

# Plotting and Color in R

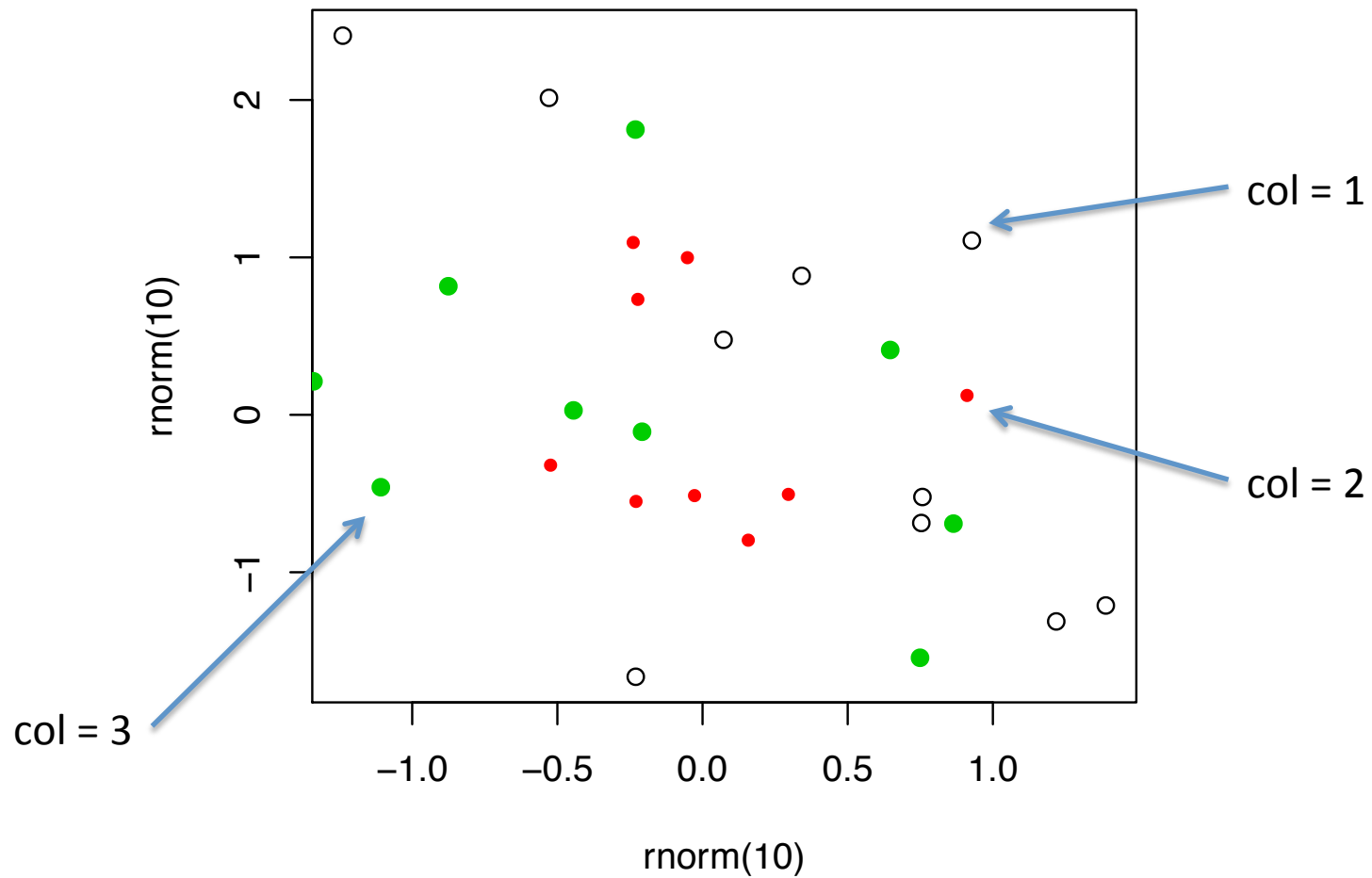
Exploratory Data Analysis

*Roger D. Peng, Associate Professor of Biostatistics  
Johns Hopkins Bloomberg School of Public Health*

