# Linear Algebra and Matrix Methods Determinants

## Determinant answers "Is this square matrix invertible?"

The **determinant** of a square\* matrix A is a number that simplifies the question of whether or not the matrix is invertible.

Denoted det(A) or |A|, the matrix A is invertible iff  $det(A) \neq 0$ :

$$det(A^{-1}) = (det(A))^{-1} = \frac{1}{det(A)}.$$

If det(A) = 0, then not being allowed to divide by zero signals a lack of invertibility of A.

<sup>\*</sup>We only compute determinants for square matrices.

#### Determinants of 2x2 matrices

The determinant of the 2x2 matrix

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

is

$$det(A) = ad - bc$$
.

If  $ad \neq bc$ , then the inverse of A is

$$A^{-1} = \frac{1}{\det(A)} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

## Properties of determinants of matrices

- det(I) = 1 for any size identity matrix.
- ▶ For a permutation matrix P,  $det(P) = (-1)^s$ , where s is the number of row swaps from I that makes P.
- ► If A is triangular (lower or upper, or diagonal both!), then det(A) is the product of its diagonal entries:

$$det(A) = \prod_{i=1}^{n} a_{ii}.$$

▶ Scaling an  $n \times n$  matrix A by a constant c scales det(A) by  $c^n$ :

$$det(A) = D \implies det(cA) = c^n D.$$

## Properties of determinants of matrices

 Scaling only one row of A scales the determinant by just that amount. For example,

$$det \begin{pmatrix} 2 & 4 \\ 5 & -9 \end{pmatrix} = -18 - 20 = -38$$

$$\implies det \begin{pmatrix} 2 & 4 \\ -10 & 18 \end{pmatrix} = -2(-38) = 36 + 40 = 76.$$

det(A) is a linear function of each row separately:

$$\det\begin{pmatrix} a+a' & b+b' \\ c & d \end{pmatrix} = \det\begin{pmatrix} a & b \\ c & d \end{pmatrix} + \det\begin{pmatrix} a' & b' \\ c & d \end{pmatrix}.$$

► Thus, in general,

$$det(A + B) \neq det(A) + det(B)$$
.

## Properties of determinants of matrices

For example,

$$det \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} = 4 \neq det \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + det \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = 1 + 1 = 2.$$

- ▶ If two rows are equal, then det(A) = 0. (Think: equal rows in A causes "0=0" or "0=1" in  $A\vec{x} = b$ .)
- ▶ Generalizing, if one row is a linear combination of any of the other rows of A, then det(A) = 0. (Same reason.)
- ▶ An all-zero row makes det(A) = 0. (Same reason.)
- ▶ Row addition (not scaling) operations do not change det(A).
- ▶  $det(A) = det(A^t)$ : any "row" property is also for "columns".
- $det(AB) = det(A) \cdot det(B).$

## In general, determinants are hard to compute.

Computing a  $2 \times 2$  determinant is easy, but in general, an  $n \times n$  determinant takes a large number of computations to find.

There are ways to make it simpler:

- ► Factorization yields pivots to multiply easily.
- Computing recursively via cofactors allows simpler computations.
- ▶ Otherwise, directly calculating via the "big formula" with **permutations** uses n! terms for an  $n \times n$  matrix.

## Computing a determinant via pivots

We have previously seen that, if a square matrix A is invertible, then it has a factorization

$$PA = LU$$

where P is a permutation matrix, L is lower triangular with diagonal 1s, and U is upper triangular. If row swaps are not needed, this can be written

$$A = LU$$
,

or

$$A = LDU$$

if we factor the diagonal D off of U. All of these forms make it very simple to compute det(A).

# Computing a determinant via pivots

In the form PA = LU, we have

$$det(A) = \frac{det(L)det(U)}{det(P)}$$

where

- ▶  $det(P) = (-1)^s$  if s row swaps are needed for factorization,
- $det(L) = 1^n = 1$ ,
- ▶  $det(U) = \prod_{i=1}^{n} u_{ii}$  if  $u_{ii}$  are the diagonal elements of U.

## Computing a determinant via pivots

In the form A = LDU, with triangular L and U having 1 diagonals, and D a diagonal matrix,

• 
$$det(L) = det(U) = 1^n = 1$$

• 
$$det(D) = \prod_{i=1}^n d_{ii}$$

$$\implies det(A) = det(L)det(D)det(U) = det(D) = \prod_{i=1}^{n} d_{ii}.$$

## The "big formula" for determinants

To construct the "big formula" for the determinant of an  $n \times n$  matrix A, first note that there are n! **permutations**  $\sigma$  of the elements  $\{1, 2, ..., n\}$ :

$$\sigma: \{1, 2, ..., n\} \rightarrow \{1, 2, ..., n\}$$

We denote the set of all permutations<sup>†</sup> on  $\{1, 2, ..., n\}$  by  $S_n$ . There are n! different permutation matrices of size  $n \times n$ , corresponding to the n! elements of  $S_n$ . Thus, we will denote the permutation matrix corresponding to  $\sigma$  by  $P_{\sigma}$ .

