

DIGITAL IMAGE PROCESSING

EXPERIMENT 8

Name: P LALITH KUMAAR

Reg No: 21BEC1016

Code:

```
clc

clear
close all;
img = imread("starry_night.jpg");
h = 1/9*[1 1 1;1 1 1;1 1 1];
l = [-1 -1 -1;-1 8 -1;-1 -1 -1];
h = double(h);
l = double(l);
img = double(img);
[m,n] = size(img);
y = zeros(size(img));
z = zeros(size(img));
shs = zeros(size(img));
sms = zeros(size(img));
for i=2:m-1
    for j=2:n-1
        y(i,j) = sum(sum(img(i-1:i+1,j-1:j+1).*h));
        z(i,j) =sum(sum(img(i-1:i+1,j-1:j+1).*l));
        shs(i,j) =sum(sum(y(i-1:i+1,j-1:j+1).*l));
        sms(i,j) =sum(sum(z(i-1:i+1,j-1:j+1).*h));
    end
end

psnr_m = psnr(y, img);
ssim_m = ssim(y, img);
psnr_l = psnr(z, img);
ssim_l = ssim(z, img);
psnr_shs = psnr(shs, img);
ssim_shs = ssim(shs, img);
psnr_sms = psnr(sms, img);
ssim_sms = ssim(sms, img);
fprintf('PSNR of smoothed image: %f\n', psnr_m);
fprintf('SSIM of smoothed image: %f\n', ssim_m);
fprintf('PSNR of sharpened image: %f\n', psnr_l);
fprintf('SSIM of sharpened image: %f\n', ssim_l);
fprintf('PSNR of sharpening on smooth image: %f\n', psnr_shs);
fprintf('SSIM of sharpening on smooth image: %f\n', ssim_shs);
fprintf('PSNR of smoothing on sharp image: %f\n', psnr_sms);
fprintf('SSIM of smoothing on sharp image: %f\n', ssim_sms);
figure;
subplot(3, 1, 1), imshow(uint8(img)), title('Original Image');
subplot(3, 1, 2), imshow(uint8(y)), title('Smoothed Image');
subplot(3, 1, 3), imshow(uint8(z)), title('Sharpened Image');

figure;
subplot(2,1,1),imshow(uint8(shs)),title("sharpening on smooth image");
subplot(2,1,2),imshow(uint8(sms)),title("smoothing on sharp image");
```

output:

Original Image



Smoothed Image



Sharpened Image



sharpening on smooth image



smoothing on sharp image



Command Window

```
PSNR of smoothed image: -24.160129  
SSIM of smoothed image: 0.885532  
PSNR of sharpened image: -43.660600  
SSIM of sharpened image: -0.007289  
PSNR of sharpening on smooth image: -50.095479  
SSIM of sharpening on smooth image: 0.212013  
PSNR of smoothening on sharp image: -40.651508  
SSIM of smoothening on sharp image: -0.005303  
>>
```