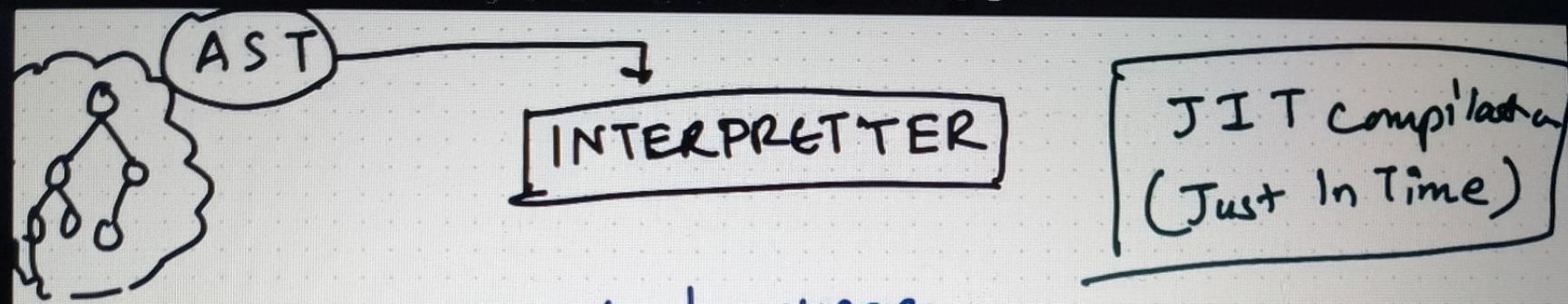
### Interpreted

- line by line
- Fast initial execution
- Interpreter

### Compiled

- First compilation  
HL code → M.code
- Initially heavy  
but executed fast
- Compiles





## 2 Types of Languages

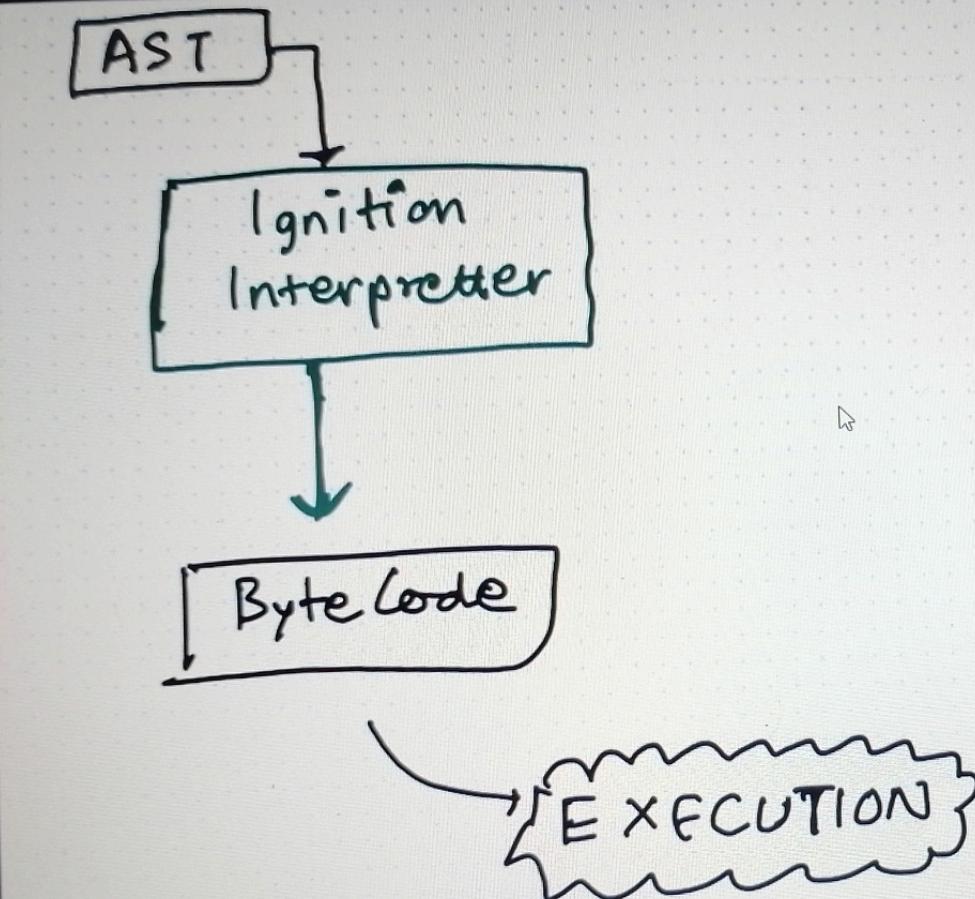
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- Initially heavy  
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- Compilers





