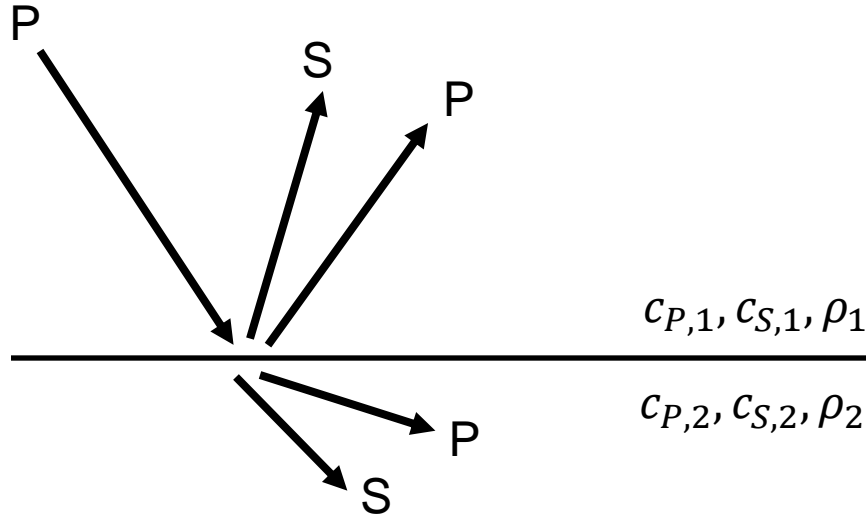


6. Waves across a planal interface

M. Ravasi

ERSE 210 Seismology

Seismic propagation across an interface

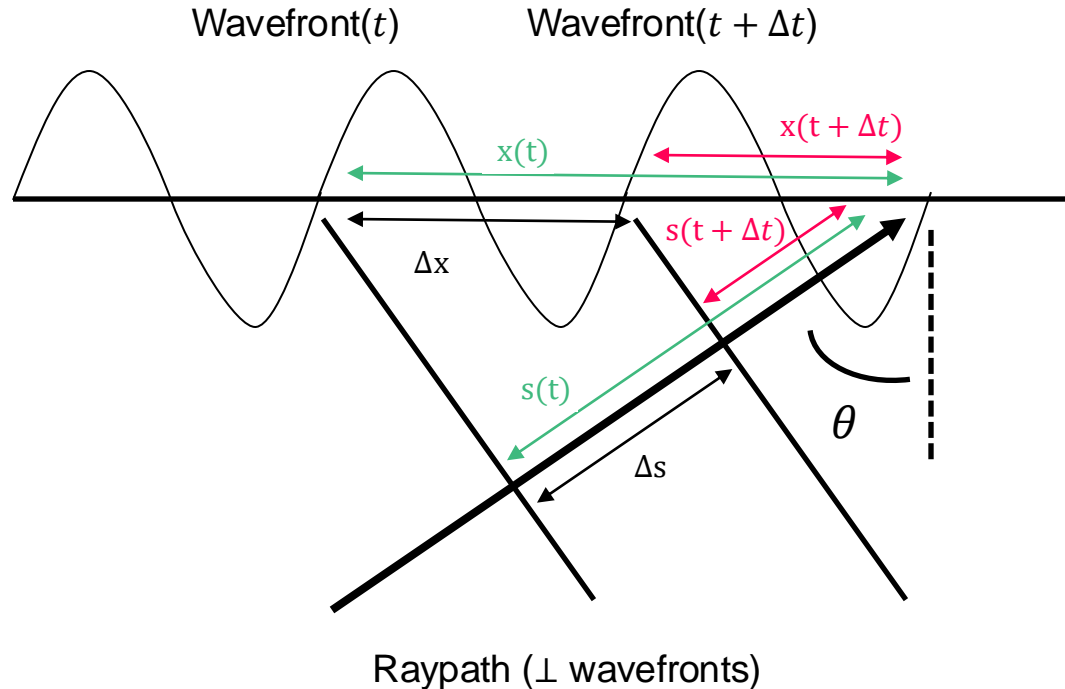


2 components:

- **kinematic:** Snell's Law
- **dynamic:** Lamb's problem

Snell's law

Given a plane wave propagating in a material with constant velocity c and incident angle θ



Snell's law

Given a plane wave propagating in a material with constant velocity c and incident angle θ

