```
inputTransponders) {
                                               HashMap<String, Satellite> satellites = new HashMap<>();
                                               for(InputTransponder inputTrasponder : inputTransponders){
                                                   String satName = inputTrasponder.sat;
                                                   Transponder transponder = new Transponder(inputTrasponder.pol,
                                                                                         inputTrasponder.freq, inputTrasponder.sym);
                                                   ArrayList<Node> channels = new ArrayList<>();
                                                   for(InputChannel channel: inputTrasponder.channels){
                                                       channels.add(new Channel(channel.name, parseInt(channel.sid)));
                                                   }
                                                   transponder.setChildren(channels);
                                                   if(satellites.containsKey(satName)){
                                                       satellites.get(satName).addChild(transponder);
                                                   else{
                                                       Satellite sat = new Satellite(satName, inputTrasponder.orbital);
                                                       sat.addChild(transponder);
                                                       satellites.put(satName, sat);
                                                   }
                                               return new ArrayList<>(satellites.values());
T1: K1, K11
T2: K1, K2, K3, K4, K5, K4, K6, K7, K9, K10, K2, K11
T3: K1, K2, K3, K4, K5, K4, K6, K7, K9, K10, K2, K3, K4, K5, K4, K6, K7, K8, K10, K2, K11
T4: K1, K2 -> Exception
Anweisungsüberdeckung: { T3 }
                                          Zweigüberdeckung: { T3 }
                                                                            Pfadüberdeckung: { T1, T2, T3, T4 } *
```

protected static ArrayList<Node> getSatellitesFromInputFormat(ArrayList<InputTransponder>

^{*} keine vollständige möglich, wegen For-Schleifen, aber so alle Pfade überdeckt, die For-Schleife als 1x Pflicht betrachtet