

Introduction to Python Programming

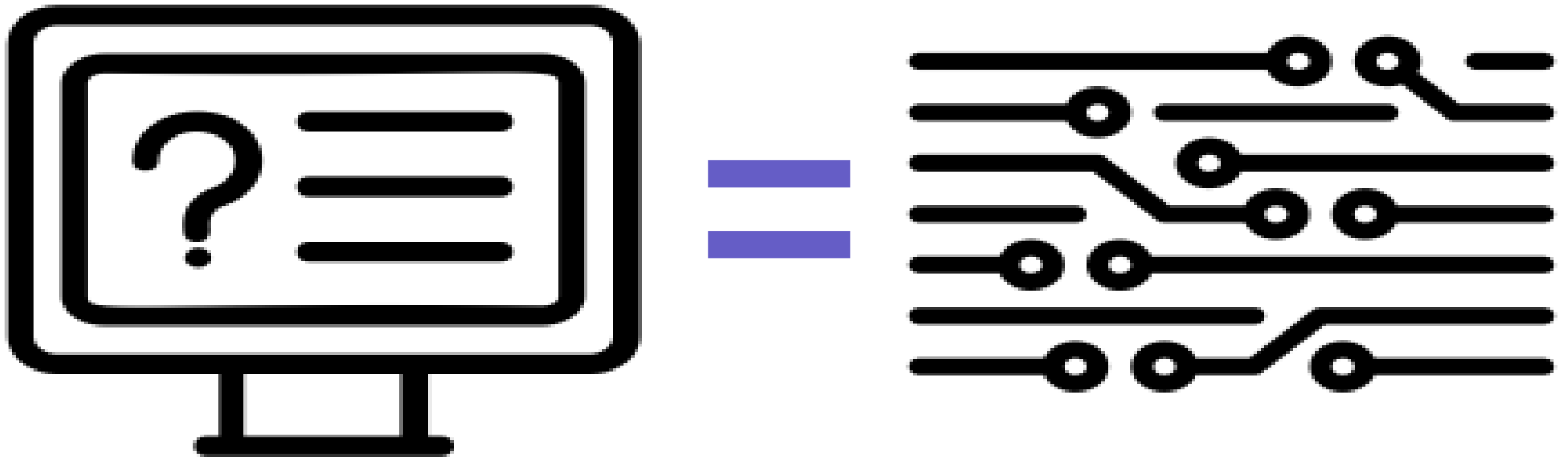
1 - Output, variables and input.