→ The wavefronts at t and $t + \Delta t$ are separated by a distance Δs along the ray path.
Using Pythagoras theorem we can write:

$$s(t) = x(t)\sin\theta$$

$$s(t + \Delta t) = x(t + \Delta t)\sin\theta$$

$$\begin{aligned}\Delta s &= s(t + \Delta t) - s(t) = (x(t + \Delta t) - x(t))\sin\theta \\ &= \Delta x \sin\theta\end{aligned}$$

→ We can also write a second relation for Δs : $\Delta s = c \cdot \Delta t$

Snell's law

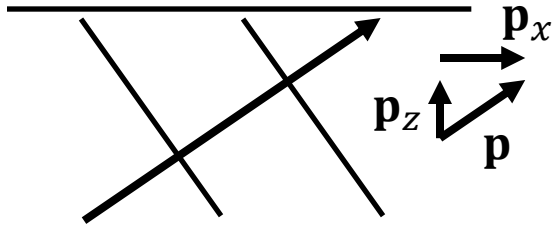
→ Equating the two terms:

$$\boxed{\Delta x \sin \theta = c \cdot \Delta t} \rightarrow \frac{\Delta t}{\Delta x} = \frac{\sin \theta}{c} = \underset{\substack{\uparrow \\ \text{Slowness [s/m]}}}{p} \sin \theta = \underset{\substack{\swarrow \\ \text{Horizontal} \\ \text{slowness or ray} \\ \text{parameter}}}{p_x}$$

Snell's law

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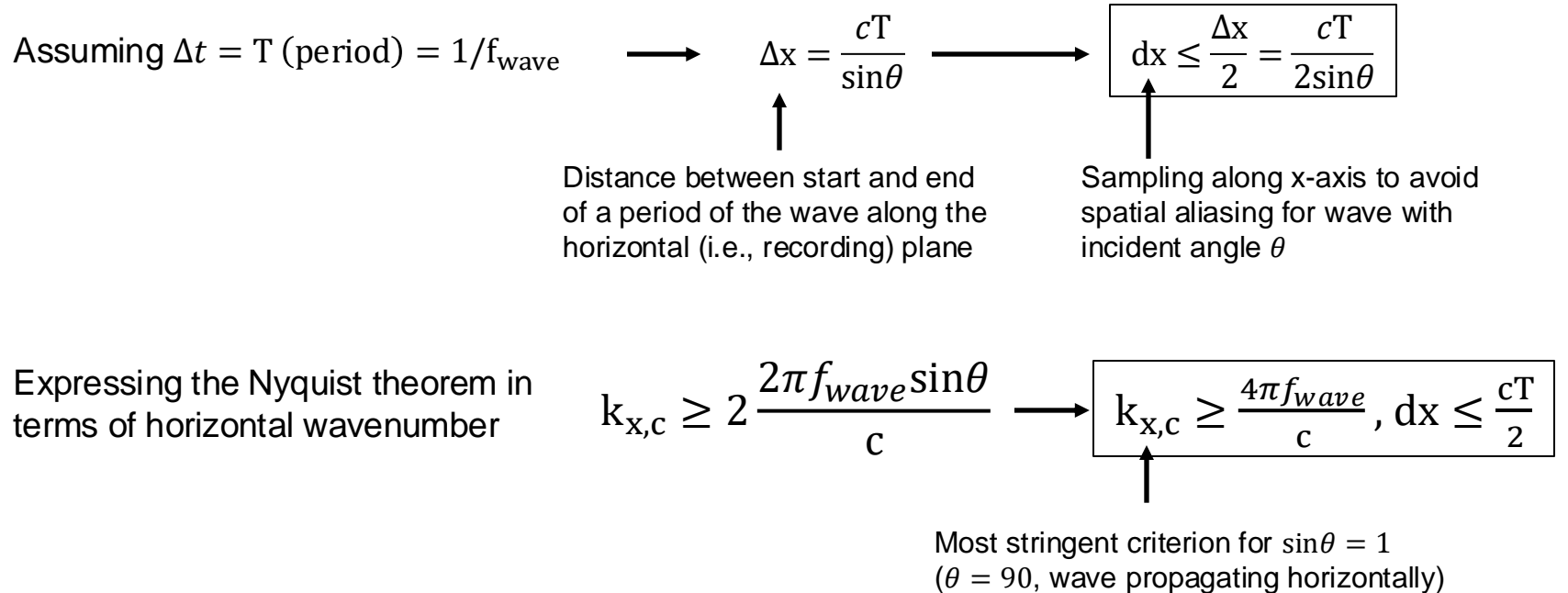
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$$p^2 = p_x^2 + p_z^2 \rightarrow p_z = \sqrt{p^2 - p_x^2} = p\sqrt{1 - \sin^2 \theta} = p \cos \theta$$

