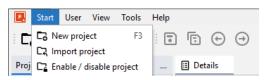
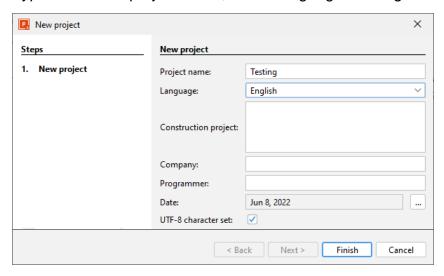
TT221102 - OFXL - Setup a New Controller

1. Start OPEN FXL. Click "Start", "New project", to create a new project.



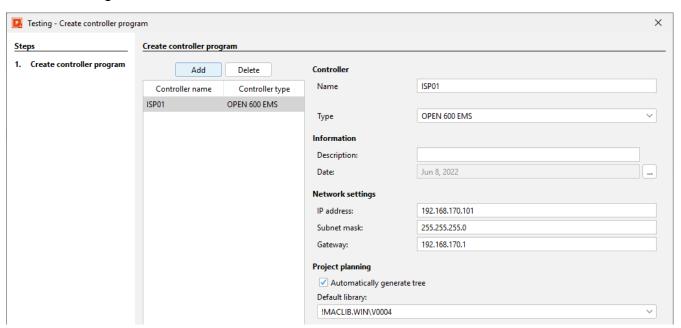
2. Type in the new project name, select language as "English" and click "Finish".



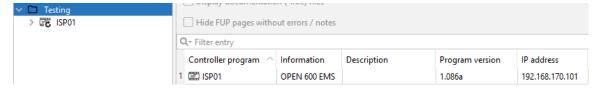
3. Click on the project. Right click, click "New", "Controller program" to create a new controller.



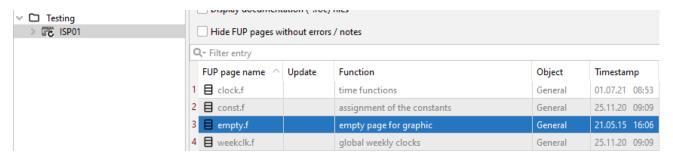
4. You can change the name, IP address, etc. for the new controller. Click "Finish" to continue.



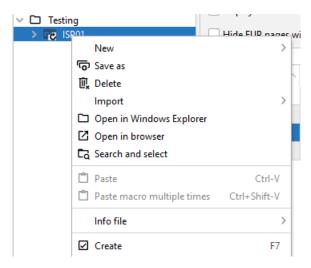
5. Now an empty controller with the basic macros is created.



You can then add your programs for this controller. Please refer to the other TTs on how to create the data points, build the control logics and graphic pages. For now, we can continue with this first.



7. Before loading the new controller, you must "Create" it first. Click on the controller, right click, and select "Create".



8. If "Create" finished without error, you should see the "SUCCESSFUL" messages like below.

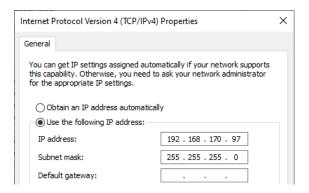
9. When you "Create" the controller the first time, you may also see the "WARNING" message (like above). You can check the message by scrolling up the list, and you can find some messages like below. You can just ignore them because they're just for your information.

```
Info center Output - Testing - ISPO1 ×

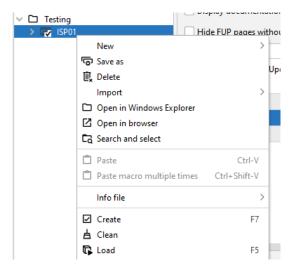
2022-06-08 10:47:13.534 [WARNING] Ignore the following errors, warnings, information?

stated FUP_LINK-file: main.prf
Info: 4) It will be 85 new label address issued
Info: 5) new label: const.f:AKT1 Adr.0x1C/28 (Typ BIT[2] memory label BDF_#_SP_BIT2_FELD01_aus)
Info: 5) new label: const.f:AKT2 Adr.0x1E/30 (Typ BIT[2] memory label BDF_#_SP_BIT2_FELD02_aus)
Info: 5) new label: const.f:EMA2 Adr.0x813/2067 (Typ UI[25] memory label BDF_#_SP_EMA1)
Info: 5) new label: const.f:FAX2 Adr.0x82C/2092 (Typ UI[25] memory label BDF_#_SP_FAX1)
```

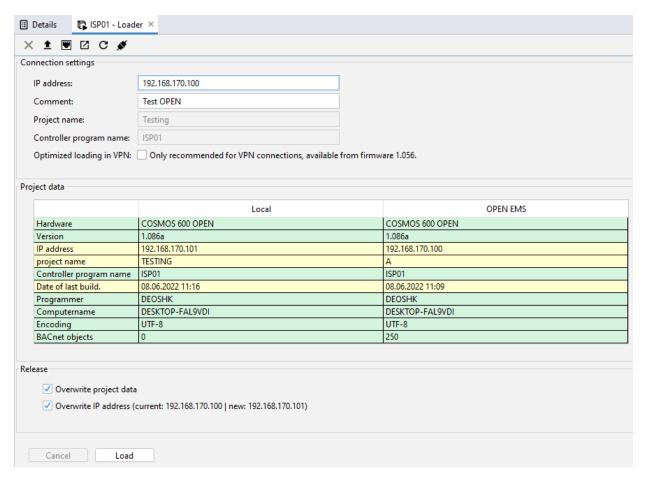
10. The default IP address of a new controller is 192.168.170.100, and the subnet mask is 255.255.255.0. Before you load the program to the new controller, you need to setup your PC IP address to match the controller accordingly, for example