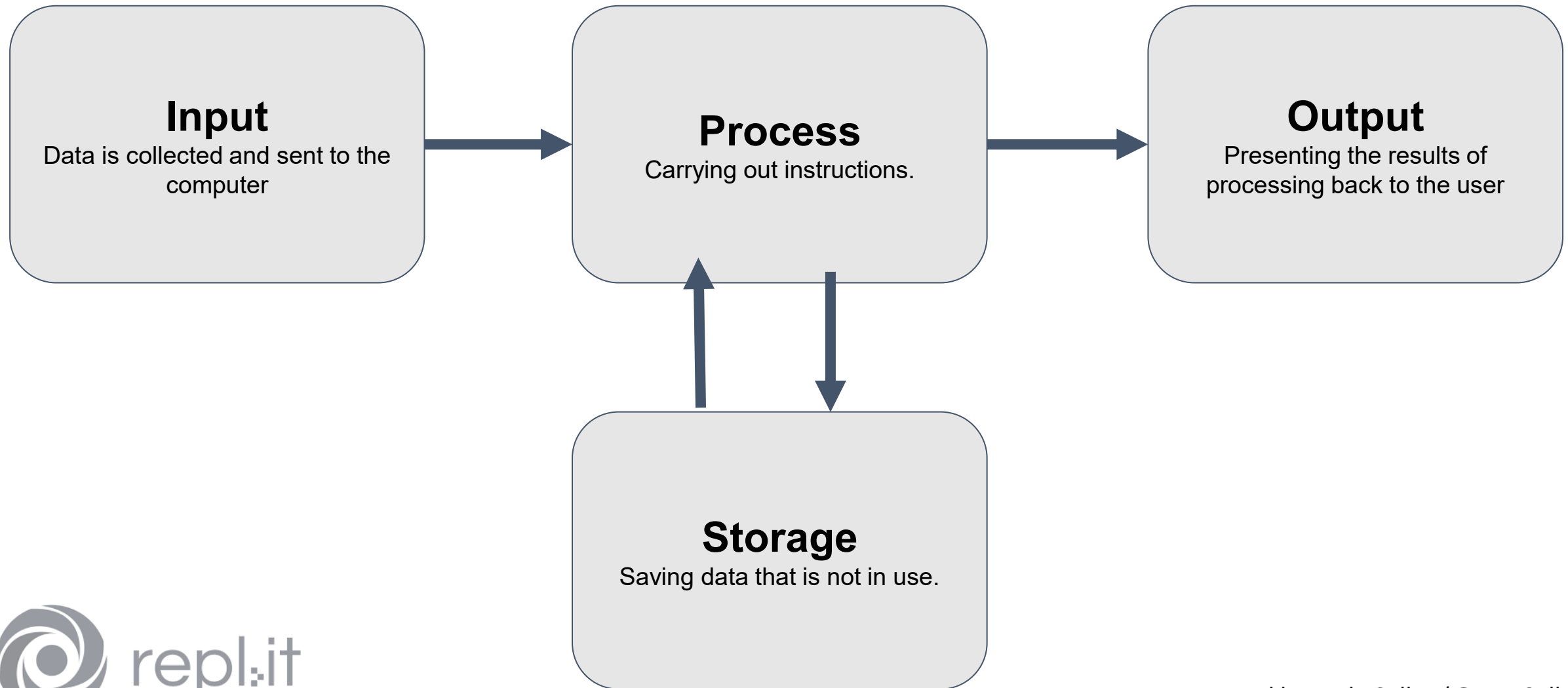
Learning Goals/Objectives

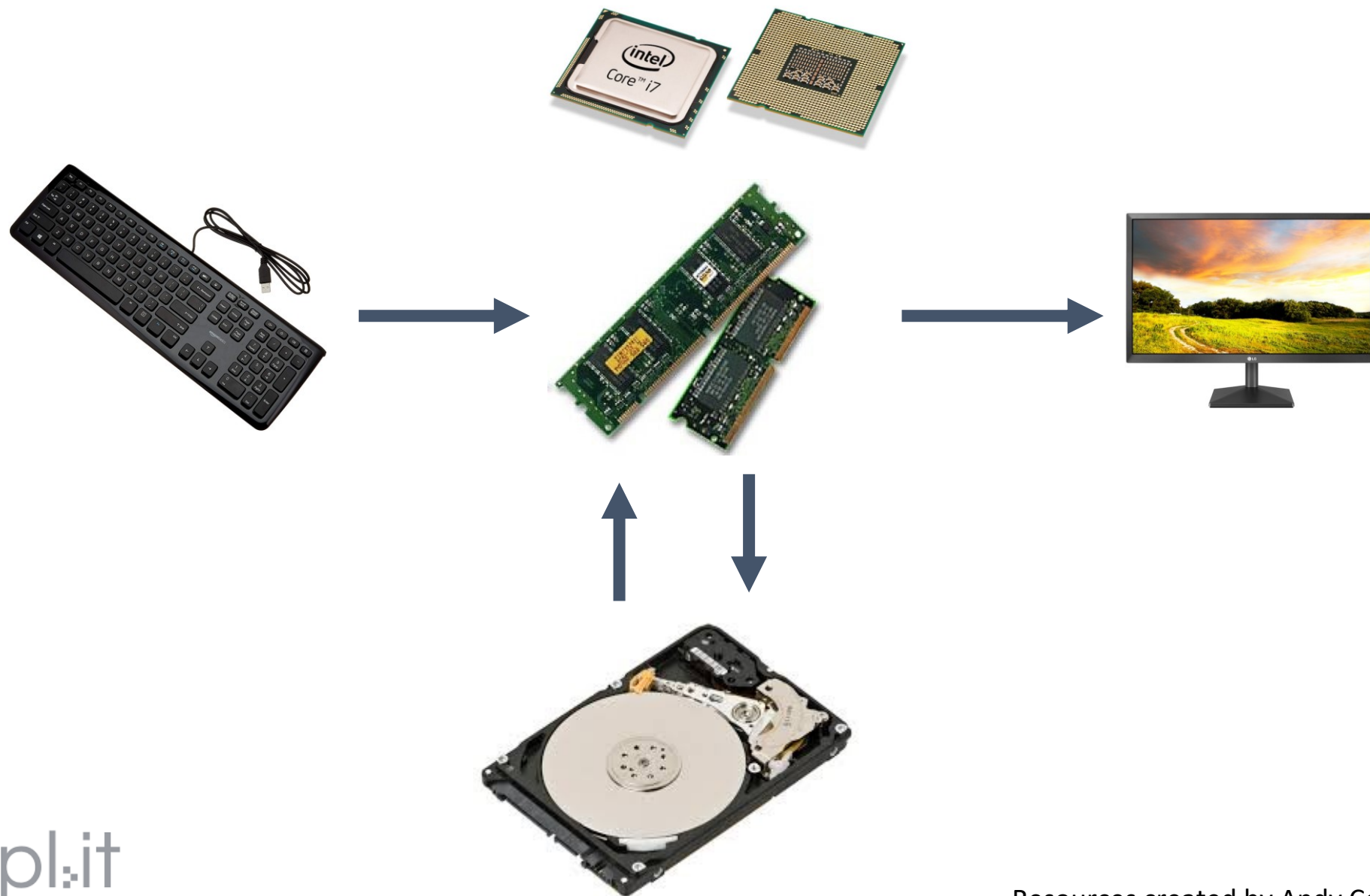
Be able to read, comprehend, trace, adapt and create Python code that:

