

# BY TEAM BY CLEVER-B

## CPT III

- 1) A computer process data and convert it to information
- 2) Computer accept data through input device
- 3) Informations are displayed on output device.
- 4) data are raw / unprocessed facts
- 5) information is processed data that has been converted into useful form
- 6) First generation computers are the computers of 1950s
- 7) In 1951, Presper Eckert and John Mauchly delivered the first general-purpose computer to the U.S. Census Bureau.
- 8) The first general purpose computer is UNIVAC
- 9) The full meaning of UNIVAC is = Universal Automatic Computer
- 10) The UNIVAC was ~~composed~~ programmed using Machine language.
- 11) The first generation computer is made of vacuum tubes which required lots of power
- 12) The UNIVAC used Punched cards and magnetic tapes for input.
- 13) The second generation computers are the computers of 1960s
- 14) Second generation computers were made of transistors
- 15) Transistors are small electronic devices that can control the flow of electricity in an electronic circuit.
- 16) Second generation computers were programmed using high level programming languages.
- 17) High level ~~programming~~ programming languages are much easier for people to understand.
- 18) High level programming languages use English Commands and mathematical Symbols.
- 19) ICs means = Integrated Circuits.
- 20) 3rd generation computer uses ICs
- 21) ICs incorporated many transistors and electronic circuits on a single silicon chip
- 22) What is SSI? ans: Small-Scale Integration
- 23) Earliest ICs could contain 10 to 20 transistors on a chip
- 24) MSI means = Medium Scale Integration
- 25) Medium Scale Integration allowed between 20 to 200 transistors.



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- 26) What is the full meaning of LSI? = Large-scale Integration
- 27) Time sharing was an innovation of = Third generation Computers
- 28) What is VLSI? = Very-large-scale Integration
- 29) Who built the intel 4004? = Dr. Ted Hoff
- 30) The ~~first~~ world's first micro computer is Intel 4004
- 31) Microprocessor is a single chip that holds the entire control unit and arithmetic unit of the computer.
- 32) After the 4004 is 8008 ans: 8008
- 33) A microcomputer is a computer that uses a microprocessor as its central processing unit.
- 34) The first electronic spreadsheet software is VisiCalc
- 35) VisiCalc was developed in the year 1979
- 36) IBM personal computer was ~~releas~~ released in the year 1981
- 37) The first micro computers were not easy to use. TRUE / FALSE?
- 38) What is GUI? = Graphical User Interfaces
- 39) The parts of the computer that can be touched or seen is called = Hardware
- 40) Therp cannot be seen / touched ans: Software
- 41) is the set of instructions that tells the computer what to do and how to do it ans: Software
- 42) The Arithmetic units controls the arithmetic operations
- 43) Logical unit controls the Logical Operations
- 44) are high speed storage locations within the CPU that temporarily hold data and instructions during processing. ans: Registers
- 45) ~~RAM~~ RAM is Random Access Memory
- 46) ROM is Read Only Memory
- 47) RAM is volatile
- 48) The process of creating an optical disc is called Burning
- 50) Another name for monitor is VDU
- 51) VDU means = Visual Display Unit
- 52) There are 2 types of softwares ans: 2
- 53) An example of system software is Translators
- 54) The most important program that runs on a computer is Operating System



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- (55) — translate all instructions in high level language program to machine language before executing. ans: Compilers
- (56) — translate and execute an instruction before moving to another. ans: Interpreter
- (57) What is DBMS? ans: Data Base Management System
- (58) A Database Management system (DBMS) is a program for: Storing, finding, and modifying and finding data contained in the database
- (59) How many bytes are in 7mb? ans: 917504 bytes
- (60) Add  $10011010$  and  $11010111$  ans: 101110001
- (61) Convert  $23_{10}$  to base<sub>2</sub> ans: 10111
- (62) Multiply  $1011$  by  $0010$  ans: 101110
- (63) The operation of almost all digital computers is based on two valued / binary system which are ans: 0 and 1
- (64) The 3 basic Boolean operations are: OR, AND, NOT
- (65) NOR = NOT and OR
- (66) NAND = NOT and AND