BÁO CÁO THỰC HÀNH LAB 4 LẬP TRÌNH HƯỚNG ĐỐI TƯỢNG

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1. Create the abstract Media class

```
import java.util.Comparator;
            class MediaComparatorByTitle implements Comparator<Media> {
               public int compare(Media media1, Media media2) { return media1.getTitle().compareTo(media2.getTitle());
            class MediaComparatorByCost implements Comparator<Media> {
   14 (1) (0) >
                public int compare(Media media1, Media media2) { return Double.compαre(media1.getCost(), media2.getCost
           public abstract class Media{
                private String title;
                                                                                                                         1
215:
                         new MediaComparatorByTitle();
                  public static final Comparator<Media> COMPARE_BY_COST =
                         new MediaComparatorByCost();
                  public Media(int id, String title) {
                      this.category = category;
```

```
ب
 public boolean isMatch(String title) { return title.equals(this.title); }
     if (o instanceof Media media) {
         return title.equals(media.getTitle());
public String getTitle() { return title; }
 public void setTitle(String title) { this.title = title; }
  public String getCategory() { return category; }
public void setCategory(String category) { this.category = category; }
  public void setCost(float cost) { this.cost = cost; }
```

Figure 1 Media abstract class code

2. Create the Disc class extending the Media class

```
2 sages 2 inheritors
public class Disc extends Media{
    private String director;
    public Disc(int id, String title) { super(id, title); }
    public Disc(int id, String title, String category, float cost, String director, int length) {
   super(id, title, category, cost);
this.director = director;
        this.length = length;
    public String getDirector() { return director; }
  public void setDirector(String director) { this.director = director; }
  public void setLength(int length) { this.length = length; }
```

Figure 2 Disc class code

3. Create the Playable interface

```
© Disc.java ① Playable.java ×

1 package lab04.AimsProject.Media;

2 3 usages 3 implementations

3 ① public interface Playable {

4  // Method to play

3 usages 3 implementations

public void play();

6 }
```

Figure 3 Playable interface code

4. Create the Book class

```
package lab04.AimsProject.Media;

import java.util.ArrayList;

import java.util.List;

lausages

public class Book extends Media{
    // Attribute
    7 usages

private List<String> authors = new ArrayList<->();

// Constructor
    9 usages

public Book(int id, String title, String category, float cost) { super(id, title, category, cost); }

// Method to add an author
    no usages

public void addAuthor(String authorName) {
    int indexOfAuthor = authors.indexOf(authorName);
    if (indexOfAuthor = -1) {
        System.out.println("Author is already in the list");
        return;
    }

authors.add(authorName);
    System.out.println("Added");
}

system.out.println("Added");
}
```

```
public void removeAuthor(String authorName) {
  int indexOfAuthor = authors.indexOf(authorName);
      System.out.println("Author is absent in the list");
   System.out.print(getId() + ". Book - "
           + getCategory() + " - ");
   for (String author: authors) {
       System.out.print(author + " - ");
   System.out.println(getCost() + "$");
 public List<String> getAuthors() { return authors; }
 public void setAuthors(List<String> authors) { this.authors = authors; }
```

Figure 4 Book class code

5. Create the Track class

```
package lab04.AimsProject.Media;
public class Track implements Playable{
   private String title;
       this.length = length;
    public boolean equals(Object o) {
       if (o instanceof Track track) {
            return title.equals(track.getTitle()) && length == track.getLength();
    public String getTitle() { return title; }
    public void setTitle(String title) { this.title = title; }
    public void setLength(int length) { this.length = length; }
```

Figure 5 Track class code

6. Create the CompactDisc class

```
package lab04.AimsProject.Media;
                                                                                                     A6 ^
public class CompactDisc extends Disc implements Playable{
   private String artist;
   public CompactDisc(int id, String title, String category, float cost,
        super(id, title, category, cost, director, length);
        this.artist = artist;
   public void addTrack(Track track) {
       int indexOfTrack = tracks.indexOf(track);
       if (indexOfTrack == -1) {
           System.out.println("Track is already in the list");
       tracks.add(track);
       System.out.println("Added");
   public void removeTrack(Track track) {
       int indexOfTrack = tracks.indexOf(track);
       tracks.remove(indexOfTrack);
       System.out.println("Removed");
```

```
for (Track track: tracks) {
       length += track.getLength();
   setLength(length);
   System.out.println("CD length: " + this.getLength());
       track.play();
          + getDirector() + " - "
    System.out.println(getId() + ". CD - "
            + getTitle() + " - "
            + getCategory() + " - "
            + getDirector() + " - "
            + getLength() + ": "
            + getCost() + "$");
public String getArtist() { return artist; }
public void setArtist(String artist) { this.artist = artist; }
```

