

# MentHA

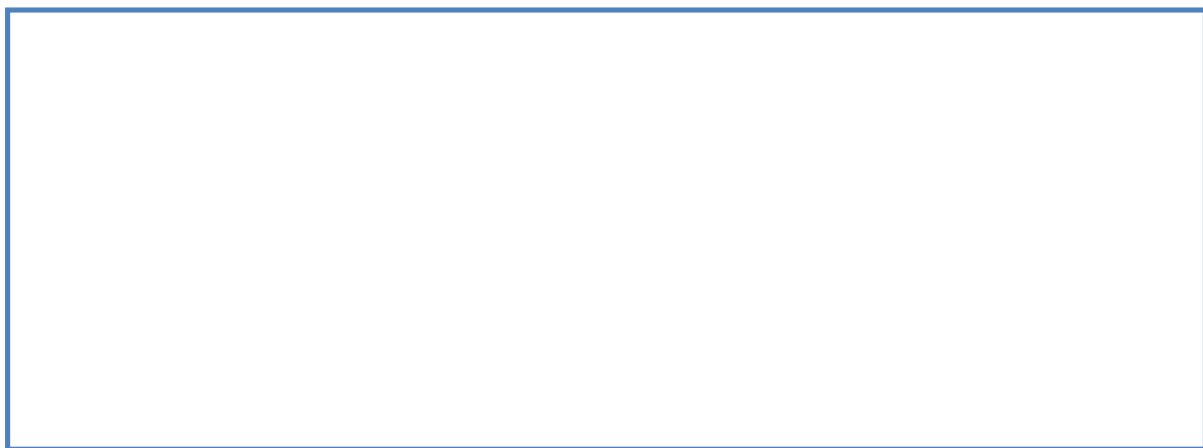
## Caderno de Estímulos

### Parte 5



**FECHE OS OLHOS**

Frase



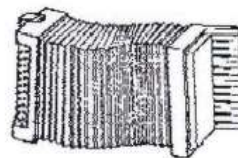
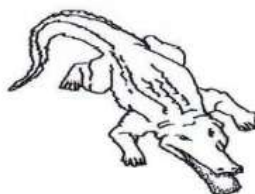
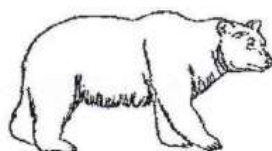
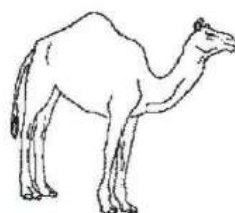
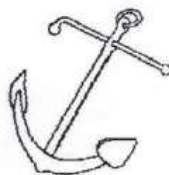
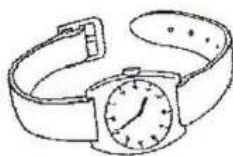
**burguês**

