

# Cheat Sheet



## Bootstrapping

```
import { platformBrowserDynamic } from '@angular/platform-browser-dynamic';
```

```
platformBrowserDynamic().bootstrapModule(
```

Bootstraps the app, using the root component from the specified `NgModule`.



## NgModules

```
import { NgModule } from  
'@angular/core';
```

```
@NgModule({ declarations: ...,  
imports: ...,  
exports: ..., providers: ...,  
bootstrap: ...})  
class MyModule {}
```

Defines a module that contains components, directives, pipes, and providers.

```
declarations: [MyRedComponent,  
MyBlueComponent, MyDatePipe]
```

List of components, directives, and pipes that belong to this module.

```
imports: [BrowserModule,  
SomeOtherModule]
```

List of modules to import into this module. Everything from the imported modules is available to `declarations` of this module.

```
exports: [MyRedComponent, MyDatePipe]
```

List of components, directives, and pipes visible to modules that import this module.

```
providers: [MyService, { provide: ...  
}]
```

List of dependency injection providers visible both to the contents of this module and to importers of this module.

```
entryComponents: [SomeComponent,  
OtherComponent]
```

List of components not referenced in any reachable template, for example dynamically created from code.

```
bootstrap: [MyAppComponent]
```

List of components to bootstrap when this module is bootstrapped.

## Template syntax

```
<input [value]="firstName">
```

Binds property `value` to the result of expression `firstName`.

```
<div [attr.role]="myAriaRole">
```

Binds attribute `role` to the result of expression `myAriaRole`.

```
<div [class.extra-sparkle]="isDelightful">
```

Binds the presence of the CSS class `extra-sparkle` on the element to the truthiness of the expression `isDelightful`.

```
<div [style.width.px]="mySize">
```

Binds style property `width` to the result of expression `mySize` in pixels. Units are optional.

```
<button (click)="readRainbow($event)">
```

Calls method `readRainbow` when a click event is triggered on this button element (or its children) and passes in the event object.

```
<div title="Hello {{ponyName}}">
```

Binds a property to an interpolated string, for example, "Hello Seabiscuit". Equivalent to:

```
<div [title]=" 'Hello ' + ponyName">
```

```
<p>Hello {{ponyName}}</p>
```

Binds text content to an interpolated string, for example, "Hello Seabiscuit".

```
<my-cmp [(title)]="name">
```

Sets up two-way data binding. Equivalent to:

```
<my-cmp [title]="name"
```

```
(titleChange)="name=$event">
```

```
<video #movieplayer ...>  
<button (click)="movieplayer.play()">  
</video>
```

Creates a local variable `movieplayer` that provides access to the `video` element instance in data-binding and event-binding expressions in the current template.

---

```
<p *myUnless="myExpression">...</p>
```

The `*` symbol turns the current element into an embedded template. Equivalent to: `<ng-template [myUnless]="myExpression"><p>...</p></ng-template>`

---

```
<p>Card No.: {{cardNumber | myCardNumberFormatter}}</p>
```

Transforms the current value of expression `cardNumber` via the pipe called `myCardNumberFormatter`.

---

```
<p>Employer: {{employer?.companyName}}</p>
```

The safe navigation operator (`?`) means that the `employer` field is optional and if `undefined`, the rest of the expression should be ignored.

---

```
<svg:rect x="0" y="0" width="100" height="100"/>
```

An SVG snippet template needs an `svg:` prefix on its root element to disambiguate the SVG element from an HTML component.

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```
<svg>
<rect x="0" y="0" width="100" height="100"/>
</svg>
```

An `<svg>` root element is detected as an SVG element automatically, without the prefix.

---

## Built-in directives

```
import { CommonModule } from  
'@angular/common';
```

```
<section *ngIf="showSection">
```

Removes or recreates a portion of the DOM tree based on the `showSection` expression.

```
<li *ngFor="let item of list">
```

Turns the li element and its contents into a template, and uses that to instantiate a view for each item in list.

```
<div [ngSwitch]="conditionExpression">  
<ng-template  
[ngSwitchCase]="case1Exp">...</ng-  
template>  
<ng-template  
ngSwitchCase="case2LiteralString">...  
</ng-template>  
<ng-template ngSwitchDefault>...</ng-  
template>  
</div>
```

Conditionally swaps the contents of the div by selecting one of the embedded templates based on the current value of `conditionExpression`.

```
<div [ngClass]="{'active': isActive,  
'disabled': isDisabled}">
```

Binds the presence of CSS classes on the element to the truthiness of the associated map values. The right-hand expression should return {class-name: true/false} map.

