

```
struct stLoginMessage
{
    char userName[30];
    char password[20];
};
typedef union
{
    unsigned char
all_data[T3000_CONNECT_LENGTH];
    struct
    {
        unsigned int
m_serial_number; //means which device you want to
connect
        stLoginMessage login_message;
        unsigned char reserved_reg[46];
    }reg_date;
}Str_T3000_Connect;
```

