

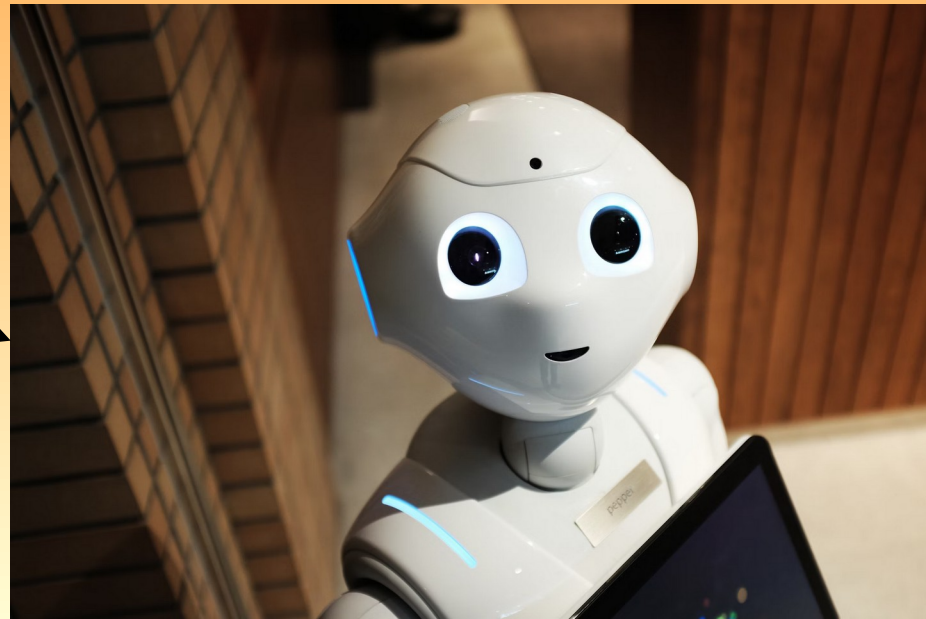
Gears of Delusion

A presentation by Mael Eouzan

The Lore



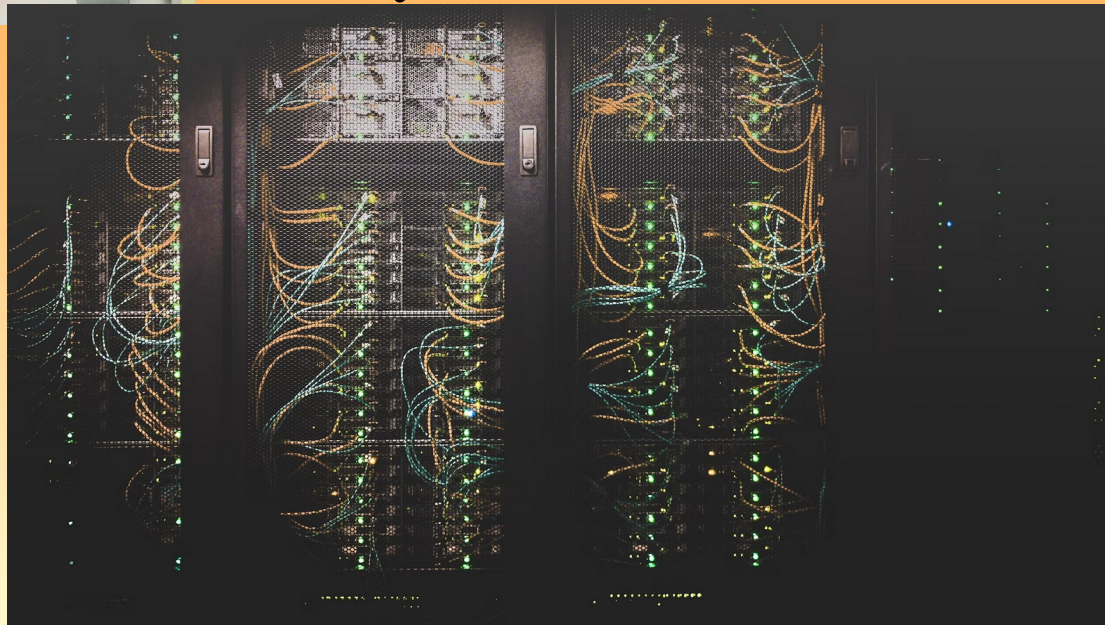
The Lore



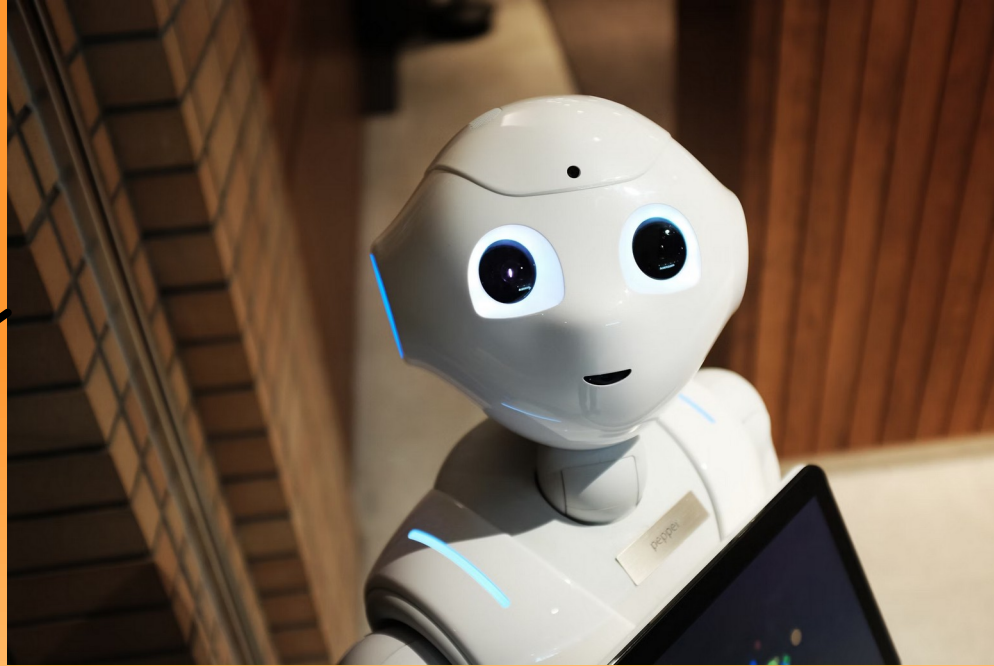
