Multithreading in Java

Thread

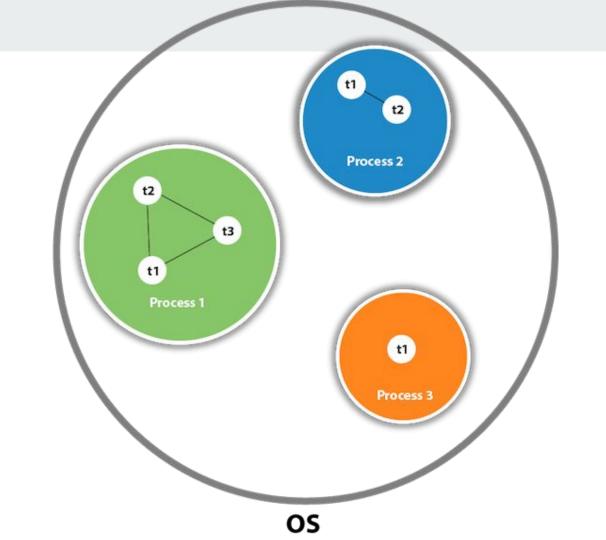
A thread is a lightweight sub-process, the smallest unit of processing. Multiprocessing and multithreading, both are used to achieve multitasking.

Advantages of Java Multithreading

- 1) It doesn't block the user because threads are independent and you can perform multiple operations at the same time.
- 2) You can perform many operations together, so it saves time.
- 3) Threads are independent, so it doesn't affect other threads if an exception occurs in a single thread.

Multitasking

- Process-based Multitasking (Multiprocessing)
- Thread-based Multitasking (Multithreading)

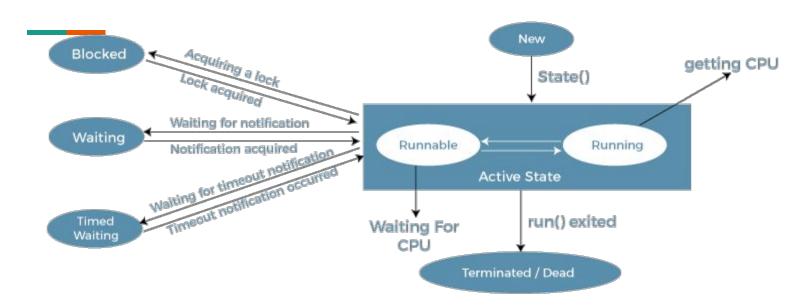


Java Thread class

Java provides Thread class to achieve thread programming. Thread class provides constructors and methods to create and perform operations on a thread. Thread class extends Object class and implements Runnable interface.

Life cycle of a Thread (Thread States)

- 1. New
- 2. Active
- 3. Blocked / Waiting
- 4. Timed Waiting
- 5. Terminated



Life Cycle of a Thread

Commonly used Constructors of Thread class:

- Thread()
- Thread(String name)
- Thread(Runnable r)
- Thread(Runnable r,String name)

Commonly used methods of Thread class:

- **public void run():** is used to perform action for a thread.
- **public void start():** starts the execution of the thread.JVM calls the run() method on the thread.
- public void sleep(long miliseconds): Causes the currently executing thread to sleep (temporarily cease execution) for the specified number of milliseconds.
- **public void join():** waits for a thread to die.

- **public void join(long miliseconds):** waits for a thread to die for the specified milliseconds.
- public int getPriority(): returns the priority of the thread.
- public int setPriority(int priority): changes the priority of the thread.
- **public String getName():** returns the name of the thread.
- **public void setName(String name):** changes the name of the thread.
- **public Thread currentThread():** returns the reference of currently executing thread.

Thank You