Christopher Hess
Email: cfhess@cpp.edu
Game: https://collegesim.itch.io/asteroids
Feedback:
Good sound effects
Good variant idea
Maybe add like a boss-type enemy (like a planet)

Name: Ricky Fok
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Game Link
Notes:
- Wraparound needs to be implemented
- Movement feels a bit weird with the whole snapping thing.
- Feel like you're being forced to snap in direction
- Ghosts are wack like we've said