The Lore



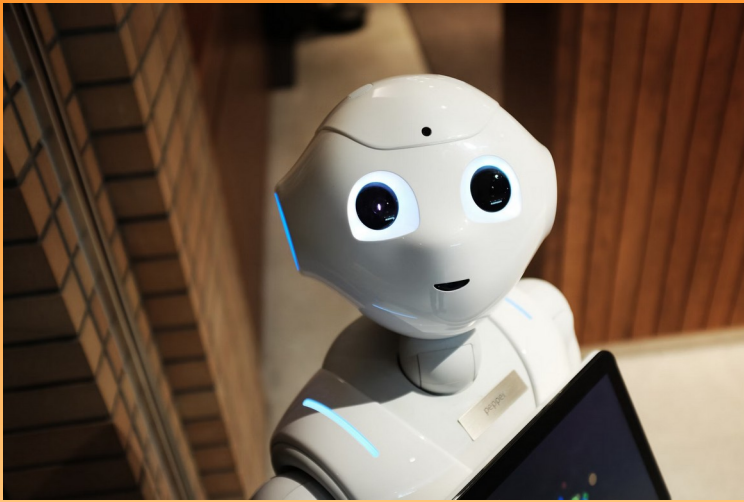
The Lore



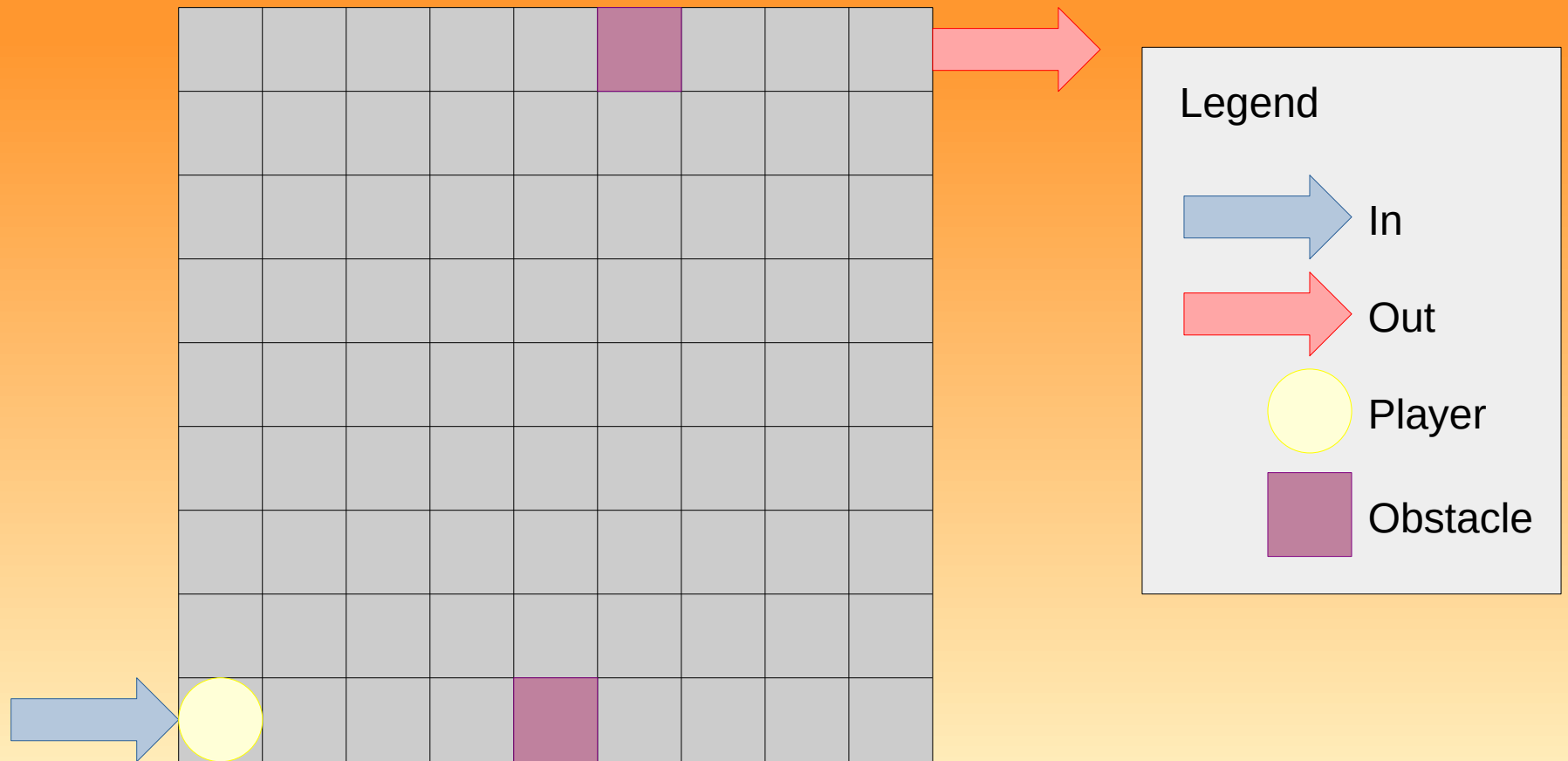
The Lore



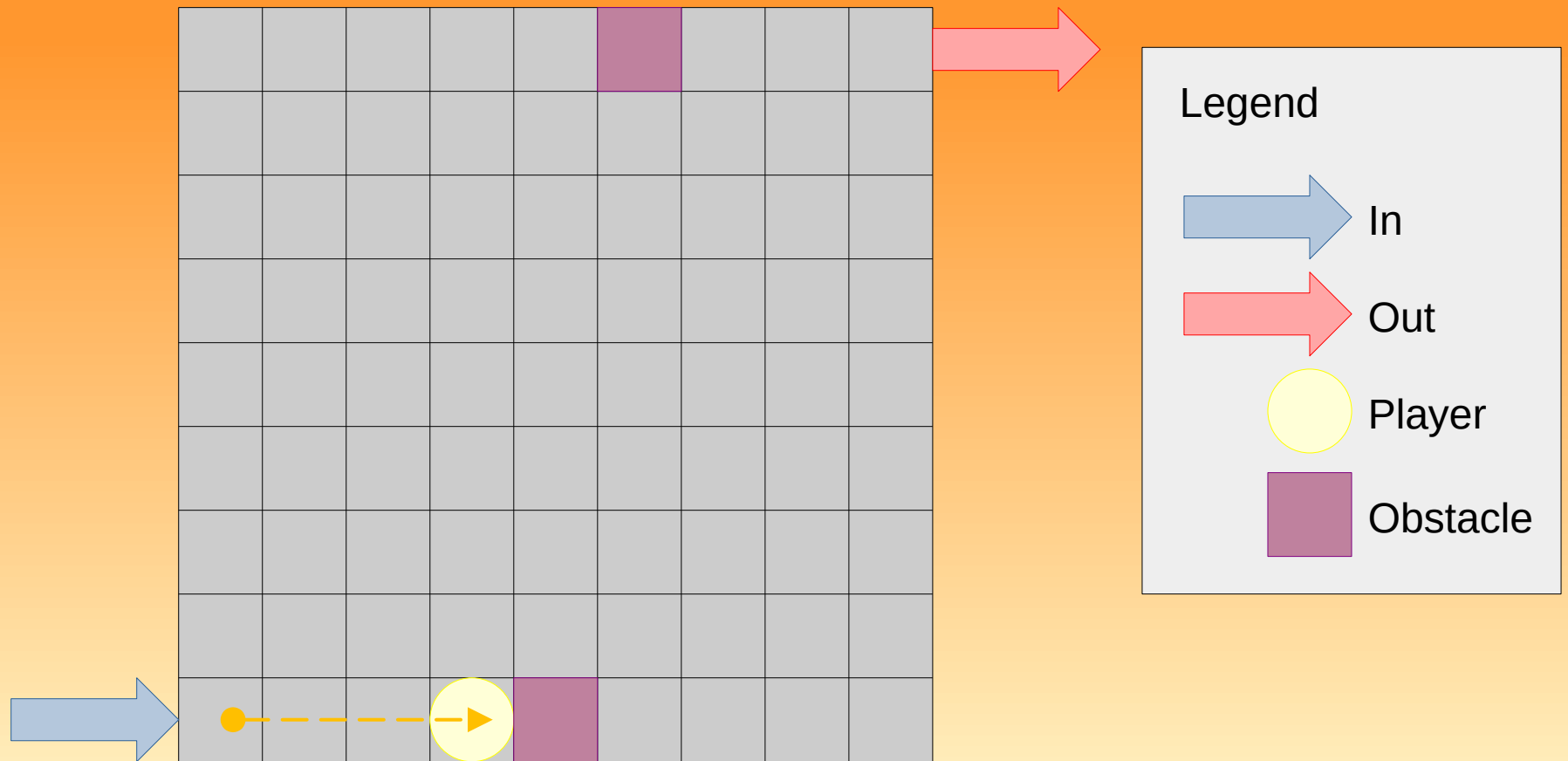
The Lore



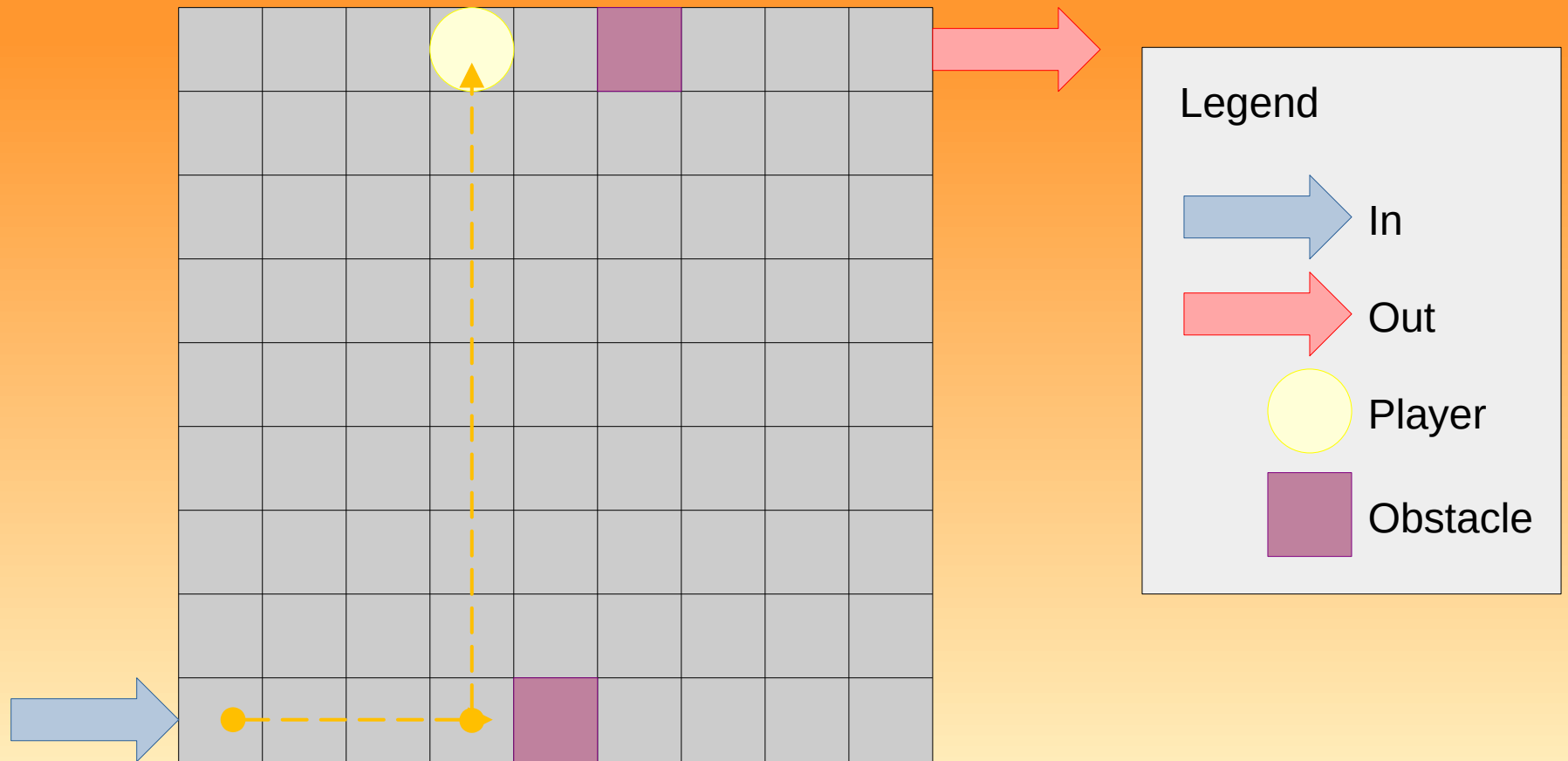