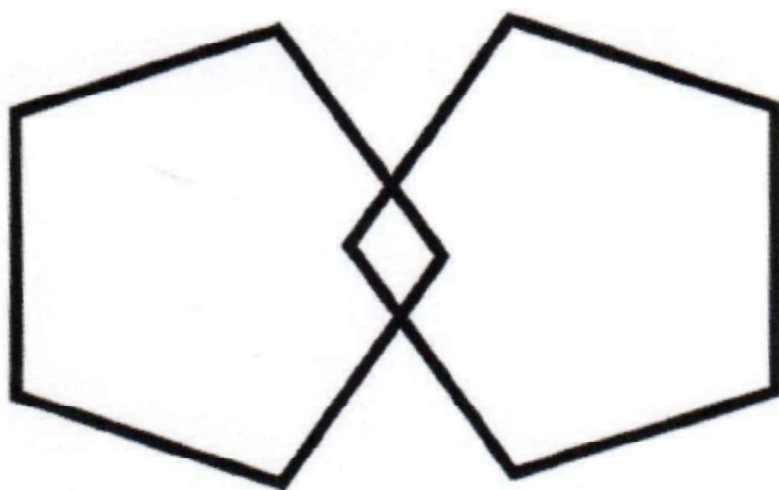
**táxi**

**sector**

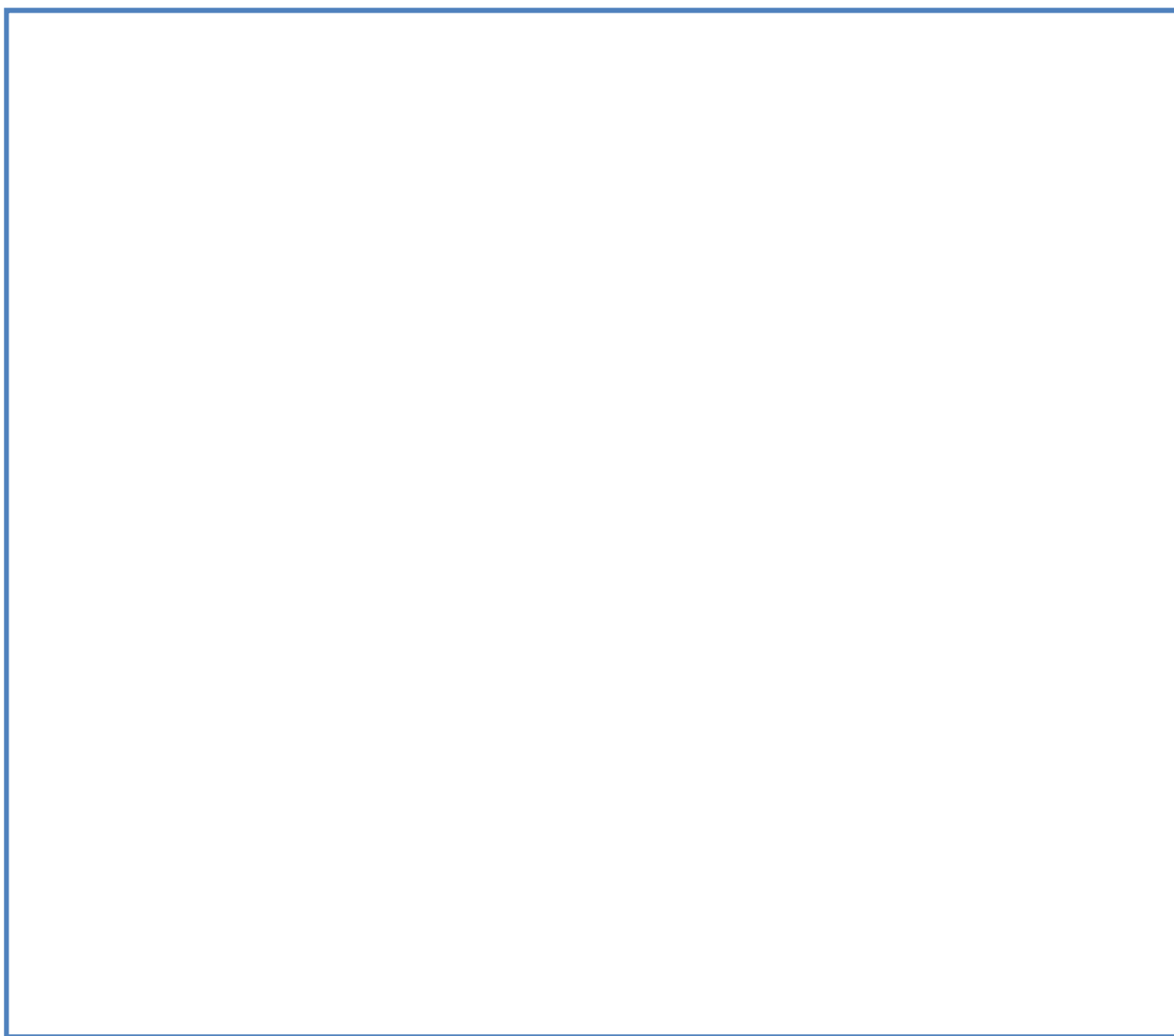
**feixe**

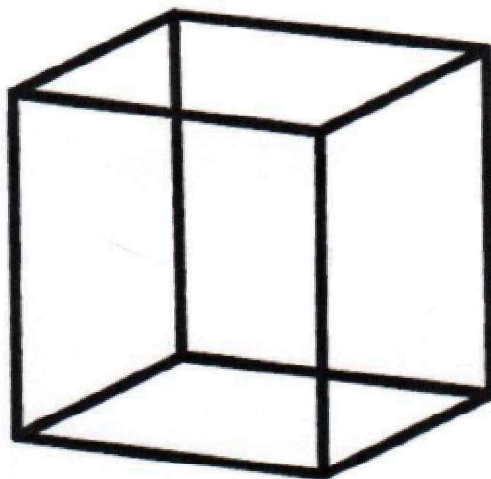
**duque**



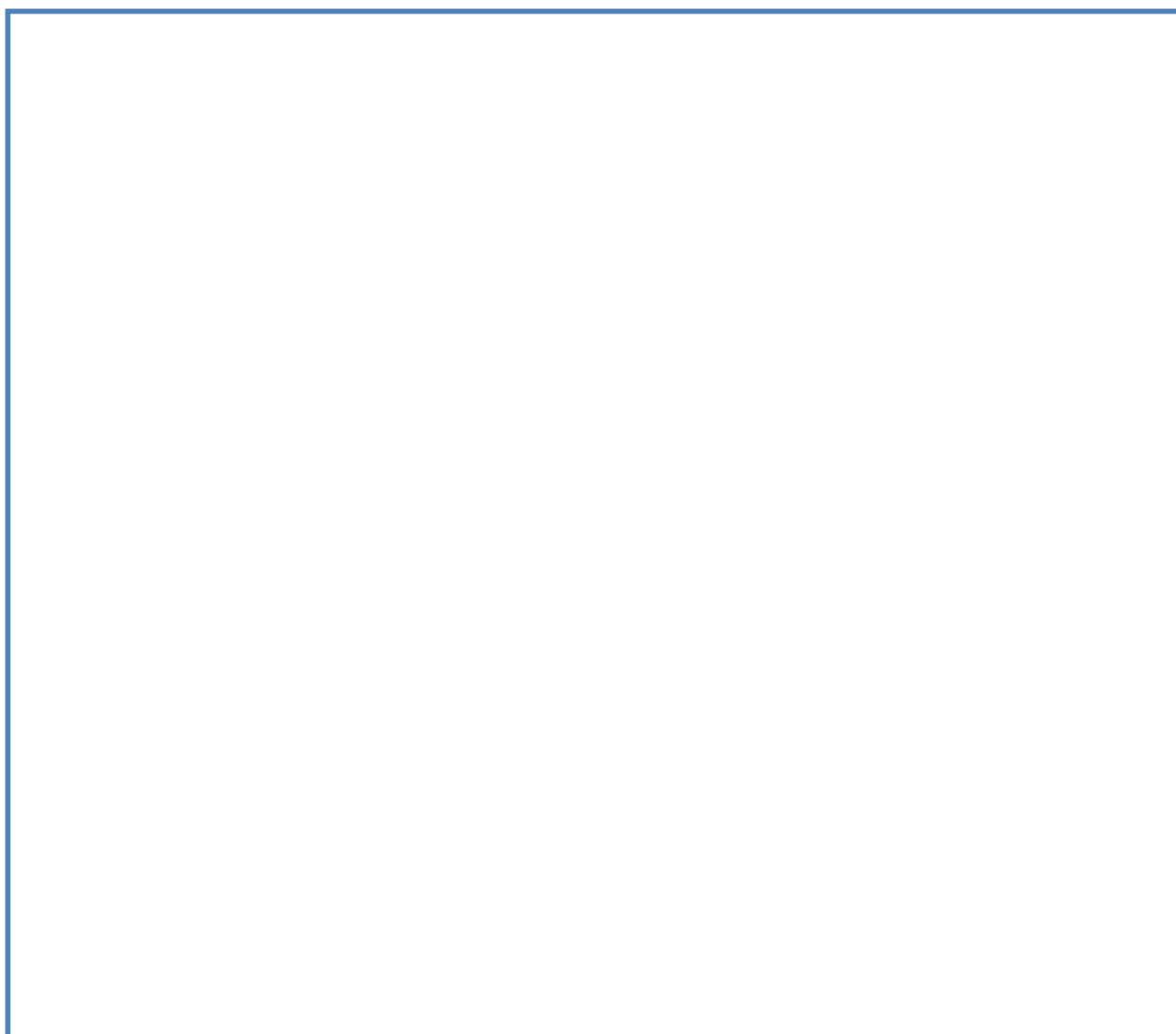


Pentágonos

