

Color Flicker

Version 1.0

How to use

First setup

To use Color Flicker you just need to add the ColorFlicker.cs to an object.

You can choose between 2 options:

Auto - Drag and drop in the object which have the components you want to flick.

Manual - Drag and drop in any object like a manager and manually choose the object you want to flick.

Auto

- Drag and drop in the object which have the components you want to flick.
- Select your colors.
- Choose auto detection.
- Select the type of flick effect and customize.

Manual

- Drag and drop in the object which have the components you want to flick.
- Select your colors.
- Choose between the diferents components (Image/Text/Material/Light).
- Drag and drop the item which contain the desired component.
- Select the type of flick effect and customize.

Support

Contact

If you have any trouble/bug/inquire/feedback please contact us at **support@ellixstudios.com**.