```
<div [ngStyle]="{'property':  
'value'}">  
<div [ngStyle]="dynamicStyles()">
```

Allows you to assign styles to an HTML element using CSS. You can use CSS directly, as in the first example, or you can call a method from the component.

## Forms

```
import { FormsModule } from  
'@angular/forms';
```

```
<input [(ngModel)]="userName">
```

Provides two-way data-binding, parsing, and validation for form controls.

## Class decorators

```
import { Directive, ... } from  
'@angular/core';
```

```
@Component({...})  
class MyComponent() {}
```

Declares that a class is a component and provides metadata about the component.

```
@Directive({...})  
class MyDirective() {}
```

Declares that a class is a directive and provides metadata about the directive.

```
@Pipe({...})  
class MyPipe() {}
```

Declares that a class is a pipe and provides metadata about the pipe.

```
@Injectable()  
class MyService() {}
```

Declares that a class can be provided and injected by other classes. Without this decorator, the compiler won't generate enough metadata to allow the class to be created properly when it's injected somewhere.

<h2>Directive configuration</h2>	<pre>@Directive({ property1: value1, ... })</pre>
<pre>selector: '.cool-button:not(a)'</pre>	<p>Specifies a CSS selector that identifies this directive within a template. Supported selectors include <code>element</code>, <code>[attribute]</code>, <code>.class</code>, and <code>:not()</code>.</p> <p>Does not support parent-child relationship selectors.</p>
<pre>providers: [MyService, { provide: ... }]</pre>	<p>List of dependency injection providers for this directive and its children.</p>
<h2>Component configuration</h2>	<p><code>@Component</code> extends <code>@Directive</code>, so the <code>@Directive</code> configuration applies to components as well</p>
<pre>moduleId: module.id</pre>	<p>If set, the <code>templateUrl</code> and <code>styleUrl</code> are resolved relative to the component.</p>
<pre>viewProviders: [MyService, { provide: ... }]</pre>	<p>List of dependency injection providers scoped to this component's view.</p>
<pre>template: 'Hello {{name}}' templateUrl: 'my-component.html'</pre>	<p>Inline template or external template URL of the component's view.</p>
<pre>styles: ['.primary {color: red}'] styleUrls: ['my-component.css']</pre>	<p>List of inline CSS styles or external stylesheet URLs for styling the component's view.</p>

## Class field decorators for directives and components

```
import { Input, ... } from  
'@angular/core';
```

```
@Input() myProperty;
```

Declares an input property that you can update via property binding (example: `<my-cmp [myProperty]="someExpression">`).

```
@Output() myEvent = new  
EventEmitter();
```

Declares an output property that fires events that you can subscribe to with an event binding (example: `<my-cmp (myEvent)="doSomething()">`).

```
@HostBinding('class.valid') isValid;
```

Binds a host element property (here, the CSS class `valid`) to a directive/component property (`isValid`).

```
@HostListener('click', ['$event'])  
onClick(e) {...}
```

Subscribes to a host element event (`click`) with a directive/component method (`onClick`), optionally passing an argument (`$event`).

```
@ContentChild(myPredicate)  
myChildComponent;
```

Binds the first result of the component content query (`myPredicate`) to a property (`myChildComponent`) of the class.

```
@ContentChildren(myPredicate)  
myChildComponents;
```

Binds the results of the component content query (`myPredicate`) to a property (`myChildComponents`) of the class.

```
@ViewChild(myPredicate)  
myChildComponent;
```

Binds the first result of the component view query (`myPredicate`) to a property (`myChildComponent`) of the class. Not available for directives.



---

```
@ViewChildren(myPredicate)  
myChildComponents;
```

Binds the results of the component view query (`myPredicate`) to a property (`myChildComponents`) of the class. Not available for directives.

---

<b>Directive and component change detection and lifecycle hooks</b>	(implemented as class methods)
<code>constructor(myService: MyService, ...) { ... }</code>	Called before any other lifecycle hook. Use it to inject dependencies, but avoid any serious work here.
<code>ngOnChanges(changeRecord) { ... }</code>	Called after every change to input properties and before processing content or child views.
<code>ngOnInit() { ... }</code>	Called after the constructor, initializing input properties, and the first call to <code>ngOnChanges</code> .
<code>ngDoCheck() { ... }</code>	Called every time that the input properties of a component or a directive are checked. Use it to extend change detection by performing a custom check.
<code>ngAfterContentInit() { ... }</code>	Called after <code>ngOnInit</code> when the component's or directive's content has been initialized.
<code>ngAfterContentChecked() { ... }</code>	Called after every check of the component's or directive's content.
<code>ngAfterViewInit() { ... }</code>	Called after <code>ngAfterContentInit</code> when the component's views and child views / the view that a directive is in has been initialized.
<code>ngAfterViewChecked() { ... }</code>	Called after every check of the component's views and child views / the view that a directive is in.
<code>ngOnDestroy() { ... }</code>	Called once, before the instance is destroyed.

## Dependency injection configuration

```
{ provide: MyService, useClass:  
  MyMockService }
```

Sets or overrides the provider for `MyService` to the `MyMockService` class.