Figure 6 CompactDisc class code

7. Update the DigitalVideoDisc

```
package lab04.AimsProject.Media;
public class DigitalVideoDisc extends Disc implements Playable{
   public DigitalVideoDisc(int id, String title) { super(id, title); }
   public DigitalVideoDisc(int id, String title, String category, float cost) {
       this.setCategory(category);
   public DigitalVideoDisc(int id, String title, String category, String director, float cost) {
       this(id, title, category, cost);
       this.setDirector(director);
   public DigitalVideoDisc(int id, String title, String category, String director, int length, float cost) {
       this(id, title, category, director, cost);
     public void print() {
        System.out.println(getId() + ". DVD - "
                + getTitle() + " - "
                 + getCategory() + " - "
                 + getDirector() + " - "
                 + getLength() + ": "
                 + getCost() + "$");
         System.out.println("DVD length: " + this.getLength());
```

Figure 7 DVD class code

8. Update the Cart class

```
import lab04.AimsProject.Media.Media;
public class Cart {
   private List<Media> itemsOrdered = new ArrayList<<>>();
        if (media.getClass() == DigitalVideoDisc.class) {
    public void removeMedia(Media media) {
        int indexOfRemoved = itemsOrdered.indexOf(media);
        if (indexOfRemoved == -1) {
            System.out.println("Not found");
        if (media.getClass() == DigitalVideoDisc.class) {
```

```
cost += media.getCost();
}
public void printCart() {
    for (Media media : itemsOrdered) {
 public Media searchByID(int id) {
    for (Media media: itemsOrdered) {
        if (media.getId() == id) {
    System.out.println("Not found!");
 public Media searchByTitle(String title) {
```

```
// Method to search for media in the cart by title.
public Media searchByTitle(String title) {
  printCart();
 itemsOrdered.sort(Media.COMPARE_BY_COST);
  printCart();
  public int getNumOfDVDs() { return numOfDVDs; }
  public void setNumOfDVDs(int numOfDVDs) { this.numOfDVDs = numOfDVDs; }
```

Figure 8 Cart class code

9. Update the Store class

```
package lab04.AimsProject;
                                                                                                      A3 ^ ~
import lab04.AimsProject.Media.Media;
   private List<Media> itemsInStore = new ArrayList<<>>();
   public void addMedia(Media media) {
           System.out.println("Media is already in the list");
       itemsInStore.add(media);
       System.out.println("Added");
   public void removeMedia(Media media) {
       System.out.println("Removed");
```

```
public void printStore() {
           System.out.println("Items in store:");
               media.print();
            for (Media media: itemsInStore) {
nh_Huyen > src > lab04 > AimsProject > © Store
                                                                          3:38 CRLF UTF-8 4 spaces
          public List<Media> getItemsInStore() { return itemsInStore; }
          public void setItemsInStore(List<Media> itemsInStore) { this.itemsInStore = itemsInStore; }
```

Figure 9 Store class code

10. Update the Aims class

```
package lab04.AimsProject;
                                                                                             A1 ^ ~
import lab04.AimsProject.Media.*;
   static Cart cart = new Cart();
         System.out.println("----");
         System.out.println("1. View store");
         System.out.println("2. Update store");
         System.out.println("3. See current cart");
          System.out.println("0. Exit");
          System.out.println("0. Exit");
          System.out.println("Please choose a number: 0-1-2-3");
          command = scanner.nextInt();
          if (command == 1) {
              store.printStore();
          if (\underline{command} == 2) {
              updateStoreMenu();
              cartMenu();
      } while (command != 0);
```

```
mediαDetαilsMenυ(<u>media</u>);
   addMediaToCart();
    Media <u>media</u>;
        System.out.println("Enter the title of the media: ");
        String title = scanner.nextLine();
    playAMedia(media);
   cart.printCart();
System.out.println("Options: ");
System.out.println("-----
System.out.println("1. Add to cart");
if (!(media instanceof Book)) {
    System.out.println("2. Play");
    cart.addMedia(media);
```

