DAVID FURNES

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OBJECTIVE

Seeking an engineering or product design internship in the technology industry, using skills in coding, design, and usability.

EDUCATION

University of Connecticut, Storrs, CT
Dual degree, School of Engineering & College of Liberal Arts and Sciences
Bachelor of Science, Computer Science, May 2013
Bachelor of Science, Psychology, May 2013

NOTABLE SKILLS

Coding:	**Web:**	**Design:**
Objective-C, C++, Java, JavaScript, Ruby, Lisp, PHP	HTML5, CSS, JQuery, Apache, MySQL, Git	Photoshop, Illustrator, After Effects, typography, color theory

INTERESTS/ SIDE PROJECTS

- Self-taught Objective-C and Foundation/UIKit for iOS programming, and currently in the process of creating an iPhone app for sale on the App Store.
- Won a $12,000 college scholarship for completing a five-month individual study research project (in competition with five other finalists).
- Fan of tech blogs & podcasts, biking & hiking, and League of Legends.

WORK EXPERIENCE

One Planet Education Network, Scituate, MA
Design Intern   June 2011 – August 2011
- Wrote, designed, and coded a landing page for customers interested in purchasing an upcoming educational game, including client-side form validation and use of Luhn's Algorithm to avoid credit card mistypes.
- Provided feedback to developers after playtesting pre-release games.

Engineering Student Leadership Council, Storrs, CT
Designer   April 2011 – Present
- Responsible for marketing for the group and its events, including branding, web design, posters, and social media.

University of Connecticut Student Television, Storrs, CT
Web Developer   October 2009 – Present
- Implemented a complete redesign of the station's website.
- Integrated sections of the website with University of Connecticut's single sign-on system to let students quickly log in.