

VISVESVARAYA TECHNOLOGICAL UNIVERSITY
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MOBILE APPLICATION DEVELOPMENT LABORATORY

(18CSMP68)

PROJECT REPORT
ON
“MEDIA PLAYER”

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AIM:

Create an application to demonstrate a basic media player that allows the user to Forward, Backward, Play and Pause an audio. Also, make use of the indicator in the seek bar to move the audio forward or backward as required.

XML CODE

```
<?xml version="1.0" encoding="utf-8"?>

<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"

    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <SeekBar
        android:id="@+id/seekBar1"
        android:layout_width="296dp"
        android:layout_height="16dp"
        android:layout_marginTop="50dp"
        android:progressBackgroundTint="@color/design_default_color_on_secondary"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.495"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/imageView" />

    <ImageButton
        android:id="@+id/btnFwd"
        android:layout_width="60dp"
        android:layout_height="60dp"
        android:layout_marginTop="64dp"
        android:layout_marginEnd="68dp"
        android:layout_marginRight="68dp"
        android:layout_marginBottom="324dp"
        android:background="@drawable/pause"
```

```

android:backgroundTint="#FFFFFF"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintTop_toBottomOf="@+id/seekBar1"
app:layout_constraintVertical_bias="0.0"
tools:src="@drawable/ic_fwd"
tools:srcCompat="@tools:sample/avatars" />

```

<ImageButton

```

android:id="@+id/btnBwd"
android:layout_width="60dp"
android:layout_height="60dp"
android:layout_marginTop="64dp"
android:layout_marginEnd="52dp"
android:layout_marginRight="52dp"
android:layout_marginBottom="324dp"
android:backgroundTint="#FFFFFF"
android:src="@drawable/ic_bwd"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toStartOf="@+id/btnPlay"
app:layout_constraintHorizontal_bias="1.0"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/seekBar1"
app:layout_constraintVertical_bias="0.0"
tools:src="@drawable/ic_bwd"
tools:srcCompat="@tools:sample/avatars" />

```

<ImageButton

```

android:id="@+id/btnPlay"
android:layout_width="60dp"
android:layout_height="60dp"

```

```
android:layout_marginTop="64dp"
android:layout_marginEnd="60dp"
android:layout_marginRight="60dp"
android:layout_marginBottom="326dp"
android:backgroundTint="#FFFFFF"
android:src="@drawable/play"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toStartOf="@+id/btnFwd"
app:layout_constraintTop_toBottomOf="@+id/seekBar1"
app:layout_constraintVertical_bias="0.0"
tools:src="@drawable/play"
tools:srcCompat="@tools:sample/avatars" />
```

<ImageView

```
android:id="@+id/imageView"
android:layout_width="198dp"
android:layout_height="193dp"
android:layout_marginTop="24dp"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
tools:srcCompat="@tools:sample/avatars" />
```

