ParkingLot _GENSPOTS; int -LOTID: int -PotName: string -MANDISPOTS: int -FAC STAFFSPOTS: int -total Exited: int - total Entered: int - Vehicles InLat int Harking Lot (String a Nome, int a Id, int a Schopots, int a Fac Staff Spots): void int a Handi Spots, int a Fac Staff Spots): void tgetId(); int +getNome(); String +getGenSpots(); int +get Handispots(): int +getFacStaffSpotsOiint +getTotalEnt(); int +getTotalExit(); int +getTotalExit(); int tgetTatalVehicles():int rgeTlaiavallint a GenSpot): void -setGenSpots(int a HardiSpot); void -setHardiSpots(int a HardiSpot); void - set Fac Staff Spots (int a Fac Staff Spot); void - set Id (int a Lot Id): void + set Name (String a Name) i void

GENSPOTS, HANDISPOTS, and FACSTAFFSPOTS are all CONSTANTS b/c they are the total # of spots of those specific types in the lot. LOTID is also CONSTANT b/c it is how the database will identify the specific lot. They are set using their respective setters upon constructing the specific lot.

setGenSpots(), setHandiSpots(), setFacStaffSpots(), and setId() are only going to be used by the constructor. Don't need setters for totalEntered and totalExited b/c those variables are initiated to zero. The getters for totalEntered and totalExited will query the database of parking lots (which collects information from each individual sensor plate). Then

getTotalVehicles() will subtract the number of vehicles exited from the number of vehicles entered to return its value (will check first to make sure that totalEntered > totalExited).