

# COMPSCI 4CR3 - Applied Cryptography

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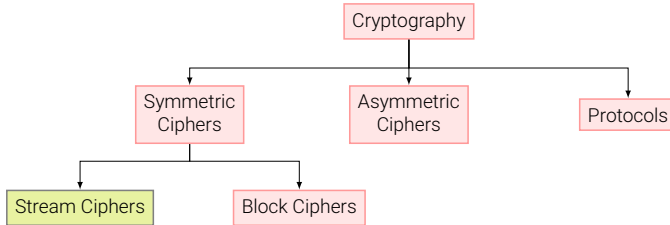


# Stream Ciphers

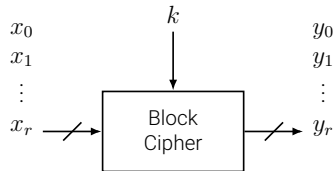
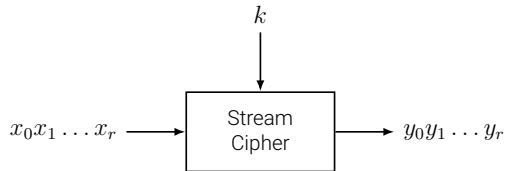
# This lecture

- Introduction to stream ciphers
- Random and pseudorandom number generators
- The One-Time Pad (OTP)
- Linear feedback shift registers

# Stream Ciphers

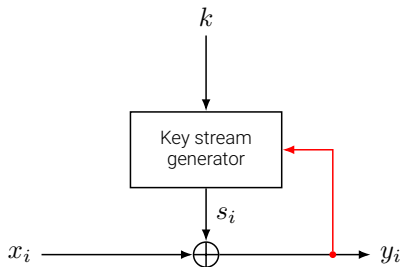


# Stream vs Block Cipher



- Stream cipher: **1 bit** at a time
  - Xor 1 bit of the key stream with 1 bit of the input
- Block cipher: **1 block** at a time
  - Encode an entire block using the same key

# Stream cipher: synchronous vs asynchronous



- **Synchronous:** key stream depends on the key
- **Asynchronous:** key stream depends on the key and the ciphertext
- Most practical stream ciphers are synchronous

# Block ciphers

- Encrypt an entire block of plaintext bits at a time
- Example block lengths:
  - ▶ 128 bits in AES
  - ▶ 64 bits in DES

- In practice, block ciphers are used more often than stream ciphers.
- Stream ciphers are small and fast, they are used smaller devices with less resources.
- Traditionally, it was assumed that stream ciphers are more efficient. Modern block ciphers are now very fast.

# Stream Ciphers: Encryption, Decryption

$$x_i, y_i, z_i \in \{0, 1\}$$

$$\text{Encryption: } y_i = e_{s_i}(x_i) = x_i + s_i \bmod 2$$

$$\text{Decryption: } x_i = d_{s_i}(y_i) = y_i + s_i \bmod 2$$



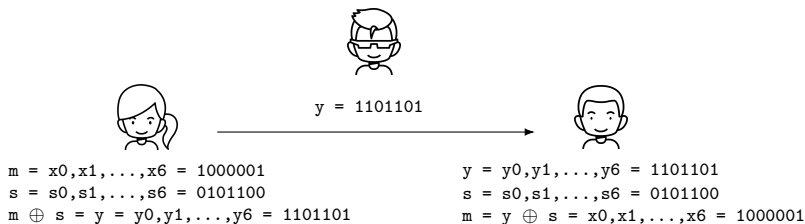
Encryption and Decryption are the same functions



# Why addition mod 2?

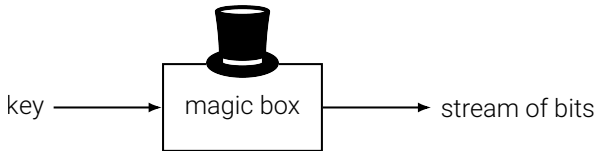
- The same as XOR
- If the key is **random**, it is impossible to extract the plaintext from the ciphertext.

Example:



# The key stream

- The security of the stream cipher depends completely on the key stream.
- It is an algorithm that generate an unbounded number of secret bits.
- The actual key is used as an input/seed
- The more “random looking” the bits the better.



# Random Number Generators

- True Random Number Generators
  - ▶ The output cannot be reproduced
- How can we build them?
- Maybe using a quantum computer?



- Pseudorandom Number Generators (PRNG)
  - ▶ Generated using a function
  - ▶ Uses a seed

- Example:

$s_0 = \text{seed}$

$$s_{i+1} \equiv as_i + b \bmod m$$

The `rand()` function in ANSI C:

$s_0 = 12345$

$$s_{i+1} \equiv 1103515245s_i + 12345 \bmod 2^{31}$$

# Cryptographically secure PRNG



- A PRNG which is unpredictable.
  - ▶ Given a bunch of bits of the stream, it is computationally infeasible to compute the subsequent bits.
  - ▶ More precisely: for some parameter  $n$ , given a polynomials (in  $n$ ) number of consecutive bits of the stream, there is no polynomial time (in  $n$ ) algorithm that can predict the next bit.

Do cryptographically secure PRNGs exist?