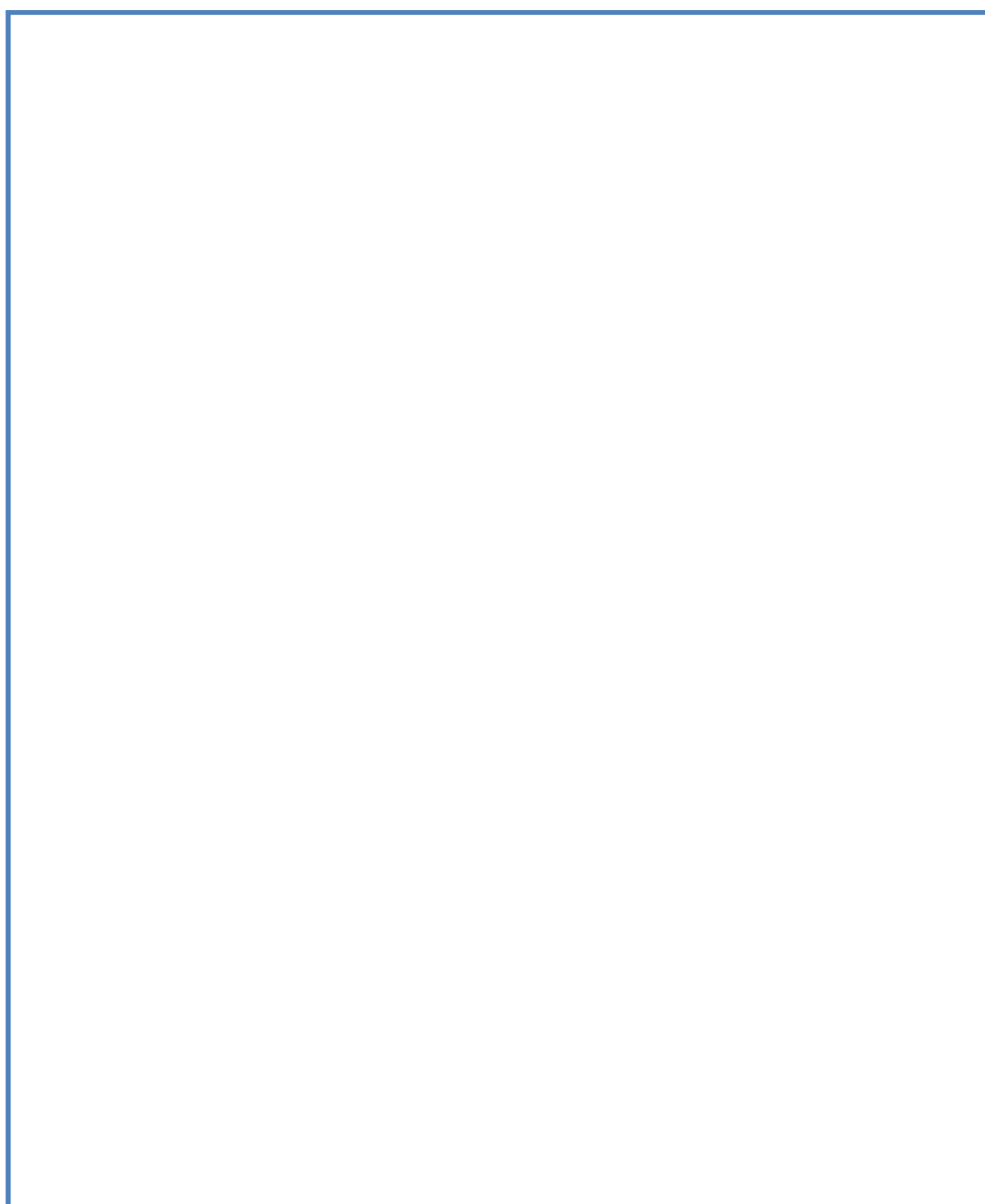




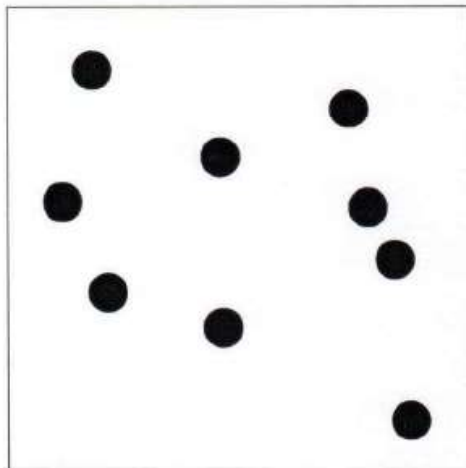
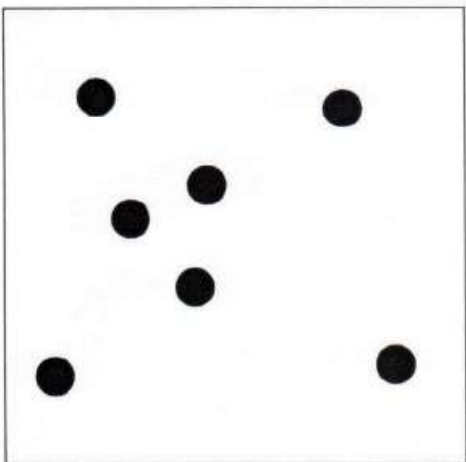
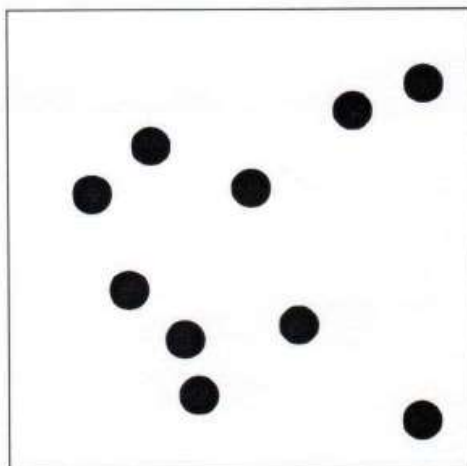
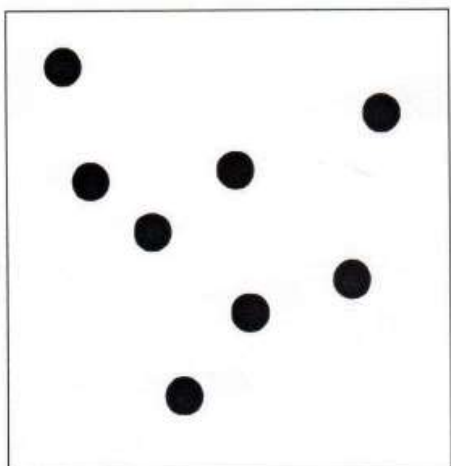
Cubo

