

### 1 Write a program to sort a list of N elements using Selection Sort Technique

```
#include<stdio.h>

void main()
{
    int i,j,n,pos,temp,a[40];
    printf("Enter the limit:\n");
    scanf("%d",&n);
    printf("Enter the elements:\n");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    for(i=0;i<n-1;i++)
    {
        pos=i;
        for(j=i+1;j<n;j++)
        {
            if(a[j]< a[pos])
            {
                pos=j;
            }
        }
        temp=a[pos];
        a[pos]=a[i];
        a[i]=temp;
    }
    printf("Sorted array is:\n");
    for(i=0;i<n;i++)
        printf("%d\t",a[i]);
}
```

## 2 Write a program to perform Travelling Sales man Problem

```
#include<stdio.h>

int ary[10][10],completed[10],n,cost=0;

void takeInput()
{
    int i,j;
    printf("Enter the number of cities: ");
    scanf("%d",&n);
    printf("\nEnter the Cost Matrix\n");
    for(i=0;i < n;i++)
    {
        printf("\n Enter Elements of Row: %d\n",i+1);
        for( j=0;j < n;j++)
            scanf("%d", &ary[i][j]);
        completed[i]=0;
    }
    printf("\n\nThe cost list is:");
    for( i=0;i < n;i++)
    {
        printf("\n");
        for(j=0;j < n;j++)
            printf("\t%d",ary[i][j]);
    }
}

void mincost(int city)
{
    int i, ncity;
    completed[city]=1;
    printf("%d--->",city+1);
```

```

    ncity=least(city);
    if(ncity==999)
    {
        ncity=0;
        printf("%d",ncity+1);
        cost+=ary[city][ncity];
        return;
    }
    mincost(ncity);
}

int least(int c)
{
    int i,nc=999;
    int min=999,kmin;
    for(i=0;i < n;i++)
    {
        if((ary[c][i]!=0)&&(completed[i]==0))
        if(ary[c][i]+ary[i][c] < min)
        {
            min=ary[i][0]+ary[c][i];
            kmin=ary[c][i];
            nc=i;
        }
    }
    if(min!=999)
    cost+=kmin;
    return nc;
}

int main()
{

```

```

takeInput();
printf("\n\nThe Path is:\n");
mincost(0);
printf("\n\nMinimum cost is %d\n ",cost);
return 0;
}
#include<stdio.h>
int max(int a, int b) { return (a > b)? a : b; }
int knapSack(int W, int wt[], int val[], int n)
{
    int i, w;
    int K[n+1][W+1];
    for (i = 0; i <= n; i++)
    {
        for (w = 0; w <= W; w++)
        {
            if (i==0 || w==0)
                K[i][w] = 0;
            else if (wt[i-1] <= w)
                K[i][w] = max(val[i-1] + K[i-1][w-wt[i-1]], K[i-1][w]);
            else
                K[i][w] = K[i-1][w];
        }
    }
    return K[n][W];
}
int main()
{
    int i, n, val[20], wt[20], W;
    printf("Enter number of items:");
    scanf("%d", &n);

```

```

printf("Enter value and weight of items:\n");
for(i = 0; i < n; ++i)
{
    scanf("%d%d", &val[i], &wt[i]);
}
printf("Enter size of knapsack:");
scanf("%d", &W);
printf("%d", knapSack(W, wt, val, n));
return 0;
}

```

#### 4 Write program to implement the DFS and BFS algorithm for a graph.

```

#include<stdio.h>
#define MAX 5

void bfs(int a[][MAX], int v[], int s)
{
    int queue[MAX], rear=-1, front=-1, i, k;
    for(k=0; k<MAX; k++)
        v[k]=0;
    queue[++rear]=s;
    ++front;
    v[s]=1;
    while(rear>=front)
    {
        s=queue[front++];
        printf("%c-", s + 65);
        for(i=0; i<MAX; i++)
        {
            if(a[s][i] && v[i] == 0)
            {
                queue[++rear] = i;
                v[i] = 1;
            }
        }
    }
}

