

## Unit Traits

▲ [Relentless]

▼ [Weak Spot]

[Shieldbearers]

This unit is skilled at maintaining its formation and pushing through enemy lines.

This unit takes more damage than normal when attacked from behind.





## Spear Sergeants

★★★★★



### Steadfast Doctrine V

Increases all defences by 130 points.

Reduces damage taken by 6%.

### First Aid Doctrine V

Reduces damage taken when armour pierced by 35%.

Unlocks Regeneration: regenerates 150 health every second for 15 seconds.

### Awareness Doctrine V

Reduces damage taken from cavalry charges by 500 points.

Reduces damage taken from rear attacks by 20%.

### Epic Spear Doctrine II

Increases block by 250.

Increases block recovery by 100%.

### Epic Spear Doctrine I

Increases block by 400.

ESC

Back

★★★  
**Demesne Spearmen**  
LV.18

Veterancy Points: 0

Reset Veterancy ↻





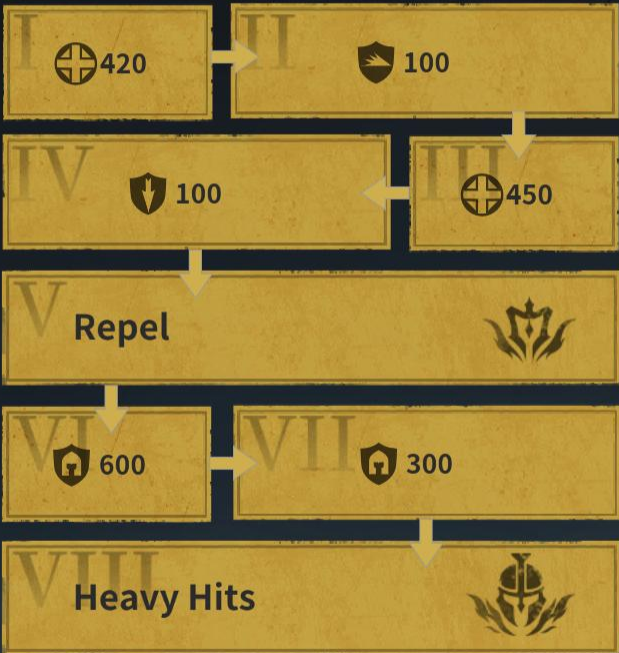


# Demesne Spearmen

Type: Melee Infantry - Tower Shield

★★★

Reset Unit Mastery ↻



## Effect Overview

### Basic Effects

- Increases health. 870
- Increases piercing defence. 100
- Increases slashing defence. 100

### Unit Type Effects

- Reduces damage taken from infantry units by 600 points.
- Restores 360 health upon taking ranged damage.

### Repel

When pushing back enemies, deals a strike worth triple damage.

### Heavy Hits

Pure Attack deals 50% more damage and inflicts an extra attack.

## Demesne Spearmen – Quick Guide

T2 tower shield infantry with surprisingly strong durability.

For a T2 unit, they offer excellent defensive traits: 600 reduced damage from infantry and 360 HP restored on ranged hit make them one of the **tankiest low-tier units**. With *Repel* and *Heavy Hits*, they can still contribute some pressure in melee.

### Strengths:

- Very tanky for their tier – great sustain and mitigation
- *Repel*: deals triple damage when pushing back
- *Heavy Hits*: +50% Pure Attack damage and extra strike
- Ideal for holding chokepoints or defending objectives

### Weaknesses:

- *Weak Spot*: vulnerable from behind
- Low mobility
- Not suited for aggressive pushes or flanking roles