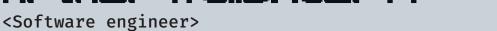
# Arthur Wallendorff





### Bio

Born in 1995.

Lives in Flostoy,

Belgium.

Father of one.

Speaks French+English

(+32)496 41 92 61

Email:

howdy@wallenart.dev

GitHub:

ZyriabDsgn

Portfolio:

wallenart.dev

#### Languages

JavaScript

TypeScript

HTML/CSS

Go

S<sub>0</sub>L

Bash

 $\mathbf{C}$ 

GraphQL

### Tools + Frameworks

Node JS

React

Jest

Playwright

AWS

Shopify

Arduino

Git

Agile

React Native

Github Actions

Linux

PostgreSQL

Software architecture

**Express** 

Computer Science

Stack Overflow

## **Experiences**

<Full-stack dev> @Shippr - Jan. 2023/Jan.
2024

I was part of a fast-paced team as a full-stack engineer on a huge monorepo comprising of a React-based SPA serving both internal users and customers, React Native app for couriers and a layer-based monolithic Node.js backend using a PostgreSQL database.

<Full-stack dev> @KBS Marketing - Nov. 2020/
Sep.2022

I created and maintained NodeJS and React apps for a Shopify boutique. I also wrote custom JS and CSS, and managed the CMS.

<Full-stack dev> @Roggemans Development
Oct. 2018

I built a whole e-commerce website using proprietary framework, mainly using C#, .net, JS, HTML/CSS.

<Game dev> @Apoptosis Studio - Jun. 2013/Oct. 2018

I established a technical scope statement & created a program (video games, servers, developing tools) working directly with the game designer.

<Software engineer/Hardware tinkerer>
@Decalogen Studio - Sep. 2017/Nov. 2017
I developed several interactive programs in
VR, on a fast-prototyping basis. One of the
projects required me hacking an indoor bike
to use as a controller.

<Helpdesk technician> @Proximus

Jul. 2014/Dec. 2014

I told people to turn their router on/off.

<Junior software engineer>

@Open Source Community - Feb. 2010/Jun. 2013

#### Bonus

Vim user - +10 years of programming experience - Creative - Ingenious Rocks a mullet + mustache combo - Solid communicaton skills -Self-taught - Fast learner - Language agnostic - Curious (Fast) prototyper - Challenge crusher - Can't see colors right