Figure 10 Aims class code

11. Demo Aims

```
AIMS:
1. View store
2. Update store
3. See current cart
0. Exit
Please choose a number: 0-1-2-3
*********************************
Items in store:
1. DVD - Inception - Science Fiction - Christopher Nolan - 148: 19.99$
2. DVD - The Dark Knight - Action - Christopher Nolan - 152: 17.99$
7. DVD - Interstellar - Science Fiction - Christopher Nolan - 169: 21.99$
3. CD - Random Access Memories - Electronic - Daft Punk - Daft Punk - 0: 15.99$
4. CD - 25 - Pop - Adele - Adele - 0: 14.99$
8. CD - Lover - Pop - Taylor Swift - Taylor Swift - 0: 17.99$
5. Book - The Silent Patient - Thriller - 14.95$
6. Book - Where the Crawdads Sing - Mystery - 12.99$
9. Book - Educated - Memoir - 16.95$
10. Book - Becoming - Autobiography - 22.99$
************
```

```
Options:
1. See a media's details
2. Add a media to cart
3. Play a media
4. See current cart
0. Back
Please choose a number: 0-1-2-3-4
Enter the title of the media:
Interstellar
7. DVD - Interstellar - Science Fiction - Christopher Nolan - 169: 21.99$
1. Add to cart
2. Play
0. Back
Please choose a number: 0-1-2
Added
1. View store
2. Update store
3. See current cart
0. Exit
Please choose a number: 0-1-2-3
Process finished with exit code 0
```

Figure 11 Aims demo

12. Update the class diagram

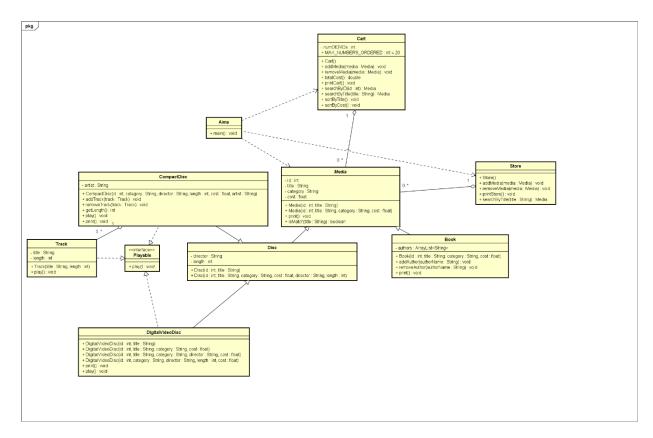


Figure 12 Class diagram

13. Update the Usecase diagram

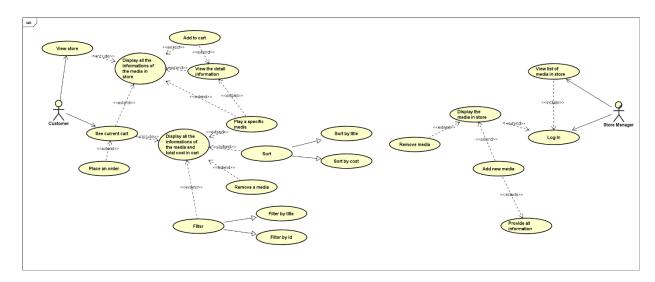


Figure 13 Usecase diagram

14. Answer the questions

- Trường hợp cần so sánh các Media với nhau bằng cách implement Comparable thay vì Comparator: Thay vì tạo class riêng cho từng Comparator, ta cần cho class Media implement interface Comparable.

- Ví du:

```
public abstract class Media implements Comparable<Media> {
    new *
    @Override
    public int compareTo(Media otherMedia) {
        // Compare by title
        return this.title.compareTo(otherMedia.getTitle());
    }
}
```

Figure 14 Question code

Có thể cài đặt như sau:

```
public abstract class Media implements Comparable<Media> {
    new *
      @Override
      public int compareTo(Media otherMedia) {
            // Compare by title first
            int titleComparison = this.title.compareTo(otherMedia.getTitle());

            // If titles are equal, compare by cost
            return (titleComparison == 0) ? Float.compare(this.cost, otherMedia.getCost()) : titleComparison;
}
```

Figure 15 Question code

- Cài đặt như sau:

Figure 16 Question code