

Tarea No. 5

Importante: Dejar constancia de procedimiento

- Describa (gramática, funcionamiento, objetivo, alcance, etc) las diferentes implementaciones de analizadores sintácticos (LL, SLR, LR, LALR).
- Describa brevemente los elementos necesarios para construir analizadores sintácticos LR(k).
- Discuta la diferencia y/o similitudes existentes entre los analizadores sintácticos SLR, LR y LALR.
- Considere la gramática

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T F \mid F \\ F &\rightarrow F * \mid a \mid b \end{aligned}$$

Construya la tabla de análisis sintáctico **SLR(1)**

- Considere la gramática

$$\begin{aligned} S &\rightarrow Aa \mid bAc \mid Bc \mid bBa \\ A &\rightarrow d \\ B &\rightarrow d \end{aligned}$$

Construya la tabla de análisis sintáctico **LR(1)**

ANEXO

LR(0)

Closure()

- Every item in I is also an item in $\text{Closure}(I)$
- If $A \rightarrow \alpha \cdot B \beta$ is in $\text{Closure}(I)$ and $B \rightarrow \cdot \gamma$ is an item, then add $B \rightarrow \cdot \gamma$ to $\text{Closure}(I)$
- Repeat until no more new items can be added to $\text{Closure}(I)$

Goto()

- Algorithm for $\text{Goto}(I, X)$, where I is a set of items and X is a grammar symbol: $\text{Goto}(I, X) = \text{Closure}(\{A \rightarrow \alpha X \cdot \beta \mid A \rightarrow \alpha \cdot X \beta \text{ in } I\})$

Building the DFA states

- Start with the production $\langle S' \rangle \rightarrow \cdot \langle S \rangle \$$
- Create the first state to be $\text{closure}(\langle S' \rangle \rightarrow \cdot \langle S \rangle \$)$
- Pick a state I
 - for each $A \rightarrow \alpha \cdot X \beta$ in I
 - find $\text{Goto}(I, X)$
 - if $\text{Goto}(I, X)$ is not already a state, make one
 - Add an edge X from state I to $\text{goto}(I, X)$ state
- Repeat until no more additions possible

Creating the parse tables

For each state

- Transition to another state using a **terminal** symbol is a **shift** to that state (*shift to sn*)
- Transition to another state using a **non-terminal** is a **goto** that state (*goto sn*)
- If there is an item $A \rightarrow \alpha \cdot$ in the state do a **reduction** with that production **for all terminals** (*reduce k*)

SLR(1)

first(): For any string α , $\text{first}(\alpha)$ is the set of terminals that begin the string derived from α .

- If a is a terminal, then $\text{first}(a) = \{a\}$
- If $A \rightarrow \epsilon$ is a production or
 - $A \rightarrow X_1 X_2 \dots X_k$ is a production and $\epsilon \in \text{first}(X_1), \dots, \text{first}(X_k)$
- then $\text{first}(A) = \text{first}(A) \cup \{\epsilon\}$
- If $A \rightarrow X_1 X_2 \dots X_i X_{i+1} \dots X_k$ is a production and
 - $\epsilon \in \text{first}(X_1), \dots, \text{first}(X_i)$ and
 - the terminal $a \in \text{first}(X_{i+1})$
- then $\text{first}(A) = \text{first}(A) \cup \{a\}$

follow(S): For each non-terminal A , $\text{follow}(A)$ is the set of terminals that can come after A in some derivation

- $\text{follow}(S) = \{\$ \}$ where S is the start symbol

- If $A \rightarrow \alpha B \beta$ is a production then $\text{follow}(B) = \text{follow}(B) \cup (\text{first}(\beta) - \{\epsilon\})$
- If $A \rightarrow \alpha B$ is a production or
 - $A \rightarrow \alpha B \beta$ is a production and $\epsilon \in \text{first}(\beta)$
- then $\text{follow}(B) = \text{follow}(B) \cup \text{follow}(A)$

Creating the parse tables

For each state

- Transition to another state using a **terminal** symbol is a **shift** to that state (*shift to sn*)
- Transition to another state using a **non-terminal** is a **goto** that state (*goto sn*)
- If there is an item $A \rightarrow \alpha \cdot$ in the state,
for all terminals $c \in \text{follow}(A)$
do a **reduction** with the production (*reduce k*)

LR(1)

Closure(I)

```
repeat
  for all items  $[A \rightarrow \alpha \cdot X \beta \quad c]$  in  $I$ 
    for any production  $X \rightarrow \gamma$ 
      for any  $d \in \text{First}(\beta c)$ 
         $I = I \cup \{[X \rightarrow \cdot \gamma \quad d]\}$ 
until  $I$  does not change
```

Goto(I, X)

```
J = { }
for any item  $[A \rightarrow \alpha \cdot X \beta \quad c]$  in  $I$ 
   $J = J \cup \{[A \rightarrow \alpha X \cdot \beta \quad c]\}$ 
return Closure(J)
```

Building LR(1) DFA

- Start with the item $[\langle S' \rangle \rightarrow \cdot \langle S \rangle \$]$
- Find the **closure** of the item and make an state
- Pick a state I
 - for each item $[A \rightarrow \alpha \cdot X \beta \quad c]$ in I
 - find **Goto(I, X)**
 - if **Goto(I, X)** is not already a state, make one
 - Add an edge X from state I to **Goto(I, X)** state
- Repeat until no more additions possible

Creating the parse tables

For each LR(1) DFA state

- Transition to another state using a **terminal** symbol is a **shift** to that state (*shift to sn*)
- Transition to another state using a **non-terminal** is a **goto** that state (*goto sn*)
- If there is an item $[A \rightarrow \alpha \cdot a]$ in the state, do a **reduction** for input symbol a with the production $A \rightarrow \alpha$ (*reduce k*)