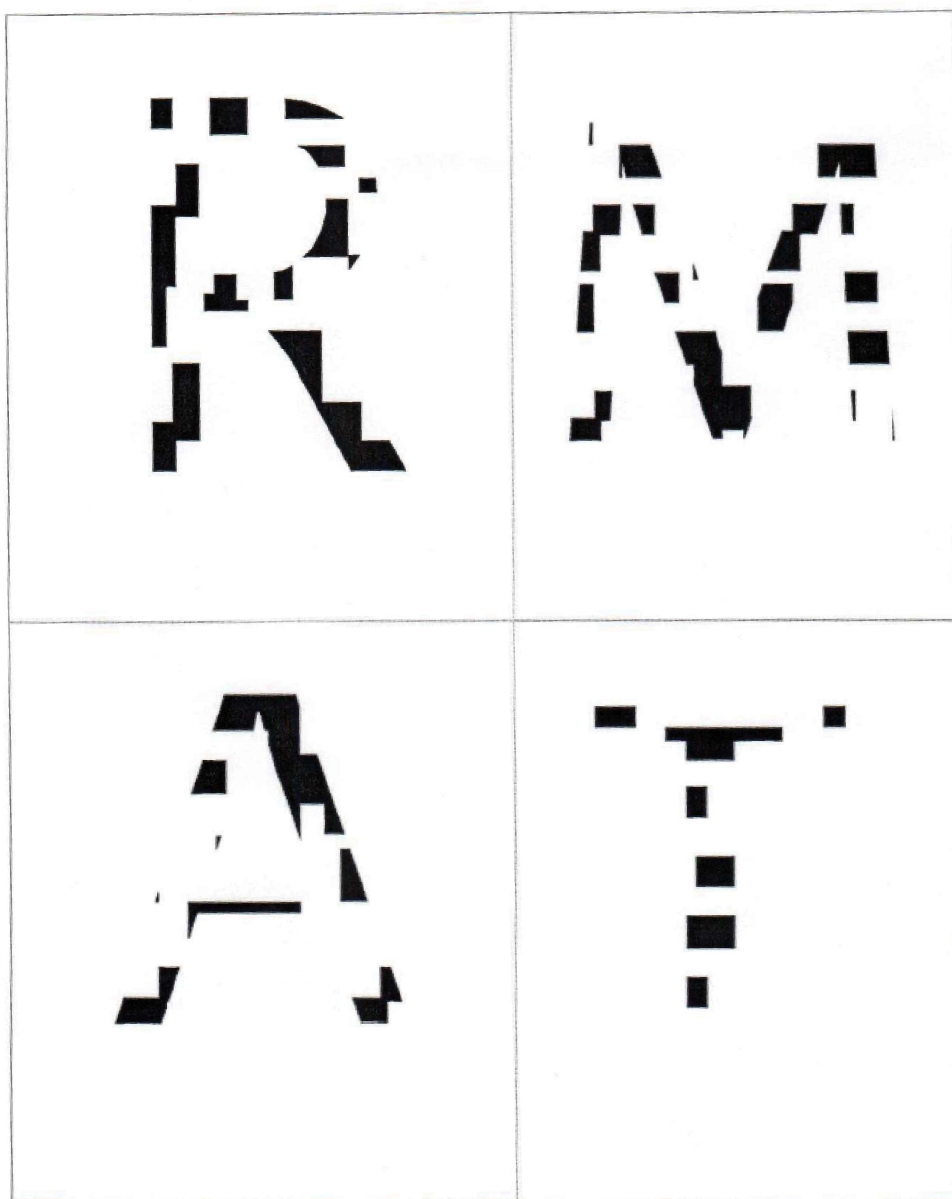


Relógio

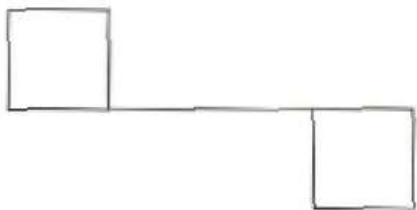




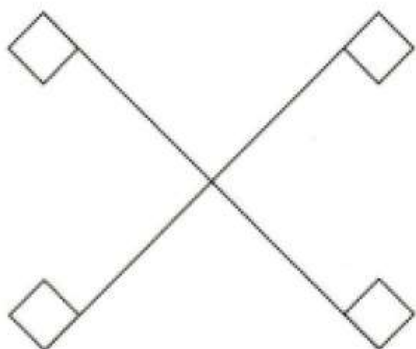




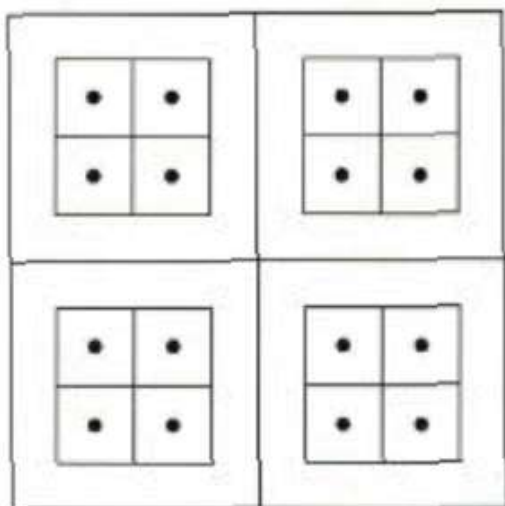
## Desenho A



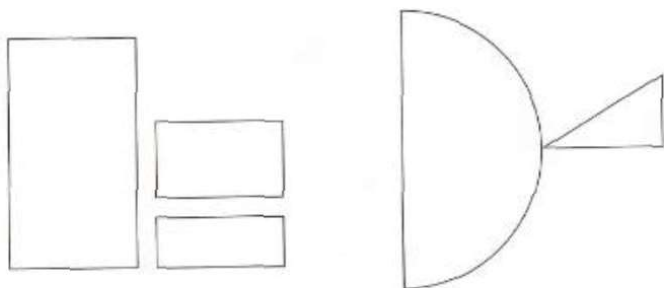
## Desenho B



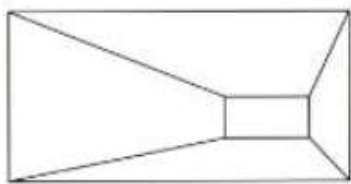
