```
In [1]: import torch
```

Basics of Tensor

```
In [2]: | torch.empty(size=(2,3,4))
 Out[2]: tensor([[[-1.5369e+29,
                                 3.0882e-41,
                                             7.0065e-44,
                                                          7.0065e-44],
                  [ 6.3058e-44,
                                 6.7262e-44,
                                             6.8664e-44,
                                                          6.3058e-44],
                  [ 6.8664e-44,
                                 6.8664e-44,
                                             1.1771e-43,
                                                          6.7262e-44]],
                 [[ 7.8473e-44,
                                 8.1275e-44,
                                             7.1466e-44,
                                                          7.1466e-44],
                  8.1275e-44,
                                 6.7262e-44,
                                             7.4269e-44,
                                                          6.4460e-44],
                  [ 7.0065e-44, 7.9874e-44,
                                                          7.0065e-44]]])
                                            7.5670e-44,
 In [3]: torch.ones(size=(3,4))*2
 Out[3]: tensor([[2., 2., 2., 2.],
                 [2., 2., 2., 2.],
                 [2., 2., 2., 2.]
 In [4]: | t=torch.arange(6)
         t.dtype
 Out[4]: torch.int64
 In [5]: | t.double().dtype
 Out[5]: torch.float64
 In [6]: torch.linspace(start = 1 , end=20, steps=30).shape
 Out[6]: torch.Size([30])
 In [7]:
         import numpy as np
 In [8]:
         arr=np.arange(16)
         arr
 Out[8]: array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])
 In [9]: | t=torch.tensor(arr)
 Out[9]: tensor([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])
In [10]: t=torch.from_numpy(arr)
In [11]: | t.numpy()
Out[11]: array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])
```

```
In [12]:
         device = "cuda" if torch.cuda.is_available() else "cpu"
Out[12]: 'cuda'
In [13]: | torch.tensor([1,2,3,4],dtype=torch.float32,device=device,requires_grad=True)
Out[13]: tensor([1., 2., 3., 4.], device='cuda:0', requires_grad=True)
In [14]: | torch.eye(5)
Out[14]: tensor([[1., 0., 0., 0., 0.],
                  [0., 1., 0., 0., 0.]
                  [0., 0., 1., 0., 0.],
                 [0., 0., 0., 1., 0.],
                  [0., 0., 0., 0., 1.]
In [15]: | torch.diag(torch.tensor([1,2,3,5]))
Out[15]: tensor([[1, 0, 0, 0],
                 [0, 2, 0, 0],
                  [0, 0, 3, 0],
                  [0, 0, 0, 5]]
In [17]: | t= torch.rand(size=(4,4))
Out[17]: tensor([[0.9226, 0.8020, 0.0982, 0.4110],
                  [0.3395, 0.5142, 0.0340, 0.7705],
                  [0.9272, 0.9321, 0.5185, 0.3325],
                  [0.1675, 0.0060, 0.5868, 0.8137]])
In [18]: | torch.diag(t)
Out[18]: tensor([0.9226, 0.5142, 0.5185, 0.8137])
 In [ ]:
```

Tensor Operation

```
In [20]: x = torch.ones(size=(3,4))
         y = torch.ones(size=(3,4))*4
In [21]: | print(x)
         print(y)
         tensor([[1., 1., 1., 1.],
                 [1., 1., 1., 1.],
                 [1., 1., 1., 1.]
         tensor([[4., 4., 4., 4.],
                 [4., 4., 4., 4.]
                  [4., 4., 4., 4.]])
In [22]: | z=torch.empty(size=(3,4))
```

```
In [23]: | torch.add(x,y,out=z)
Out[23]: tensor([[5., 5., 5., 5.],
                  [5., 5., 5., 5.],
                  [5., 5., 5., 5.]
In [25]:
         z=torch.add(x,y)
Out[25]: tensor([[5., 5., 5., 5.],
                  [5., 5., 5., 5.],
                  [5., 5., 5., 5.]
In [26]:
         z=x+y
In [27]:
         \#x+=y
         x.add_(y)
          Χ
Out[27]: tensor([[5., 5., 5., 5.],
                  [5., 5., 5., 5.],
                  [5., 5., 5., 5.]
In [32]: | torch.arange(4)*3 <5</pre>
Out[32]: tensor([ True, True, False, False])
In [31]: x.pow(2)
Out[31]: tensor([[25., 25., 25., 25.],
                  [25., 25., 25., 25.],
                  [25., 25., 25., 25.]])
In [35]: x = torch.ones(size=(3,4))
         y = torch.ones(size=(4,5))*3
In [36]:
         torch.matmul(x,y)
Out[36]: tensor([[12., 12., 12., 12., 12.],
                  [12., 12., 12., 12., 12.],
                  [12., 12., 12., 12., 12.]])
In [38]:
         batch=32
         m=3
          n=4
          p=5
In [40]:
         x = torch.ones(size=(batch,m,n))
         y = torch.ones(size=(batch,n,p))
          torch.bmm(x,y).shape
Out[40]: torch.Size([32, 3, 5])
```

Reshaping a tensor

```
In [41]: | t=torch.tensor([1,2,3,4,5,6])
         t.shape
Out[41]: torch.Size([6])
In [47]: t.unsqueeze(axis=1).squeeze()
Out[47]: tensor([1, 2, 3, 4, 5, 6])
In [51]: | t=torch.arange(15)
         t
Out[51]: tensor([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14])
In [52]: | t.view(1,3,5)
Out[52]: tensor([[ 0, 1, 2, 3, 4],
                 [5, 6, 7, 8, 9],
                 [10, 11, 12, 13, 14]])
In [61]: tensor=torch.linspace(0,10,24).reshape(2,3,4)
In [62]: tensor
Out[62]: tensor([[[ 0.0000, 0.4348, 0.8696, 1.3043],
                  [1.7391, 2.1739, 2.6087, 3.0435],
                           3.9130, 4.3478, 4.7826]],
                  [ 3.4783,
                 [[5.2174, 5.6522, 6.0870, 6.5217],
                 [ 6.9565, 7.3913, 7.8261, 8.2609],
                  [ 8.6957, 9.1304, 9.5652, 10.0000]]])
In [64]: | tensor[0][:,:2]
Out[64]: tensor([[0.0000, 0.4348],
                 [1.7391, 2.1739],
                 [3.4783, 3.9130]])
In [66]: tensor.shape
Out[66]: torch.Size([2, 3, 4])
In [69]: | tensor.sum(axis=2)
Out[69]: tensor([[ 2.6087, 9.5652, 16.5217],
                 [23.4783, 30.4348, 37.3913]])
```