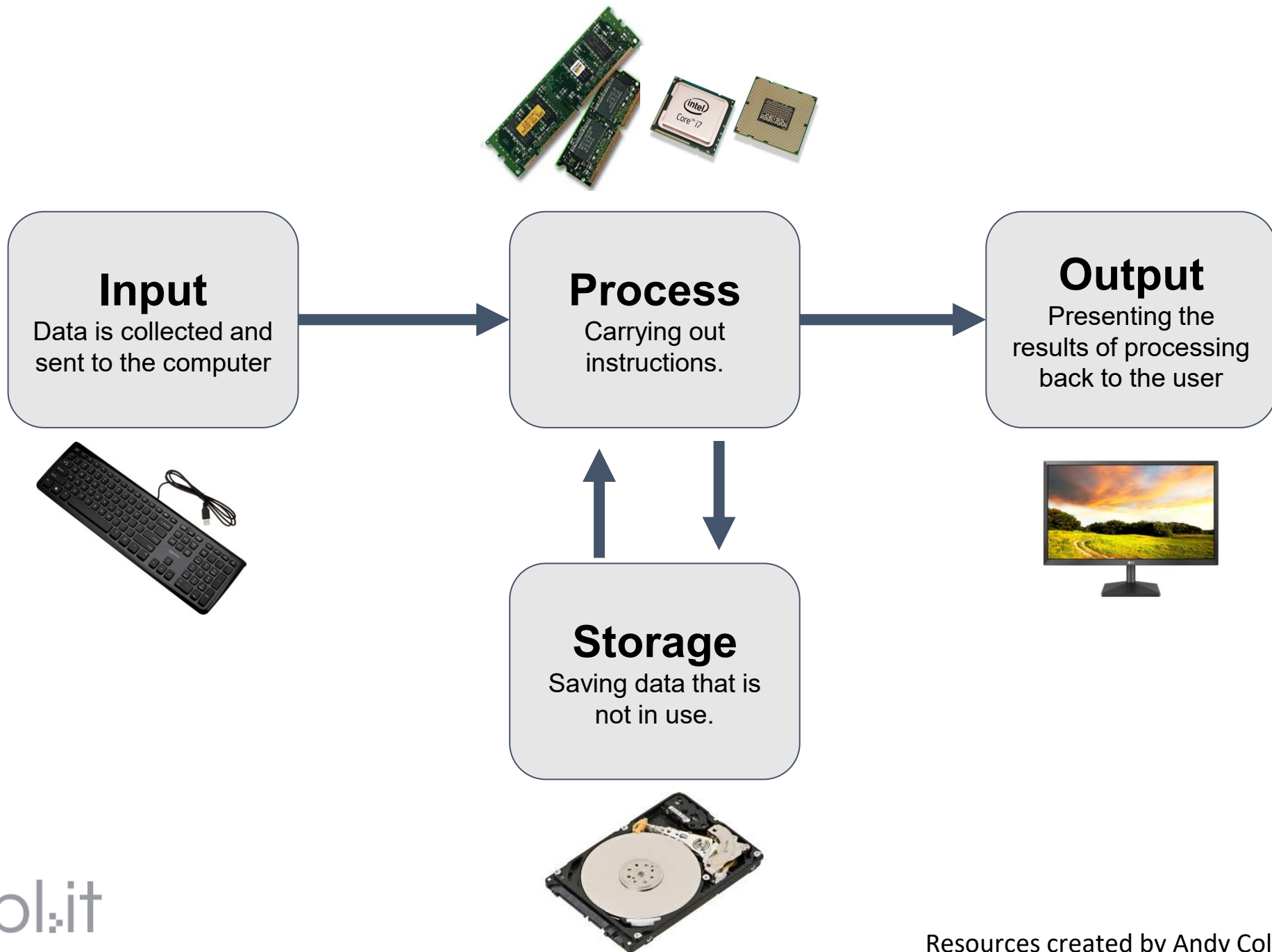
- Outputs text to the console
- Assigns data to variables
- Gets input
- Assigns input to variables.
- Refers to variables in other statements such as 'print'

What is a Computer?







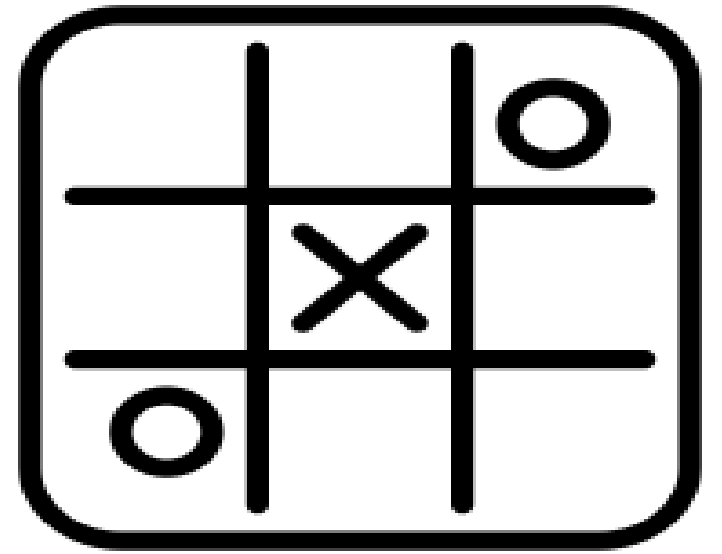
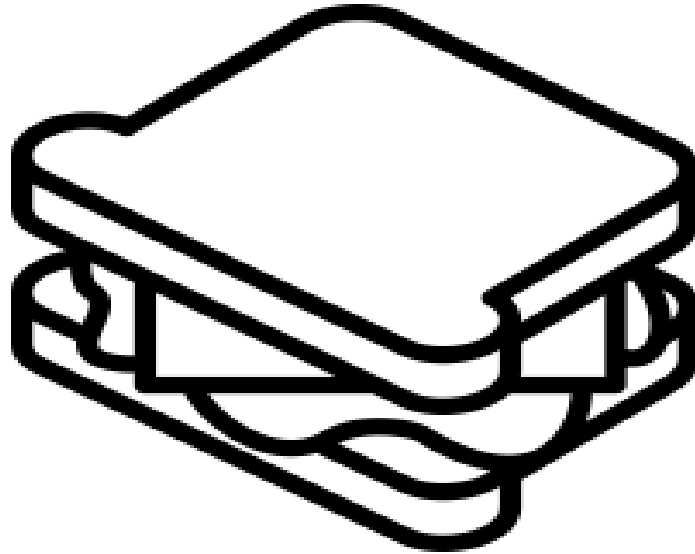