# Plotting and Color

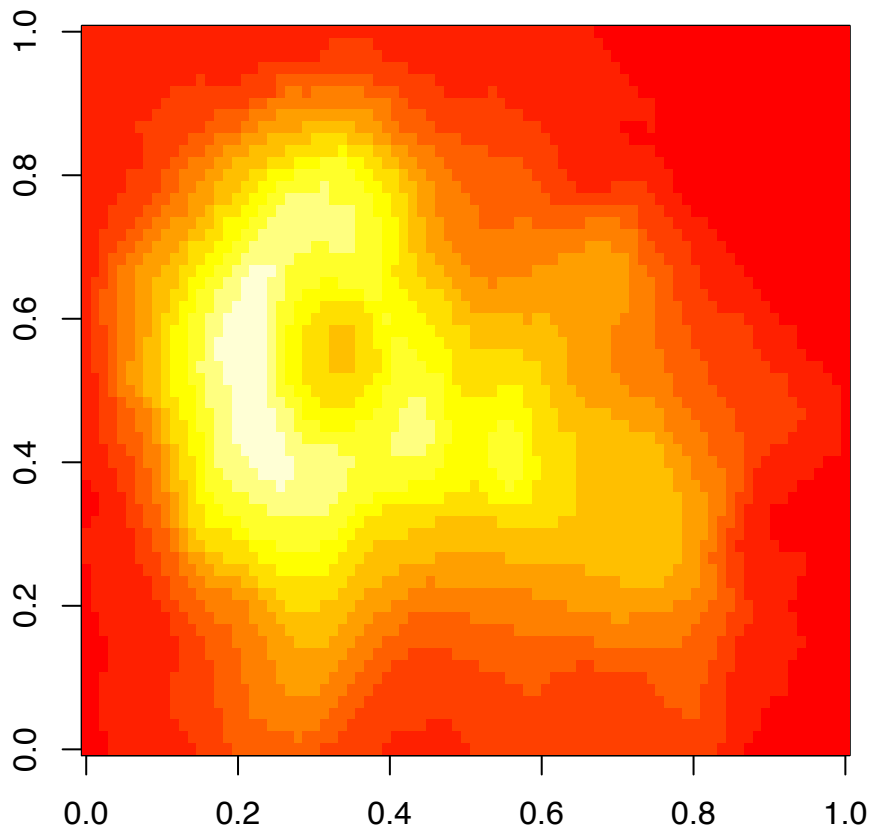
- The default color schemes for most plots in R are horrendous
  - I don't have good taste and even I know that
- Recently there have been developments to improve the handling/specification of colors in plots/graphs/etc.
- There are functions in R and in external packages that are very handy