The Gameplay



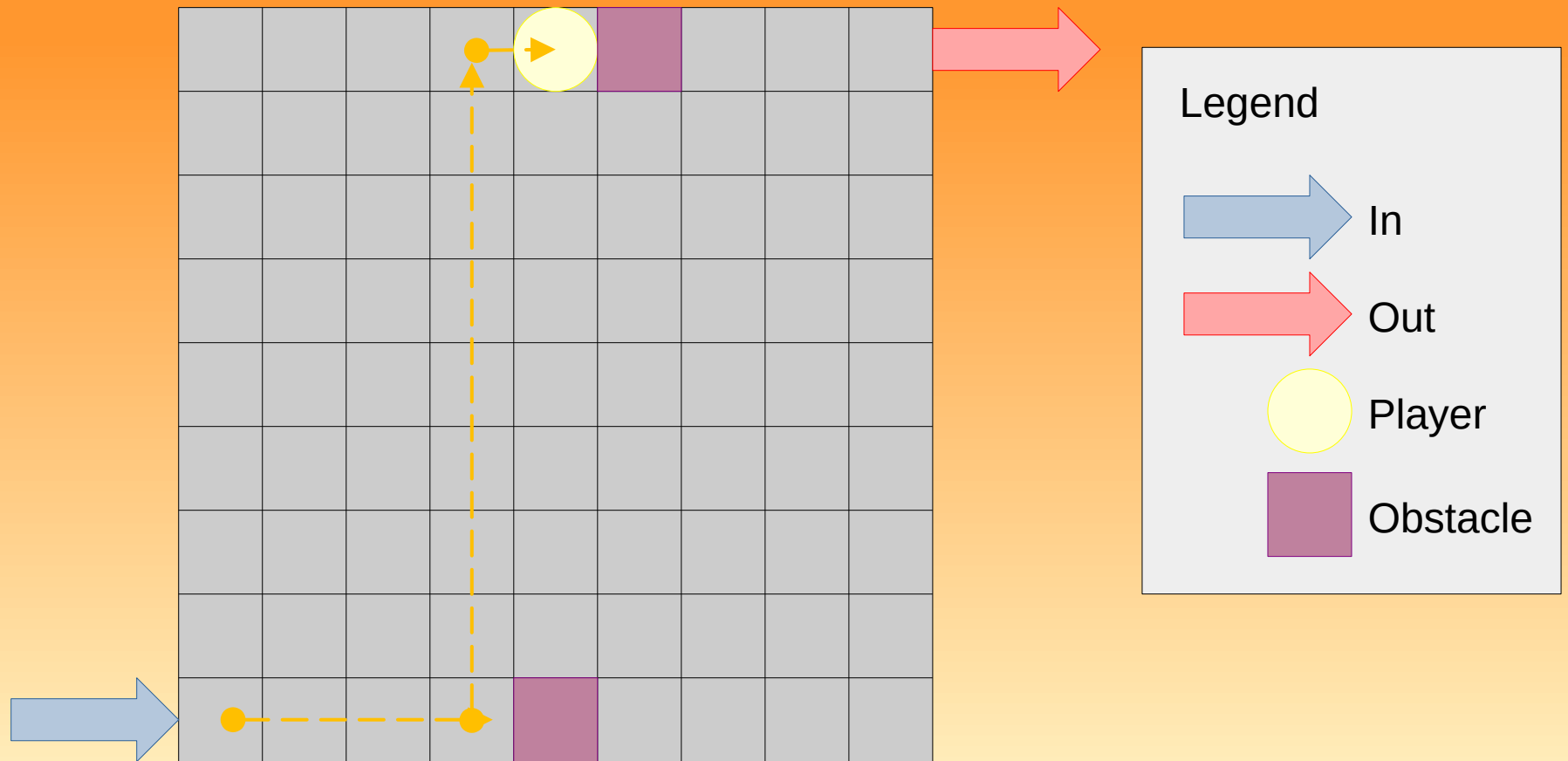
The Gameplay



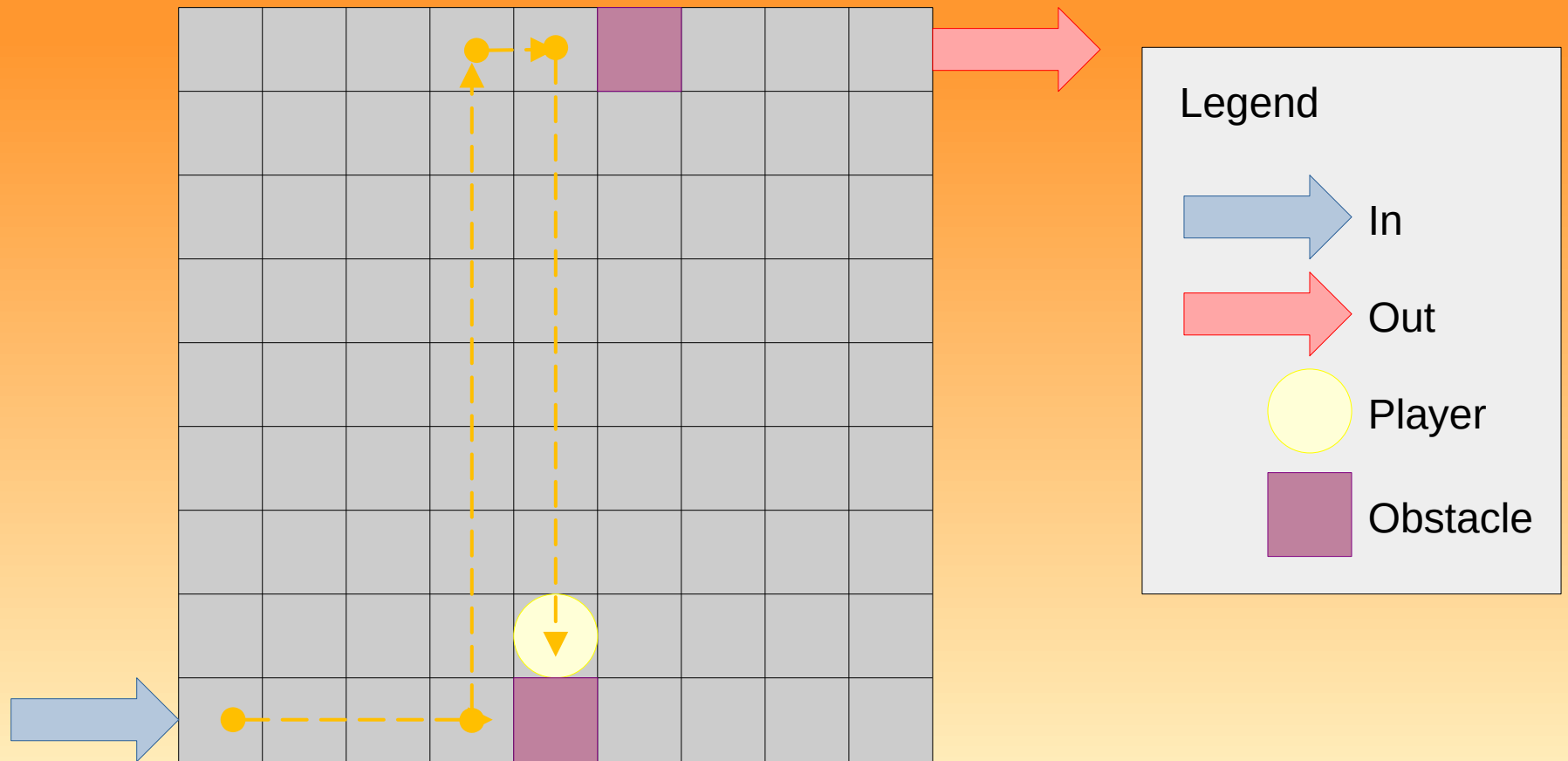
The Gameplay



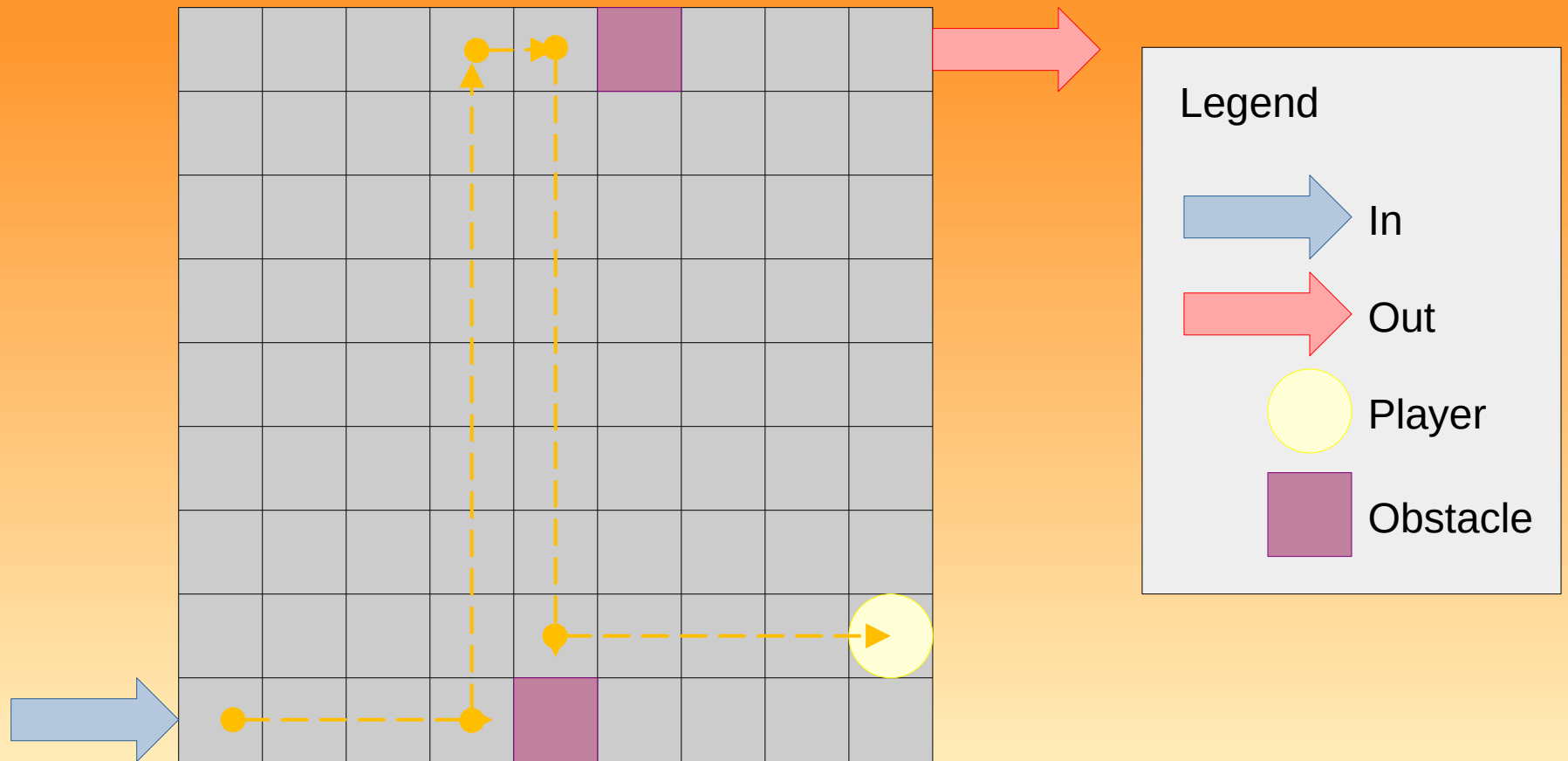
The Gameplay