```
{ provide: MyService, useFactory:  
  myFactory }
```

Sets or overrides the provider for `MyService` to the `myFactory` factory function.

```
{ provide: MyValue, useValue: 41 }
```

Sets or overrides the provider for `MyValue` to the value `41`.

## Routing and navigation

```
import { Routes, RouterModule, ... }  
from '@angular/router';
```

```
const routes: Routes = [  
  { path: '', component: HomeComponent },  
  { path: 'path/:routeParam', component:  
    MyComponent },  
  { path: 'staticPath', component: ... },  
  { path: '**', component: ... },  
  { path: 'oldPath', redirectTo:  
    '/staticPath' },  
  { path: ..., component: ..., data: {  
    message: 'Custom' } }  
];  
  
const routing =  
RouterModule.forRoot(routes);
```

Configures routes for the application. Supports static, parameterized, redirect, and wildcard routes. Also supports custom route data and resolve.

```
<router-outlet></router-outlet>  
<router-outlet name="aux"></router-  
outlet>
```

Marks the location to load the component of the active route.

```
<a routerLink="/path">  
<a [routerLink]="[ '/path', routeParam  
]">  
<a [routerLink]="[ '/path', {  
  matrixParam: 'value' } ]">  
<a [routerLink]="[ '/path' ]"  
  [queryParams]="{ page: 1 }">  
<a [routerLink]="[ '/path' ]"  
  fragment="anchor">
```

Creates a link to a different view based on a route instruction consisting of a route path, required and optional parameters, query parameters, and a fragment. To navigate to a root route, use the `/` prefix; for a child route, use the `./` prefix; for a sibling or parent, use the `../` prefix.

```
<a [routerLink]="[ '/path' ]"
routerLinkActive="active">
```

The provided classes are added to the element when the `routerLink` becomes the current active route.

```
class CanActivateGuard implements
CanActivate {
  canActivate(
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ):
  Observable<boolean|UrlTree>|Promise<boole
{ ... }
}
```

```
{ path: ..., canActivate:
[CanActivateGuard] }
```

An interface for defining a class that the router should call first to determine if it should activate this component. Should return a `boolean|UrlTree` or an `Observable/Promise` that resolves to a `boolean|UrlTree`.

```
class CanDeactivateGuard implements
CanDeactivate<T> {
  canDeactivate(
    component: T,
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ):
  Observable<boolean|UrlTree>|Promise<boole
{ ... }
}
```

```
{ path: ..., canDeactivate:
[CanDeactivateGuard] }
```

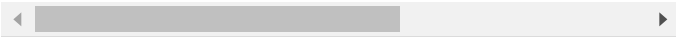
An interface for defining a class that the router should call first to determine if it should deactivate this component after a navigation. Should return a `boolean|UrlTree` or an `Observable/Promise` that resolves to a `boolean|UrlTree`.

---

```
class CanActivateChildGuard implements
CanActivateChild {
  canActivateChild(
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ):
  Observable<boolean|UrlTree>|Promise<boole
  { ... }
}
```

```
{ path: ..., canActivateChild:
[CanActivateGuard],
children: ... }
```

An interface for defining a class that the router should call first to determine if it should activate the child route. Should return a boolean|UrlTree or an Observable/Promise that resolves to a boolean|UrlTree.



---

```
class ResolveGuard implements
Resolve<T> {
  resolve(
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ): Observable<any>|Promise<any>|any {
  ... }
}
```

```
{ path: ..., resolve: [ResolveGuard] }
```

An interface for defining a class that the router should call first to resolve route data before rendering the route. Should return a value or an Observable/Promise that resolves to a value.

---

---

```
class CanLoadGuard implements CanLoad
{
  canLoad(
    route: Route
  ):
    Observable<boolean|UrlTree>|Promise<boole
    { ... }
}

{ path: ..., canLoad: [CanLoadGuard],
  loadChildren: ... }
```

An interface for defining a class that the router should call first to check if the lazy loaded module should be loaded. Should return a boolean|UrlTree or an Observable/Promise that resolves to a boolean|UrlTree.