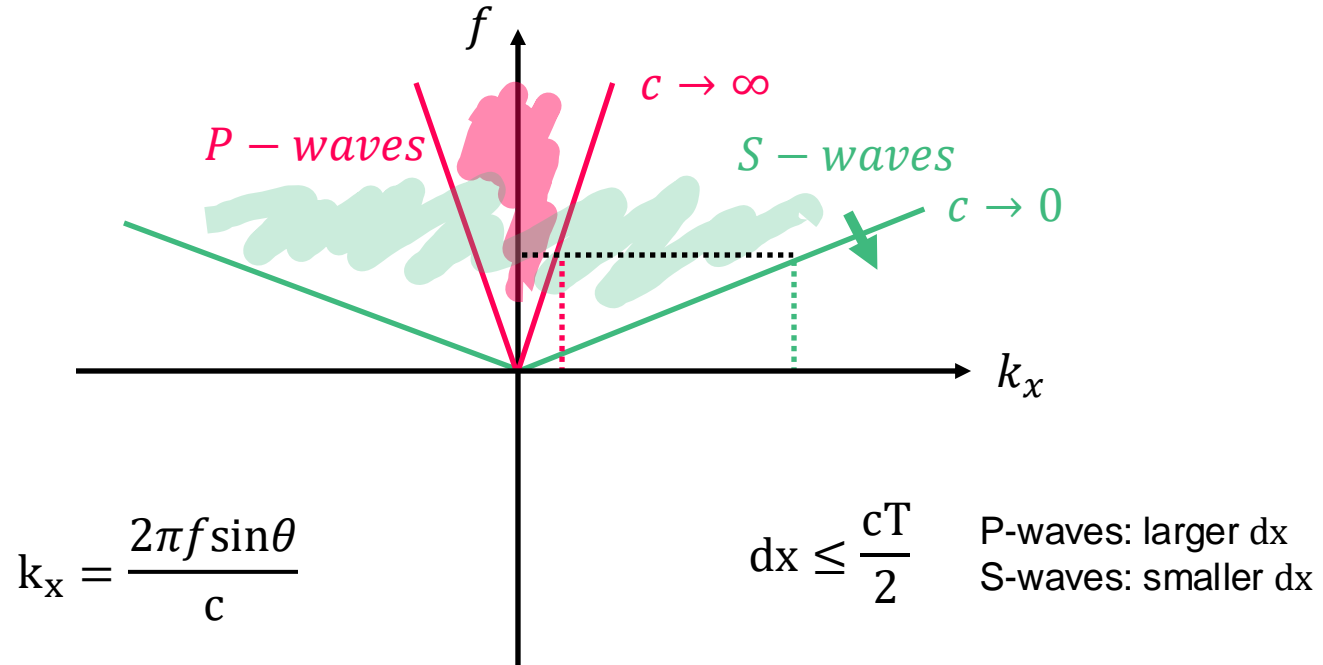
Snell's law

1. Defines the equivalent of the Nyquist theorem for waves (i.e., spatial sampling)



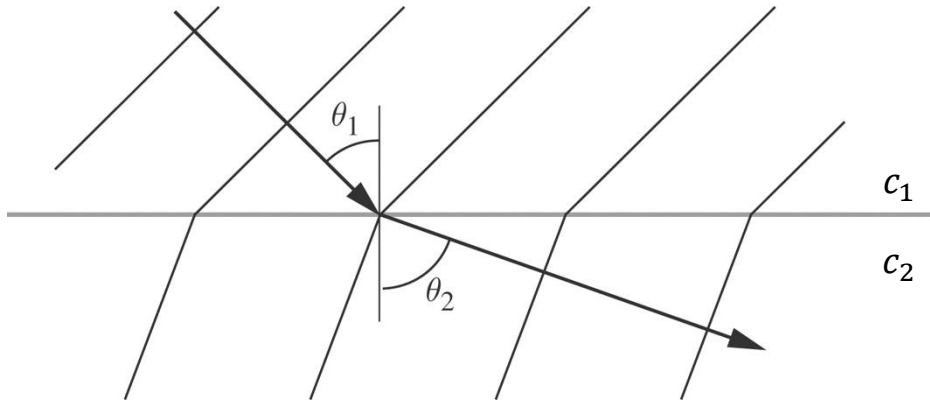
Snell's law

1. Defines the equivalent of the Nyquist theorem for waves (i.e., spatial sampling)



Snell's law

2. Explains how waves change direction when crossing an interface



Because we assume that a wave does not change frequency f_{wave} across an interface, also the period T does not change the wavefront are connected:

