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Bypassing the IDE startup to Debug an IDE plug-in

By David | August 26, 2019

0 Comment

Not sure why I've never thought about this before but if you debug your IDE plug-ins you will see the IDE throws a lot of exceptions on start-up. Now, you could ask the IDE to ignore these but they will be ignored for ever (globally) not on a project specific basis (that would be a nice improvement).

So recently I've started my plug-in debugging by just launching the project without debugging (having first checked that the plug-in loads correctly in a previous debugging session) and then I attached the primary IDE to the running secondary IDE. This is quicker than waiting for the secondary IDE to load under debugging and have to wade through the list of exceptions being thrown.

Dave.

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