## Desenho C



## Desenho D



## Desenho E



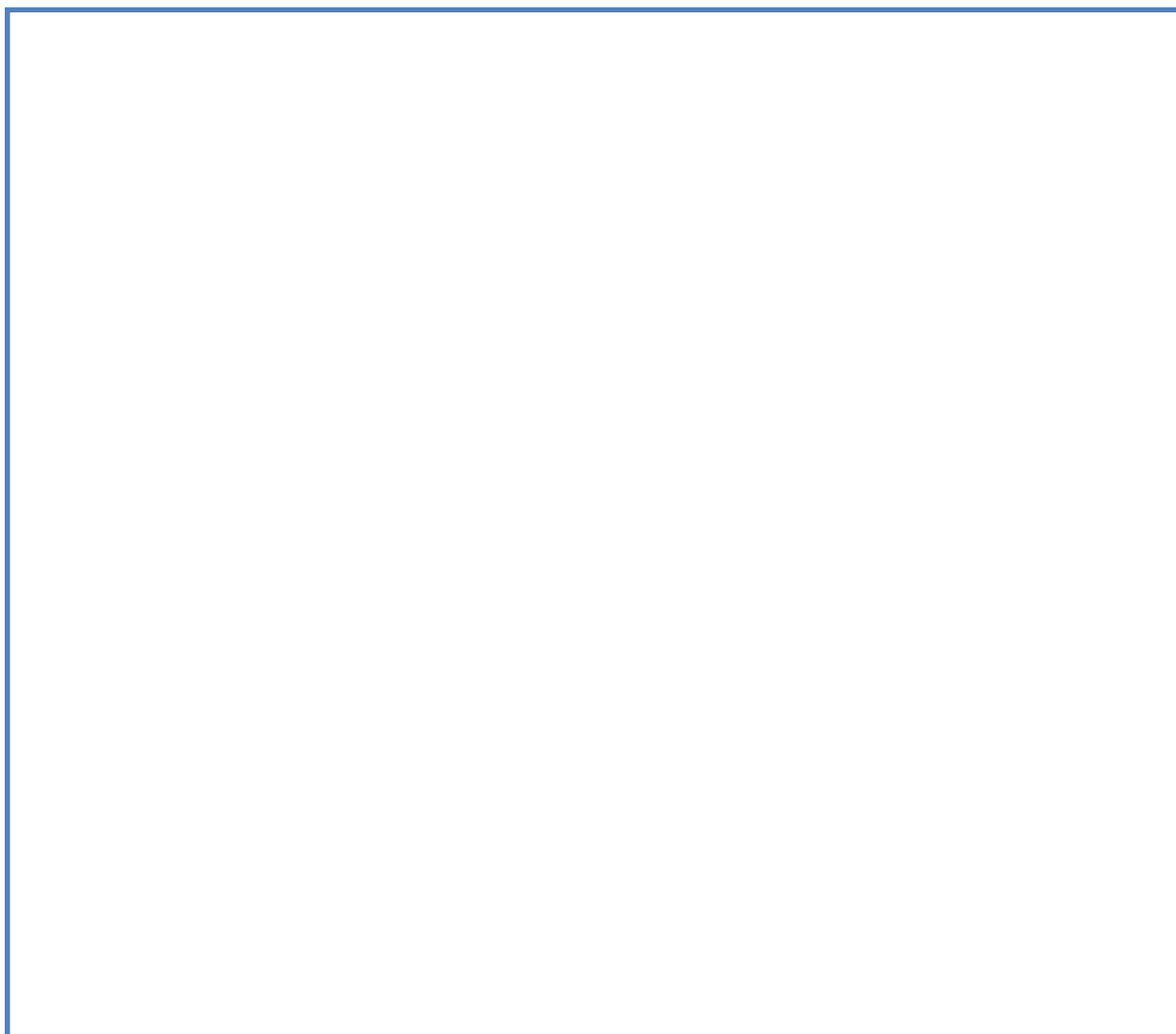
## 1. Memória Visual **Imediata**

Desenho A (Imd)

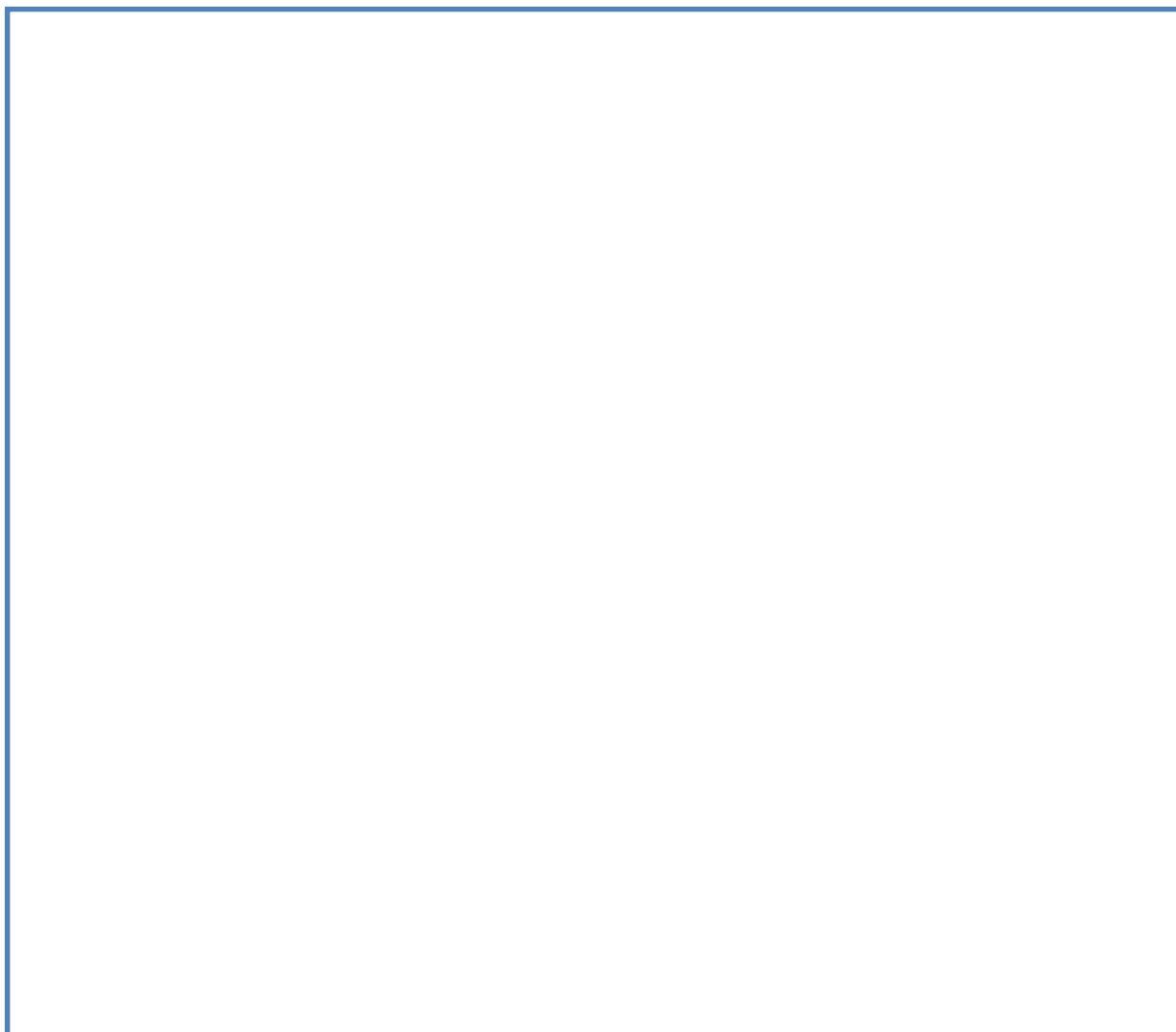




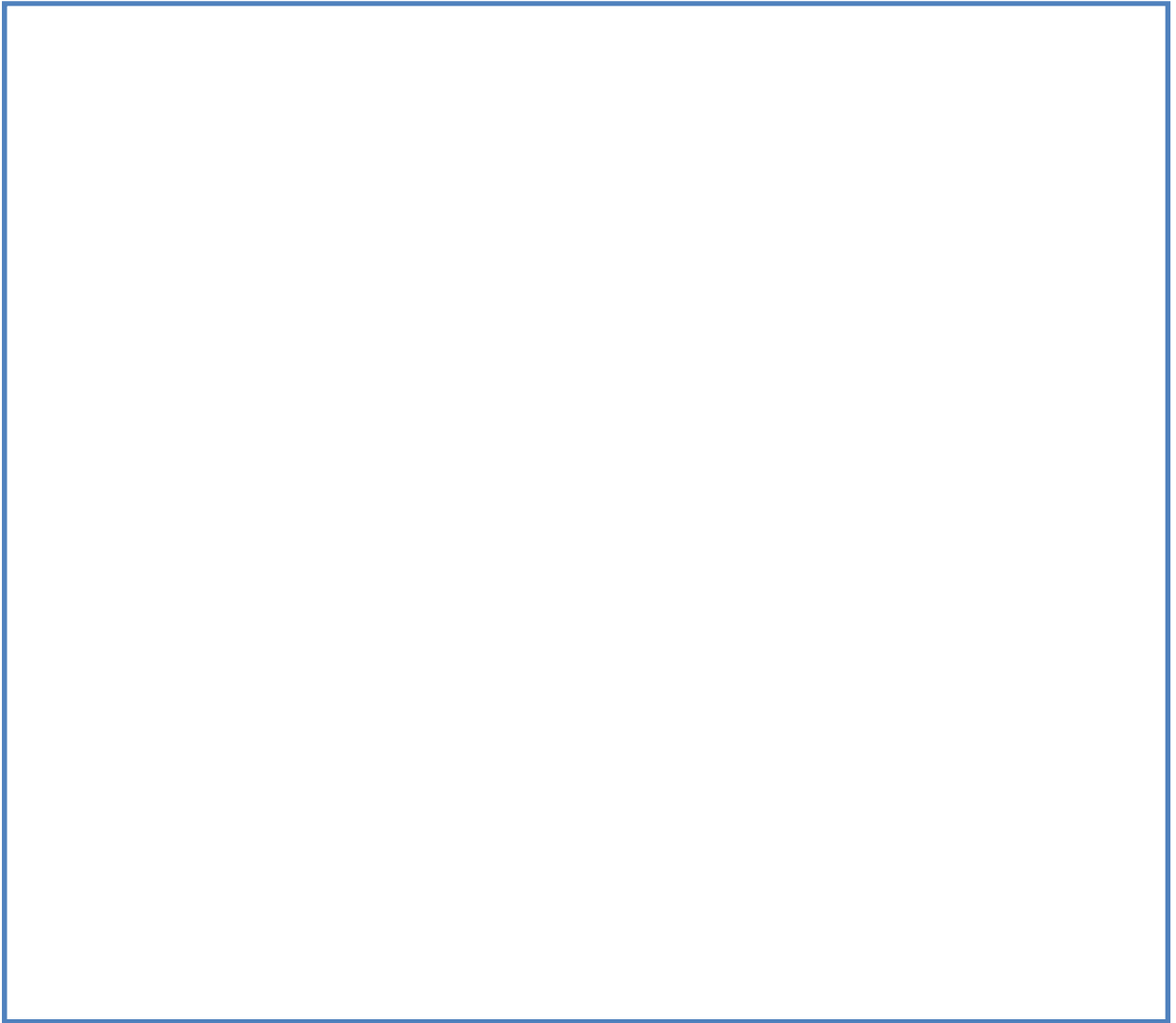
## Desenho B (Imd)