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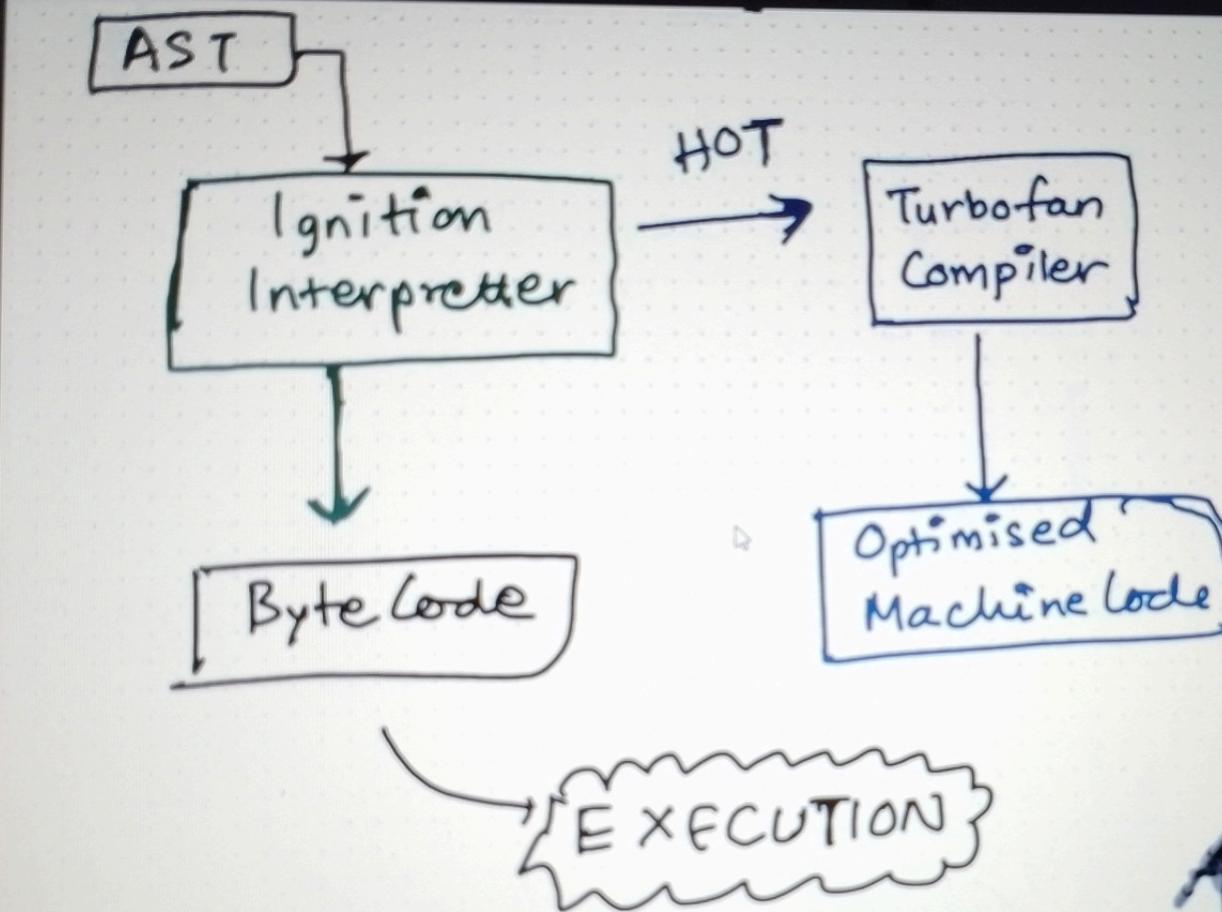
Certificate



