

Real-time Visualization of Analyzed Industrial Communication Network Traffic

FAKULTÄT FÜR INFORMATIK



The Background

- Industrial Network Security – want to understand the traffic
- Analysis of the traffic
- Real-time visualization to help the user understand
- Incidents can be detected visually

The System

- Network traffic is recorded
- Traffic data is analyzed (dissected)
- Data is fed to a streaming platform (Kafka)
- A visualization tool displays data and analysis results

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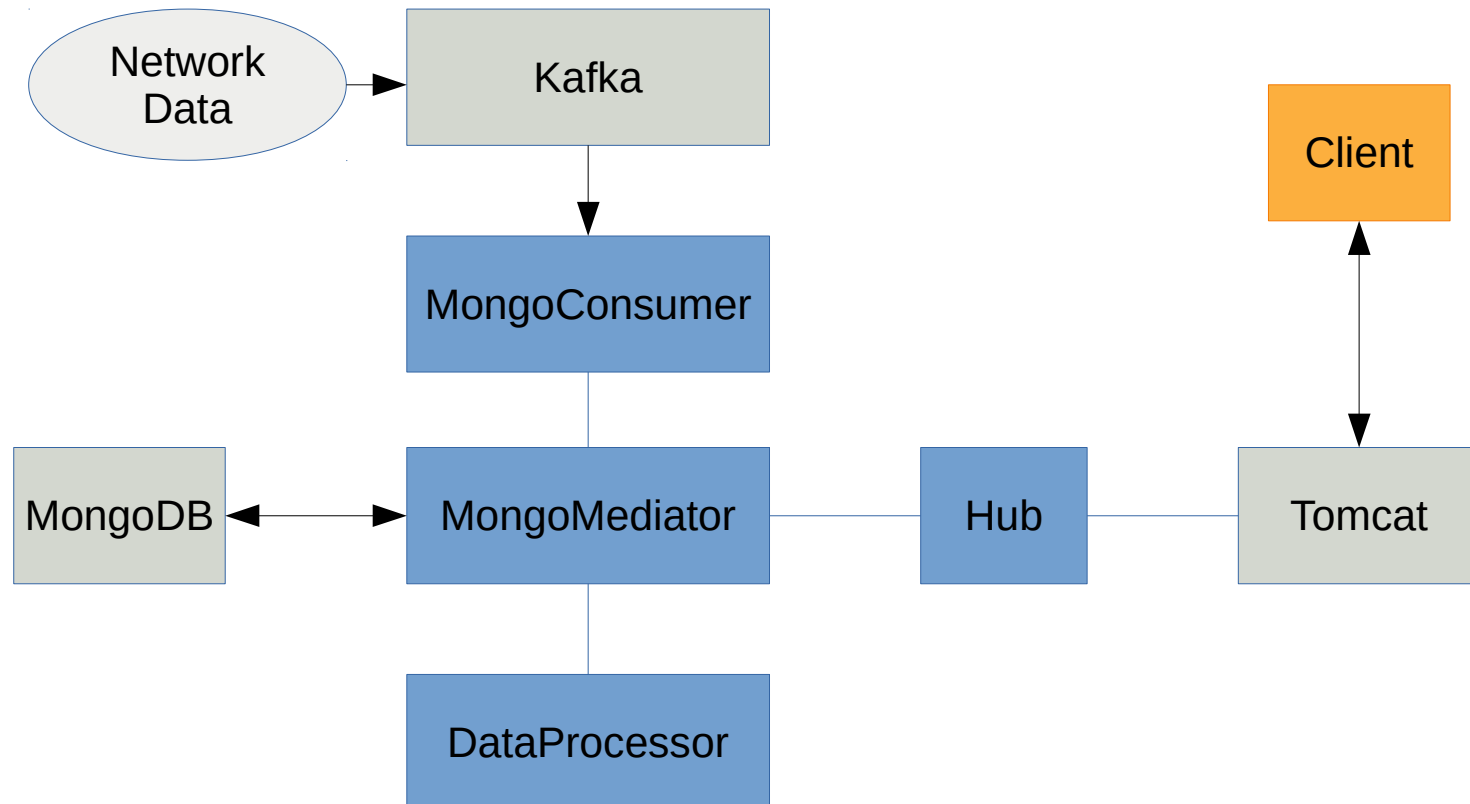
Requirements

- 24 Functional Requirements
 - User access control, security roles
 - Three different diagram types
 - Brushing
 - Data filter
- 12 Non-Functional Requirements
- 15 Testcases

Architecture & Design

- Client-Server Architecture
- Back-End:
 - Mediator pattern
 - Strategy pattern
- Front-End:
 - Model-View-Controller
 - Observer