# The One-Time Pad

## Unconditional Security

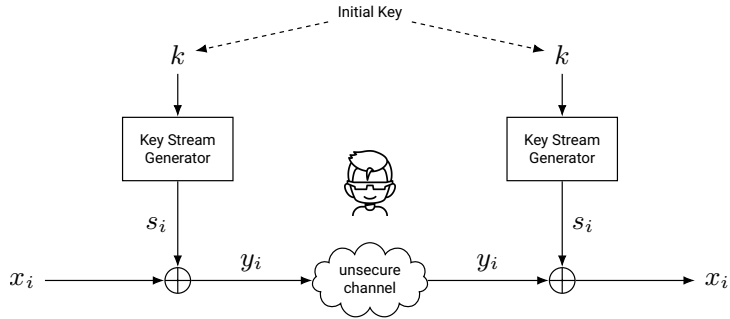
A cryptosystem is unconditionally (or information-theoretically) secure if it cannot be broken even with infinite computational resources.

### One-Time Pad (OTP)

1. the key stream  $s_0, s_1, \dots$  is generated by a true random number generator
2. every key stream bit  $s_i$  is used only once

OTP is Unconditionally Secure.

# Practical stream ciphers



## Computational Security

A cryptosystem is computationally secure if there is no known polynomial time algorithm that can break it.

# Key streams from PRNGs

- Many PRNGs have good statistical properties, e.g., the output bit stream look random
- Example: for the key  $k = (a, b)$ ,

$s_0 = \text{seed}$

$$s_{i+1} \equiv as_i + b \bmod m$$

- But, is looking random good enough?

- **Attack:** Trudy obtains

$$s_2 \equiv as_1 + b \bmod m$$

$$s_3 \equiv as_2 + b \bmod m$$

- Then he can easily solve for  $a, b \bmod m$ .

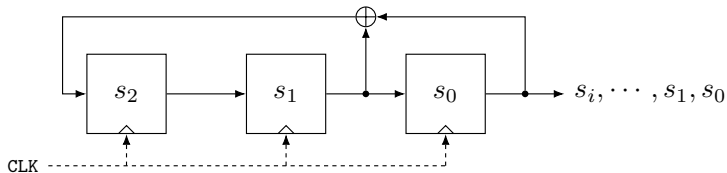
We need cryptographically secure PRNGs.



# Shift Register-Based Stream Ciphers

- Linear Feedback Shift Registers (LFSR)
  - ▶ An LFSR consists of clocked storage elements (flip-flops) and a feedback path
  - ▶ The number of storage elements gives us the degree of the LFSR

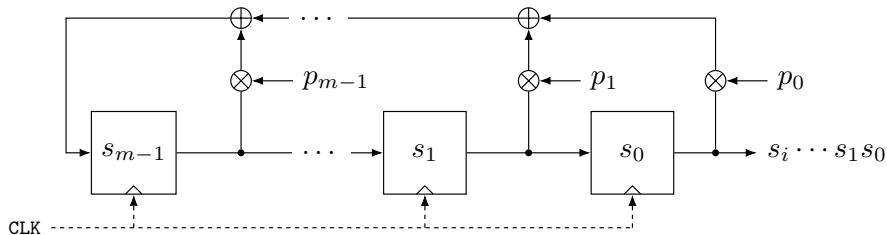
Example:



$$s_3 = s_1 + s_0 \bmod 2$$



# General LFSRs



- If  $p_i = 1$ , the feedback is active. If  $p_i = 0$ , the feedback is inactive.
- Mathematically:

$$s_m = p_{m-1}s_{m-1} + \cdots + p_1s_1 + p_0s_0 \bmod 2$$

# LFSRs are periodic

- Mathematically, LFSRs are described by linear recurrences (as we just saw)
- After a finite number of output bits the sequence will repeat
- The length of the period is called the length of the LFSR

Example: the LFSR  $s_3 = s_1 + s_0 \bmod 2$  has length 7. For the initial value  $(s_0 = 0, s_1 = 0, s_2 = 1)$ , the output is 0010111 0010111 0010111 ...

## Theorem

The maximum length of an LFSR of degree  $m$  is  $2^m - 1$ .

# LFSRs for stream ciphers?

- If we use an LFSR as a stream cipher, the secret key is the set of coefficients  $(p_{m-1}, \dots, p_1, p_0)$ .
- If Trudy knows some plaintexts, he can launch an attack called the **Known-Plaintext Attack**.
- Suppose Trudy knows the plaintext bits

$$x_0, x_1, \dots, x_{2m-1}$$

and the corresponding ciphertext bits

$$y_0, y_1, \dots, y_{2m-1}$$

Then he can compute the first  $2m$  key stream bits:

$$s_i = x_i + y_i \bmod 2, \quad i = 0, 1, \dots, 2m - 1.$$

# Known-Plaintext Attack



The recurrence relation for the LFSR is

$$s_{i+m} = p_{m-1}s_{i+m-1} + \cdots + p_1s_{i+1} + p_0s_i \bmod 2, \quad s_i, p_j \in \{0, 1\}, \quad i = 0, 1, \dots$$

This gives us

$$\begin{array}{llll} i = 0 & s_m & = p_{m-1}s_{m-1} + \cdots + p_1s_1 + p_0s_0 & \bmod 2 \\ i = 1 & s_{m+1} & = p_{m-1}s_m + \cdots + p_1s_2 + p_0s_1 & \bmod 2 \\ \vdots & \vdots & \vdots & \vdots \\ i = m-1 & s_{2m-1} & = p_{m-1}s_{2m-2} + \cdots + p_1s_m + p_0s_{m-1} & \bmod 2 \end{array}$$

- A system of linear equations mod 2 !
- So, what should we do?  
⇒ Use colored multiple LFSRs with **nonlinear components**

# Multiple LFSRs

- Use nonlinear components to avoid attacks like the one we just saw

Example: A5/1