```

```

}
}
void dfs(int a[][MAX],int v[],int s)
{
int stack[MAX];
int top=-1,i,k;
for(k=0;k<MAX;k++)
v[k]=0;
stack[++top]=s;
v[s]=1;
while(top!=-1)
{
s=stack[top--];
printf("%c-",s + 65);
for(i=0;i<MAX;i++)
{
if(a[s][i] && v[i] == 0)
{
s[++top]=i;
v[i]=1;
break;
}
}
}
}
int main()
{
int v[MAX]={0};
int a[MAX][MAX],i,j;
int option,size;
do
{
printf(" 1. enter values in the graph");
printf(" 2. BFS ");
printf(" 3.dfs");
printf(" 4. exit");
printf(" enter your option");
scanf("%d",&option);
switch(option)
{

```

```

case 1:printf(" enter matrix");
for(i=0; i<MAX; i++)
for(j=0; j<MAX; j++)
scanf("%d",&a[i][j]);
break;
case 2:printf("bfs");
bfs(a,v,0);
break;
case 3:printf("dfs");
dfs(a,v,0);
break;
}
}
while(option!=4);
return(0);
}

```

**. 5 Write a program to find minimum and maximum value in an array using divide and conquer.**

```

#include<stdio.h>
#include<stdio.h>
int max, min;
int a[100];
void maxmin(int i, int j)
{
    int max1, min1, mid;
    if(i==j)
    {
        max = min = a[i];
    }
    else
    {
        if(i == j-1)
        {
            if(a[i] < a[j])
            {
                max = a[j];
                min = a[i];
            }
            else

```

```

    {
        max = a[i];
        min = a[j];
    }
}
else
{
    mid = (i+j)/2;
    maxmin(i, mid);
    max1 = max; min1 = min;
    maxmin(mid+1, j);
    if(max < max1)
        max = max1;
    if(min > min1)
        min = min1;
}
}
}
int main ()
{
    int i, num;
    printf ("\nEnter the total number of numbers : ");
    scanf ("%d",&num);
    printf ("Enter the numbers : \n");
    for (i=1;i<=num;i++)
        scanf ("%d",&a[i]);

    max = a[0];
    min = a[0];
    maxmin(1, num);
    printf ("Minimum element in an array : %d\n", min);
    printf ("Maximum element in an array : %d\n", max);
    return 0;
}

```



**6 Write a test program to implement Divide and Conquer Strategy. Eg: Quick sort algorithm for sorting list of integers in ascending order.**

```
#include<stdio.h>

void quicksort(int number[25], int first, int last)
{
    int i, j, pivot, temp;
    if(first<last)
    {
        pivot=first;
        i=first;
        j=last;
        while(i<j)
        {
            while(number[i]<=number[pivot]&& i<last)
                i++;
            while(number[j]>number[pivot])
                j--;
            if(i<j)
            {
                temp = number[i];
                number[i] = number[j];
                number[j] = temp;
            }
        }
        temp = number[pivot];
        number[pivot] = number[j];
        number[j] = temp;
        quicksort(number, first ,j-1);
        quicksort(number, j+1, last);
    }
}
```

```

int main()
{
    int i, count, number[25];
    printf("Enter the number of elements:\n ");
    scanf("%d", &count);
    printf("Enter %d elements: ", count);
    for(i=0; i<count; i++)
        scanf("%d", &number[i]);
    quicksort(number,0,count-1);
    printf("Order of Sorted elements: ");
    for(i=0; i<count; i++)
        printf(" %d", number[i]);
    return 0;
}

```

**7 Write a program to implement Merge sort algorithm for sorting a list of integers in ascending order.**

```

#include <stdio.h>
#include <stdlib.h>

void Merge(int arr[], int left, int mid, int right)
{
    int i, j, k;
    int size1 = mid - left + 1;
    int size2 = right - mid;
    int Left[size1], Right[size2];
    for (i = 0; i < size1; i++)
        Left[i] = arr[left + i];
    for (j = 0; j < size2; j++)
        Right[j] = arr[mid + 1 + j];
    i = 0;
    j = 0;