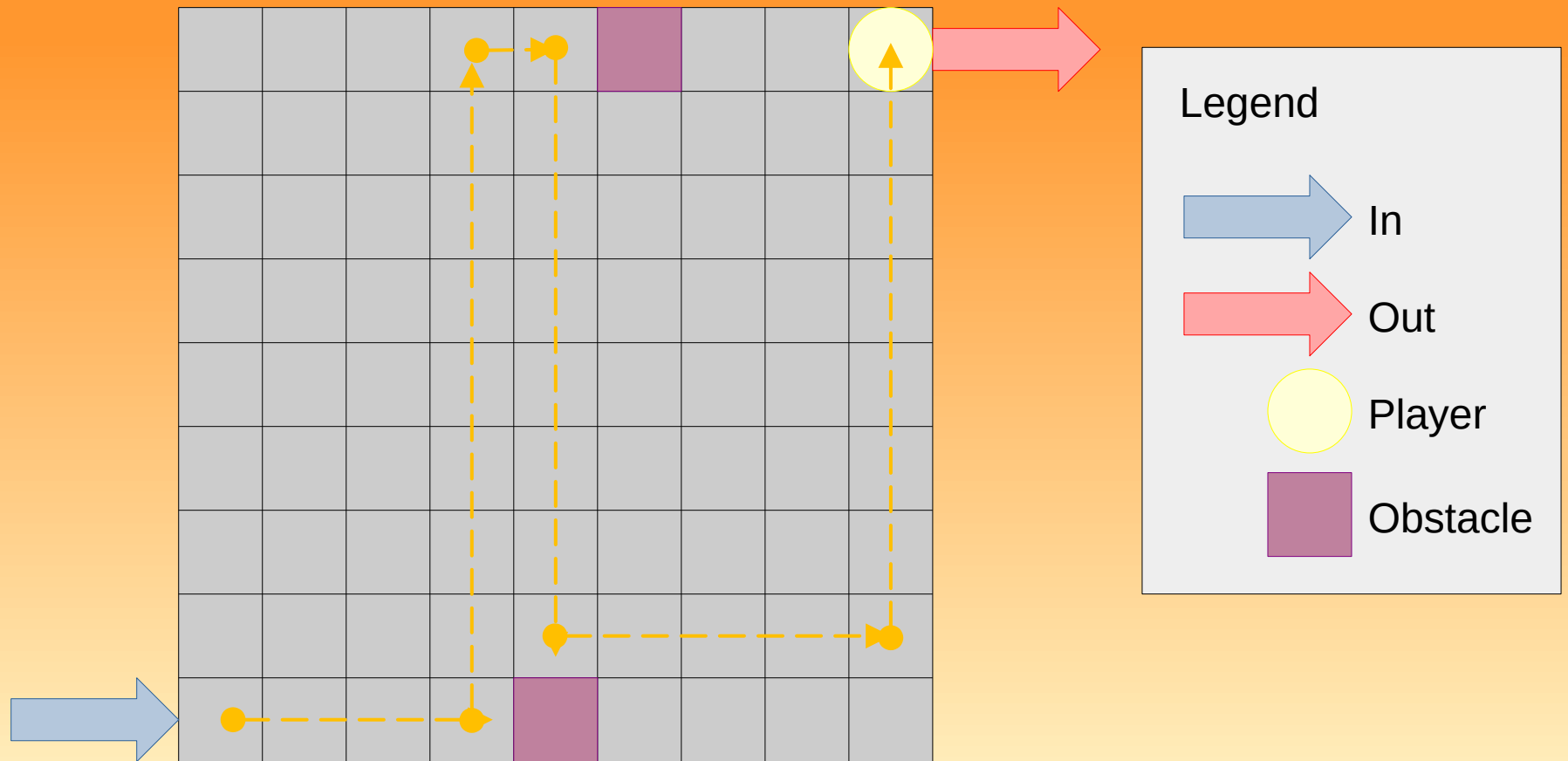
The Gameplay



The Gameplay

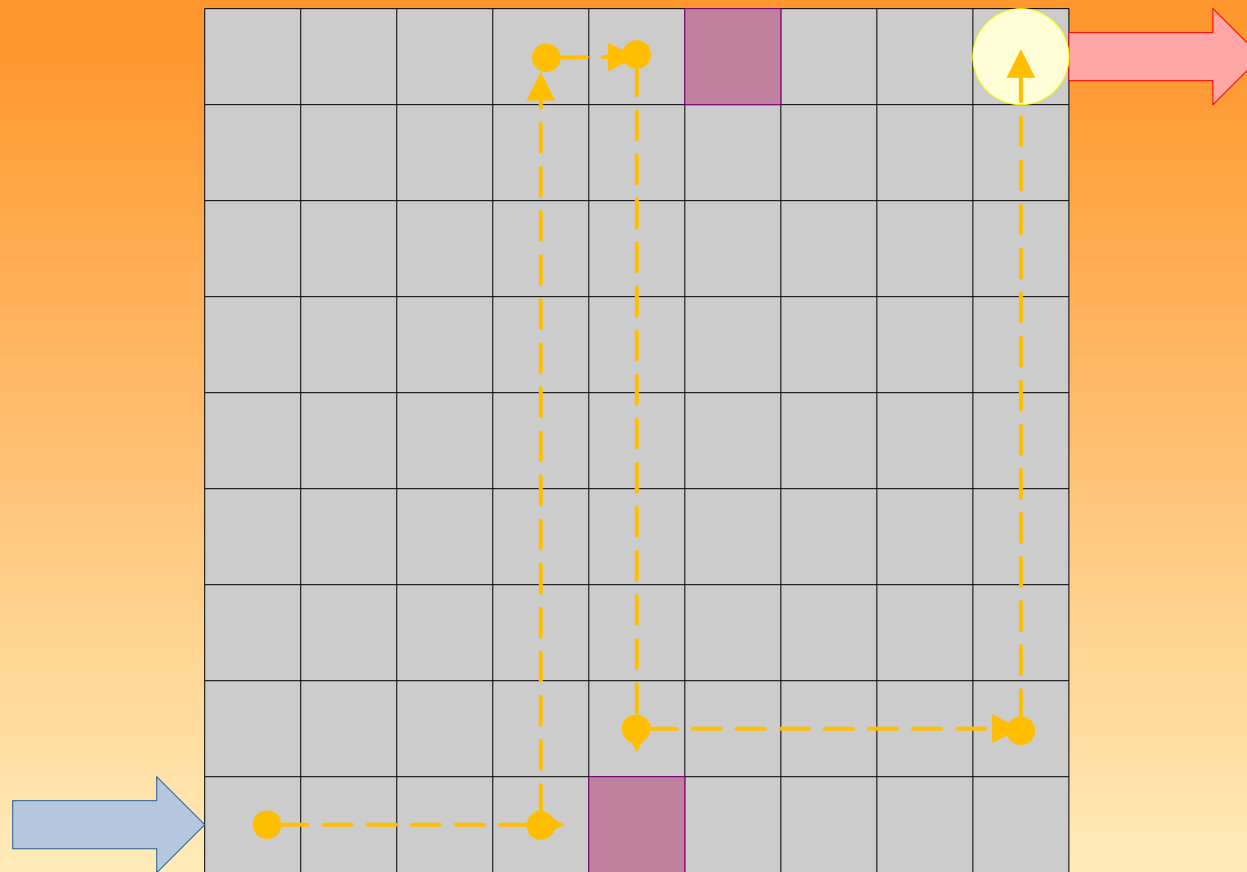


The Gameplay

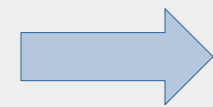


The Gameplay

Win !