# Colors 1, 2, and 3

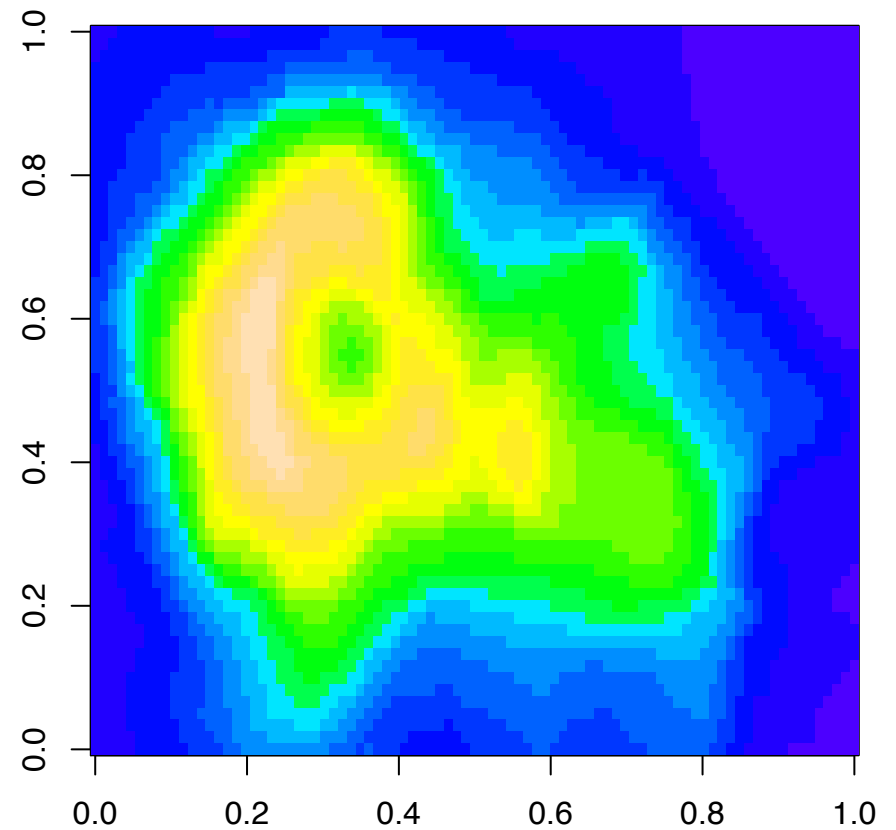


# Default Image Plots in R

heat.colors()



topo.colors()



# Color Utilities in R

- The **grDevices** package has two functions
  - `colorRamp`
  - `colorRampPalette`
- These functions take palettes of colors and help to interpolate between the colors
- The function `colors ( )` lists the names of colors you can use in any plotting function

# Color Palette Utilities in R

- `colorRamp`: Take a palette of colors and return a function that takes values between 0 and 1, indicating the extremes of the color palette (e.g. see the 'gray' function)
- `colorRampPalette`: Take a palette of colors and return a function that takes integer arguments and returns a vector of colors interpolating the palette (like `heat.colors` or `topo.colors`)

# colorRamp

```
> pal <- colorRamp(c("red", "blue"))
```

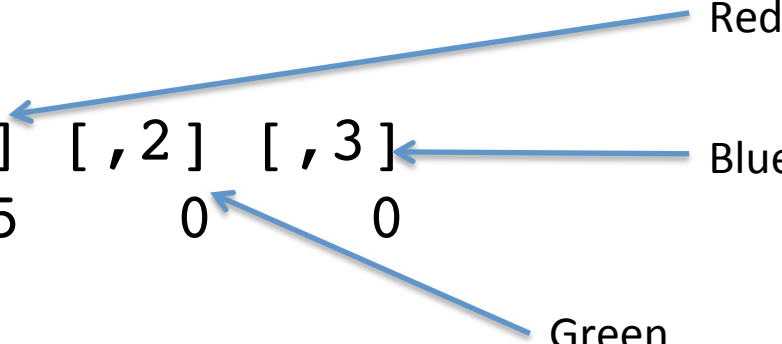
```
> pal(0)
```

	[,1]	[,2]	[,3]
[1,]	255	0	0

Red

Blue

Green



```
> pal(1)
```

	[,1]	[,2]	[,3]
[1,]	0	0	255

```
> pal(0.5)
```

	[,1]	[,2]	[,3]
[1,]	127.5	0	127.5

# colorRamp

```
> pal(seq(0, 1, len = 10))  
      [,1] [,2]      [,3]  
[1,] 255.00000      0  0.00000  
[2,] 226.66667      0  28.33333  
[3,] 198.33333      0  56.66667  
[4,] 170.00000      0  85.00000  
[5,] 141.66667      0 113.33333  
[6,] 113.33333      0 141.66667  
[7,]  85.00000      0 170.00000  
[8,]  56.66667      0 198.33333  
[9,]  28.33333      0 226.66667  
[10,]   0.00000      0 255.00000
```



# colorRampPalette

```
> pal <- colorRampPalette(c("red", "yellow"))
```

```
> pal(2)
```

```
[1] "#FF0000" "#FFFF00"
```

