golem Alpha III Hackathon

golem SLATE

VON DEUTSCHKLUB

▶ Run

Files:

€ Click or Drop Files Here

index.ts

```
import path from "path";
import dayjs from "dayjs";
import duration from "dayjs/plugin/duration";
import { Engine, Task, utils, vm, WorkContext } from
"yajsapi";
dayjs.extend(duration);
export class CodePenParams {
 workDefinition = async function* worker(ctx: WorkContext,
     path.join( dirname, "./cubes.blend"),
     "/golem/resource/scene.blend"
     let frame: any = task.data();
     let crops = [
         borders x: [0.0, 1.0],
         borders y: [0.0, 1.0],
      ctx.send_json("/golem/work/params.json", {
       scene file: "/golem/resource/scene.blend",
       resolution: [400, 300],
```

Waiting for first code run. Click 'Run' above to start

Summary

- SLATE is a code pen for writing a requester script to have work computed by the golem network.
- It is an SPA that utilizes dockerized yagna environments to communicate with the golem network
- The user only needs to provide 3 things:
 - The hash for the desired gvmkit image
 - A function to enumerate the tasks
 - A function to process each task
- The user may upload files for use in the requester script
- The user may download files returned from the golem worker

How It Works

- A new slate is created for each user with the blender sample script
- The user can make changes to the script, configure the resources required, and upload files
- When ready to test, the user clicks the "Run" button and the task is sent to the golem network through a dockerized yagna agent
- The user can see the progress of running the command streaming to the web page
- The user can download files retrieved from the golem node

Future Features

- Support for Python and Javascript slates
- Support for installing extra packages
- Support for reading & writing files from:
 - HTTPS
 - WebDAV
 - AWS
 - IPFS
- Persistent workspaces

Team & Links

- Mike Cross
 - Front-end
- Derek Jarvis
 - Back-end

https://github.com/...

https://slate.dcompute.xyz