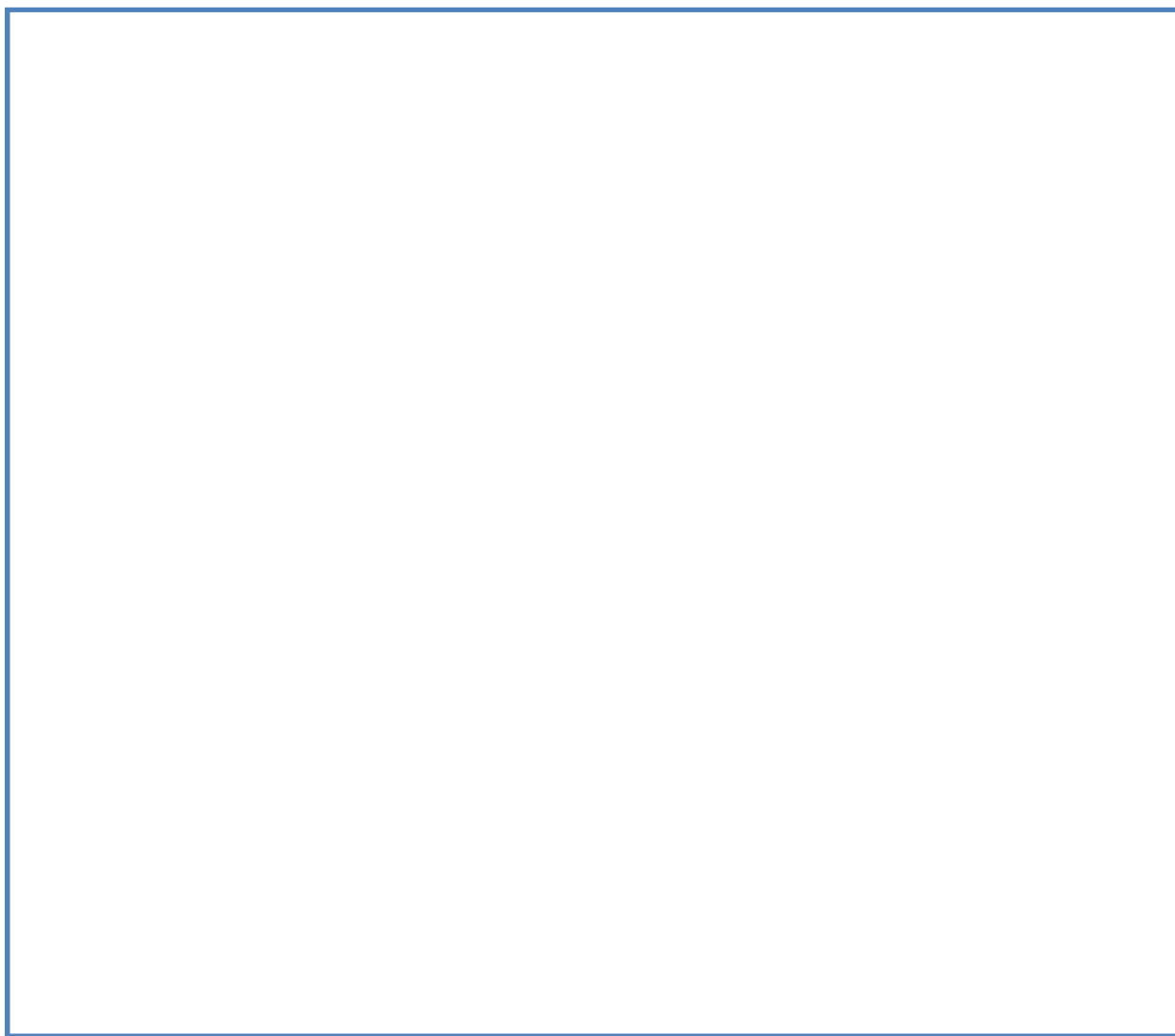
## Desenho C (Imd)



Desenho D (Imd)

