



Glaive

Sweep the battlefield with majestic splendour.
This weapon's skills have a wide range and can both
trap and kill the enemy.

Click to change skill



Best Armour: Heavy Armour



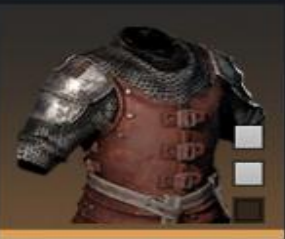
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Tank Version:

Main Stat	Health
Second	Thoughness
Bonus	Blunt deff

You provide double CC
and with the buffs you gain
tons of % dmg reduction
and AOE DMG buff for
team

Glass Canon:

Main Stat	Strength
Second	More STR
Bonus	Extra Blunt

„Either you one tap units
and heroes, or you get one
taped“ – A Glaive Pro

!!! ALWAYS ENGAGE WITH HORSE „E“!!!

★ Glass Cannon Glaive

High-risk, high-reward burst assassin. Focused on deleting heroes instantly.

- **Build:** Full Strength + Crit gear
- **Goal:** Burst down squishies and reset
- **Rotation:**
 1. **God of Battles** (self-buff for extra damage)
 2. **Warlord's Greeting** (engage + short knock)
 3. **Flying Reaper** (gap closer or reposition)
 4. **Shift Autoattack** (for consistent stagger/damage)
 5. **Breaker of Shields** (finisher)
- **Playstyle:**
 - Dive fast, kill faster.
 - Perfect for flanking or punishing overextended heroes.
 - Stay mobile — you're very squishy.

🛡 Tank Glaive

Frontline brawler that controls space, absorbs damage, and wears enemies down.

- **Build:** Strength + Armor/Toughness, Lifesteal/Defensive Runes
- **Goal:** Disrupt frontlines, absorb pressure, support unit pushes
- **Rotation:**
 1. **Shift Autoattack** to engage with a stagger
 2. **Heat of Battles** (damage reduction buff + small AoE knockback)
 3. **Flying Reaper or Warlord's Greeting** (pick one for CC engage)
 4. Use the other skill (whichever you didn't use first)
 5. Finish with **Shift Autoattacks**
- **Playstyle:**
 - Frontline disrupter, not a finisher.
 - Hold space, soak pressure, enable your team.
 - Strong in tight fights and with unit support.