Algorithms

"An algorithm is a sequence of instructions for a task"

Algorithm \neq Computer Program

Algorithms In The Real World



A Computer Program

Algorithms that are converted into code become computer programs.

Algorithm

OUTPUT "Hello, World"

Scratch



Python

```
print("Hello, World!")
```

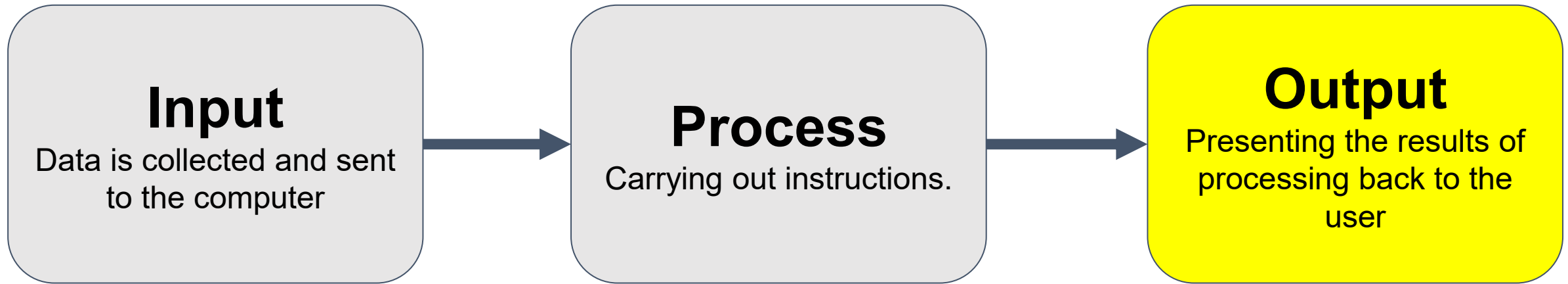
Choose 'Fork'
here



The screenshot shows the Repl.it web interface. At the top, the header displays the user profile, the repository name '@MrAColley/WretchedRecentGenericsoftware', and a 'run' button. On the left, a file explorer shows 'main.py'. The center is a code editor with a yellow callout box that says 'Write your code here.' The right side is a console window showing the URL 'https://WretchedRecentGenericsoftware.mracolley.repl.run' and the Python version 'Python 3.8.2 (default, Feb 26 2020, 02:56:10)'. A yellow callout box in the console says 'The console. See what happens when you run your code here.'

OUTPUT

Programming – Output



```
print("your text goes here")
```

Programming – Output - Investigate

```
print("your text goes here")
```

Syntax – The Way The Code Is Written

print – no capital p.

Brackets – after print and at the end.

Text **must** go in speech marks.

Incorrect syntax = broken code that won't work = error!

Programming – Output – Predict & Run

```
5    #Task 1 - Add a comment on line 7 to predict  
    what the code on line 8 will do.  
6  
7  
8    print("Hello World!")
```

Add comments to the code to predict exactly what it will output.

Run the code to see if you were correct.

Programming – Output – Investigate

```
print("Hello World!")
```

```
# Task Investigate
```

```
# What would the output of the code print("I love Computing") be?
```

```
# What would happen if the code print("I love Comping") was run?
```

```
# What would happen if the code print("I love Computing" was run?
```

Add comments to the code to answer the questions.