```

```

k = left;
while (i < size1 && j < size2)
{
    if (Left[i] <= Right[j])
    {
        arr[k] = Left[i];
        i++;
    }
    else
    {
        arr[k] = Right[j];
        j++;
    }
    k++;
}
while (i < size1)
{
    arr[k] = Left[i];
    i++;
    k++;
}
while (j < size2)
{
    arr[k] = Right[j];
    j++;
    k++;
}
}

void Merge_Sort(int arr[], int left, int right)
{
    if (left < right)

```

```

{
    int mid = left + (right - left) / 2;
    Merge_Sort(arr, left, mid);
    Merge_Sort(arr, mid + 1, right);
    Merge(arr, left, mid, right);
}
}
int main()
{
    int size;
    printf("Enter the size: ");
    scanf("%d", &size);
    int arr[size];
    printf("Enter the elements of array: ");
    for (int i = 0; i < size; i++)
    {
        scanf("%d", &arr[i]);
    }
    Merge_Sort(arr, 0, size - 1);
    printf("The sorted array is: ");
    for (int i = 0; i < size; i++)
    {
        printf("%d ", arr[i]);
    }
    printf("\n");
    return 0;
}

```

**8 Write C program that accepts the vertices and edges for a graph and stores it as an adjacency matrix.**

```
#include <stdio.h>

#define MAX_VERTICES 100

int main() {

int adjMatrix[MAX_VERTICES][MAX_VERTICES] = {0}; // Initialize the adjacency matrix with
zeros

int numVertices, numEdges;

int i, j, u, v;

printf("Enter the number of vertices in the graph: ");

scanf("%d", &numVertices);

printf("Enter the number of edges in the graph: ");

scanf("%d", &numEdges);

// Accept the edges from the user and store them in the adjacency matrix

printf("Enter the edges (u, v):\n");

for (i = 0; i < numEdges; i++) {

scanf("%d %d", &u, &v);

adjMatrix[u][v] = 1;

adjMatrix[v][u] = 1; // If the graph is undirected, set both vertices as adjacent

}

// Display the adjacency matrix

printf("\nAdjacency Matrix:\n");

for (i = 0; i < numVertices; i++) {

for (j = 0; j < numVertices; j++) {
```

```
printf("%d ", adjMatrix[i][j]);
```

```
}
```

```
printf("\n");
```

```
}
```

```
}
```

### 9 Implement function to print In-Degree, Out-Degree and to display that adjacency matrix

```
#include<stdio.h>
```

```
#define MAX 10
```

```
void accept_graph(int G[][MAX], int n)
```

```
{
```

```
int i,j;
```

```
for(i=0;i<n;i++)
```

```
{
```

```
for(j=0;j<n;j++)
```

```
{
```

```
printf("Edge (V%d,V%d) exists? (Yes=1, No=0):",i,j);
```

```
scanf("%d",&G[i][j]);
```

```
}
```

```
}
```

```
}
```

```
void disp_adj_mat(int G[][MAX], int n)
```

```
{
```

```
int i,j;
```

```
for(i=0;i<n;i++)
```

```
{
```

```
for(j=0;j<n;j++)
```

```
{
```

```
printf("%4d",G[i][j]);
```

```
}
```

```
printf("\n");
```

```
}
```

```
}
```

```
void calc_out_degree(int G[][MAX], int n)
```

```
{
```

```
int i,j,sum;
```

```
for(i=0;i<n;i++)
{
sum=0;
for(j=0;j<n;j++)
{
sum += G[i][j];
}
printf("out-deg(V%d)=%d\n",i,sum);
}
}

void calc_in_degree(int G[][MAX], int n)
{
int i,j,sum;
for(i=0;i<n;i++)
{
sum=0;
for(j=0;j<n;j++)
{
sum += G[j][i];
}
printf("in-deg(V%d)=%d\n",i,sum);
}
}

void main()
{
int G[MAX][MAX],n;
printf("Enter no.of vertices:");
scanf("%d",&n);
accept_graph(G,n);
printf("Adjacency Matrix:\n");
disp_adj_mat(G,n);
printf("Out degree:\n");
calc_out_degree(G,n);
printf("In degree:\n");
calc_in_degree(G,n);
}
```