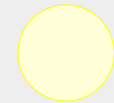
Legend



In



Out

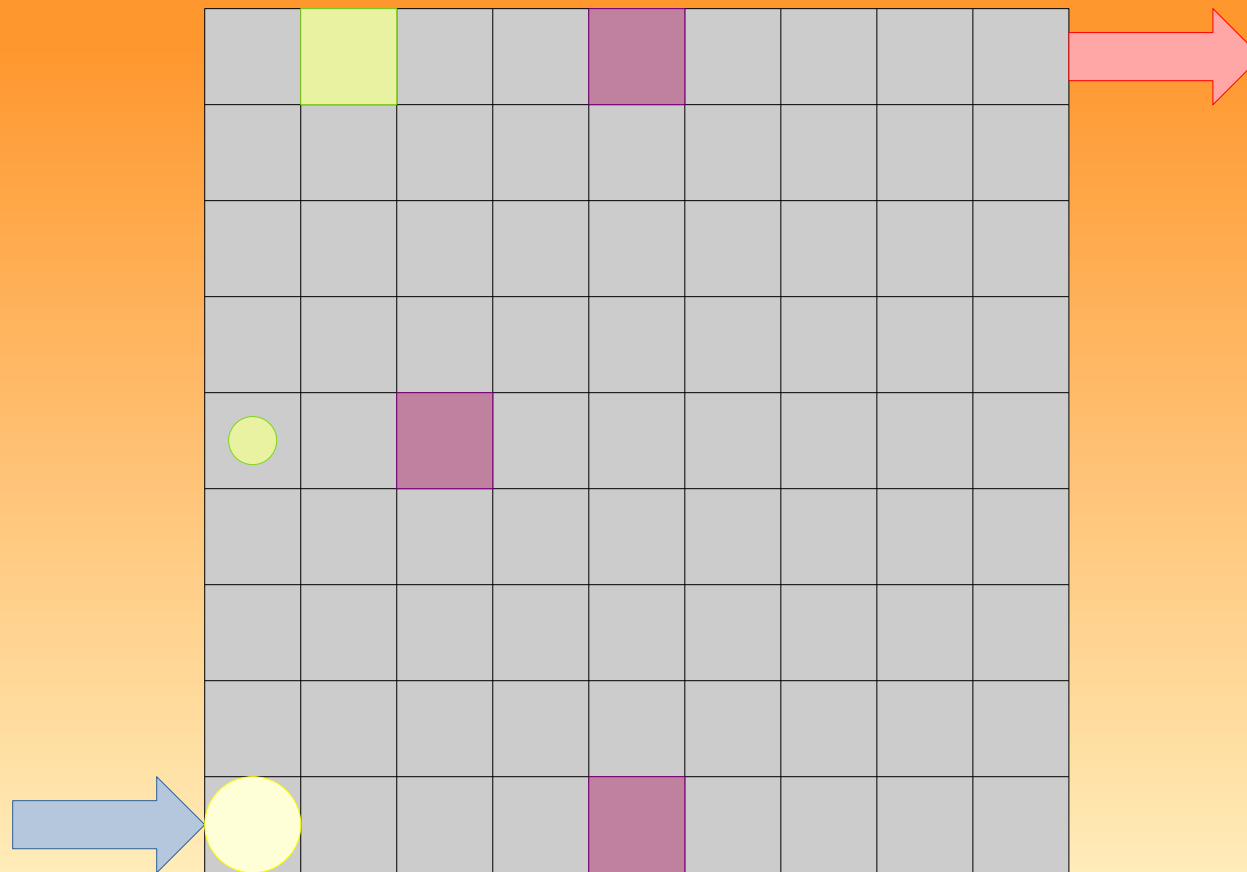


Player

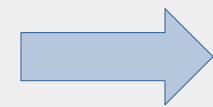


Obstacle

The Gameplay



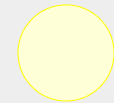
Legend



In



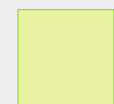
Out



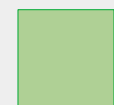
Player



Obstacle



Open Door

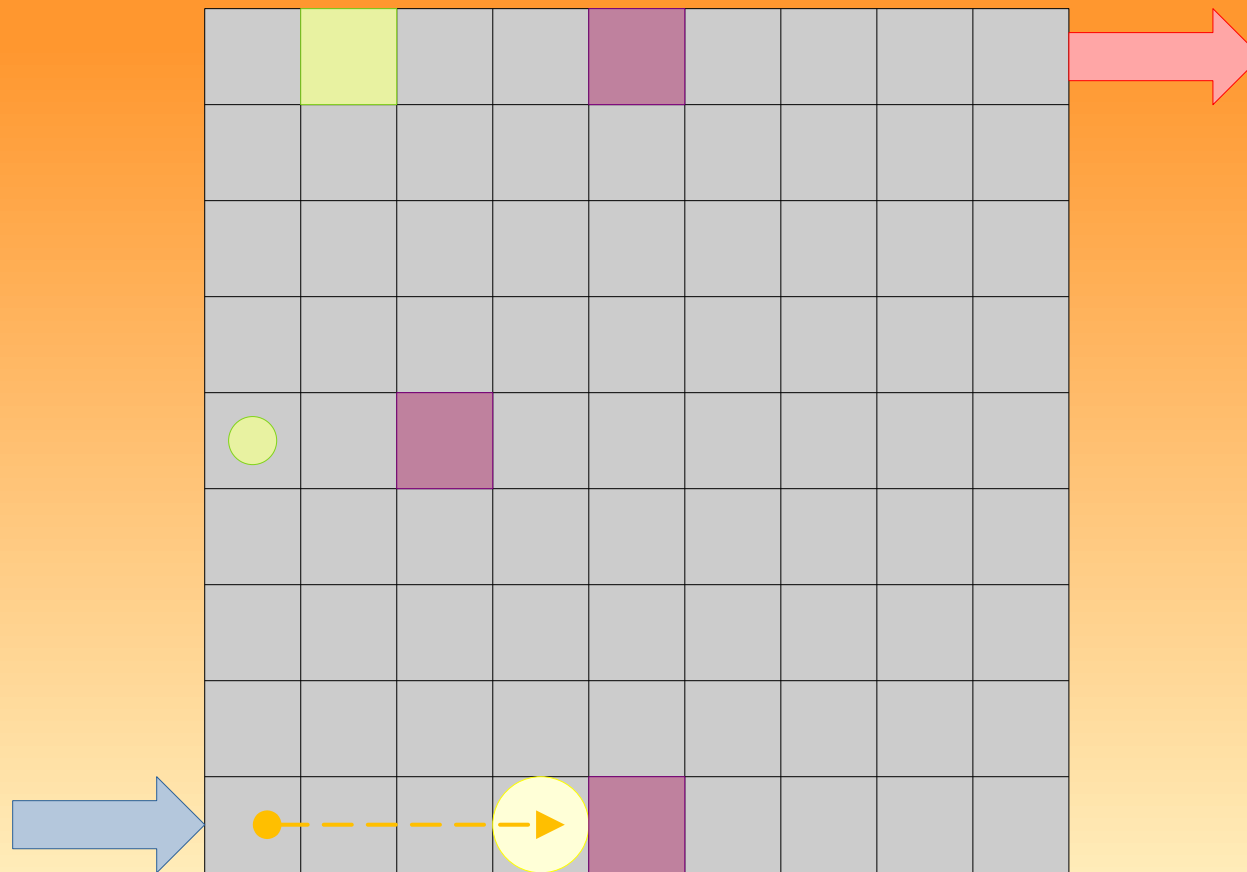


Closed Door

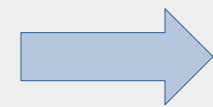


Button

The Gameplay



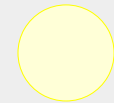
Legend



In



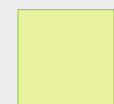
Out



Player



Obstacle



Open Door

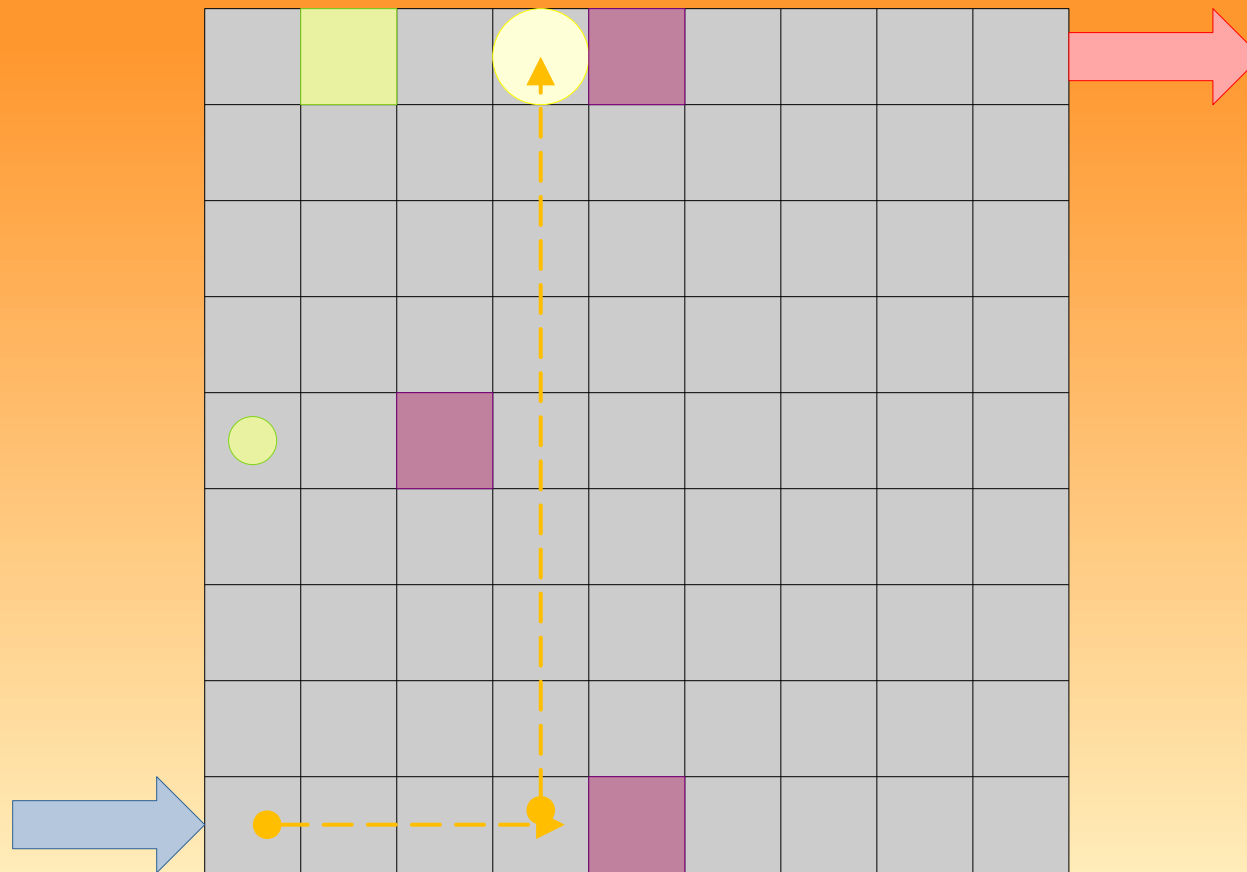


Closed Door

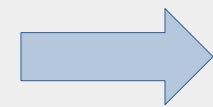


Button

The Gameplay



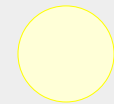
Legend



In



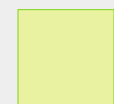
Out



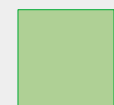
Player



Obstacle



Opened Door

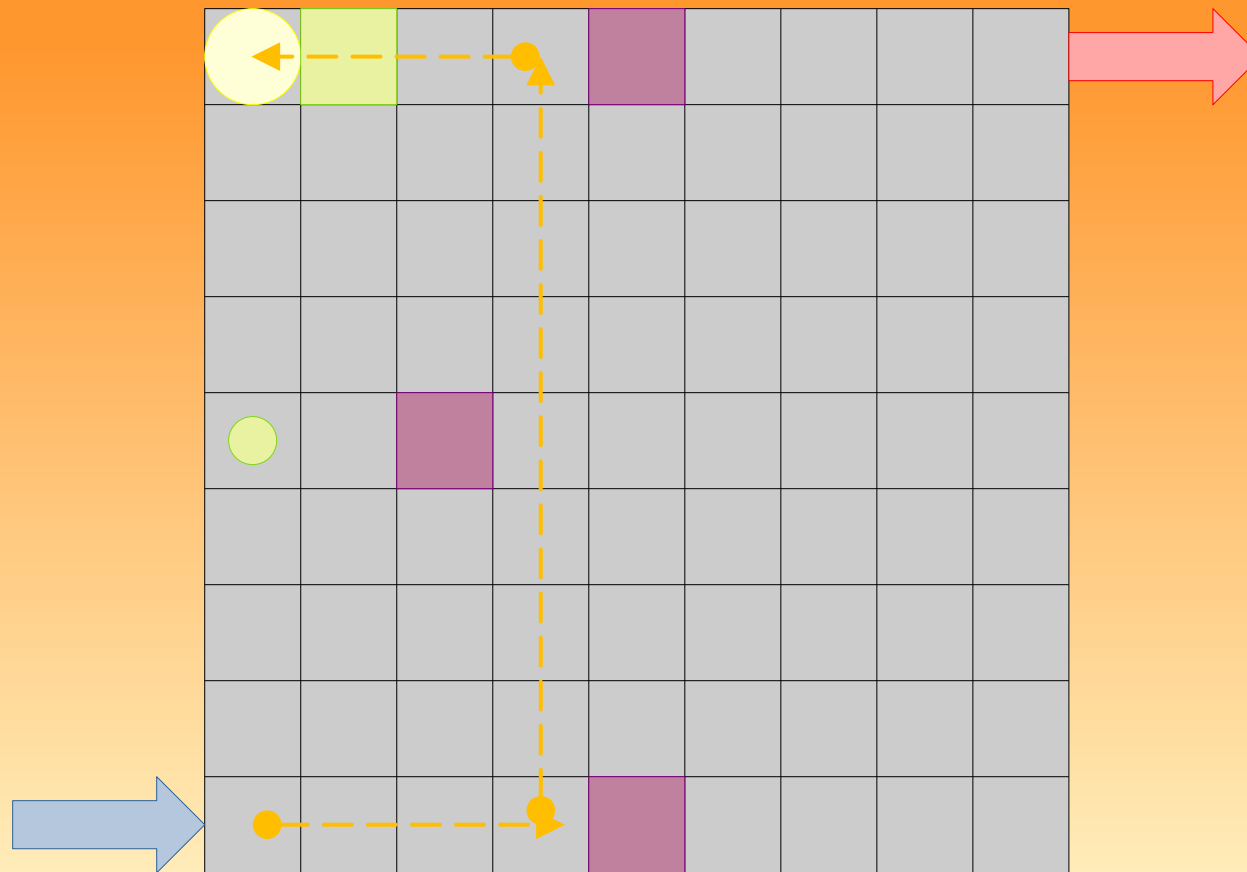