The formula is

$$det(A) = \sum_{\sigma \in S_n} det(P_\sigma) a_{1\sigma(1)} a_{2\sigma(2)} \cdots a_{n\sigma(n)}$$

 $<sup>^{\</sup>dagger}$ also known as the **symmetric group** on *n* elements

# The "big formula" for determinants: $3 \times 3$

Here is the complete  $3 \times 3$  case. Let

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}.$$

There are 3! = 6 permutations of  $\{1, 2, 3\}$ :

▶  $\frac{3!}{2} = 3$  "even" permutations, with 0 or 2 swaps:

$$\begin{pmatrix} 1 \rightarrow 1 \\ 2 \rightarrow 2 \\ 3 \rightarrow 3 \end{pmatrix}, \ \begin{pmatrix} 1 \rightarrow 2 \\ 2 \rightarrow 3 \\ 3 \rightarrow 1 \end{pmatrix}, \ \begin{pmatrix} 1 \rightarrow 3 \\ 2 \rightarrow 1 \\ 3 \rightarrow 2 \end{pmatrix},$$

▶ and  $\frac{3!}{2} = 3$  "odd" permutations, with 1 swap:

$$\begin{pmatrix} 1 \rightarrow 2 \\ 2 \rightarrow 1 \\ 3 \rightarrow 3 \end{pmatrix}, \ \begin{pmatrix} 1 \rightarrow 3 \\ 2 \rightarrow 2 \\ 3 \rightarrow 1 \end{pmatrix}, \ \begin{pmatrix} 1 \rightarrow 1 \\ 2 \rightarrow 3 \\ 3 \rightarrow 2 \end{pmatrix}.$$

# The "big formula" for determinants: $3 \times 3$

Thus,

$$det(A) = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{12}a_{21}a_{33} - a_{13}a_{22}a_{31} - a_{11}a_{23}a_{32}.$$

The 4  $\times$  4 case has 4! = 24 terms; the 5  $\times$  5 has 5! = 120 terms....

#### Cofactors: Determinants via recursion

The vast number of ways to factor terms in the big formula hints at the fact that we can isolate smaller blocks in a matrix, called **cofactor matrices**, and define the determinant recursively.

Define  $M_{ij}$  as the  $n-1 \times n-1$  submatrix of A constructed by deleting row i and column j, and let  $C_{ij} = (-1)^{i+j} det(M_{ij})$ .

 $det(M_{ij})$  is called the (i,j)-minor of A;  $C_{ij}$  is the (i,j)-cofactor.

Then, choose one row, row i, to delete, and index through all columns. We have the **cofactor formula** 

$$det(A) = \sum_{j=1}^{n} a_{ij} C_{ij}.$$

#### The cofactor formula for determinants: $3 \times 3$

If we choose row 1 to delete, then the big formula can be rewritten

$$M_{11} = \begin{pmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{pmatrix}, \ M_{12} = \begin{pmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{pmatrix}, \ M_{13} = \begin{pmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{pmatrix}$$

$$det(A) = (-1)^{1+1} a_{11} (a_{22} a_{33} - a_{23} a_{32})$$

$$+ (-1)^{1+2} a_{12} (a_{21} a_{33} - a_{23} a_{31})$$

$$+ (-1)^{2+2} a_{13} (a_{21} a_{32} - a_{22} a_{31})$$

$$= a_{11} a_{22} a_{33} + a_{12} a_{23} a_{31} + a_{13} a_{21} a_{32}$$

$$- a_{12} a_{21} a_{33} - a_{13} a_{22} a_{31} - a_{11} a_{23} a_{32}.$$

Note that, since  $det(A) = det(A^t)$ , we could also fix a column to delete, and index over rows.

#### Cramer's Rule: Cofactors

Throughout this section, we assume  $det(A) \neq 0$ , so our square system has a unique solution.

**Cramer's Rule** is a method by which the solution of  $A\vec{x} = b$  looks more like one-dimensional algebra than the LU decomposition we saw earlier.

If ax = b is a standard basic algebra product, then the **cofactor** of the factor a is  $x = \frac{b}{a}$ . We generalize this method of solution with the cofactors seen earlier.

#### Cramer's Rule: Cofactors

Let  $X_j$  be the square matrix that replaces column j in I with  $\vec{x}$ . Example

$$X_2 = \begin{pmatrix} 1 & x_1 & 0 \\ 0 & x_2 & 0 \\ 0 & x_3 & 1 \end{pmatrix}$$

Let  $B_j$  be the square matrix that replaces column j in A with b.