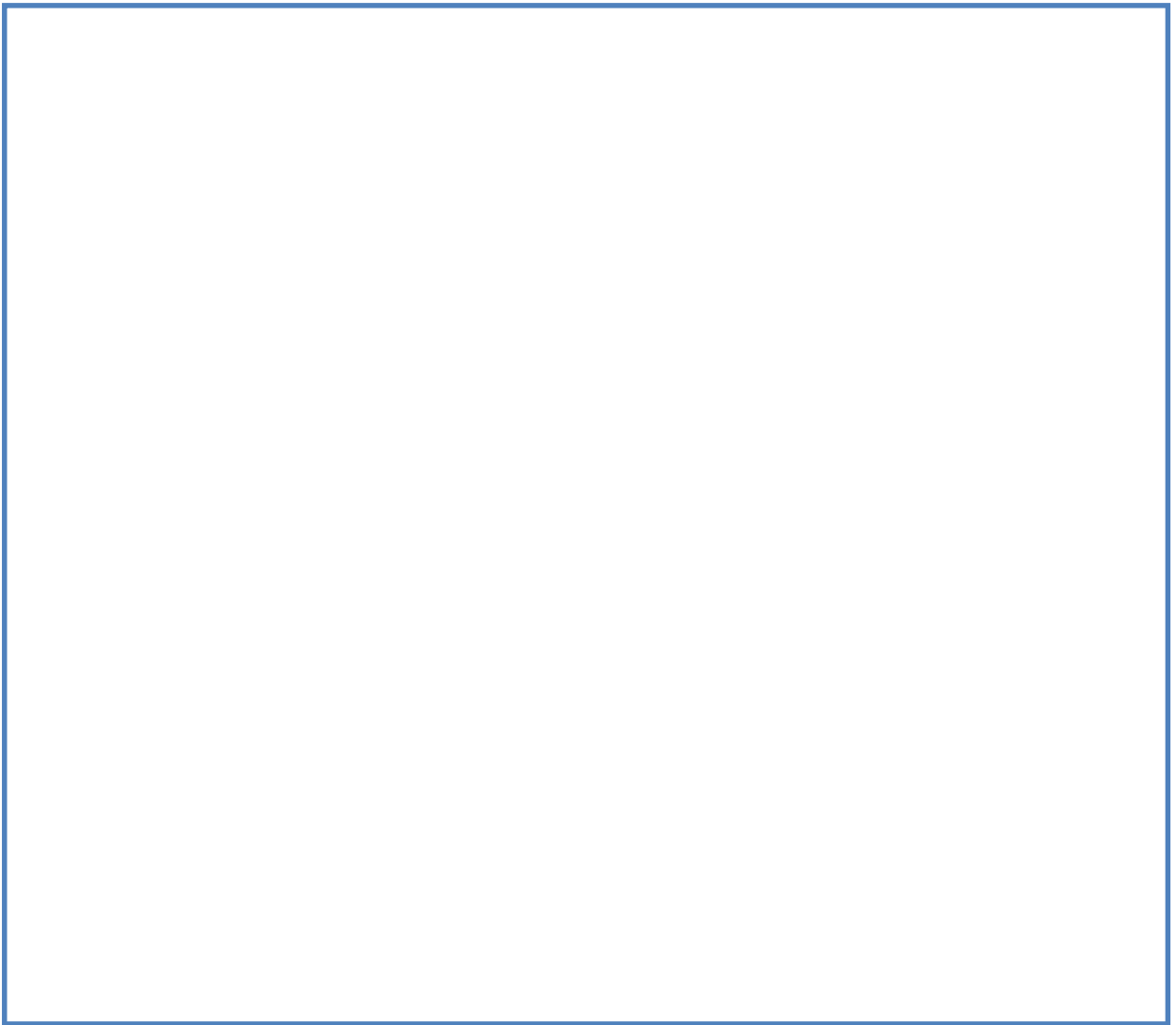


## Desenho E (Imd)

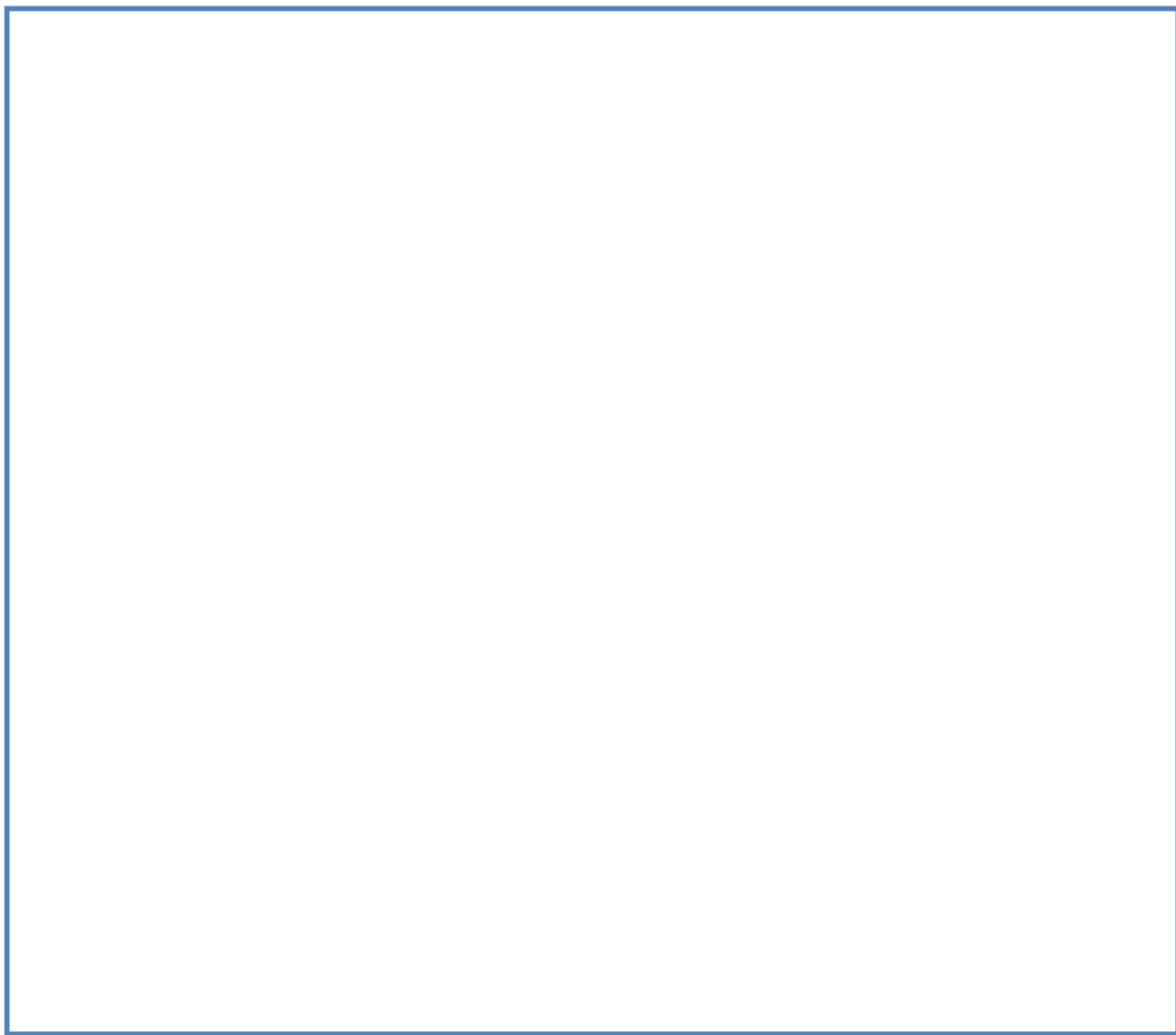


## 2. Memória Visual **Diferida**

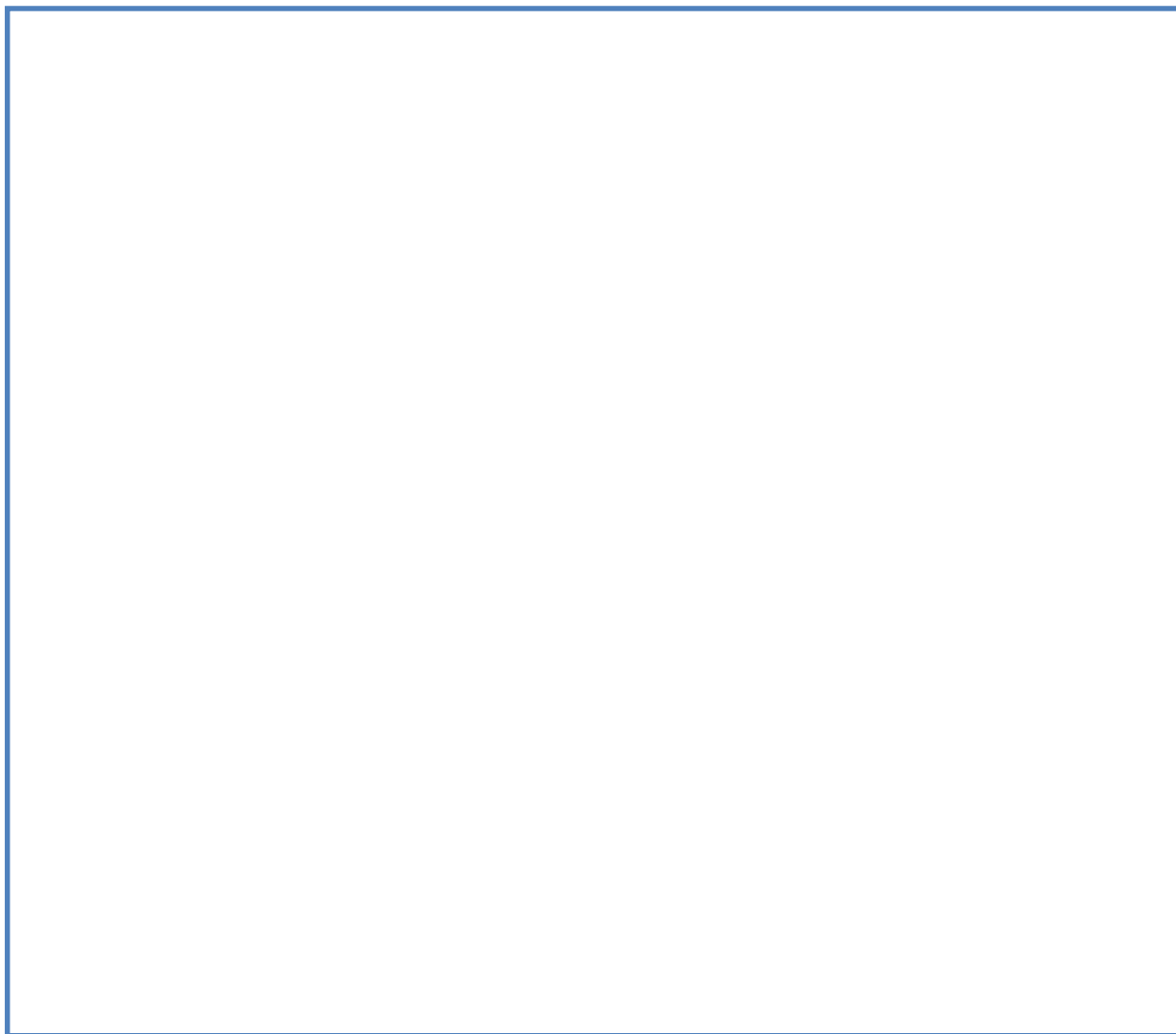
Desenho A <sub>(Dfr)</sub>



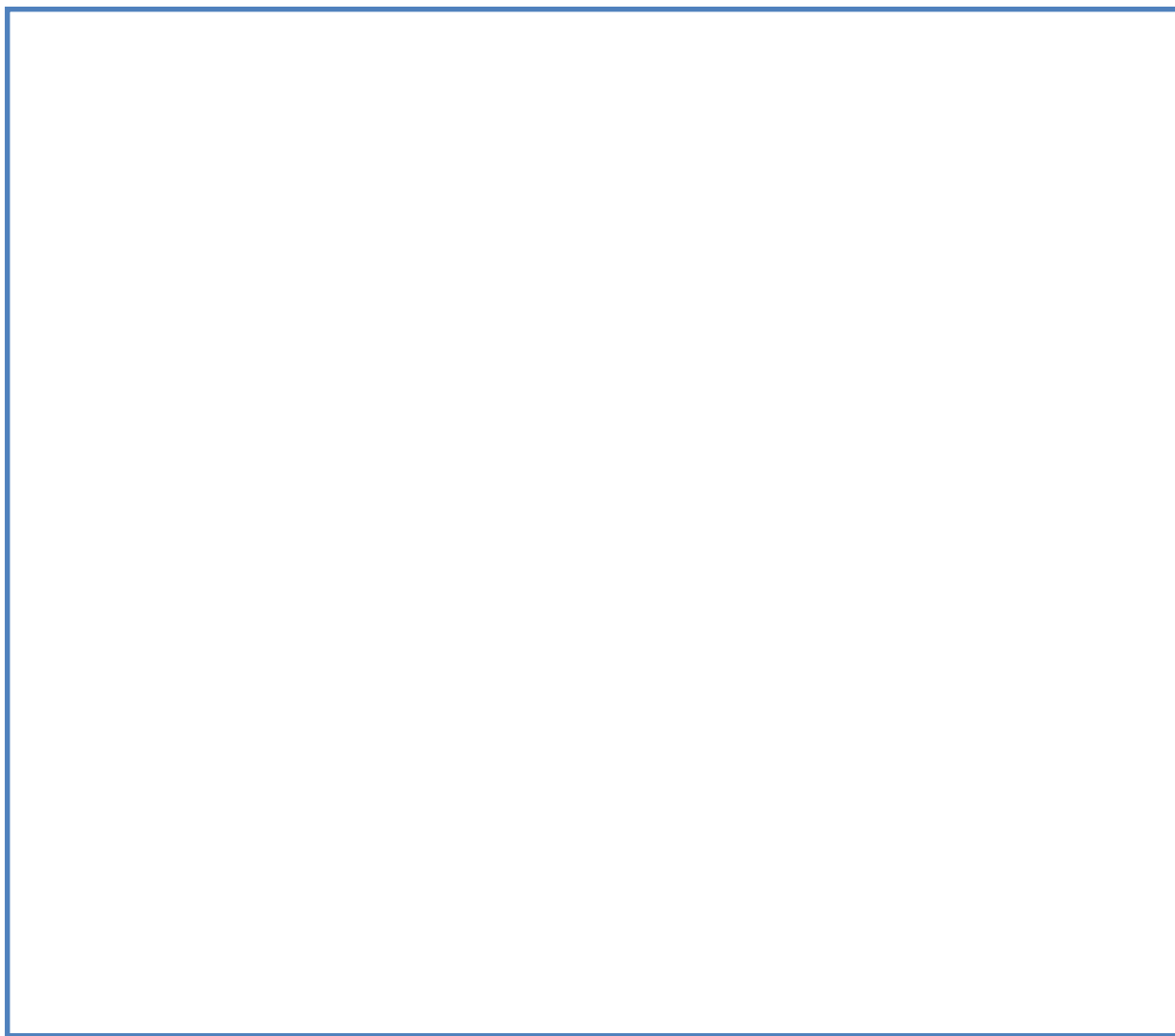
## Desenho B (Dfr)