Closed Door

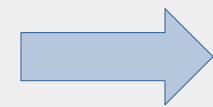


Button

The Gameplay



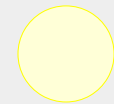
Legend



In



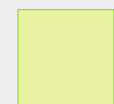
Out



Player



Obstacle



Opened Door

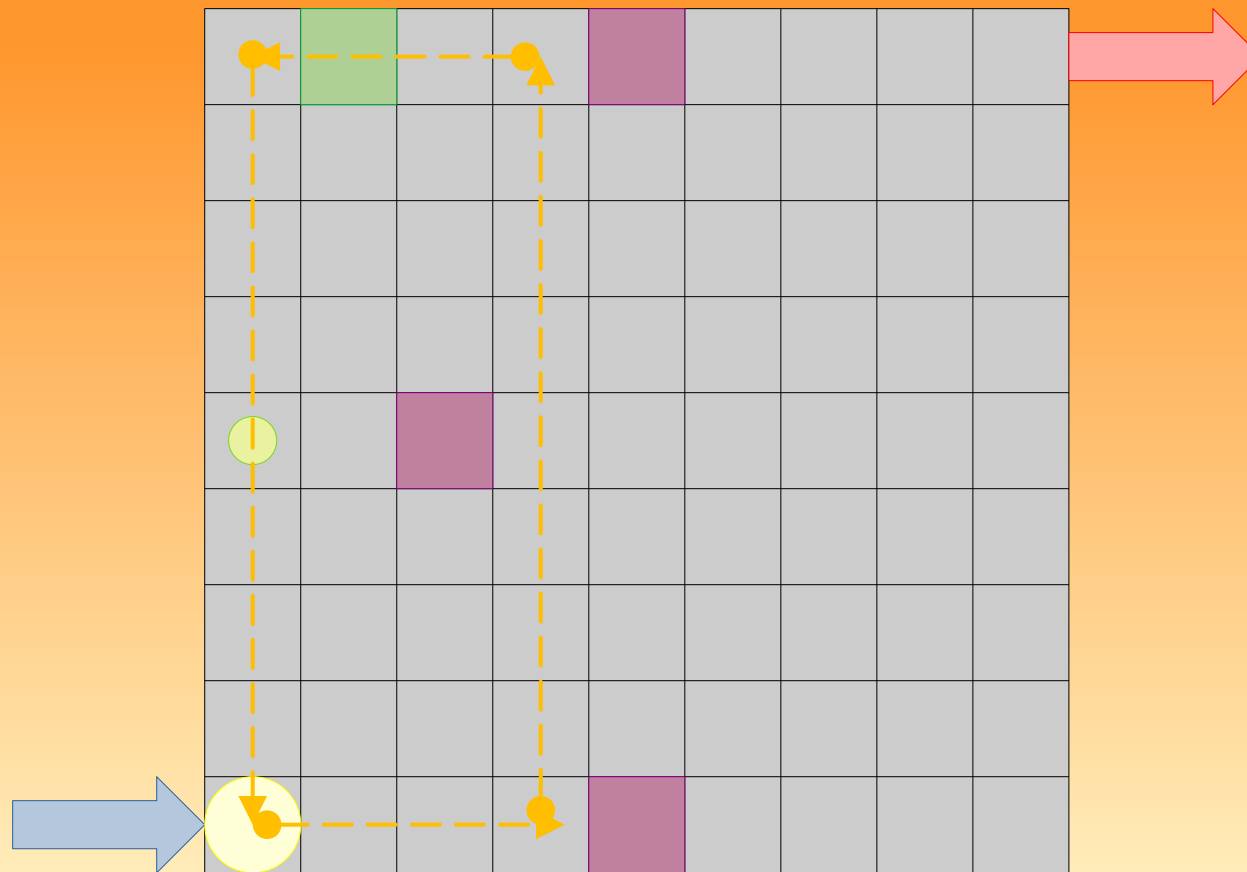


Closed Door

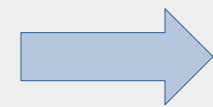


Button

The Gameplay



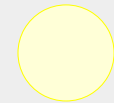
Legend



In



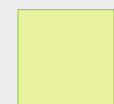
Out



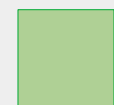
Player



Obstacle



Opened Door

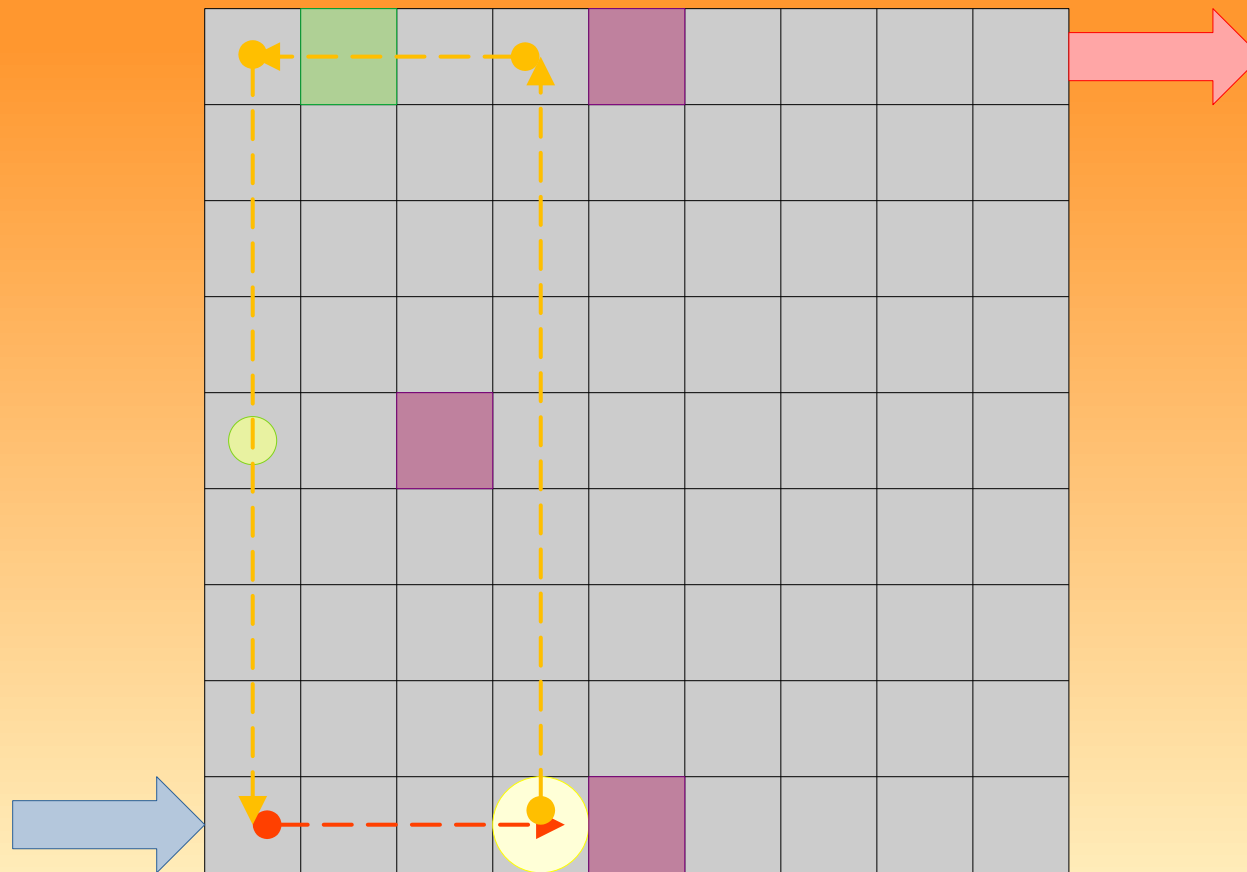


Closed Door

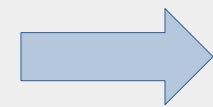


Button

The Gameplay



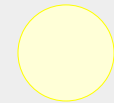
Legend



In



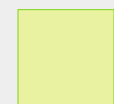
Out



Player



Obstacle



Opened Door

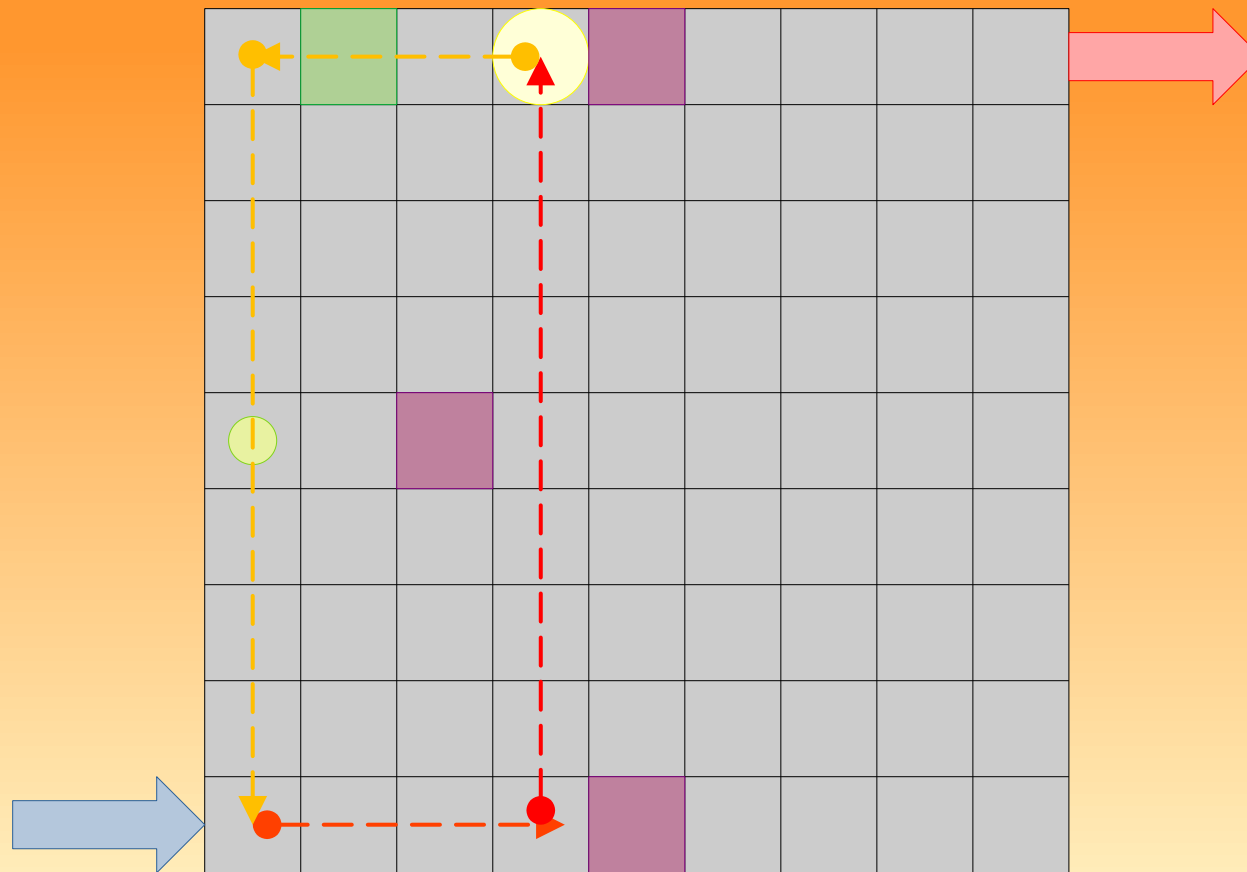


Closed Door

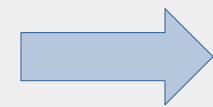


Button

The Gameplay



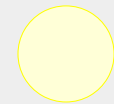
Legend



In



