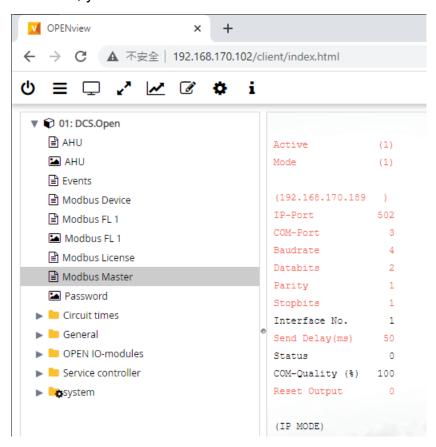
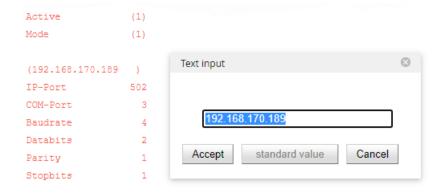
TT230403 - OFXL - Modbus Module Operation

1. In TT230402, we show you how to configure the new Modbus module in OPEN FXL 4. In this document, we will show you how to operate it. If you've done a "Preset" after loading the controller, you should see like below in the "Modbus Master" HTML page.



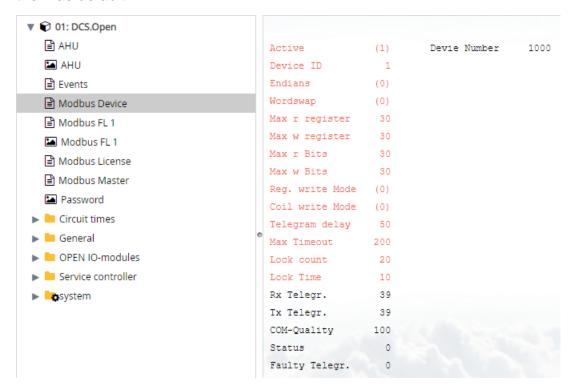
2. These are the default values we set in the FUP page. The "Mode" is set to 1 which means it's communicating through Modbus IP. The best thing for this new Modbus module is that you can change everything online. To change the Modbus device IP, click on it and change it directly.



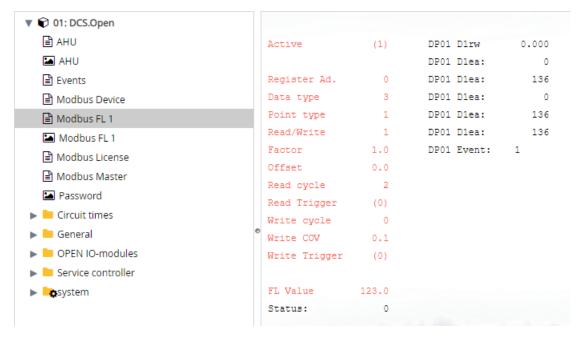
3. Now take a look at the "Modbus Device". The default ID is 1, and you can change it if required.



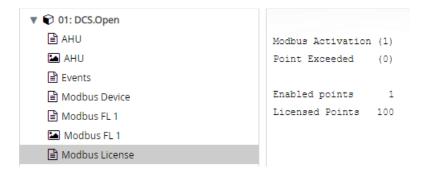
4. These are the default settings for the Modbus device module. Normally, you can just leave them as default.



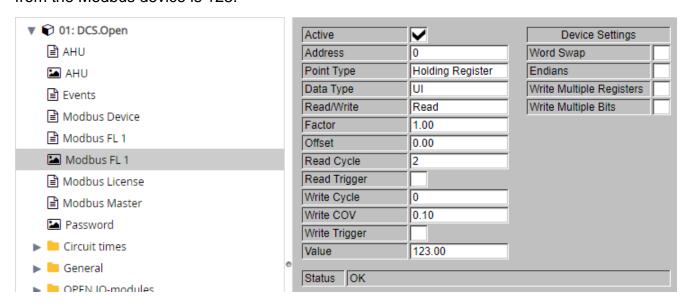
5. This is the Modbus point module. The default setting is to read the "Holding Register" (Data type 3) address 1 (which is 0 in our controller) as type UI (Point type 1). So, if everything corrects, you should see the point value in "FL Value".



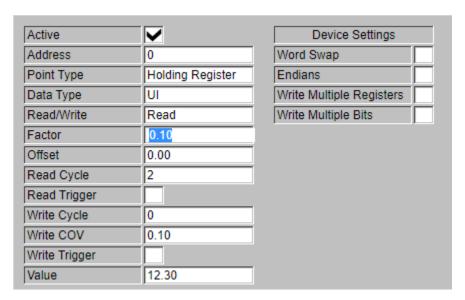
6. Last one is the "Modbus License" module, which shows your licensed and enabled points, etc.



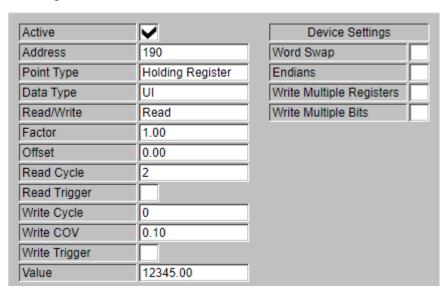
7. Now we can start testing it using the Modbus point graphic. In this example, the value we read from the Modbus device is 123.