## 10. Write a program to perform Knapsack Problem using Greedy Solution

```
#include<stdio.h>
int main()
{
    float weight[50],profit[50],ratio[50],Totalvalue,temp,capacity,amount;
    int n,i,j;
    printf("Enter the number of items :");
    scanf("%d",&n);
    for (i = 0; i < n; i++)
    {
        printf("Enter Weight and Profit for item[%d] :\n",i);
        scanf("%f %f", &weight[i], &profit[i]);
    }
    printf("Enter the capacity of knapsack :\n");
    scanf("%f",&capacity);

    for(i=0;i<n;i++)
        ratio[i]=profit[i]/weight[i];

    for (i = 0; i < n; i++)
        for (j = i + 1; j < n; j++)
            if (ratio[i] < ratio[j])
            {
                temp = ratio[j];
ratio[j] = ratio[i];
                ratio[i] = temp;

                temp = weight[j];
                weight[j] = weight[i];
                weight[i] = temp;

                temp = profit[j];
                profit[j] = profit[i];
                profit[i] = temp;
            }

    printf("Knapsack problems using Greedy Algorithm:\n");
    for (i = 0; i < n; i++)
    {
        if (weight[i] > capacity)
            break;
        else
```



```

    {
        Totalvalue = Totalvalue + profit[i];
        capacity = capacity - weight[i];
    }
}
if (i < n)
    Totalvalue = Totalvalue + (ratio[i]*capacity);
printf("\nThe maximum value is :%f\n",Totalvalue);
return 0;
}

```

## 11 program

```

#include<stdio.h>
#include<math.h>
int board[20],count;
int main()
{
    int n,i,j;
    void queen(int row,int n);
    printf(" - N Queens Problem Using Backtracking -");
    printf("\n\nEnter number of Queens:");
    scanf("%d",&n);
    queen(1,n);
    return 0;
}
void print(int n)
{
    int i,j; printf("\n\nSolution %d:\n\n",++count);
    for(i=1;i<=n;++i)
        printf("\t%d",i);
    for(i=1;i<=n;++i)
    {
        printf("\n\n%d",i);
    }
}

```

```

    for(j=1;j<=n;++j)
    {
        if(board[i]==j)
            printf("\tQ");
        else
            printf("\t-");
    }
}
}

int place(int row,int column)
{
    int i;
    for(i=1;i<=row-1;++i)
    {
        if(board[i]==column)
            return 0;
        else
            if(abs(board[i]-column)==abs(i-row))
                return 0;
    }
    return 1;
}

void queen(int row,int n)
{
    int column;
    for(column=1;column<=n;++column)
    {
        if(place(row,column))
        {
            board[row]=column;
            if(row==n)

```

```

    print(n);
    else
        queen(row+1,n);
    }
}
}

```

## 12. Write a program to implement the backtracking algorithm for the sum of subsets problem

```

#include<stdio.h>
#define TRUE 1
#define FALSE 0
int inc[50],w[50],sum,n;
void sumset(int i, int wt, int total);
int promising(int i,int wt,int total) {
    return(((wt+total)>=sum)&&((wt==sum)||((wt+w[i+1]<=sum))));
}
void main() {
    int i,j,n,temp,total=0;

    printf("\n Enter how many numbers:\n");
    scanf("%d",&n);
    printf("\n Enter %d numbers to th set:\n",n);
    for (i=0;i<n;i++) {
        scanf("%d",&w[i]);
        total+=w[i];
    }
    printf("\n Input the sum value to create sub set:\n");
    scanf("%d",&sum);
    for (i=0;i<=n;i++)
        for (j=0;j<n-1;j++)
            if(w[j]>w[j+1]) {
                temp=w[j];
                w[j]=w[j+1];
                w[j+1]=temp;
            }
    printf("\n The given %d numbers in ascending order:\n",n);
    for (i=0;i<n;i++)
        printf("%d \t",w[i]);