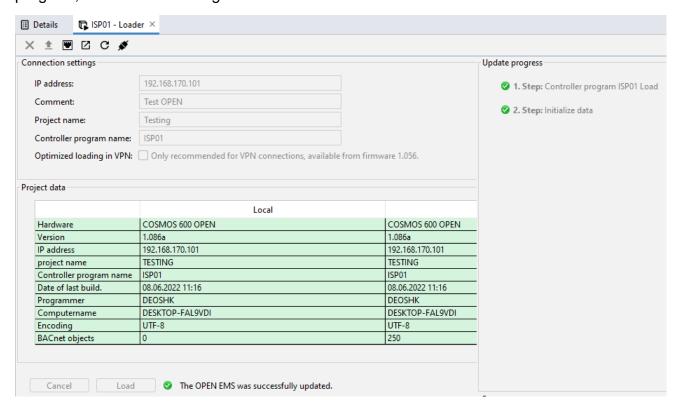
11. To load the controller, click on the controller, right click, select "Load".



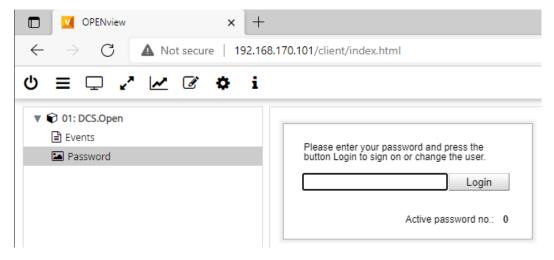
12. Connect your controller to your PC using a network cable. If it is connected successfully, you should see the below screen with the controller information (if not, change the IP to default IP "192.168.170.100"). Tick all the options below until you see the "Load" button is enabled. Click "Load" to load the controller.



- 13. The load may take a long time. It may also upgrade the controller firmware to the latest version and the controller may need to restart a few times during the upgrade.
- 14. Wait until you see the following screen, and your controller is now loaded with the new program, and the IP is changed to 192.168.170.101.



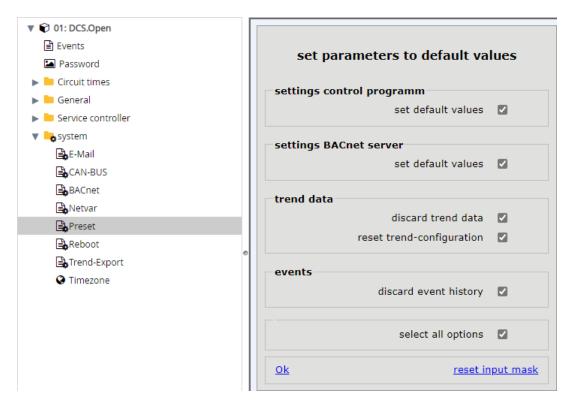
- 15. Now we can use a HTML5 browser to view and setup the controller, e.g. Chrome or MS Edge.
- 16. Start browser, and type the controller IP address. Click "Password".



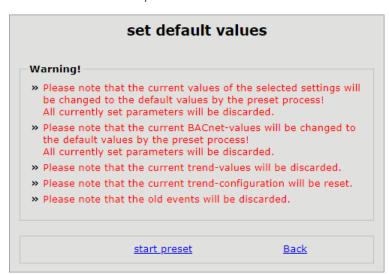
17. Type in the password, and click "Login".



18. For a new controller, we want to clear all the data and set all parameters to default values we set in OPEN FXL. Click "System", "Preset". Click "Select all options" and click OK.



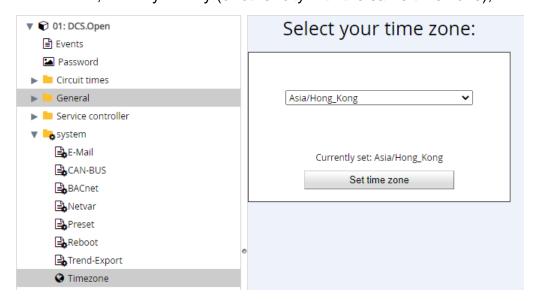
19. Click "Start Preset", and wait for a few minutes until it finished.



20. If you see the below screen, wait for another 1-2 minutes, click the $\ensuremath{^{m{U}}}$ button to reload it.



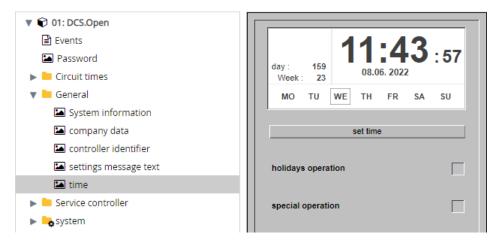
21. Now we need to set the time zone. Login the controller again, under menu "system", click "Timezone", select your city (or other city with the same time zone), and click "Set Time Zone".



22. Click OK, and wait for a while, and reload the page



23. If the time zone is set correctly, the time in the controller should be correct. You can check it by clicking on "General", "Time"



24. Sometimes the controller language is set to German. To check it, click on "Service controller", "System", "Service. Change back to "English" if required.

