Mobile Proto Midterm Reflection

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So far, I'm glad about the progress I have made. I started from knowing nothing about mobile apps, and now I learned to develop my own apps and use different APIs. I wished to learn about developing apps for real world customers at the beginning of the semester, but until now, I still not satisfied with my UI design and I haven't learnt the progress of publishing app onto Google Play. So that is still my leaning goal. Also, I hoped to learn about general mobile app development, but we haven't talked much about it yet.

I'm proud that my projects are going better and better as the semester goes on. I struggled in the first few homeworks and projects, but now I feel confident about android studio and working in teams. However, I wish I could have done better in UI designs in my previous labs. Also our team could have divided work better with more pair programming.

For the teaching team, I hope you could have helped us explores more in the general mobile app development, such as publishing apps, game developments, or a little bit about IOS/other platform developments. These are also the things I wish the teaching team can start doing. Generally, my experience in Mobile Proto so far meets my expectation. I learned to make an Android app from scratch, and work in teams to manage large projects. And these are the basics of what I was expected to get from this course.