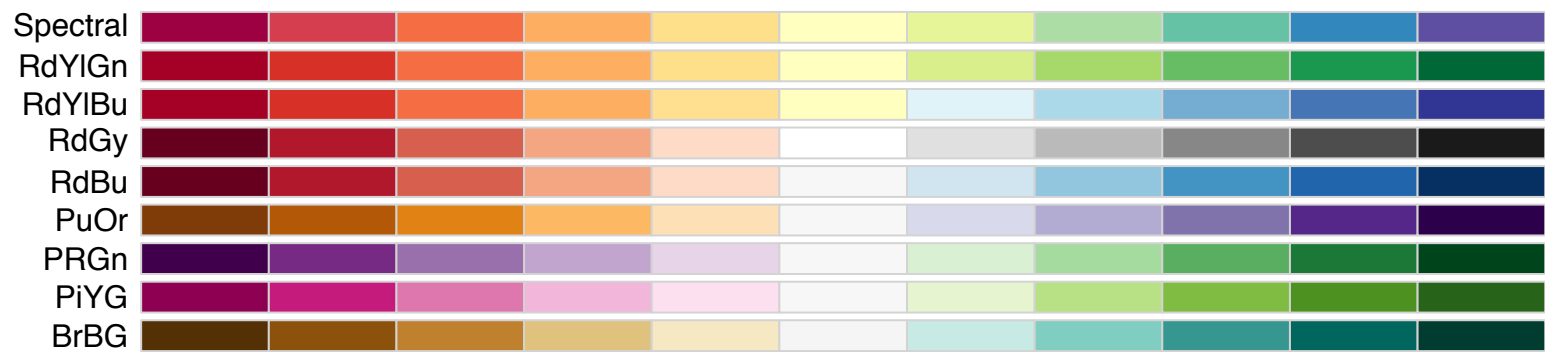
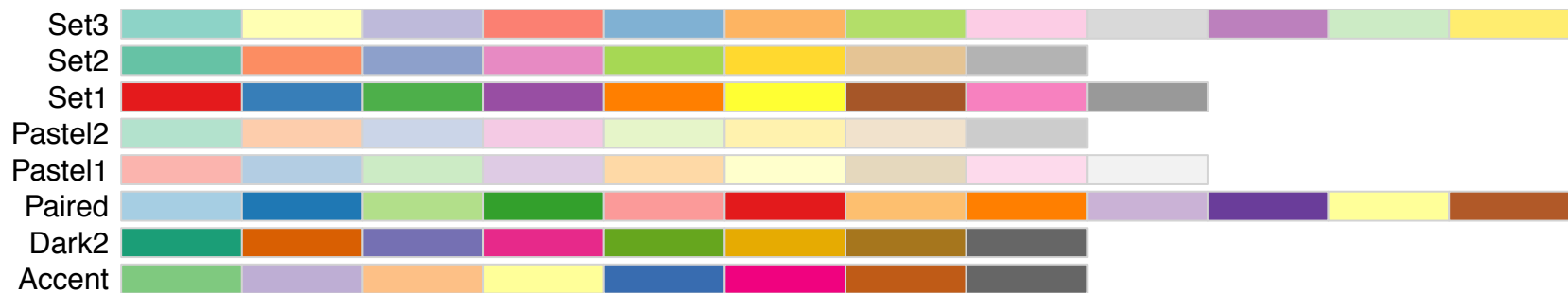
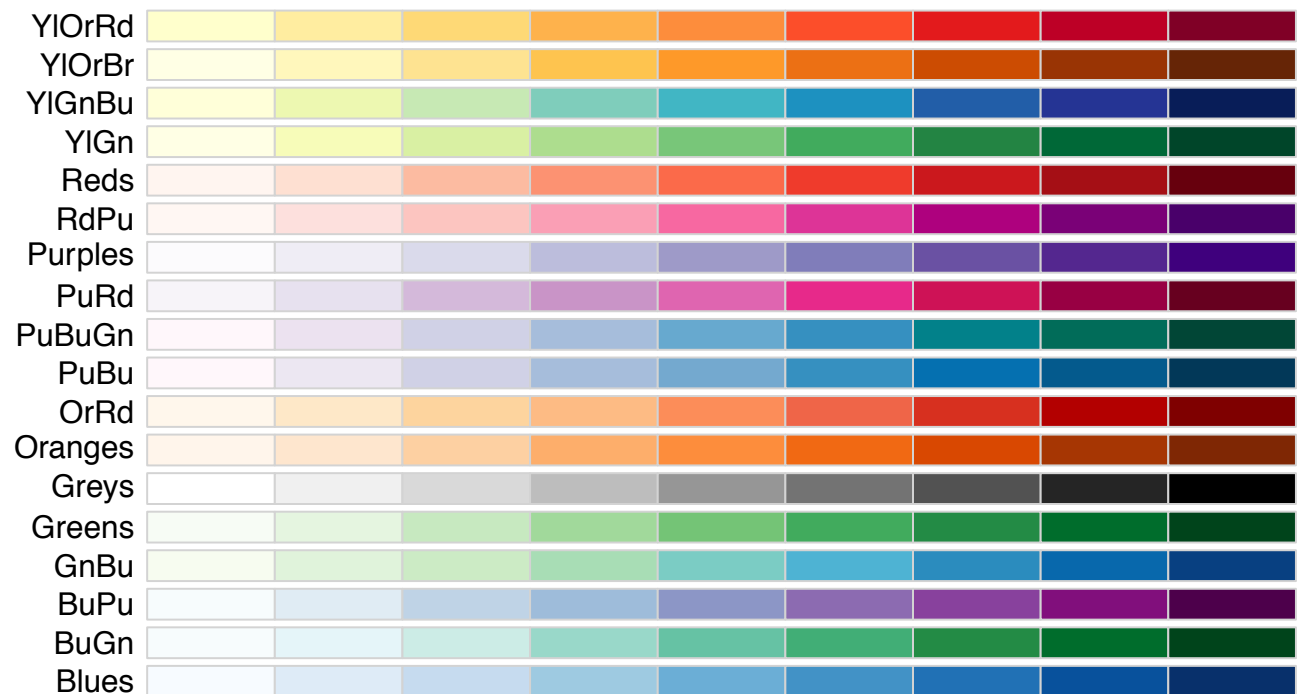
```
> pal(10)
```

```
[1] "#FF0000" "#FF1C00" "#FF3800" "#FF5500" "#FF7100"
```

```
[6] "#FF8D00" "#FFAA00" "#FFC600" "#FFE200" "#FFFF00"
```

