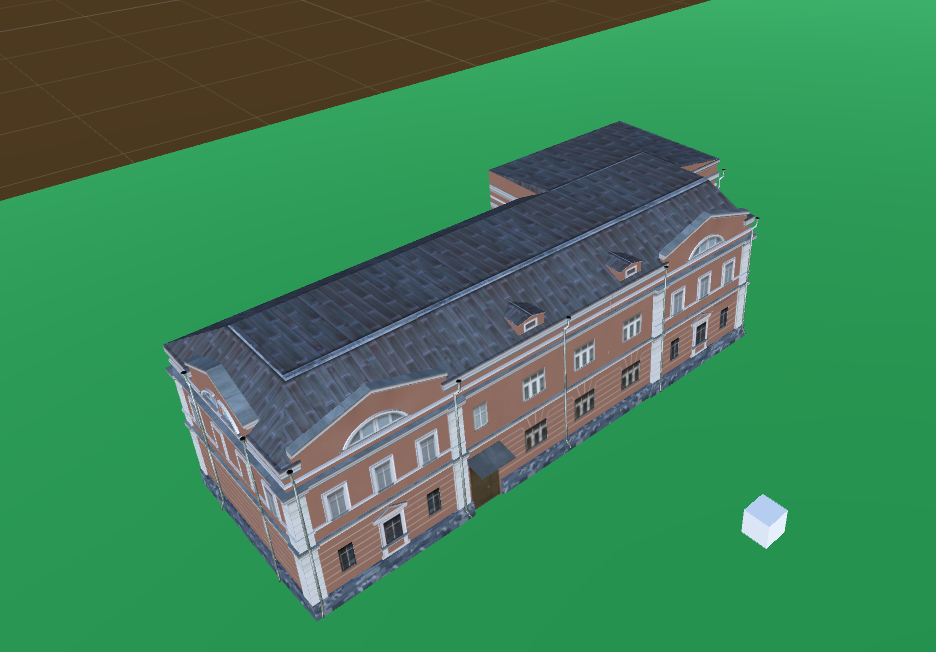
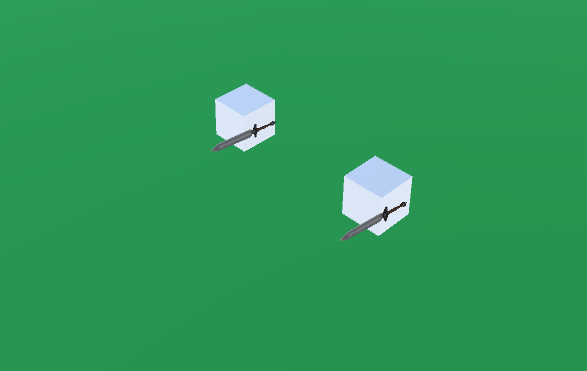
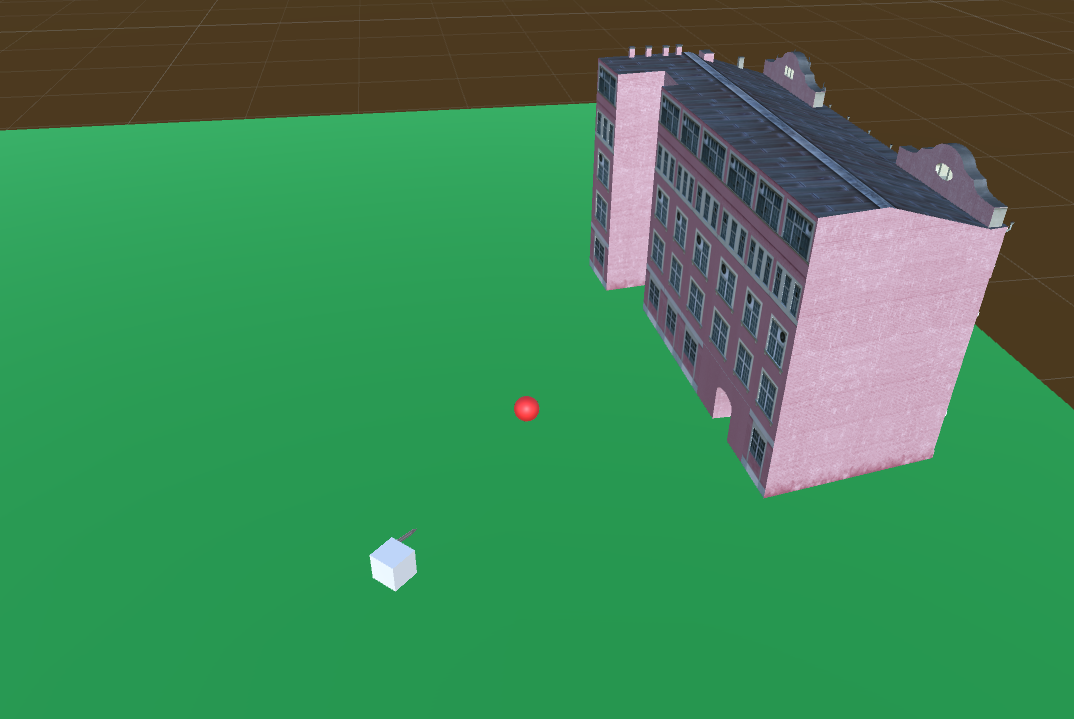
# SCHEMATICS

 Game start

 Hire farmers

 Train soldiers

 Attack enemy