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1 30°C



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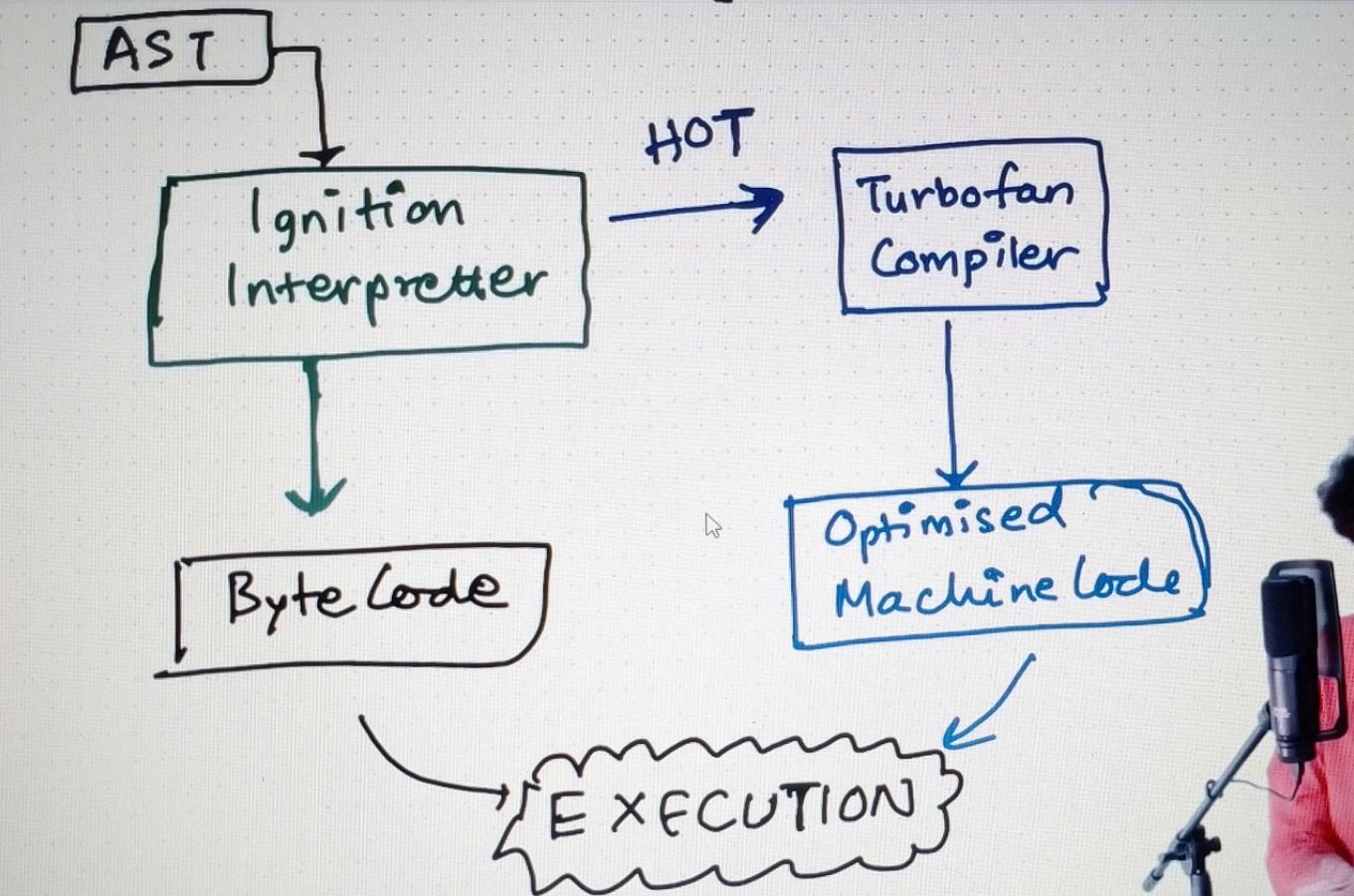
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Search