$$\sin\theta_1 \Delta x = c_1 \Delta t \rightarrow \frac{\Delta t}{\Delta x} = \frac{\sin\theta_1}{c_1}$$

$$\sin\theta_2 \Delta x = c_2 \Delta t \rightarrow \frac{\Delta t}{\Delta x} = \frac{\sin\theta_2}{c_2}$$

$$\frac{\sin\theta_1}{c_1} = \frac{\sin\theta_2}{c_2}$$

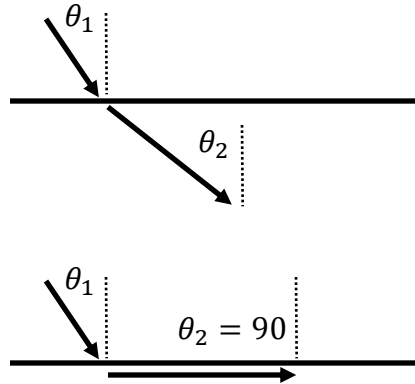
$$p_{x1} = p_{x2}$$

Snell's law

2. Explains how waves change direction when crossing an interface

→ For layers of increasing velocity, the rays flatten

$$\sin\theta_2 = \frac{c_2}{c_1} \sin\theta_1$$



$$\text{If } \frac{c_2}{c_1} > 1, \sin\theta_2 > \sin\theta_1, \theta_2 > \theta_1$$

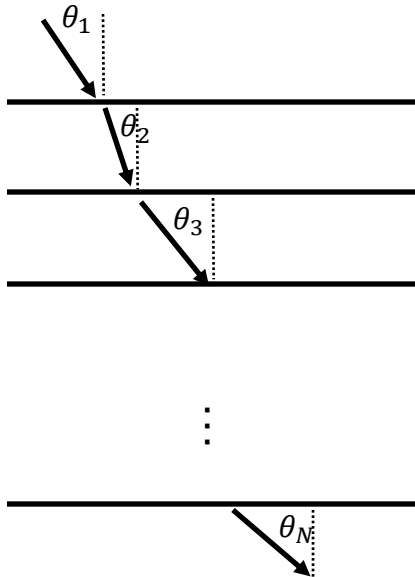
$$\text{If } \frac{c_2}{c_1} \sin\theta_1 = 1, \theta_2 = 90 \text{ (Refraction)}$$

θ_1 is called critical angle as a flatter ray would lead to $\sin\theta_1 > 1 \rightarrow$ evanescent wave

Snell's law

2. Explains how waves change direction when crossing an interface

→ The horizontal slowness remains unchanged also for a stack of layers ($p_{x1} = p_{x2} = p_{x3} = \dots = p_{xN}$)

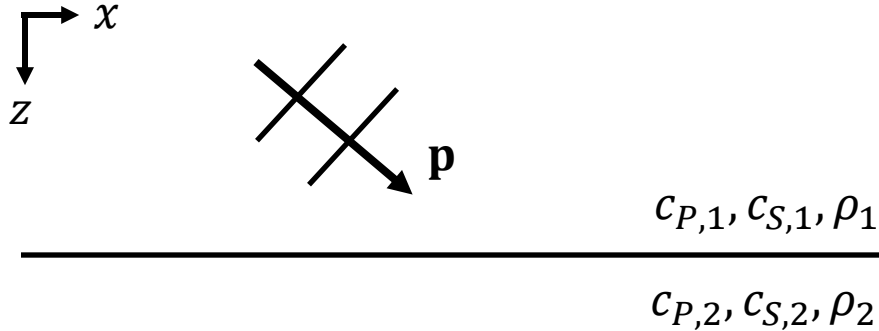


From layer 1 to 2: $\sin\theta_2 = \frac{c_2}{c_1} \sin\theta_1$

From layer 1 to N: $\sin\theta_N = \frac{c_N}{c_1} \sin\theta_1$

Lamb's problem

Given a plane wave hitting an interface, we are interested to find out how the amplitude of the incident wave is split into **Reflection** and **Transmission** components.



Plane wave in x-z space:

$$\mathbf{u}(\mathbf{x}, t) = \mathbf{f}(t - \mathbf{p} \cdot \mathbf{x})$$

$$\mathbf{p} = p_x \mathbf{i}_x + p_z \mathbf{i}_z$$

↓ Both up and downgoing

$$\mathbf{u}(\mathbf{x}, t) = \mathbf{f}(t - p_x x \pm p_z z)$$

↙ Only going from left to right

Lamb's problem

Given a plane wave hitting an interface, we are interested to find out how the amplitude of the incident wave is split into **Reflection** and **Transmission** components.