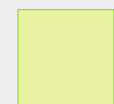
Out



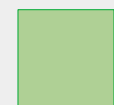
Player



Obstacle



Opened Door

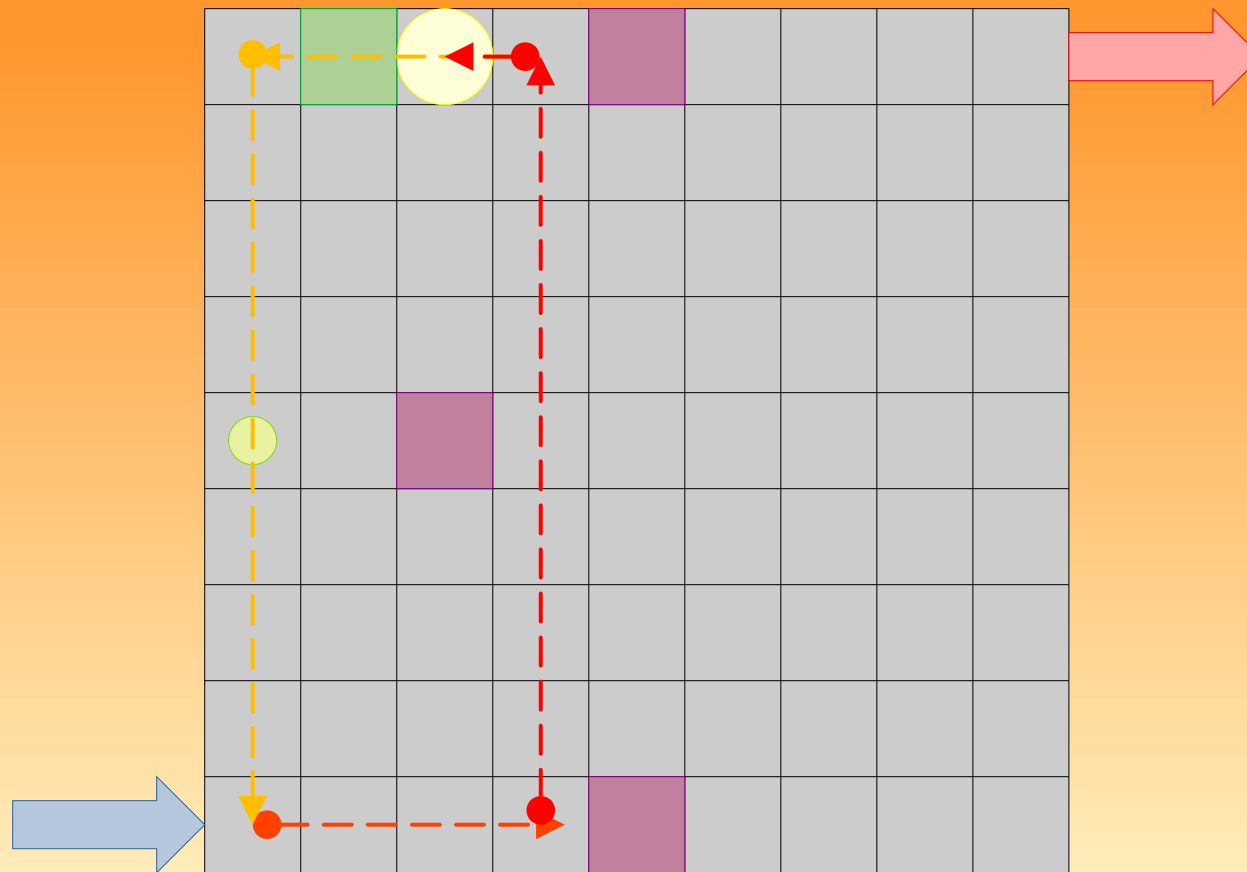


Closed Door

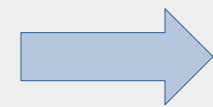


Button

The Gameplay



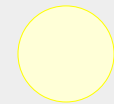
Legend



In



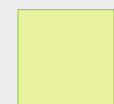
Out



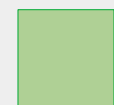
Player



Obstacle



Opened Door

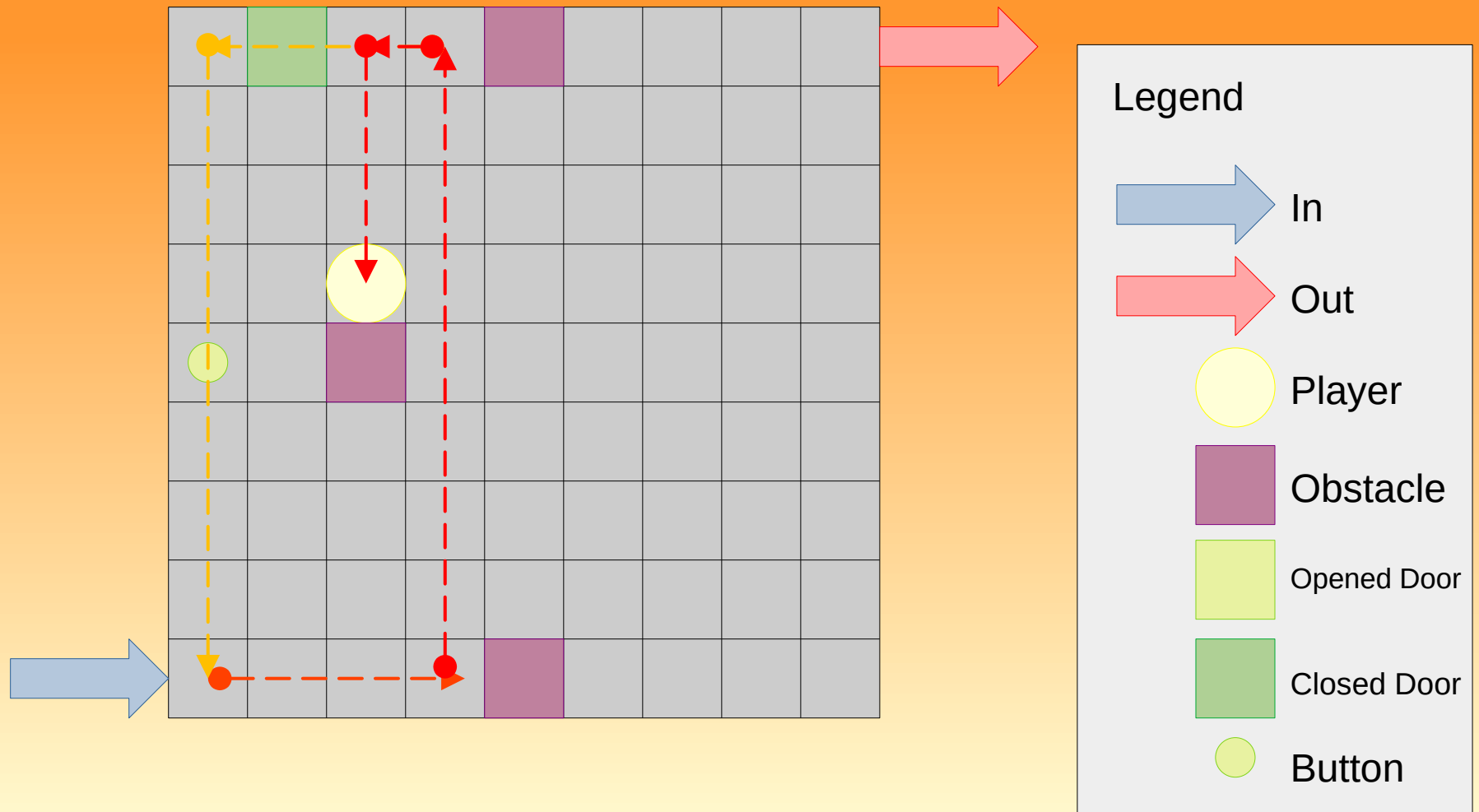


Closed Door

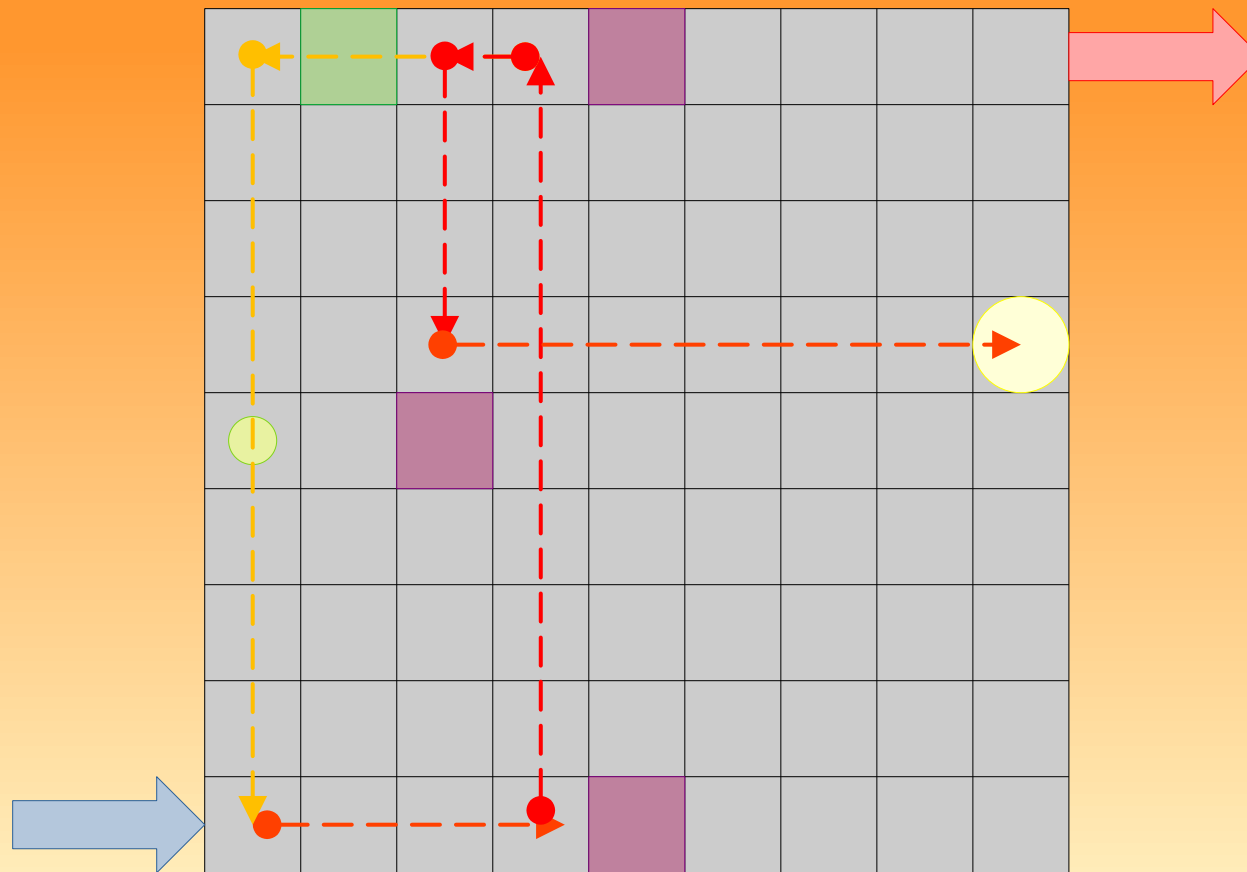


Button

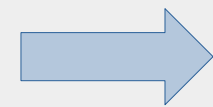
The Gameplay



The Gameplay



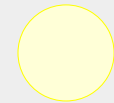
Legend



In



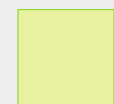
Out



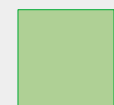
Player



Obstacle



Opened Door

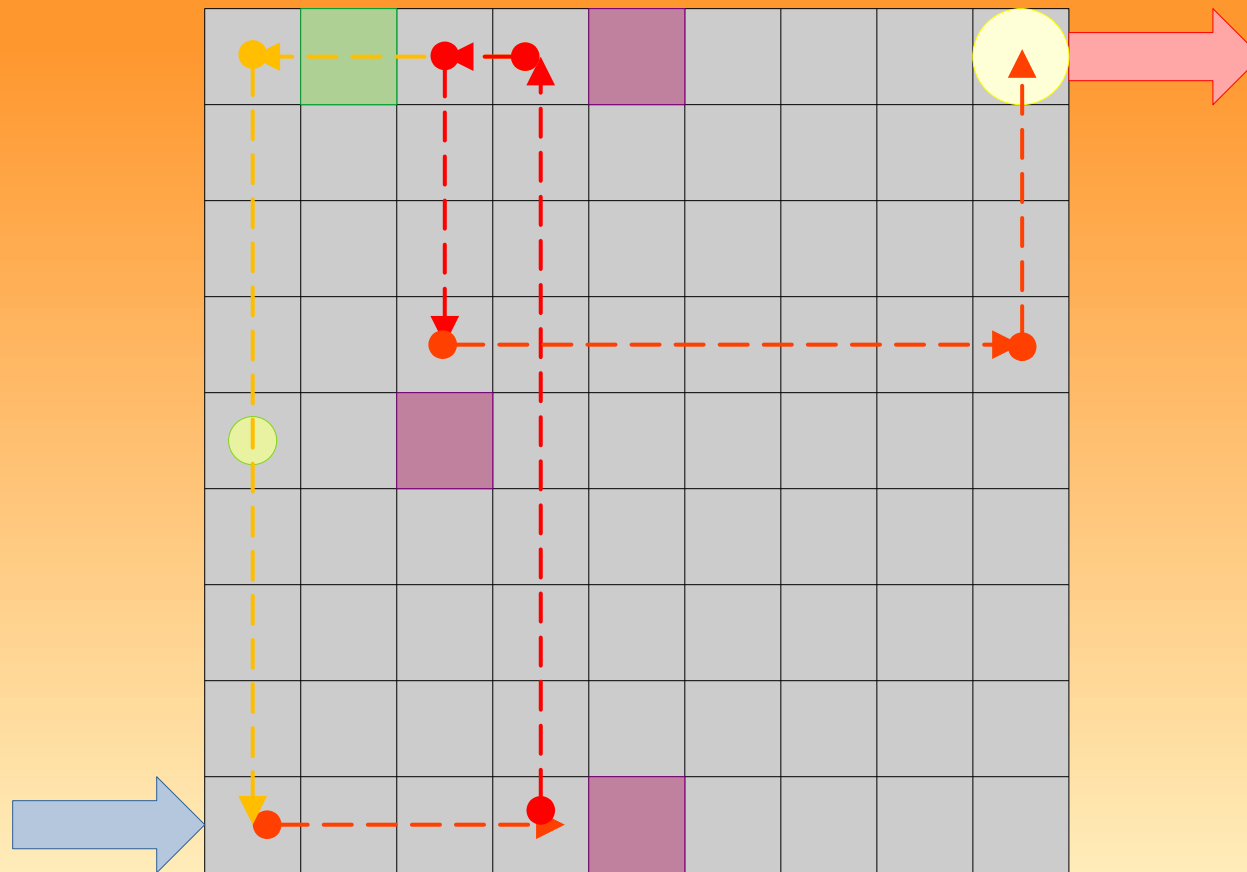


Closed Door

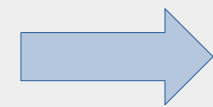


Button

The Gameplay



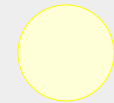
Legend



In