# RColorBrewer Package

- One package on CRAN that contains interesting/useful color palettes
- There are 3 types of palettes
  - Sequential
  - Diverging
  - Qualitative
- Palette information can be used in conjunction with the `colorRamp( )` and `colorRampPalette( )`



# RColorBrewer and colorRampPalette

```
> library(RColorBrewer)

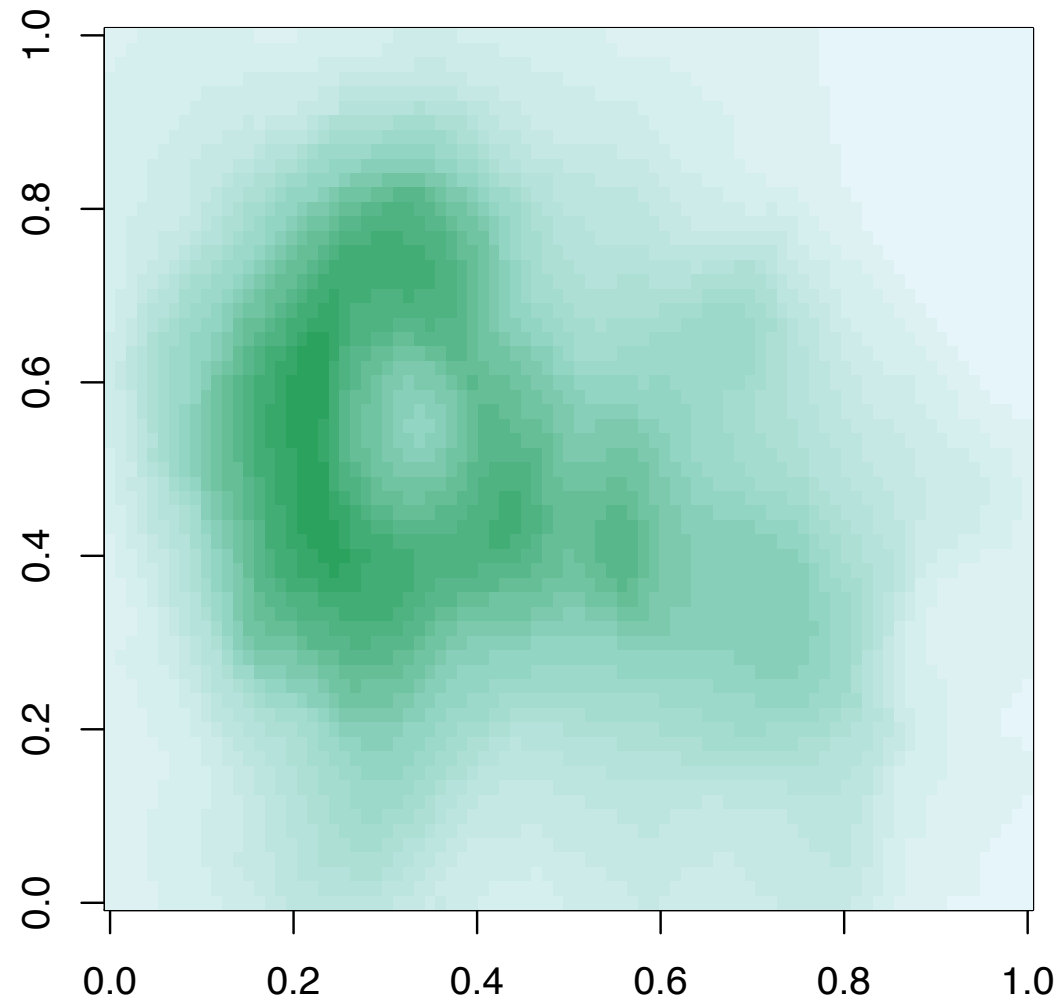
> cols <- brewer.pal(3, "BuGn")

> cols
[1] "#E5F5F9" "#99D8C9" "#2CA25F"

> pal <- colorRampPalette(cols)

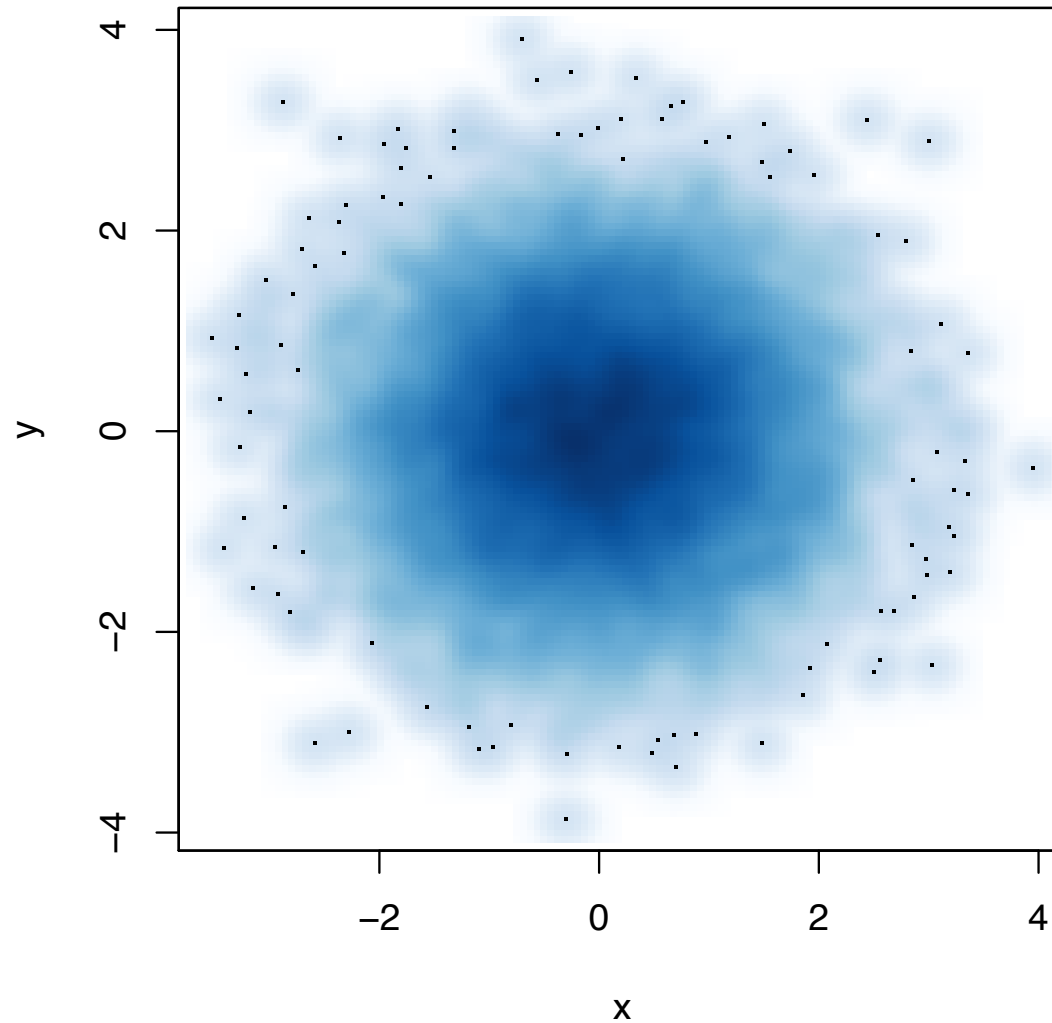
> image(volcano, col = pal(20))
```