→ For vertically stratified media, 2 solutions:

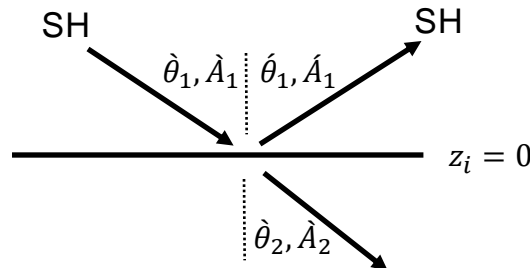
- P-SV: P-waves and S-waves polarized along the plane of propagation (xz); since they are coupled, they cannot be treated independently.
- SH: S-waves polarized in the horizontal direction outside of the propagation plane (y); never coupled with P-SV (not even at the discontinuity), therefore easier to analyse

Lamb's problem

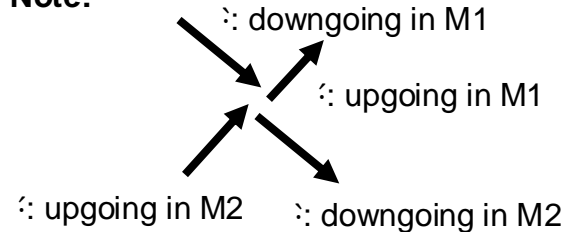
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Note:



SH reflection and transmission

The displacement reduces to a single component:

$$\mathbf{u}(\mathbf{x}, t; \omega) = \begin{bmatrix} u_x(\mathbf{x}, t; \omega) \\ u_y(\mathbf{x}, t; \omega) \\ u_z(\mathbf{x}, t; \omega) \end{bmatrix} \begin{bmatrix} 0 \\ \dot{A}f_y(t - p_x x - p_z z) + \dot{A}f_y(t - p_x x + p_z z) \\ 0 \end{bmatrix}$$

Similarly the vertical traction (remember: $u_x = u_z = 0$ and $\partial/\partial_y = 0$ as displ. is constant over y)

$$\mathbf{t}(\mathbf{i}_z)(\mathbf{x}, t; \omega) = \begin{bmatrix} \tau_{xz}(\mathbf{x}, t; \omega) \\ \tau_{yz}(\mathbf{x}, t; \omega) \\ \tau_{zz}(\mathbf{x}, t; \omega) \end{bmatrix} \xrightarrow{\text{In isotropic media}} \mathbf{t}(\mathbf{i}_z)(\mathbf{x}, t; \omega) = \begin{bmatrix} 0 \\ \mu \frac{\partial u_y}{\partial z} \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -p_z \mu [\dot{A}_1 f'_y(t - p_x x - p_z z) - \dot{A}_1 f_y(t - p_x x + p_z z)] \\ 0 \end{bmatrix}$$

τ_{ij}
 $= \lambda \delta_{ij} \epsilon_{kk} + 2\mu \epsilon_{ij}$

SH reflection and transmission

i) Continuity of displacement: $\mathbf{u}(x, z_i - \epsilon, t; \omega) = \mathbf{u}(x, z_i + \epsilon, t; \omega) \rightarrow \mathbf{u}^+ = \mathbf{u}^-$

ii) Continuity of vertical traction: $\mathbf{t}(\mathbf{i}_z)(x, z_i - \epsilon, t; \omega) = \mathbf{t}(\mathbf{i}_z)(x, z_i + \epsilon, t; \omega) \rightarrow \mathbf{t}(\mathbf{i}_z)^+ = \mathbf{t}(\mathbf{i}_z)^-$

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$$u_y^+(x, z_i = 0, t; \omega) = \dot{A}_1 f_y(t - p_x x) + \dot{A}'_1 f_y(t - p_x x)$$

$$u_y^-(x, z_i = 0, t; \omega) = \dot{A}_2 f_y(t - p_x x)$$



$\dot{A}_1 + \dot{A}'_1 = \dot{A}_2$

SH reflection and transmission

i) Continuity of displacement: $\mathbf{u}(x, z_i - \epsilon, t; \omega) = \mathbf{u}(x, z_i + \epsilon, t; \omega) \rightarrow \mathbf{u}^+ = \mathbf{u}^-$

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$$\tau_{yz}^+(x, z_i = 0, t; \omega) = -(\dot{A}_1 - \dot{A}_1) \mu_1 p_{z,1} f_y'(t - p_x x)$$

$$\tau_{yz}^-(x, z_i = 0, t; \omega) = -\dot{A}_2 \mu_2 p_{z,2} f_y'(t - p_x x)$$