```

```

        if((total<sum))
            printf("\n Subset construction is not possible"); else {
                for (i=0;i<n;i++)
                    inc[i]=0;
                printf("\n The solution using backtracking is:\n");
                sumset(-1,0,total);
            }
    }
}

void sumset(int i,int wt,int total) {
    int j;
    if(promising(i,wt,total)) {
        if(wt==sum) {
            printf("\n {\t");
            for (j=0;j<=i;j++)
                if(inc[j])
                    printf("%d\t",w[j]);
            printf("}\n");
        } else {
            inc[i+1]=TRUE;
            sumset(i+1,wt+w[i+1],total-w[i+1]);
            inc[i+1]=FALSE;
            sumset(i+1,wt,total-w[i+1]);
        }
    }
}
}

```

### 13 Write program to implement greedy algorithm for job sequencing with deadlines.

```

#include<stdio.h>
int n,i,j,k,t;
int check(int s[],int p)
{
    int ptr=0,i;
    for(i=0;i<n;i++)
        if(s[i]==p)
            ptr++;
}

if(ptr==0)
    return 1;
else
    return 0;
}

void main()

```

```

{
    int slot[10],profit,p[10],d[10],max=0;

    printf("enter the no of jobs    : ");
    scanf("%d",&n);

    for(i=0;i<n;i++)
        {printf("\n enter the profit of job #%d    :",i+1);
          scanf("%d",&p[i]);
          printf("\n enter the deadline of job #%d    :",i+1);
          scanf("%d",&d[i]);
        }

    for(i=0;i<n;i++)
        for(j=i+1;j<n;j++)
            if(p[i]<p[j])
                { t=p[i];
                  p[i]=p[j];
                  p[j]=t;
                  t=d[i];
                  d[i]=d[j];
                  d[j]=t;
                }

    for(i=0;i<n;i++)
        slot[i]=0;

    for(i=0;i<n;i++)
        for(j=d[i];j>0;j--)
            {if(check(slot,j)==1)
              {slot[i]=j;
               break;}}

    printf("\n\n INDEX  PROFIT  DEADLINE  SLOT ALLOTTED ");
    for(i=0;i<n;i++)
        {if(slot[i]>0)
          {
              printf("\n\n  %d      %d      %d      [%d - %d]", i+1,p[i],d[i],(slot[i]-1),slot[i]);
              max=max+p[i];
          }
          else
              printf("\n\n  %d      %d      %d      REJECTED", i+1,p[i],d[i]);
        }

    printf("Total profit=%d",max);
}

```

```
}
```

#### 14 Write program to implement Dynamic Programming algorithm for the Optimal Binary Search Tree Problem

```
#include <stdio.h>
```

```
#include <limits.h>
```

```
// Function prototype
```

```
int sum(int freq[], int i, int j);
```

```
// Function to find the optimal binary search tree cost using dynamic programming
```

```
int optimalBST(int keys[], int freq[], int n) {
```

```
    int cost[n][n];
```

```
    for (int i = 0; i < n; i++) {
```

```
        cost[i][i] = freq[i];
```

```
    }
```

```
    for (int len = 2; len <= n; len++) {
```

```
        for (int i = 0; i <= n - len + 1; i++) {
```

```
            int j = i + len - 1;
```

```
            cost[i][j] = INT_MAX;
```

```
            for (int r = i; r <= j; r++) {
```

```
                int c = ((r > i) ? cost[i][r - 1] : 0) +
```

```
                    ((r < j) ? cost[r + 1][j] : 0) + sum(freq, i, j);
```

```
                if (c < cost[i][j]) {
```

```
                    cost[i][j] = c;
```

```
                }
```

```
            }
```

```
        }
```

```
    }
```

```
    return cost[0][n - 1];
```

```
}
```

```
// Function to calculate the sum of frequencies between indices i and j
```

```
int sum(int freq[], int i, int j) {
```

```
    int s = 0;
```

```
    for (int k = i; k <= j; k++) {
        s += freq[k];
    }
    return s;
}

int main() {

    int n;

    printf("Enter the number of keys: ");
    scanf("%d", &n);

    int keys[n];
    int freq[n];

    printf("Enter the keys:\n");
    for (int i = 0; i < n; i++) {
        printf("Key %d: ", i + 1);
        scanf("%d", &keys[i]);
    }

    printf("Enter the frequencies:\n");
    for (int i = 0; i < n; i++) {
        printf("Frequency for key %d: ", i + 1);
        scanf("%d", &freq[i]);
    }

    printf("The cost of optimal binary search tree is: %d\n", optimalBST(keys, freq, n));
    return 0;
}
```

