

Project

- Develop an application that allows users to make reservations on tennis fields
- Admin:
 - CRUD on fields
 - CRUD on tariffs
- User:
 - search available fields
 - > reserve a field
 - create a subscription
 - > search for a partner
 - cancel a reservation



- Fixing issues on tariff and reservation
- Subscription functionality
- Email functionality

Problems

Long waiting time on sending emails



Diana (BE)

Good

- ✓ Better communication all in all
- ✓ We worked hard on finishing the project in time
- ✓ We helped each other out

Bad

- ♦ Small misunderstandings with implementation and design
- We didn't work at the same time

- Better synchronization
- ❖ A better brainstorming for understanding project requirements



- Modify entities
- CRUDs for requests
- Create operations for request takeover
- Other minor tasks and improvements

Problems

With time zones, regarding reservation dates



Good

- ✓ Pretty straight-forward tasks
- ✓ Better communication with frontend
- ✓ Smart task division between Diana and I on the backend

Bad

- Lots of side tasks non-related to the then current ticket
- ♦ Spent a lot of time testing

- Event though the tickets were detailed some of them could have been more specific
- The communication with FE improved significantly, but there is always some room for improvement



- Add subscription feature for client
- Search partner feature
- ▶ Take over feature

Problems

- ► No problems appeared
- Everything went well



Good

- ✓ The task were assigned at the beginning of the sprint
- ✓ BE-FE communication
- ✓ We got everything done

Bad

We didn't synchronize with the tasks

- Test each others code
- More communication in the team



- Admin page
- Display the available time slots for each field
- Reservation functionality
- Reservations page for client
- Locations map page
- ► Field tariff functionality

Problems

Didn't encounter any problems



Good

- ✓ Nice team
- ✓ Well written tasks
- ✓ Great communication

Bad

♦ Nothing

Improve

Nothing

Overall

Good

- ✓ The team came together to finish everything on time
- ✓ The task being detailed and assigned at the beginning of the sprint

Bad

- ♦ Task changes during the sprint
- Not working at the same time/speed and tasks being dependent on each other

- Better brainstorming resulting in better task definitions and less changes
- Communication and learning to ask for help or details when needed

Velocity

- 6 stories (first 2 started in sprint1)
- ✓ 21 points done
- 5 from sprint1