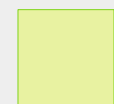
Out



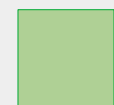
Player



Obstacle



Opened Door



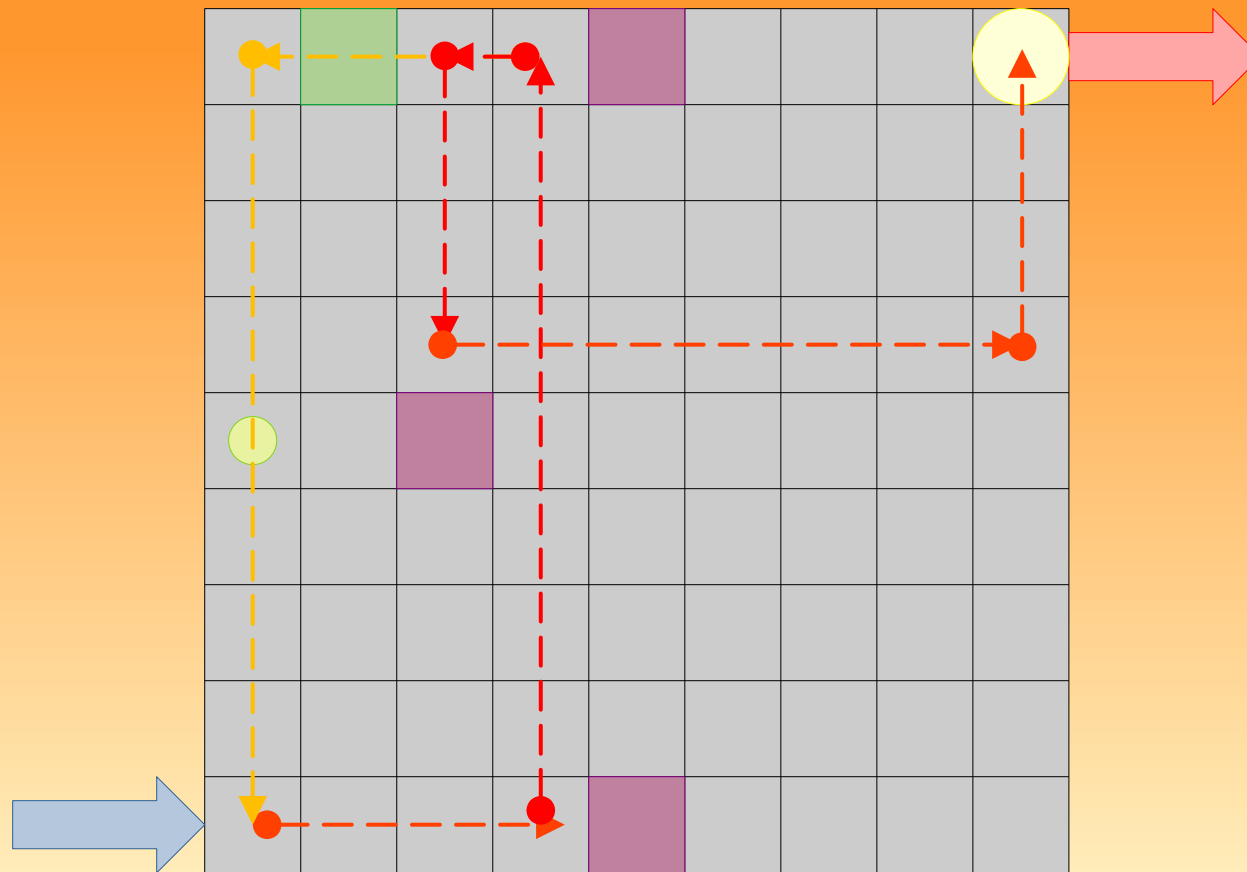
Closed Door



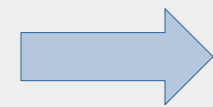
Button

The Gameplay

Win !



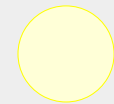
Legend



In



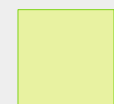
Out



Player



Obstacle



Opened Door

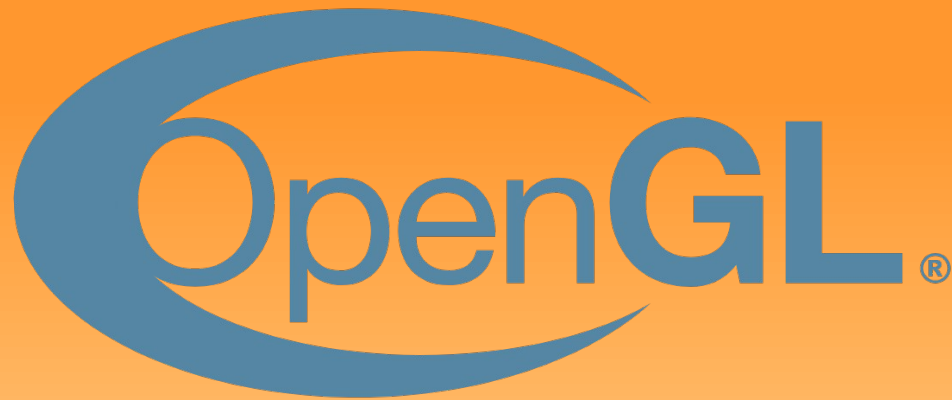


Closed Door



Button

Development Tools



GLFW

GLAD

Development Schedule

Tasks
Basic gameplay
Textures
(Maybe) Sound Effects
Main Menu
(Maybe) Intro Cutscene

Moon : Photo by [Alexander Andrews](#) on [Unsplash](#)

Server : Photo by [Taylor Vick](#) on [Unsplash](#)

Friends hugging : Photo by [Naassom Azevedo](#) on [Unsplash](#)

Scientist : Photo by [National Cancer Institute](#) on [Unsplash](#)

Robot : Photo by [Alex Knight](#) on [Unsplash](#)

Gears : Photo by [Laura Ockel](#) on [Unsplash](#)

Rocket : Photo by [AK](#) on [Unsplash](#)