<https://repl.it/@MrAColley/11-Output>

Programming – Output – Modify & Make

Modify – reuse the `print` statement to add your own single line message to the program.

Make – use the `print` statement to output a joke that appears on multiple lines (keep it clean!). **Extra challenge** – can you figure out how to add blank lines like in my joke?

```
What's orange and sounds like a parrot?
```

```
A carrot!
```



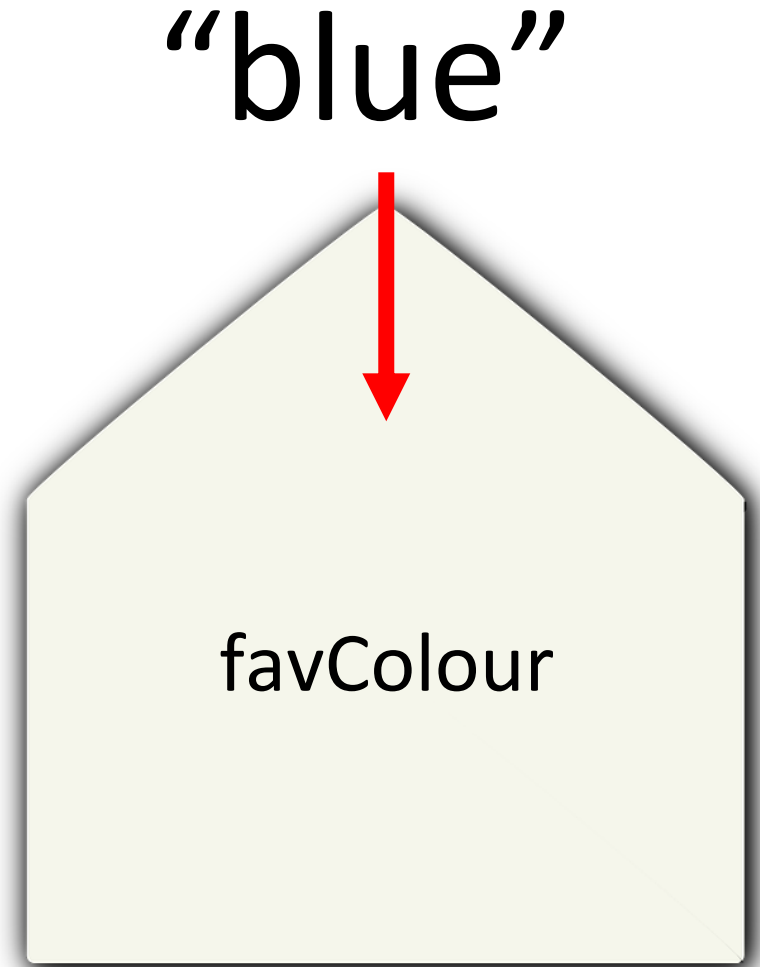
VARIABLES

Programming - Variables

- Placeholders for information.
- Can store one piece of information.
- Can be called whatever you like (keep it relevant)
- No spaces in the name.
- Name starts with a lower case letter.
- Can't have 2 variables with the same name.
- Use the variable name whenever you want to
- output the information.

```
print(favColour)
```

```
print("My favourite colour is " + favColour)
```



Programming – Variables – Predict & Run

```
#Task 1 - Add comments to the code below to explain what it does  
  
name = "Ax1"  
  
print(name)
```

Add comments to the code to predict exactly what it will output.

Run the code to see if you were correct.

Programming – Variables – Modify

#Task 2 - Concatenation

#You can combine variables with strings in an output

```
name1 = "Ax1"
```

```
name2 = "Slash"
```

#Add 2 more variables to store 'Duff' and 'Izzy'

#This line uses concatenation to join the variables together with the string 'and' to make a sentence.