#### Example

$$A = \begin{pmatrix} 1 & -4 & 5 \\ -3 & 2 & 0 \\ 6 & -11 & 9 \end{pmatrix}, \ b = \begin{pmatrix} 10 \\ 20 \\ 30 \end{pmatrix} \implies B_3 = \begin{pmatrix} 1 & -4 & 10 \\ -3 & 2 & 20 \\ 6 & -11 & 30 \end{pmatrix}.$$

Cramer's Rule is a way to solve  $A\vec{x} = b$  via determinants.

# Cramer's Rule for solving $A\vec{x} = b$

Each term  $x_j$  in the solution vector  $\vec{x}$  can be found via taking determinants of the matrix equation

$$AX_j = B_j$$
.

Since  $det(X_j) = x_j$ , this gives us

**Cramer's Rule I**: If  $A\vec{x} = b$  has a unique solution, the solution is

$$x_j = \frac{\det(B_j)}{\det(A)}, \ j = 1, 2, ..., n.$$

Attempting to solve this system directly requires computing n+1 determinants, each at the cost of summing n! products.

# Cramer's Rule for finding $A^{-1}$

We can also use a cofactor-based method for computing  $A^{-1}$ .

**Cramer's Rule II**: If  $det(A) \neq 0$ , and  $C_{ij}$  are A's cofactors, then the entries of  $A^{-1}$  are

$$(A^{-1})_{ij} = \frac{C_{ji}}{\det(A)}.$$

Setting C as the **cofactor matrix** with  $C_{ij}$  as entry (i,j), we have

$$A^{-1} = \frac{1}{\det(A)}C^t.$$

## Application: cross product

Let  $u, v \in \mathbb{R}^3$ . The **cross product** of u and v, denoted  $u \times v$ , is defined by

$$u \times v = (||u|| \cdot ||v|| \cdot \sin(\theta)) \cdot n,$$

where  $n \in \mathbb{R}^3$  has the following properties:

- $\triangleright$   $\theta$  is the angle between u and v
- n ⊥ u
- $\triangleright$   $n \perp v$
- ||n|| = 1
- ▶ *n* is in the direction based on the "right hand rule" of physics.

Compare this definition to the **dot product** of u and v:

$$u \cdot v = ||u|| \cdot ||v|| \cdot \cos(\theta).$$

## Application: cross product

Note that the three standard basis vectors in  $\mathbb{R}^3$ , when used in some physics and engineering contexts, are written as

$$i = e_1, j = e_2, k = e_3,$$

with the following relationship via the cross product<sup>‡</sup>:

$$i \times j = k, \ j \times i = -k.$$

 $<sup>^\</sup>ddagger This$  relationship involves a deeper mathematical meaning, via the *quaternions*, which extend the complex numbers  $\mathbb C$  to three "imaginary" units. The cross product defines unit quaternion multiplication, which is not commutative.

## Application: cross product

The cross product can be computed by using the cofactor method of determinant computation across row 1 of the following "matrix":

$$u \times v = \text{``det''} \begin{pmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{pmatrix}$$
$$= det \begin{pmatrix} u_2 & u_3 \\ v_2 & v_3 \end{pmatrix} i - det \begin{pmatrix} u_1 & u_3 \\ v_1 & v_3 \end{pmatrix} j + det \begin{pmatrix} u_1 & u_2 \\ v_1 & v_2 \end{pmatrix} k.$$

### Application: cross product, area

The length of the cross product of  $u \times v$  is the area of the parallelogram formed by the vectors u and v, with diagonal u + v.

$$A_{||} = ||u \times v|| = ||u|| \cdot ||v|| \cdot |\sin(\theta)|$$

Thus, the area of the triangle formed by u and v is

$$A_{\triangle} = \frac{1}{2}||u \times v|| = \frac{1}{2}||u|| \cdot ||v|| \cdot |\sin(\theta)|.$$

## Applications: cross product, volume

#### **Theorem**

In general, if A is an  $m \times n$  matrix, then the volume of the parallelpiped P formed in  $\mathbb{R}^n$  by the m rows of A is computed via

$$vol(P) = \sqrt{det(AA^t)}$$
.

## Applications: cross product, area

If P is the parallelogram in  $\mathbb{R}^n$  formed by u and v, and  $\theta$  is the angle between them, then

$$A = \begin{pmatrix} u \\ v \end{pmatrix} \implies AA^{t} = \begin{pmatrix} ||u||^{2} & u \cdot v \\ u \cdot v & ||v||^{2} \end{pmatrix}$$

$$\implies vol(P) = \sqrt{\det(AA^{t})} = \sqrt{||u||^{2}||v||^{2} - (u \cdot v)^{2}}$$

$$= ||u|| \cdot ||v|| \sqrt{1 - \left(\frac{u \cdot v}{||u|| \cdot ||v||}\right)^{2}}$$

$$= ||u|| \cdot ||v|| \sqrt{1 - \cos^{2}(\theta)}$$

$$= ||u|| \cdot ||v|| \cdot |\sin(\theta)|.$$

In  $\mathbb{R}^3$ , this is  $area(P) = ||u \times v||$ .