Risk	Description	Probability of Occurence	Damage		Mitigation Strategy	Person in Charge	Risk Factor
Git chaos with branches	Merge conflicts occure and changes might get lost	80%	0d	2h	Think before merging	Noah	1,60
Someone leaves the team	Someone could leave the DHBW	5%	10d	0h	Learn enough for the tests and don't lose interest in IT	Everyone	12,00
Someone can't work (no pc)	Physical Damage to someone's PC	5%	1d	0h	Multiple amount of devices	Everyone	1,20
Errors in the dev database	An error occurs while using the database, data becomes incosistent	80%	0d	1h	Script to reset the db to default values via github action	s Lukas	0,80
User data gets lost	while on production the data on the database could get lost or corrupted	25%	1d	0h	Create Backups with Azure (there's no userdata yet)	Lukas	6,00
Unrealistic schedules	Our schedule for the project or specific use cases is not realistic	10%	4d	0h	Talking regularly about our progress and intervene in time	Everyone	9,60
Error in production app	a function in the app in production does not work as expected	20%	0d	4h	Code reviews, automated tests, manual tests	Ralph	0,80
Technology stack changes	On of our technologies is not usable how we wanted to use it	5%	10d	0h	Research about tech stack	Lukas	12,00
Error with npm and ionic	An error could show up while building the project with npm	90%	0d		Read the "ReadMe" before trying to build	Everyone	1,80
Special skills are missing	Technologies we use might be unknown by everyone	20%	2d	0h	Sharing knowledge among our team and be aware of what technologies we use	Everyone	9,60
Ineffective Communication	Working on stuff without letting the others know	5%	1d	1h	Using YouTrack and meeting every few days on discord	Everyone	1,25
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	n		0,00
			0d	0h	ו		0,00
			0d	0h	ו		0,00
			0d		n		0,00
			0d	0h	ו		0,00
			0d	0h	n		0,00
			0d	0h	ו		0,00
			0d				0,00
			0d	0h	1		0,00
			0d				0,00
			0d	0h	1		0,00
			0d		ו		0,00
			0d				0,00
			0d				0,00
			0d				0,00
			0d	0h	n e		0,00
			0d		n		0,00
			0d	0h			0,00