



## Nodachi

Gain Bloodlust through combat, each point adding a 2% Life Drain and a 3% damage reduction effect. A stack of 5 Bloodlust converts to Bloodbath, which adds a 30% Life Drain and a 25% damage reduction effect, and increases movement speed by 15% for 8 seconds.

Click to change skill



Q



E



R



T

Click to change skill



Q



E



R



T



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### Black Sun Anchorite's Hood

Level: 10

Volume: 1



### Black Sun Anchorite's Armour

Level: 10

Volume: 1



### Black Sun Anchorite's Gloves

Level: 10

Volume: 1



### Black Sun Anchorite's Boots

Level: 10

Volume: 1

(0/4 pieces)

Black Sun Anchorite's Hood

Black Sun Anchorite's Armour

Black Sun Anchorite's Gloves

Black Sun Anchorite's Boots

2 pieces: The duration of Bloodbath is increased by 2 seconds.

3 pieces: Increases Damage by 90 points.

4 pieces: While Combo Strikes is active, you are immune to all control effects except Winded.



### Carnifex's Helm

Level: 10

Volume: 1



### Carnifex's Camisole

Level: 10

Volume: 1



### Carnifex's Gloves

Level: 10

Volume: 1



### Carnifex's Boots

Level: 10

Volume: 1

(0/4 pieces)

Carnifex's Helm

Carnifex's Camisole

Carnifex's Gloves

Carnifex's Boots

2 pieces: Increases piercing, slashing, and blunt damage by 150 each.

4 pieces: Increases Strength, Agility, Toughness and Armour by 10.

# Status Points

General Attributes		✕
♥ Health	25680/25680	
⚡ Stamina	950	
🔥 Critical Hit Chance	9.57%	
🔥 Critical Damage	150.00%	
🛡 Critical Resistance	12.46%	
Attack Attributes		
🔪 Piercing Damage	1268	
🔪 Slashing Damage	864	
🔪 Blunt Damage	593	
🔪 Piercing Armour Penetration	1791	
🔪 Slashing Armour Penetration	2179	
🔪 Blunt Armour Penetration	1541	
Defence Attributes		
🛡 Piercing Defence	342	
🛡 Slashing Defence	342	
🛡 Blunt Defence	342	
🛡 Block	330	
🛡 Block Recovery	100	



Goal: 32000



Goal: High as possible



Goal: 2300 after that STR

## **Bloodthirsty Combos**


- 3 Basics → Bloodthirsty
- Sprint Attack → 2 Basics → Bloodthirsty
- Sprint Attack (in the back) → 1 Basic → Bloodthirsty
- Tiger Claw → Bloodthirsty
- Blood Oath → 2 Basics → Bloodthirsty
- Sprint Attack → Fearless & Steadfast → Bloodthirsty

## **Samurai's March Combos**


- Sprint or 1 Basic → Samurai's March
- Blood Oath → Samurai's March
- Fearless & Steadfast → Samurai's March

## **Special Actions**


- Mount up → Dismount → Dragon's Leap

 **General Overview**


The **Nodachi** is a two-handed melee class focused on **lifesteal**, **sustain**, and **AoE damage**. It's a class that gets stronger the more enemies it fights, making it ideal for pushing objectives, clearing units, and staying alive in prolonged skirmishes.

 **Playstyle & Strategy**

- You're a **sustain bruiser**, not a glass cannon.
- Ideal for **unit clearing**, **mid-fight objectives**, and **prolonged engagements**.
- Enter fights when multiple enemies are grouped. Use *Tiger's Claw* with *Life of the Blade* for full value.
- Avoid hard crowd control (CC) classes like Pike or Shortbow — they interrupt your combos and kill your sustain.

 **Tips from the Creator**

- Don't pop **Life of the Blade** too early — wait until you're actively in the fight.
- **Tiger's Claw** is your *healing engine*, especially during ult.
- If you get CC'd or bursted down, you won't get your healing off. Pick your moment.
- **You are NOT a frontline tank**. Use units and teammates as cover when possible.

 **Recommended Gear**

- **Carnifex Set** (*Medium Armor*)
  - Gives bonuses to **slashing damage** and **lifesteal**.
  - Ideal for unit-clearing and sustainability.
- **Weapon Focus:**
  - Slashing damage
  - Armor penetration