8. As explained, you can change everything online with the new Modbus module. For example, set the "Factor" to 0.1 and now the value become "12.3".



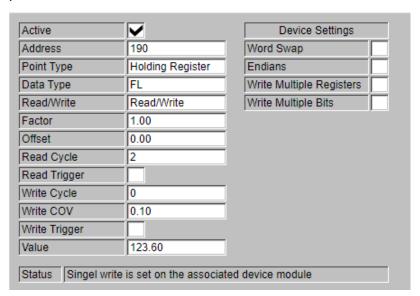
9. You can use it to read any register in your Modbus device. For example, address 190 is reading the value "12345".



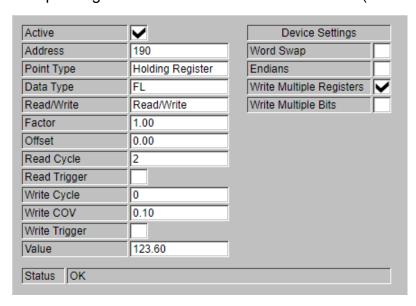
10. To write to the Modbus device, you can set it to "Read/Write" or "Write". Change the value directly and then press "Enter" to write to the Modbus register.

Active		Device Settings
Address	190	Word Swap
Point Type	Holding Register	Endians
Data Type	UI	Write Multiple Registers
Read/Write	Read/Write	Write Multiple Bits
Factor	1.00	
Offset	0.00	
Read Cycle	2	
Read Trigger		
Write Cycle	0	
Write COV	0.10	
Write Trigger		
Value	1234.00	

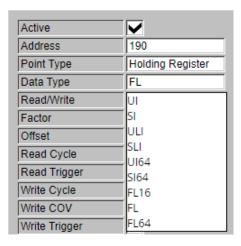
11. Change the "Data Type" to "FL" if you want to read a 32-bits floating point value. Please note that you may get an error (like below in "Status") if you want to read/write (or write) to the FL point.



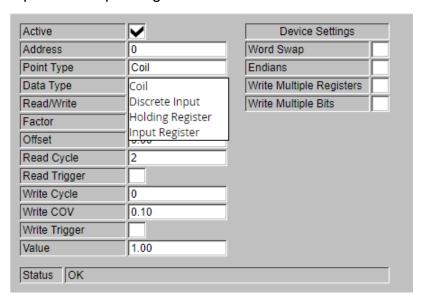
12. This is because 32-bits floating point use 2 Modbus registers, so you have to enable "Write Multiple Registers" in the Modbus device module (like below) to make it working without error.



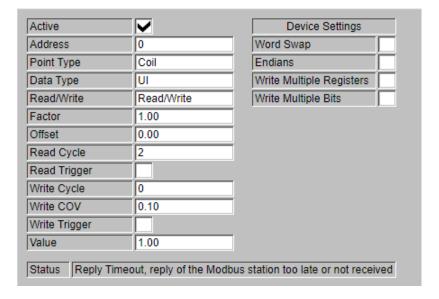
13. This new Modbus module supports many different data types, including 64-bits floating point and integer. Please note that the 64-bits Modbus value are convert to 32-bits floating point in our controller, so the accuracy is not as accurate as in the Modbus device. (Note: DO NOT write to 64-bits Modbus registers using this module).



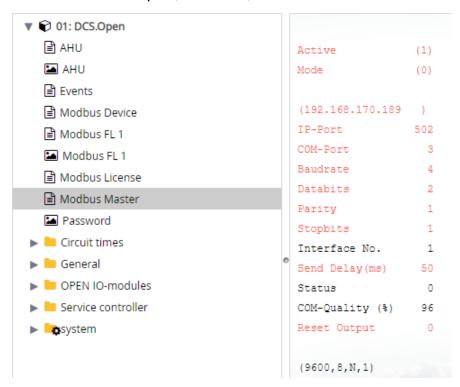
14. Using this module, you can also read (and/or write) other Modbus tables like "Coil", "Discrete Input" and "Input Register".



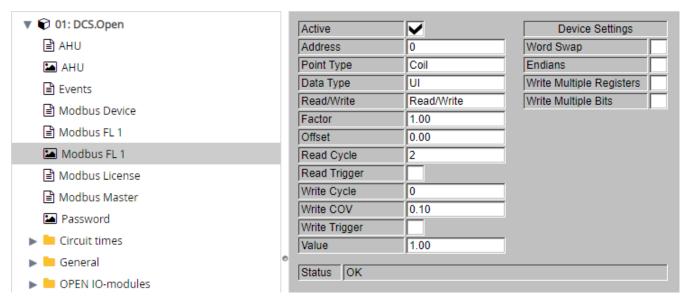
15. If the Modbus device is offline, etc. You will see an error message in the "Status".



16. To use COM3 on the controller for Modbus RTU communication, set "Mode" to 0, like below. Then set the COM port, baudrate, etc.



- 17. Another good thing for this new Modbus module is that we can now use Modbus IP, Modbus RTU at COM3 and Modbus RTU at COM2 and the same time.
- 18. With this new Modbus module, you can use this simple FUP program to test your Modbus device easily. Now you don't need to use any 3rd party software for testing anymore.



19. Please note that all Modbus point value are convert to floating point in this module. So, if you're using integer type value, e.g. UI, ULI, etc., and don't want the conversion, we have 2 other modules for this purpose, and will explain them in another TT.