## Desenho C (Dfr)

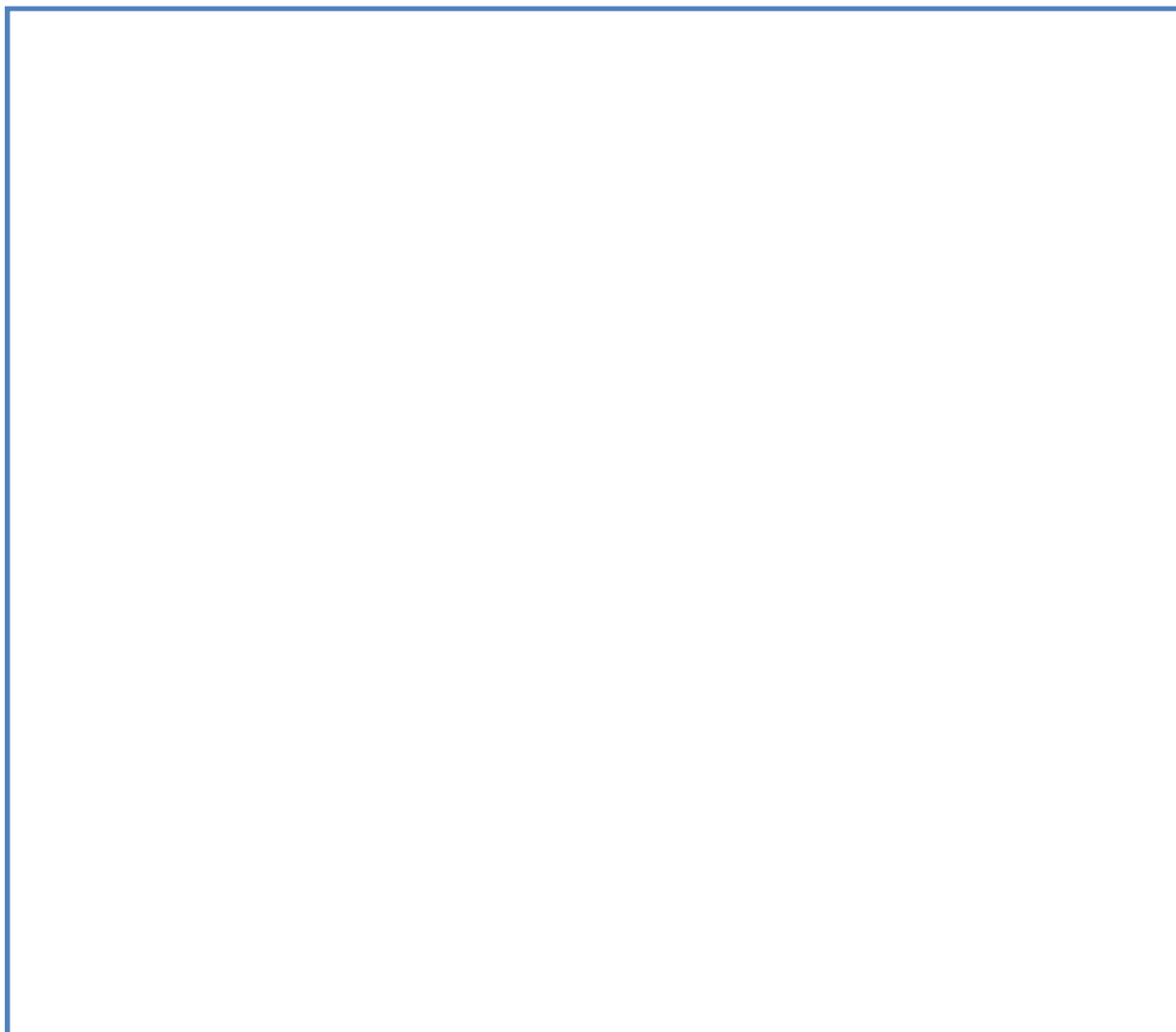


## Desenho D (Dfr)

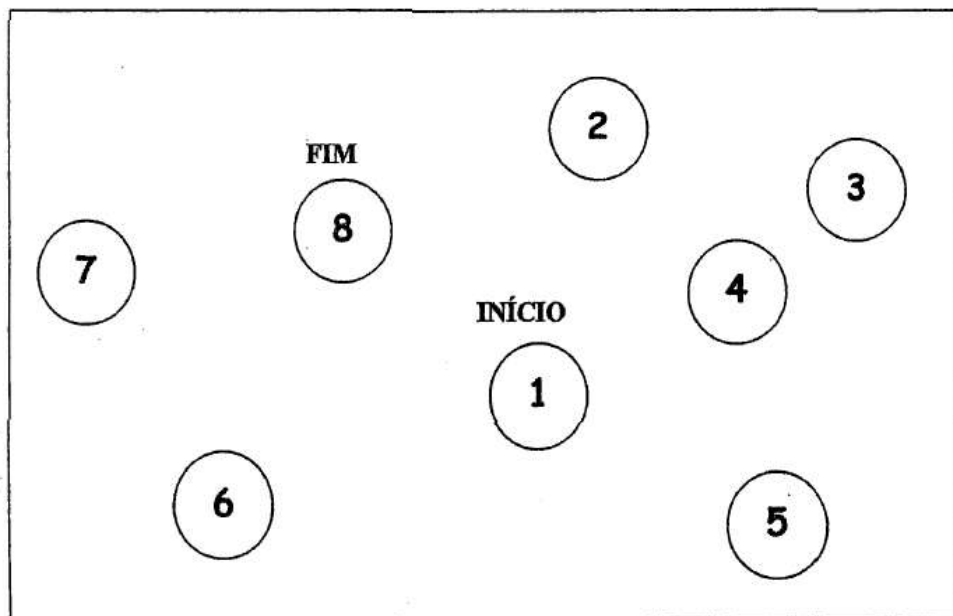




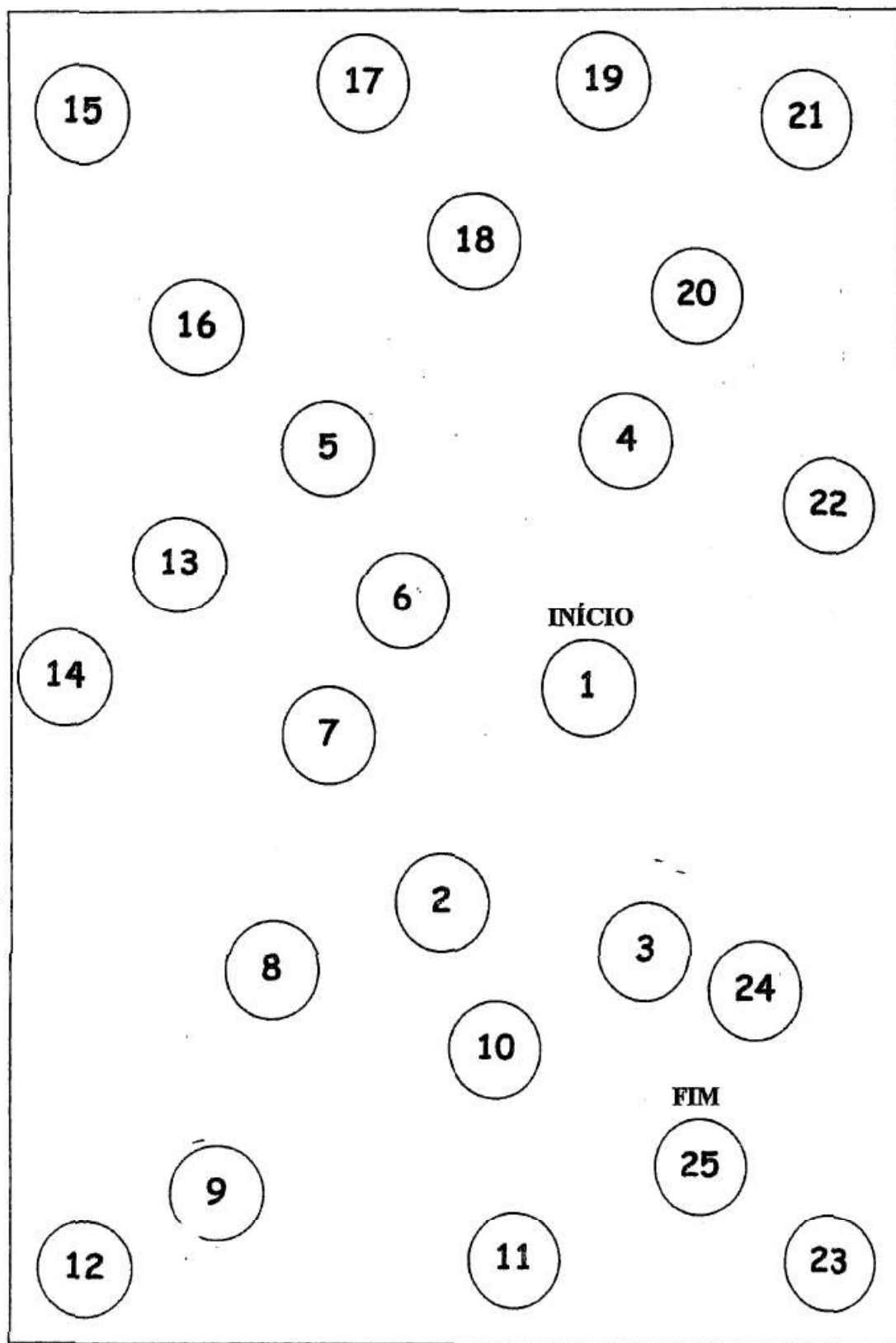
Desenho E (Dfr)



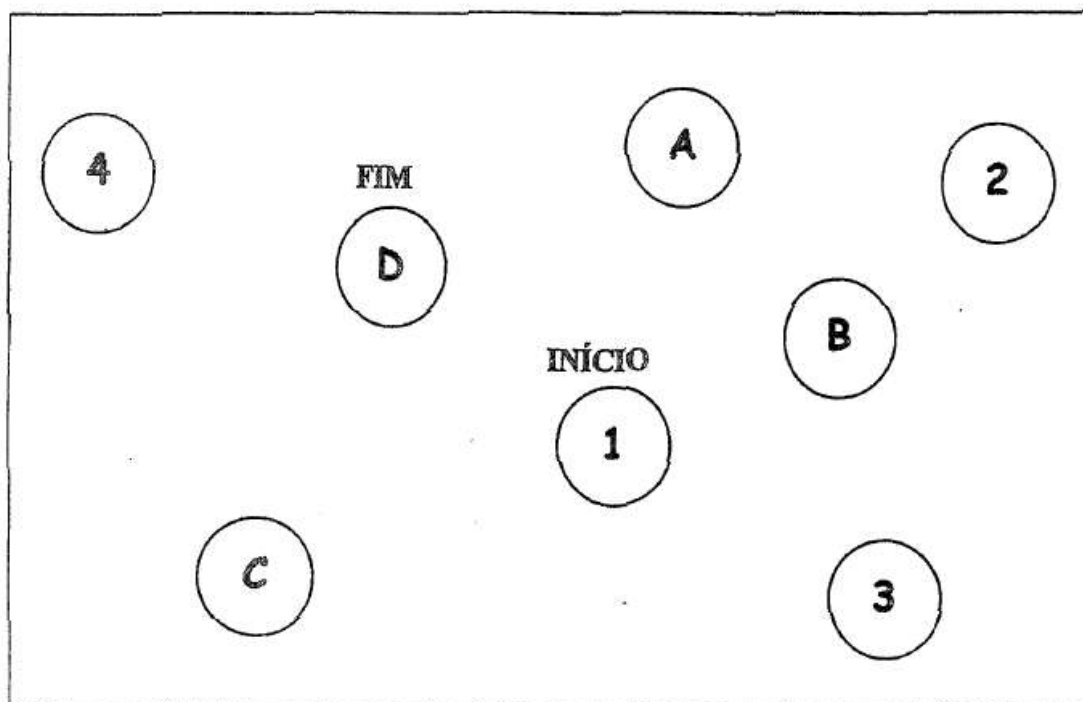
## Trail Making (Parte A) - Exemplo



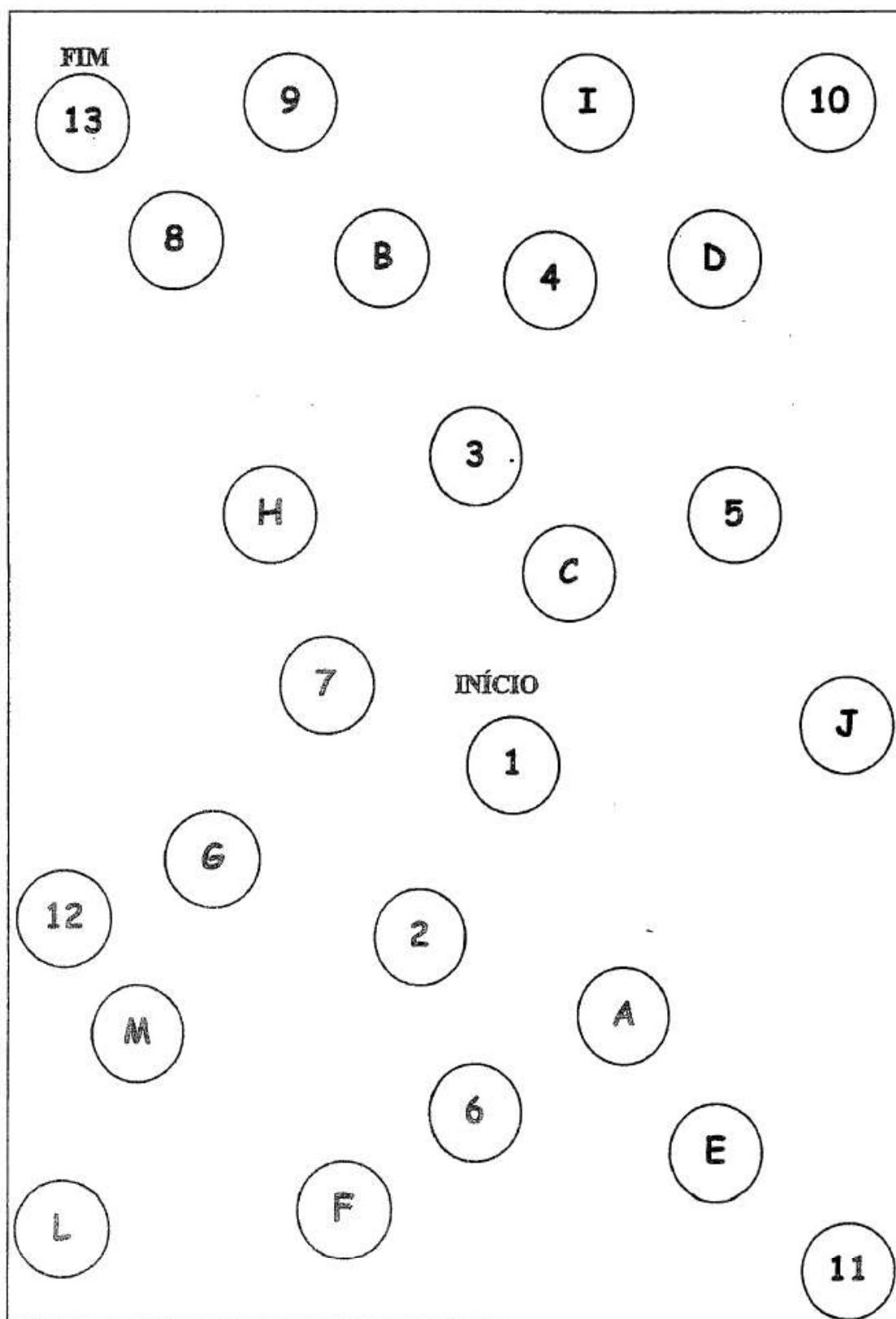
## Trail Making (Parte A)



## Trail Making (Parte B) - Exemplo



## Trail Making (Parte B)



Token Test

