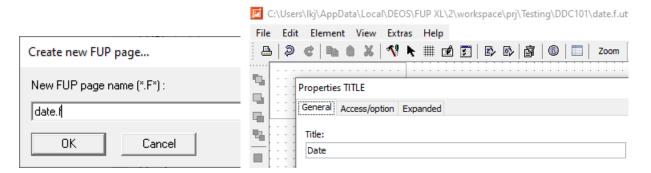
## TT220304 - FUP - Date Time Graphic

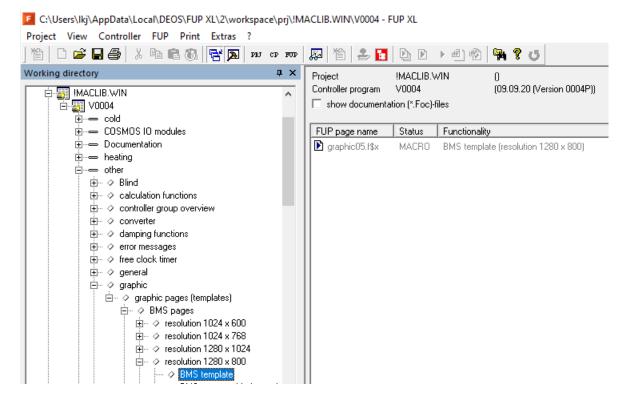
1. In most of the projects, we want to show the date/time in your graphic page. In this document, we will show you how to do it easily.



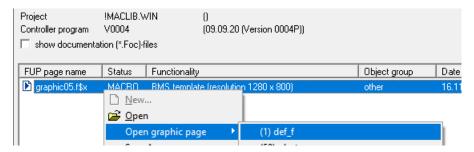
2. First, add a new FUP page call "date.f". Then add a new graphic page and change the title in "Extras", "Title" to "Date".



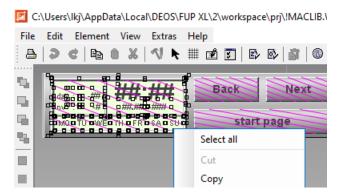
3. Now follow the below picture to find the "graphic05.f\$x" in the "!MACLIB.WIN" macro.



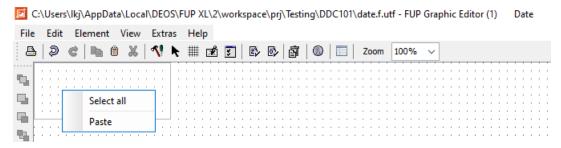
4. Right click on "graphic05.f\$x", select "Open graphic page", "(1) def f".



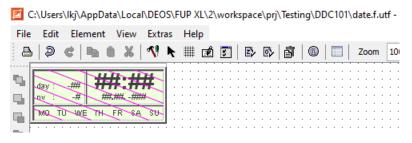
5. Use the mouse to select all the date/time graphic element, right click on it, select "Copy".



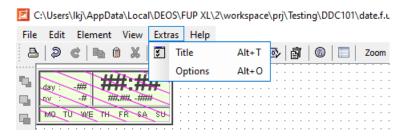
6. Then go back to the graphic page you just create, right click on anywhere and select "Paste".



7. Now you've finished adding the date/time graphic to your controller". You can do the same and copy and paste the date/time for all your graphic pages.



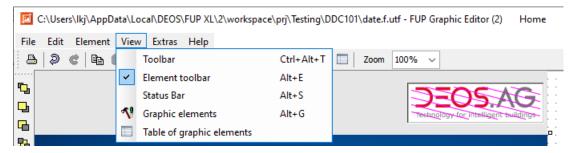
8. Next, we will show you to make it as a standard graphic page, and use "Dialog01" to call it from all other graphic pages. First, click on "Extras", "Title".



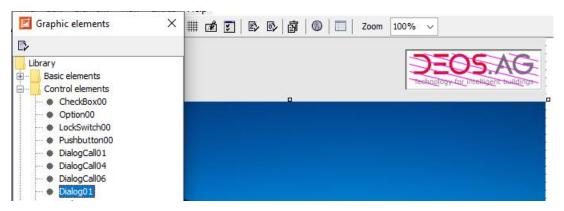
9. Go to the "Expanded" tab, and tick (enable) the "Modal dialog" option. This will set the page size automatically to fit for your graphic page, and hide it from the tree. Click "OK", close the graphic page, save the FUP page, and then close the FUP page



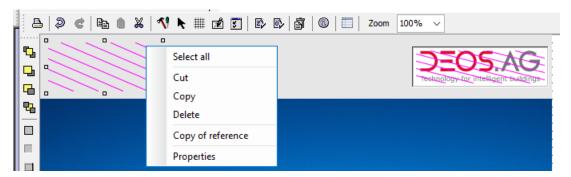
10. Now compile the controller, and you're ready to use it on all your graphic pages. Open any graphic page, Click "View", "Graphic Elements".



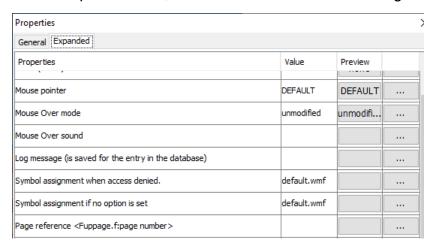
11. Open "Control Elements" and click on "Dialog01".



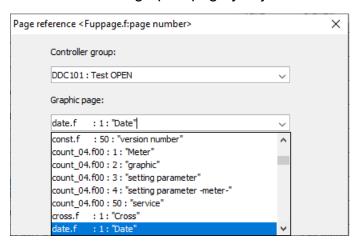
12. Use the mouse and draw a rectangle on graphic page, right click on it, select "Properties".



13. Go to "Expanded" tab, click the "..." button next to "Page Reference".



14. Select the "Date" graphic page you just created.



15. It's done! Do the same for other graphic pages, and then upload to your controller.

