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CS472

Assignment 3

Question 1:

// a = min, b = max

int RANDOM(int a, int b)

```
{
    static random_device dev;
    mt19937 eng{dev()};
    uniform_int_distribution<int> dist{a, b};
    int num = dist(eng);
    return num;
}
```

Question 2:

// pass by reference vector

// pass by value size n

void RndmizeVec(vector<int>& vect, int n)

```
{
    int tempNum = 0;
    int tempPlace = 0;
    for(int i = 0; i <= (n-1); i++)
    {
        tempPlace = RANDOM(i, (n-1));
        tempNum = vect[i];
        vect[i] = vect[tempPlace];
        vect[tempPlace] = tempNum;
    }
}
```

```
}
```

Question 3:

//Function to find target in vector

```
bool Find(vector<int> vect, int target)
```

```
{
```

```
    vector<int>::iterator it;
```

```
    it = find(vect.begin(), vect.end(), target);
```

```
    if(it != vect.end())
```

```
        return true;
```

```
    else
```

```
        return false;
```

```
}
```

```
vector<int> RandomSample(int n, int m)
```

```
{
```

```
    vector<int> sample;
```

```
    if(m == 0)
```

```
        return sample;
```

```
    else
```

```
    {
```

```
        sample = RandomSample(n-1, m-1);
```

```
        int i = RANDOM(1, n);
```

```
        if(Find(sample, i))
```

```
        {
```

```
            sample.push_back(n);
```

```
        }
```

```
    else
```

```
    {
```

```
        sample.push_back(i);
```

```

        ranCall++;
    }
    return sample;
}

}

```

Size	5	10	25	50	100
100	5	10	25	35	5
200	5	10	25	46	73
300	5	9	25	47	83
400	5	10	25	49	86
500	5	10	25	49	91
600	5	10	25	48	89
700	5	10	25	47	91
800	5	10	25	46	91
900	5	10	25	47	92
1000	5	9	25	48	92

The claim was that the algorithm would generate less calls to random() if n is significantly larger than m.

For the data I have collected. What was calculated by counting the number of times the random number was added to the Sample list. The closer m was to n generated less calls.