#Complete the line to output all of the variables

```
print(name1 + " and " + name2 + " and ")
```



Programming – Variables – Make

#Task 3

```
##### SIMPLE #####  
# Assign your name and your favourite food to 2 separate variables.  
# Output the contents of the variables on 2 separate lines
```



```
fish  
chips  
❖
```

```
##### MEDIUM #####
```

```
# Output two sentences (not just the contents of the variables). The  
first with your name, the second with your favourite food.
```



```
My first favourite food is fish  
My second favourite food is chips  
❖
```

```
##### COMPLEX #####  
# Output both pieces of information as part of the same sentence.  
# Make sure that you have spaces and punctuation in the correct  
places.
```

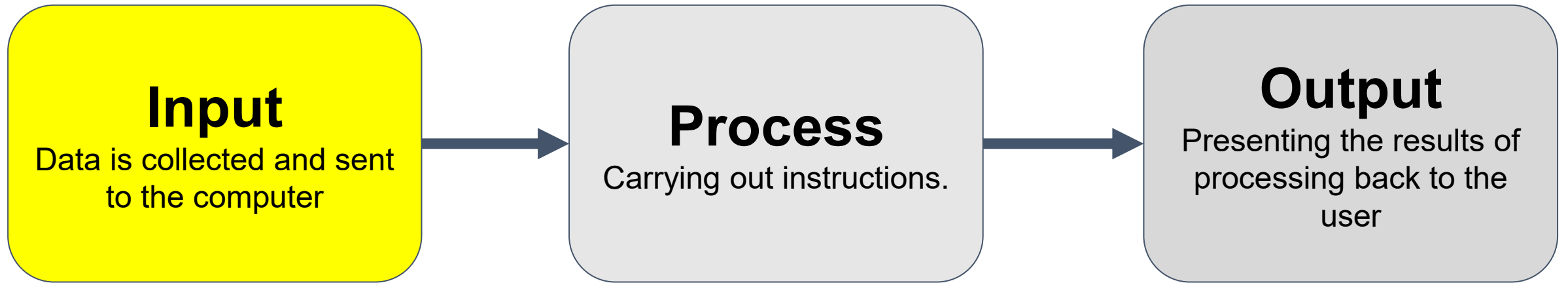


```
My favourite foods are fish and chips.  
❖
```

<https://repl.it/@MrAColley/13-Variable-Assignment-Challenge>

INPUT

Programming – Input



```
print("What's your name?")  
name = input()  
print("Hello " + name)
```

Programming – Input – Predict & Run

#Task 1 - Add comments to the code below to predict what will happen when it is run.

#Task 2 - add comments to the code to explain what the variables are called and where they are used. Make sure to show where the variable.

```
print("Hi! What's your name?")
```

```
name = "Dave"
```

```
print("Hi " + name + "! How are you today?")
```

Add comments to the code to predict exactly what it will output.
Run the code to see if you were correct.

<https://repl.it/@MrAColley/14-Input-With-Variables>



Programming – Input - Efficiency

```
print("What's your name?")  
name = input()
```

```
name = input("What's your name?")
```

Programming – Input – Modify

Task 3 - Adapt the code so that it assigns input into the 'name' variable. CHALLENGE - put a prompt in the input command to ask the user for their name.

Task 4 - Combine lines 24 and 25 so that the input has a prompt in it.

#Task 5 - Adapt the output on line 26 so that it includes both the name and the answer variables.

```
name = "Billy"
print("We want to know if you like programming!")
print()
print("Do you like programming " + name + "?")
answer = input()
print("Great! You said " + answer + "!")
print("Let's learn some Python today")
```

Programming – Variables – Make Homework

Chat-Bot Challenge

Lots of websites use chat bots to interact with their customers. These chat bots are often very sophisticated and use AI to learn and adapt to the user. Our chat bot is going to be a bit simpler.

The chat bot should work like this:

- Ask the user their name and store it in a variable.
- Greet the user by name.
- Ask the user three questions about themselves and store their responses in three **different** suitably named variables.
- Respond to each of the questions one by one, using the user's name in the response.
- Output a summary of all of the user's answers in a single sentence.