# RColorBrewer and colorRampPalette



# The smoothScatter function

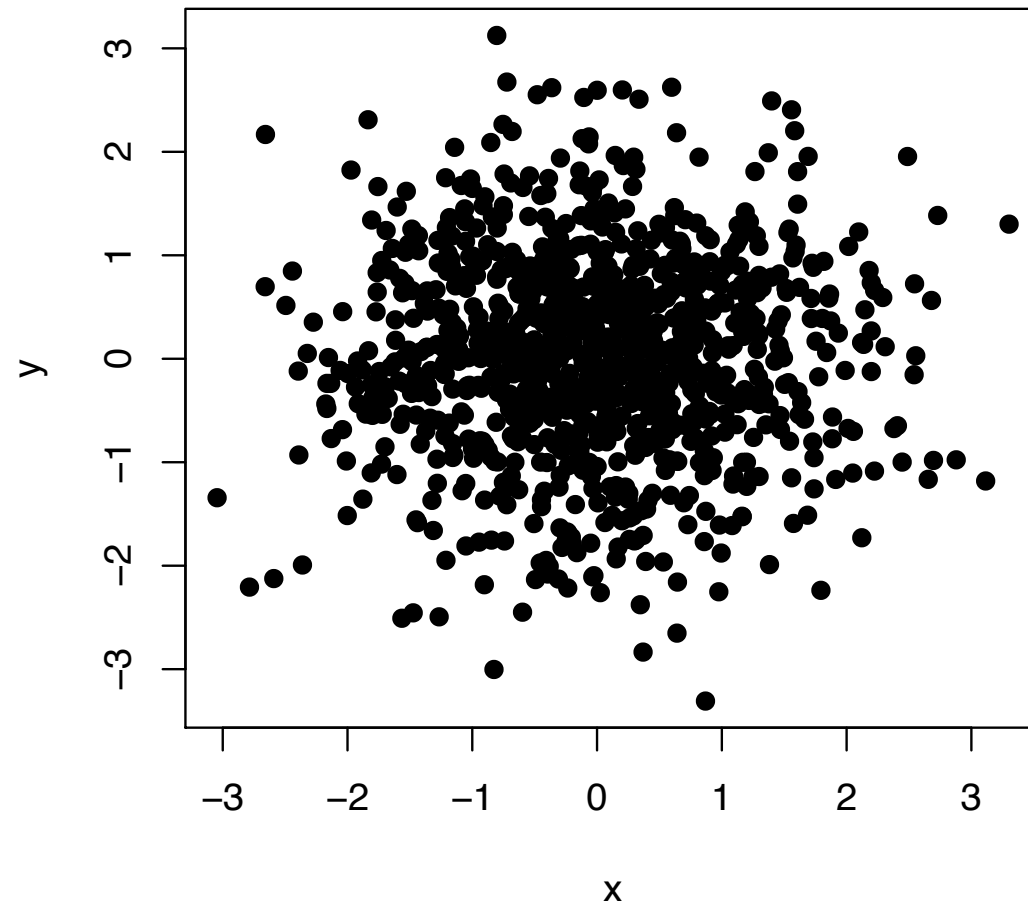
```
x <- rnorm(10000)  
y <- rnorm(10000)  
smoothScatter(x, y)
```



