

```
Point p1( -10, -7 );
Point p2( 10, 7 );
Domain domain( p1, p2 );
DigitalSet shape_set( domain );
Shapes<Domain>::addNorm1Ball( shape_set, Point( -5, -1 ), 5 );
Shapes<Domain>::addNorm1Ball( shape_set, Point( 5, 1 ), 5 );
shape_set.erase( Point( -5, -1 ) );
shape_set.erase( Point( 5, 1 ) );

Board2D board;
board << domain << shape_set; // display domain and set
board.saveSVG( "dgtalboard-2-sets-1.svg" );
board.saveEPS( "dgtalboard-2-sets-1.eps" );
```