$\begin{aligned} &(\dot{A}_1 - \dot{A}_1) \mu_1 p_{z,1} \\ &= \dot{A}_2 \mu_2 p_{z,2} \end{aligned}$
--

SH reflection and transmission

2 equations in 2 unknowns (assuming $\hat{A}_1 = 1$):

$$\hat{A}_1 + \hat{A}_1 = \hat{A}_2 \qquad (\hat{A}_1 - \hat{A}_1) \mu_1 p_{z,1} = \hat{A}_2 \mu_2 p_{z,2}$$



$$\hat{S}\hat{S} = \hat{A}_1 = \frac{\mu_1 p_{z,1} - \mu_2 p_{z,2}}{\mu_1 p_{z,1} + \mu_2 p_{z,2}} = \frac{\rho_1 \beta_1 \cos \theta_1 - \rho_2 \beta_2 \cos \theta_2}{\rho_1 \beta_1 \cos \theta_1 + \rho_2 \beta_2 \cos \theta_2}$$

$$\hat{S}\hat{S} = \hat{A}_2 = \frac{2\mu_1 p_{z,1}}{\mu_1 p_{z,1} + \mu_2 p_{z,2}} = \frac{2\rho_1 \beta_1 \cos \theta_1}{\rho_1 \beta_1 \cos \theta_1 + \rho_2 \beta_2 \cos \theta_2}$$

Using $\beta^2 = \mu/\rho$ and $p_z = \cos \theta / \beta$

SH reflection and transmission

2 equations in 2 unknowns (assuming $\hat{A}_1 = 1$):

$$\hat{A}_1 + \hat{A}_1 = \hat{A}_2 \qquad (\hat{A}_1 - \hat{A}_1) \mu_1 p_{z,1} = \hat{A}_2 \mu_2 p_{z,2}$$



$$\hat{S}\hat{S} = \hat{A}_1 = \frac{\mu_1 p_{z,1} - \mu_2 p_{z,2}}{\mu_1 p_{z,1} + \mu_2 p_{z,2}} = \frac{\rho_1 \beta_1 \cos \theta_1 - \rho_2 \beta_2 \cos \theta_2}{\rho_1 \beta_1 \cos \theta_1 + \rho_2 \beta_2 \cos \theta_2}$$

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Using $\beta^2 = \mu/\rho$ and $p_z = \cos \theta / \beta$

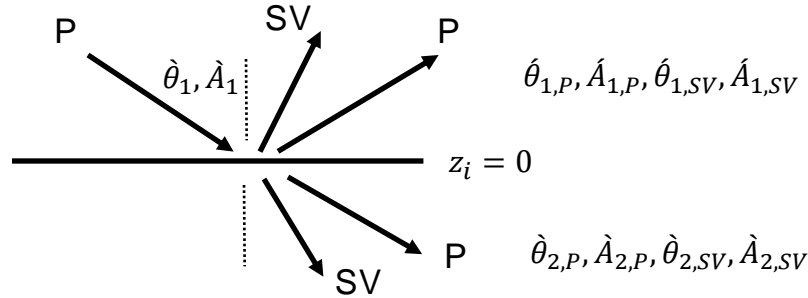
! Note that whilst the kinematic component of a seismic wavefield does not depend on density (ρ), the dynamic part does.

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Scattering matrices

For both the SH and the P-SV cases, the transmission and reflection coefficients can be 'summarized' into the so-called scattering matrices:

SH case

$$\begin{pmatrix} \hat{S}^{\rightarrow\rightarrow} & \hat{S}^{\rightarrow\leftarrow} \\ \hat{S}^{\leftarrow\rightarrow} & \hat{S}^{\leftarrow\leftarrow} \end{pmatrix}$$

\uparrow
 Incident
from above

\uparrow
 Incident
from below

P-SV case

$$\begin{pmatrix} \hat{P}^{\rightarrow\rightarrow} & \hat{S}^{\rightarrow\leftarrow} & \hat{P}^{\leftarrow\rightarrow} & \hat{S}^{\leftarrow\leftarrow} \\ \hat{P}^{\rightarrow\leftarrow} & \hat{S}^{\leftarrow\leftarrow} & \hat{P}^{\leftarrow\leftarrow} & \hat{S}^{\leftarrow\leftarrow} \\ \hat{P}^{\leftarrow\rightarrow} & \hat{S}^{\leftarrow\rightarrow} & \hat{P}^{\leftarrow\leftarrow} & \hat{S}^{\leftarrow\leftarrow} \\ \hat{P}^{\leftarrow\leftarrow} & \hat{S}^{\leftarrow\leftarrow} & \hat{P}^{\leftarrow\leftarrow} & \hat{S}^{\leftarrow\leftarrow} \end{pmatrix}$$