# Some Other Plotting Notes

- The `rgb` function can be used to produce any color via red, green, blue proportions
- Color transparency can be added via the `alpha` parameter to `rgb`
- The **colorspace** package can be used for a different control over colors

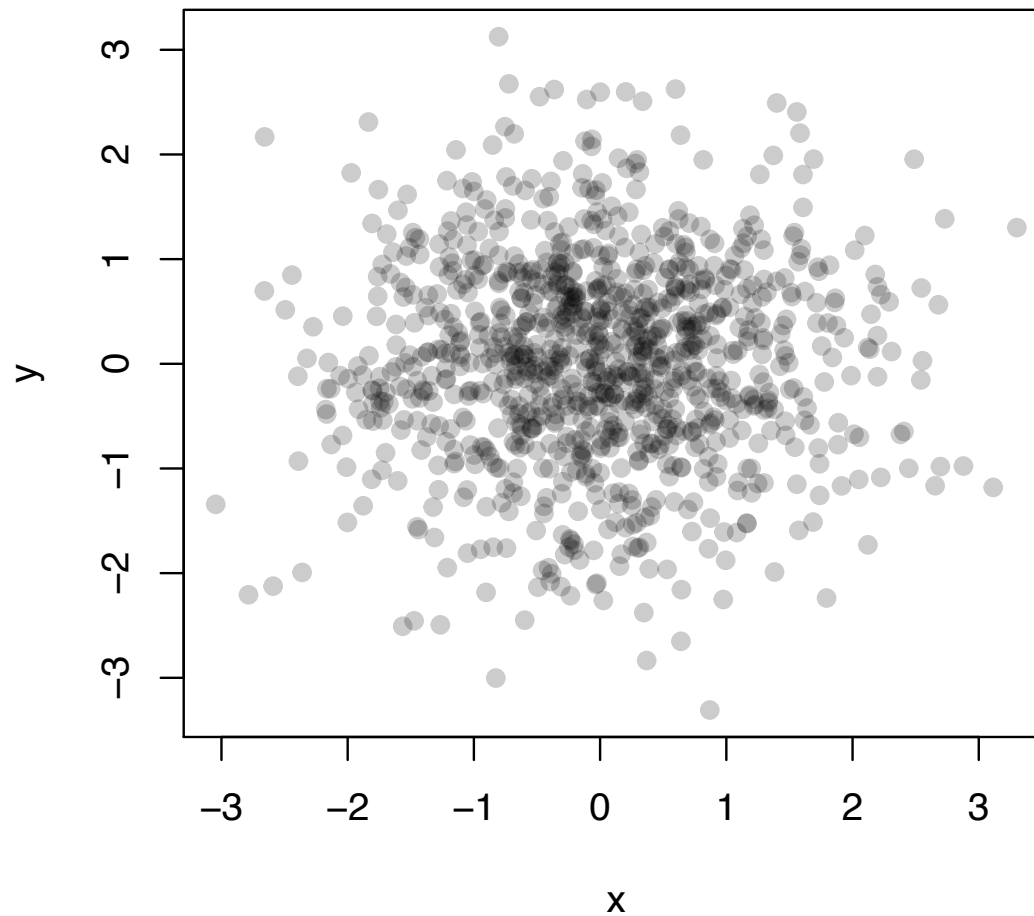
# Scatterplot with no transparency



`plot(x, y, pch = 19)`



# Scatterplot with transparency



```
plot(x, y, col = rgb(0, 0, 0, 0.2), pch = 19)
```

# Summary

- Careful use of colors in plots/maps/etc. can make it easier for the reader to get what you're trying to say (why make it harder?)
- The **RColorBrewer** package is an R package that provides color palettes for sequential, categorical, and diverging data
- The `colorRamp` and `colorRampPalette` functions can be used in conjunction with color palettes to connect data to colors
- Transparency can sometimes be used to clarify plots with many points