CIS*1500 W16 – Assignment #1

Due: Friday January 29, 3pm.

Upload the first 6 questions in a TYPED document in .pdf or .txt format.

Upload your C program for question 7 separately.

1. [4 marks] Provide a series of printf statements to output the following:

```
x "hi" x
x *hi* x
x \hi\ x
x \hi\ x
```

Solution:

```
printf("x \"hi\" x \n");
printf("x *hi* x \n");
printf("x \\hi\\ x \n");
printf("x %%hi%% x \n");
```

2. [5 marks] True or False

- (a) Every C program must have a function called main.
- (b) Every C program must include the line #include (stdio.h)
- (c) Variable names are not case sensitive. Thus the identifiers radius and Radius refer to the same variable.
- (d) There is a limit to the maximum value that can be stored in an integer variable.
- (e) A variable represents a memory location used to store data.

Solution: True, False, False, True, True

3. [5 marks] Which of the following are valid C identifier names for variables?

HiThere	last name	single	union
double	triple	$under_score$	intersection
_score	name123	123name	unless
i&p	ALLCAPS	iohn.smith	iAMhere#8

Solution:

HiThere		\mathbf{single}	
	${f triple}$	$\mathbf{under_score}$	intersection
$_$ score	name123		unless
	ALLCAPS		

- 4. [5 marks] True or False, the following statements follow valid C syntax:
 - (a) #DEFINE PI 3.14
 - (b) #define pi 3.145;
 - (c) c = a%b;
 - (d) a+b = c;
 - (e) a+=5;

Solution: False, True (but pi not the value you might think!), True, False, True

5. [4 marks] Output Art: Provide a series of at least 5 printf statements to produce a visually pleasing output. If your creativity is low, output the first 3 characters of your name.

Solution: (low creativity – add to a C program to see what it really looks like)

```
printf("JJJJJ
               00000
                      EEEEE \n";
printf("
                   0
                      Ε
                             \n");
printf(" J
                   0
                      EEE
                             \n");
printf("J J
               0
                   0
                      Ε
                             \n");
printf("JJJ
               00000 EEEEE \n");
```

- 6. [8 marks] You are designing a new online census. As part of the interface, you wish to display how old the user is in terms of both years and months. For example, if the current day is Jan 25, 2011 and the user is born on Jan 26, 2001, then you want to display: "You are 9 years old and have been alive for 119 months". But currently you do not have any information about the user. How can you get and display this information?
 - (a) What are the inputs and outputs required in this problem?
 - (b) What are the subproblems that should be considered when designing an algorithm?
 - (c) Design an algorithm (pseudocode) for this problem.

Solution:

- (a) **Inputs**: users birthday and current day. (Better if each described as: day, month, year). **Outputs**: years and months person has been alive.
- (b) **Subproblems**: (1) Obtain input, (2) compute number of years alive, (3) compute number of months alive, (4) produce output.
- (c)
 - \triangleright Acquire birthday inputs: b_day , b_month , b_year
 - \triangleright Acquire current date: c_day , c_month , c_year
 - ▷ Compute number of years alive. There are 4 cases (could be expressed as 2 or 3)

- if $b_month < c_month$ then $tot_years = c_year$ b_year
- if $b_month = c_month$ and $b_day \le c_day$ then $tot_years = c_year$ b_year
- if $b_month = c_month$ and $b_day > c_day$ then $tot_years = c_year$ b_year -1
- if $b_month > c_month$ then $tot_years = c_year$ b_year -1
- ▷ Compute number of months alive
 - if $b_day \le c_day$ then $tot_months = 12*(c_year b_year) + (c_month b_month)$
 - if $b_day > c_day$ then $tot_months = 12*(c_year b_year) + (c_month b_month)$ -1
- \triangleright Output "You are tot_years years old and have been alive for tot_months months"
- 7. [10 marks] Write a C program to compute the area and perimeter of a rectangle. You should prompt the user to enter two integers: the length and the width. The output should be formatted exactly as follows given the user inputs a length of 15 and width of 4:

```
The area of the rectangle is 15 \times 4 = 60.
The perimeter of the rectangle is equal to (2 \times 15) + (2 \times 4) = 38.
```

Include appropriate comments. A marking key for this program is provided separately in the Assignments folder. Upload the C program into the Assignment 1 - Q7 folder using the Courselink Dropbox. Your file **must be** named *username_ass1.c* where *username* is your University username.

Solution:

```
// Program code for assignment #1 by Joe Sawada
3 // January 20, 2016
4 //
5 // Computes area and perimeter of a rectangle
8
  #include <stdio.h>
10 int main() {
11
12
            int length, width, area, perimeter;
13
14
            // Obtain the length and the width
15
            printf("Enter the length: ");
16
            scanf("%d", &length);
17
            printf("Enter the width: ");
            scanf("%d", &width);
18
19
20
            // Compute the area and the perimeter
21
            area = length * width;
22
            perimeter = 2*length + 2*width;
23
24
            // Output the results
25
            printf("The area of the rectangle is %d x %d = %d.\n", length, width, area);
26
            printf("The perimeter of the rectangle is equal to (2 \times \%d) + (2 \times \%d) = \%d.\n",
27
                  length, width, perimeter);
28 }
```