$\underbrace{\hspace{10em}}$
 Incident
from above

$\underbrace{\hspace{10em}}$
 Incident
from below

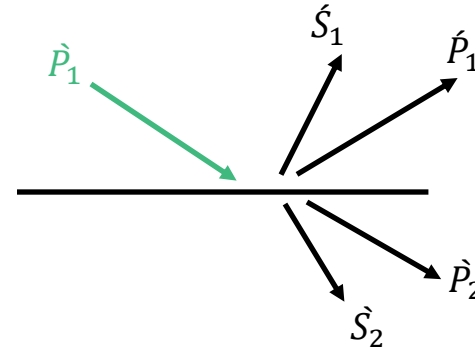
Scattering matrices

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P-SV case

$$\begin{pmatrix} \hat{P}\hat{P} & \hat{S}\hat{P} & \hat{P}\hat{P} & \hat{S}\hat{P} \\ \hat{P}\hat{S} & \hat{S}\hat{S} & \hat{P}\hat{S} & \hat{S}\hat{S} \\ \hat{P}\hat{P} & \hat{S}\hat{P} & \hat{P}\hat{P} & \hat{S}\hat{P} \\ \hat{P}\hat{S} & \hat{S}\hat{S} & \hat{P}\hat{S} & \hat{S}\hat{S} \end{pmatrix}$$

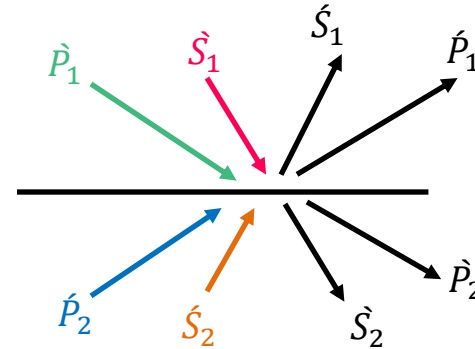
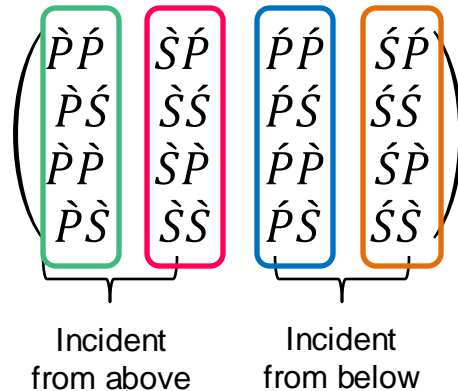
Incident from above
Incident from below



Scattering matrices

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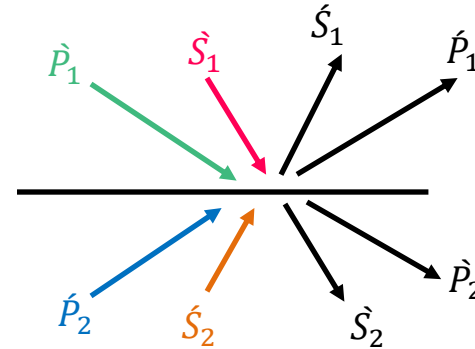
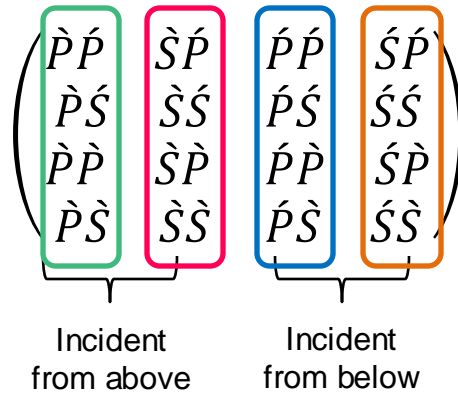
P-SV case