</androidx.constraintlayout.widget.ConstraintLayout>

Java CODE

```
package com.example.mediaplayer;

import androidx.appcompat.app.AppCompatActivity;

import android.media.MediaMetadata;
import android.media.MediaMetadataRetriever;
import android.media.MediaPlayer;
import android.os.Bundle;
import android.os.Handler;
import android.provider.ContactsContract;
import android.view.MotionEvent;
import android.view.View;
import android.widget.ImageButton;
import android.widget.ImageView;
import android.widget.SeekBar;
import android.widget.TextView;
import android.widget.Toast;

import java.io.IOException;

public class MainActivity extends AppCompatActivity {

    ImageButton btnPlay, btnFwd, btnBwd;

    ImageView img;
    SeekBar seekBar;
    Handler mHandler = new Handler();
    Runnable mRunnable;
```

```
MediaPlayer mediaPlayer;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
```

```
    super.onCreate(savedInstanceState);
```

```
    setContentView(R.layout.activity_main);
```

```
    img = (ImageView) findViewById(R.id.imageView);
```

```
    btnPlay = (ImageButton) findViewById(R.id.btnPlay);
```

```
    btnFwd = (ImageButton) findViewById(R.id.btnFwd);
```

```
    btnBwd = (ImageButton) findViewById(R.id.btnBwd);
```

```
    btnPlay = (ImageButton) findViewById(R.id.btnPlay);
```

```
    btnPlay.setImageResource(R.drawable.play);
```

```
    btnBwd.setImageResource(R.drawable.rewind);
```

```
    btnFwd.setImageResource(R.drawable.forward);
```

```
    img.setImageResource(R.drawable.media1);
```

```
    mediaPlayer = MediaPlayer.create(this, R.raw.song1);
```

```
    seekBar = findViewById(R.id.seekBar1);
```

```
// MediaMetadataRetriever mn= new MediaMetadataRetriever();
```

```
// mn.setDataSource(String.valueOf(R.raw.song2));
```

```
btnPlay.setOnClickListener(new View.OnClickListener() {
```

```
    @Override
```

```
    public void onClick(View v) {
```

```
        // stopPlaying();
```

```
        // Toast.makeText(MainActivity.this, "Playing audio from Asset directory",  
        Toast.LENGTH_SHORT).show();
```

```
        if (!mediaPlayer.isPlaying()) {
            mediaPlayer.start();
            getAudioStats();
            //txt2.setText(String.valueOf(mediaPlayer.getDuration()/100000));
            //
            Stitle.setText(mn.extractMetadata(MediaMetadataRetriever.METADATA_KEY_TITLE));
            btnPlay.setImageResource(R.drawable.pause);
            updateSeekBar();
        } else {
            mediaPlayer.pause();
            btnPlay.setImageResource(R.drawable.play);
        }
        // initializeSeekBar();
    }
});

seekBar.setOnTouchListener((v, event) -> {
    SeekBar s = (SeekBar) v;
    int position = (mediaPlayer.getDuration() / 100) * s.getProgress();
    mediaPlayer.seekTo(position);
    return false;
});

btnFwd.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        if (mediaPlayer.getDuration() > mediaPlayer.getCurrentPosition() + 10000) {
            mediaPlayer.seekTo(mediaPlayer.getCurrentPosition() + 10000);
            updateSeekBar();
        }
    }
})
```



```
});  
  
btnBwd.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {  
        if (mediaPlayer.getCurrentPosition() > 10000) {  
            mediaPlayer.seekTo(mediaPlayer.getCurrentPosition() - 10000);  
            updateSeekBar();  
            getAudioStats();  
        }  
    }  
});  
}  
  
private void updateSeekBar(){  
    if(mediaPlayer.isPlaying()){  
  
seekBar.setProgress((int)((float)mediaPlayer.getCurrentPosition()/mediaPlayer.getDuration()*100));  
        mHandler.postDelayed(updater,1000);  
    }  
}  
  
protected void getAudioStats(){  
    int duration = mediaPlayer.getDuration()/1000; // In milliseconds  
    int due = (mediaPlayer.getDuration() - mediaPlayer.getCurrentPosition())/1000;  
    //int pass = duration - due;  
  
    //mPass.setText("" + pass + " seconds");  
    //mDuration.setText("" + duration + " seconds");  
    // txt1.setText("" + due);  
}
```

```
private Runnable updater = new Runnable() {  
    @Override  
    public void run() {  
        updateSeekBar();  
    }  
};  
  
private void stopPlaying () {  
    // If media player is not null then try to stop it  
    if (mediaPlayer != null) {  
        mediaPlayer.stop();  
        mediaPlayer.release();  
        mediaPlayer = null;  
        Toast.makeText(this, "Stop playing.", Toast.LENGTH_SHORT).show();  
        if (mHandler != null) {  
            mHandler.removeCallbacks(mRunnable);  
        }  
    }  
}  
  
}
```

OUTPUT:

