Approach 1: Simple copy-paste method

Select the image you want to add in the readme and right click on the image & click copy. Or else press CTRL + C. Go on the readme page and click CTRL + V.

Approach 2: Drag & Drop

This is probably the easiest among all. Simply click the image, drag it to the browser window & drop it on the readme file. The screenshot will appear on the readme & here's the final output:

Approach 3: Using the `<img>` tag

Using the following syntax of HTML, we can add images to the readme file:

`<img src="" alt="">`

Here, src is the link address of the image & alt is the text which will be displayed if for some reason the image is unable to load.

Approach 4: Using the path & description method

Using the following syntax, we can add images to the readme file:

`![image description](relative/path/in/repository/to/image.svg)`

Add a folder named "images" and add a forest.jpg image in the directory. Add the following command in the readme file:

`![forest](images/forest.jpg)`

Here, the text within the square brackets is the description of the image file & the text in the parentheses is the path of the image in the repository.