**15. Write a program that implements Prim's algorithm to generate minimum cost spanning Tree**

```
#include<stdio.h>
#include<conio.h>
int a,b,u,v,n,i,j,ne=1;
int visited[10]={0},min,mincost=0,cost[10][10];

void main()
{
    printf("\n Enter the number of nodes:");
    scanf("%d",&n);

    printf("\n Enter the adjacency matrix:\n");
    for(i=1;i<=n;i++)
        for(j=1;j<=n;j++)
        {
            scanf("%d",&cost[i][j]);
            if(cost[i][j]==0)
                cost[i][j]=999;
        }
    visited[1]=1;
    printf("\n");

    while(ne<n)
    {
        for(i=1,min=999;i<=n;i++)
            for(j=1;j<=n;j++)
                if(cost[i][j]<min)
                    if(visited[i]!=0)
                    {
                        min=cost[i][j];
                        a=u=i;
                        b=v=j;
                    } if(visited[u]==0 || visited[v]==0)
                    {
                        printf("\n Edge %d:(%d %d) cost:%d",ne++,a,b,min);
                        mincost+=min;
                        visited[b]=1;
                    }
                    cost[a][b]=cost[b][a]=999;
    }
    printf("\n Minimun cost=%d",mincost);
    getch();
}
```



```
}
```

**16 Write a program that implements Kruskal's algorithm to generate minimum cost spanning tree**

```
#include<stdio.h>
```

```
int find(int v,int s[])
```

```
{
```

```
    while(s[v]!=v)
```

```
        v=s[v];
```

```
    return v;
```

```
}
```

```
void kruskal(int n,int c[10][10])
```

```
{
```

```
    int count,i,s[10],min,j,u,v,k,t[10][2],sum;
```

```
    for(i=0;i<n;i++)
```

```
        s[i]=i;
```

```
    count=0;
```

```
    sum=0;
```

```
    k=0;
```

```
    while(count<n-1)
```

```
    {
```

```
        min=9999;
```

```
        for(i=0;i<n;i++)
```

```
        {
```

```
            for(j=0;j<n;j++)
```

```
            {
```

```
                if(c[i][j]!=0 && c[i][j]<min)
```

```
                {
```

```
                    min=c[i][j];
```

```
                    u=i,v=j;
```

```
                }
```

```
            }
```

```
        }
```

```
        if(min==9999)break;
```

```
        i=find(u,s);
```

```
        j=find(v,s);
```

```
        if(u!=v)
```

```
        {
```

```
            t[k][0]=u;
```

```
            t[k][1]=v;
```

```
            k++;
```

```
            count++;
```

```

        sum+=min;
        s[v]=u;
    }
    c[u][v]=c[v][u]=9999;
}
if(count==n-1)
{
    printf("cost of spanning tree=%d\n",sum);
    printf("spanning tree is know below\n");
    for(k=0;k<n-1;k++)
    {
        printf("%d->%d\n",t[k][0],t[k][1]);
    }
    // exit(0);
}
// printf("spanning tree do not exit\n");
}

int main()
{
    int n,c[10][10],i,j;
    printf("enter the number of nodes\n");
    scanf("%d",&n);
    printf("ent the cost matrix\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        {
            scanf("%d",&c[i][j]);
        }
    }
    kruskal(n,c);
    return 0;
}

```