- Episode-04
- Episode-05 | repo
- Episode-06 |
- Episode-07 | code
- Episode-08
- Episode-09
- Episode-10
- Episode-11
- Episode-12
- Episode-13
- Episode-14 | mongod

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NamasteDev.com

Namaste Node JS

```
graph TD; AST[AST] --> Ignition[Ignition Interpreter]; Ignition --> ByteCode[Byte Code]; ByteCode --> Turbofan[Turbofan Compiler]; Turbofan -- optimization --> Optimized[Optimised Machine Code]; Optimized --> Execution[EXECUTION]
```

Episode-04 | module

Episode-05 | Diving into repo

Episode-06 | libuv 8

Episode-07 | sync vs. code

Episode-08 | Deep Dive

Episode-09 | libuv 9

Episode-10 | Threads

Episode-11 | Creating

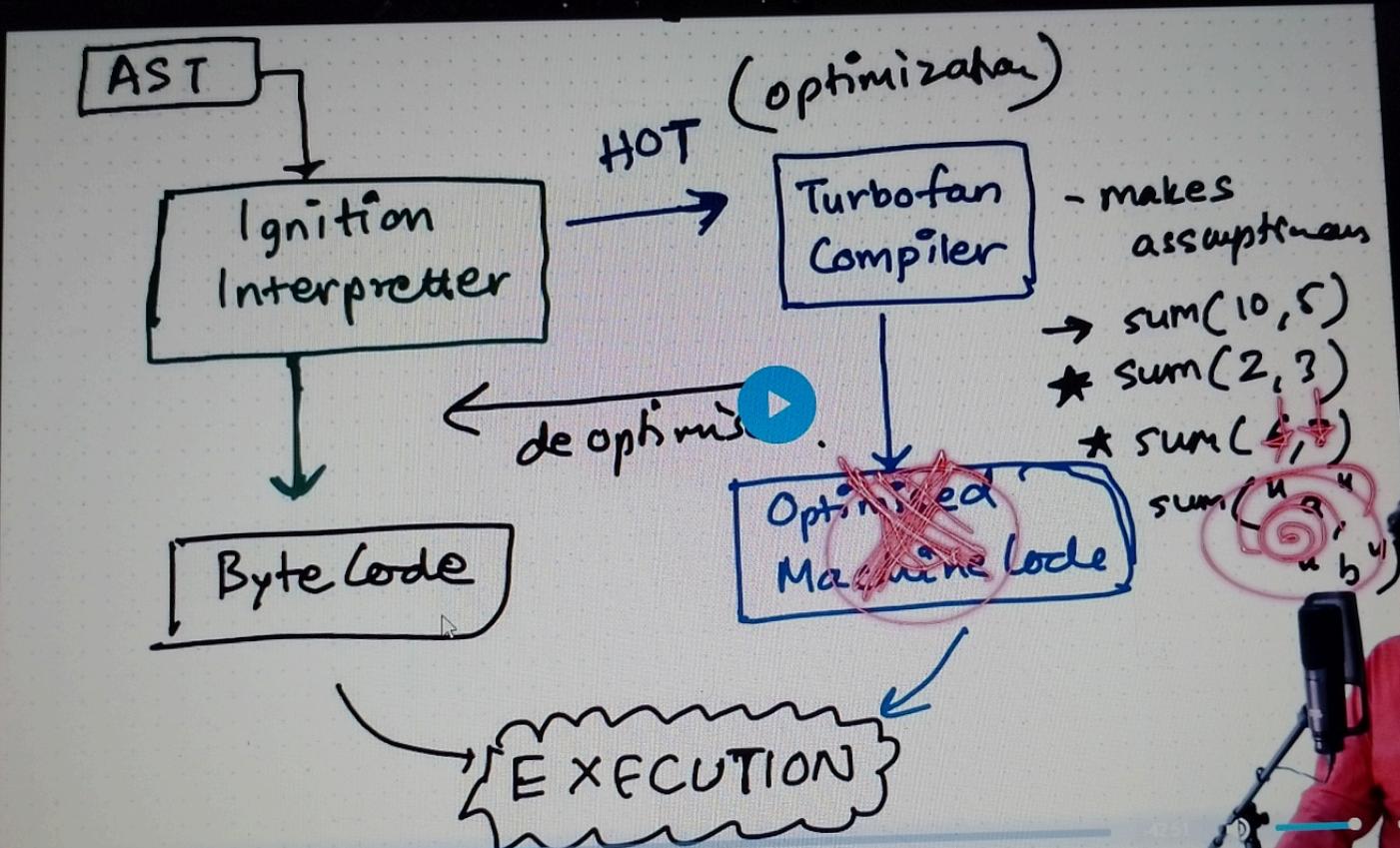
Episode-12 | Data

Episode-13 | Creating a mongodb

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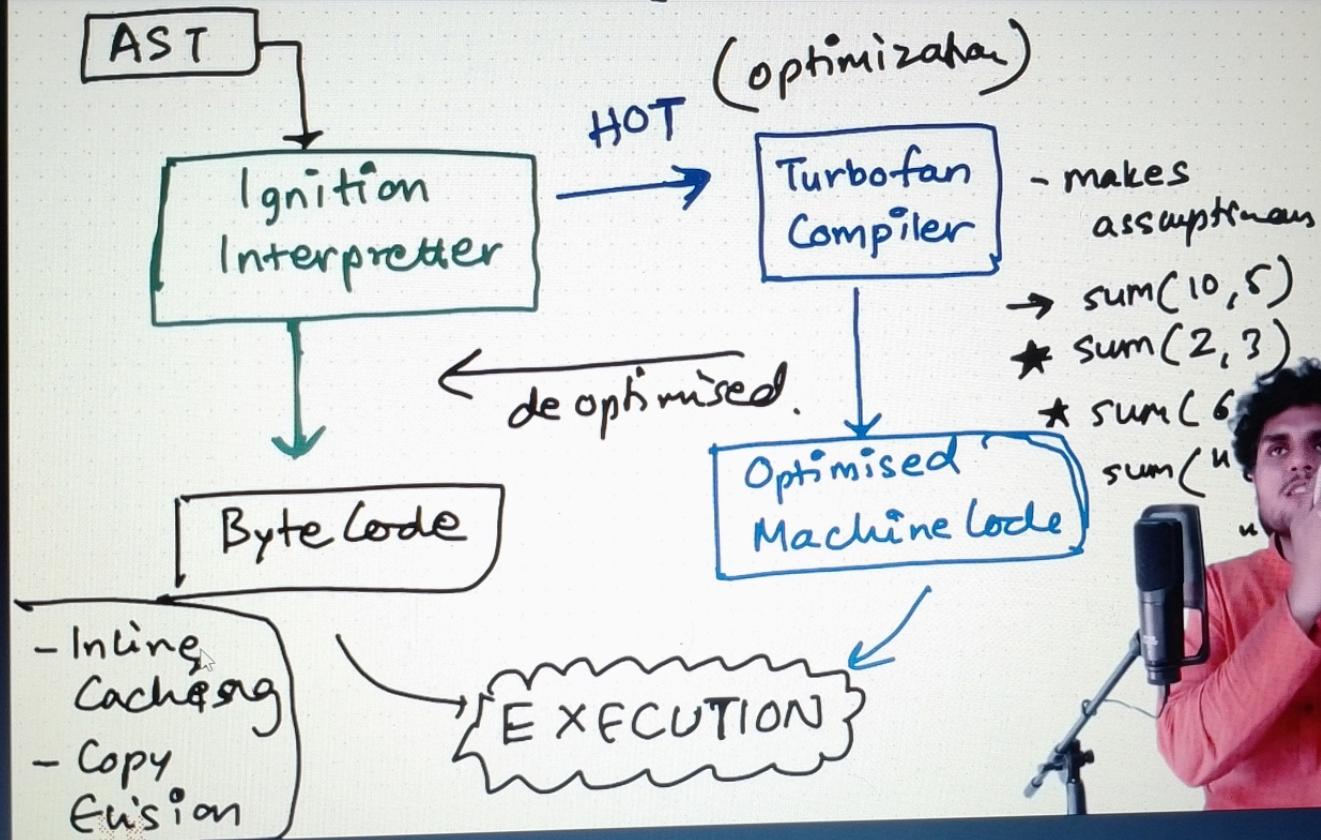
1 30°C  
Partly cloudy