Scattering matrices

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P-SV case

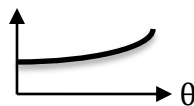
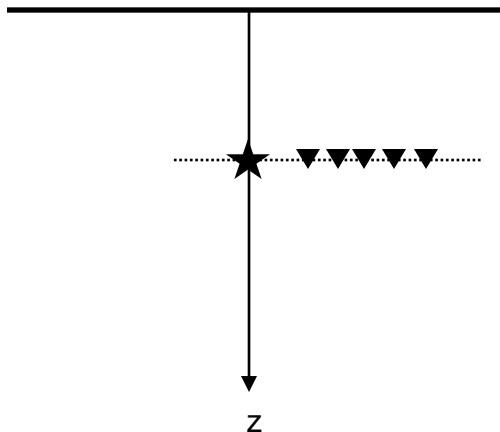


$$\mathbf{M} \begin{pmatrix} \hat{P}_1 \\ \hat{S}_1 \\ \hat{P}_2 \\ \hat{S}_2 \end{pmatrix} = \mathbf{N} \begin{pmatrix} \hat{P}_1 \\ \hat{S}_1 \\ \hat{P}_2 \\ \hat{S}_2 \end{pmatrix} \rightarrow \begin{pmatrix} \hat{P}_1 \\ \hat{S}_1 \\ \hat{P}_2 \\ \hat{S}_2 \end{pmatrix} = \mathbf{N}^{-1} \mathbf{M} \begin{pmatrix} \hat{P}_1 \\ \hat{S}_1 \\ \hat{P}_2 \\ \hat{S}_2 \end{pmatrix}$$

AVO modelling

Through reflection and transmission coefficients we can find a simple link between elastic properties and seismic responses – much easier than via the (elastic) wave equation

→ We can use these equations (also referred to as Zoeppritz equations) to model seismic data in 1D media



Amplitude variation versus offset (AVO) curve

- Modelling with α, β, ρ (what if scenarios, feasibility studies)
- Invert α, β, ρ from AVO responses

Zero-offset modelling

For $\theta_1 = 0$ (and therefore $\theta_2 = 0$), we get simplified relationships:

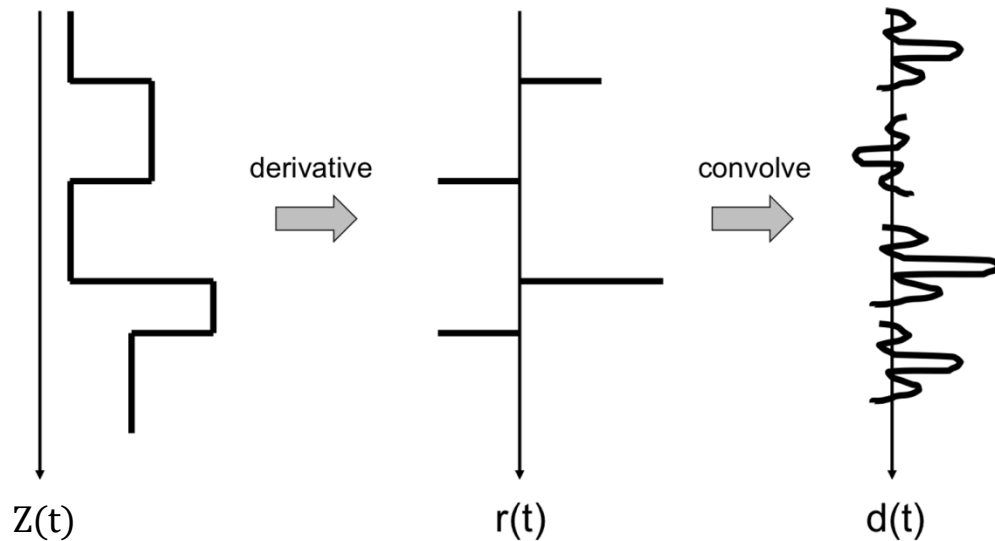
$$\hat{S}\hat{S} = \frac{\rho_1\beta_1 - \rho_2\beta_2}{\rho_1\beta_1 + \rho_2\beta_2}$$

$$\hat{P}\hat{S} = 0 \quad \longleftarrow \text{No conversion at zero incidence}$$

$$\hat{P}\hat{P} = \frac{\rho_2\alpha_2 - \rho_1\alpha_1}{\rho_1\alpha_1 + \rho_2\alpha_2} = \frac{Z_2 - Z_1}{Z_2 + Z_1} \quad Z = \rho\alpha \text{ Acoustic impedance}$$

Note: the sign difference between $\hat{S}\hat{S}$ and $\hat{P}\hat{P}$ is given by the fact that the polarity of SH waves is independent on the ray direction, whilst that of P waves depends on the ray direction (which switches sign at the reflection point)

Zero-offset modelling



$$d(t) = w(t) * \frac{Z_2 - Z_1}{Z_2 + Z_1} \approx w(t) * \frac{d}{dt} \ln(Z(t))$$

Also known as **convolutional modelling**