Back-End Design

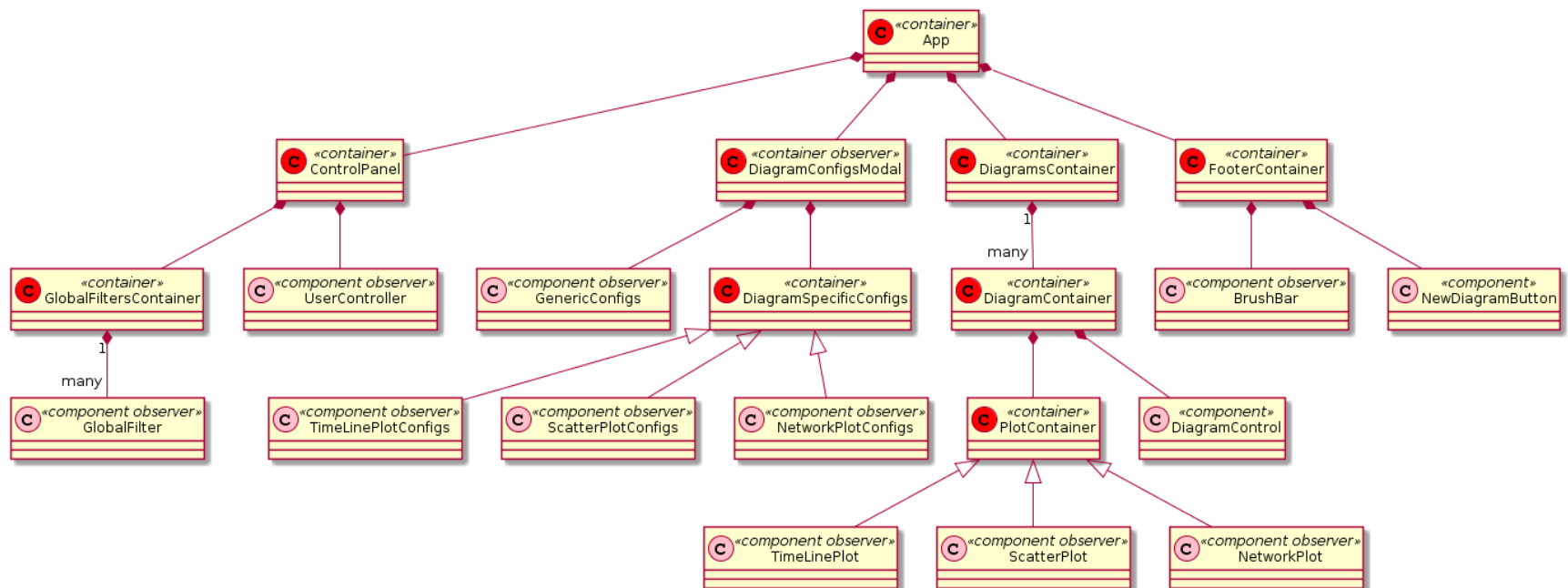


Back-End Components

- Written in Java and using open source components
- Kafka streaming server
- MongoDB for both archived and real-time data
- Consumer moves data to MongoDB
- Network hub realized as servlet running in Apache Tomcat
- A Mediator component for the database accesses

Front-End Design

Overview of GUI Elements



Front-End Components

- Written in Javascript
- React library
- D3 graphics library
- nivo diagram components
- MobX state management
- All of the above are open source

Development Tools Used

- Tools for Back-end development:
 - Eclipse
 - Maven
 - Junit
- Tools for Front-end development:
 - Visual Studio Code
 - Parcel.js
 - Netlify (CD)
- Git, Github
- Slack
- Latex

Implementation Summary

Implemented:

- User access control
- Accessing archived and live data
- Different diagram types
- Brushing
- Modular Structure
- 19 of 24 functional requirements

Implementation Summary

Failed to implement:

- Node-link diagram (partially)
- Filtering (partially working)
- Live data display
- Selecting data points
- Keeping lag under 2 sec

Unexpected Difficulties

- Javascript and its libraries are more functional oriented than OO
- Complexity of D3
- Nivo components have inconsistent features
- MongoDB idiosyncracies

Challenges

- Only four team members
- Many different technologies:
 - Java, Javascript
 - Kafka
 - MongoDB
 - React framework
 - D3 graphics library
 - Nivo graphics library
- Larger scope than expected

Lessons Learned

- Design more thoroughly
 - Especially data structures
- Plan and schedule more strictly
- Evaluate third party components more thoroughly
- Waterfall model didn't work well

Conclusion

- We produced a mostly working system
- Usable as a good and extensible base for future work
- Gained experience with teamwork