Search



- Episode-04 | mod
- Episode-05 | Divi  
repo
- Episode-06 | libu
- Episode-07 | syn  
code
- Episode-08 | De
- Episode-09 | libi
- Episode-10 | Th
- Episode-11 | Cr
- Episode-12 | Da
- Episode-13 | Cr  
mongodb



**Namaste Node JS**

PARSING → AST

Ignition Interpreter

Turbofan Compiler

Byte Code

Optimised machine code

Execution

optimization

de optimization

Episodes:

- Episode-04 | module export & require
- Episode-05 | Diving into the NodeJS github repo
- Episode-06 | libuv & async IO
- Episode-07 | sync, async, setTimeoutZero - code
- Episode-08 | Deep dive into v8 JS Engine
- Episode-09 | libuv & Event Loop
- Episode-10 | Thread pool in libuv
- Episode-11 | Creating a Server
- Episode-12 | Databases - SQL & NoSQL
- Episode-13 | Creating a database & mongodb

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[namastede.com/learn/namaste-node/deep-dive-into-v8-js-engine](https://namastede.com/learn/namaste-node/deep-dive-into-v8-js-engine)

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**Episodes**

- Episode-04 | module export & require
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```
graph TD; Document[Document] --> Parsing[PARSING]; Parsing --> AST[AST]; AST --> Ignition[Ignition Interpreter]; Ignition --> ByteCode[Byte Code]; ByteCode --> Execution[Execution]; GarbageCollection((GARBAGE COLLECTION)); Optimization[optimization] --> Turbofan[Turbofan Compiler]; DeOptimization[de optimization] --> Ignition;
```

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Namaste Node JS

GARBAGE COLLECTION  
(Mark & Sweep Algo)

- Orinoco
- Oil Pan
- Scavenger
- MCompact

PARSING

Ignition Interpreter

BytCode

Turbofan Compiler

Optimised machine code

Execution

optimization

de optimization

Episode-04 | module e

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Episode-13 | Creati

mongodb

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v8.dev/blog/launching-ignition-and-turbofan



Home Blog Docs Tools JS/Wasm features Research

# Launching Ignition and TurboFan

Published 15 May 2017 · Tagged with [internals](#)

Today we are excited to announce the launch of a new JavaScript execution pipeline for V8 v5.9 that will reach Chrome Stable in v59. With the new pipeline, we achieve big performance improvements and significant memory savings on real-world JavaScript applications. We'll discuss the numbers in more detail at the end of this post, but first let's take a look at the pipeline itself.



The new pipeline is built upon [Ignition](#), V8's interpreter, and [TurboFan](#), V8's newest optimizing compiler. These technologies should be familiar to those of you who have followed the V8 blog over the last few years, but the switch to the new pipeline marks a big new milestone.