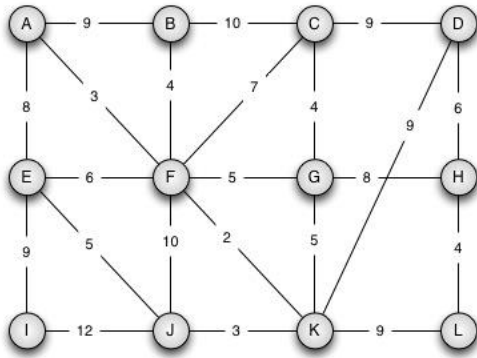


Daniel Willard

CIS 315

Written Assignment 3

Problem 1)



Edges in alphabetical order 22 EDGES

9 8 3 10 4 9 7 4 6 9 6 9 5 5 10 2 8 5 4 12
(A,B) (A,E) (A,F) (B,C) (B,F) (C,D) (C,F) (C,G) (D,H) (D,K) (E,F) (E,I) (E,J) (F,G) (F,J) (F,K) (G,H) (G,K) (H,L) (I,J)
3 9
(J,K) (K,L)

Edges in ascending order

2: (F,K)
3: (A,F) (J,K)
4: (B,F) (C,G) (H,L)
5: (E,J) (F,G) (G,K)
6: (D,H) (E,F)
7: (C,F)
8: (A,E) (G,H)
9: (A,B) (C,D) (D,K) (E,I) (K,L)
10: (B,C) (F,J)
12: (I,J)

MST: a subset of the edges of a connected, weighted, undirected graph that connects all the vertices together, without a cycle and minimum possible total edge weight.

PART B Kruskal)

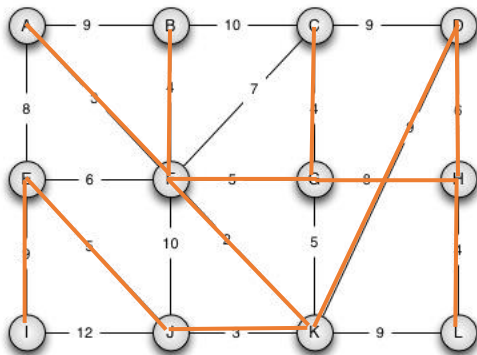
STEP 1: Sort Edges ascending alphabetical order

STEP 2: Construct MST by traversing the edges in the ordered list

22 Steps for each edge

- 1) (F,K)
- 2) (F,K) (A,F)
- 3) (F,K) (A,F) (J,K)
- 4) (F,K) (A,F) (J,K) (B,F)
- 5) (F,K) (A,F) (J,K) (B,F) (C,G)
- 6) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L)
- 7) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J)
- 8) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G)
- 9) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~
- 10) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H)
- 11) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~
- 12) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~
- 13) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~
- 14) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H)
- 15) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~
- 16) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~
- 17) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~ (D,K)
- 18) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~ (D,K) (E,I)
- 19) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~ (D,K) (E,I) ~~(K,L)~~
- 20) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~ (D,K) (E,I) ~~(K,L)~~ ~~(B,C)~~
- 21) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~ (D,K) (E,I) ~~(K,L)~~ ~~(B,C)~~ ~~(F,J)~~
- 22) (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) ~~(G,K)~~ (D,H) ~~(E,F)~~ ~~(C,F)~~ ~~(A,E)~~ (G,H) ~~(A,B)~~ ~~(C,D)~~ (D,K) (E,I) ~~(K,L)~~ ~~(B,C)~~ ~~(F,J)~~ ~~(I,J)~~

Final Edge subset order: (F,K) (A,F) (J,K) (B,F) (C,G) (H,L) (E,J) (F,G) (D,H)(G,H) (D,K) (E,I) Total weight= 58



Problem 2)

We are given a weighted graph $G = (V; E)$ with weights given by W . The nodes represent cities and the edges are (positive) distances between the cities. We want to get a car that can travel from a start node s and reach all other cities. Gas can be purchased at any city, and the gas-tank capacity needed to travel between cities u and v is the distance $W[u; v]$. Give an algorithm by modifying Edge Relaxation to determine the minimum gas-tank capacity required of a car that can travel from s to any other city. For this problem, just show your modified version of the Edge Relaxation operation or function; do not provide anything else (e.g., pseudocodes of your entire algorithm). [6 points]

EdgeRelaxation(u, v, W, V):

#GTC: Gas Tank Capacity array

#P: parent node vertex array

#W: matrix of weights between cities

For v in V :

 For u in V :

 If $GTC[v] > GTC[u] + W[u][v]$:

$GTC[v] = GTC[u] + W[u][v]$

$P[v] = u$

Problem 3)

We are given a graph $G = (V; E)$ where V represents a set of locations and E represents a communications channel between two points. We are also given locations $s; t \in V$, and a reliability function $r: V \times V \rightarrow [0; 1]$. You need to give an efficient algorithm which will output the reliability of the most reliable path from s to t in G .

For any points $u; v \in V$, $r(u; v)$ is the probability that the communication link $(u; v)$ will not fail: $0 \leq r(u; v) \leq 1$. Note that if there is a path with two edges, for example, from u to v to w , then the reliability of that path is $r(u; v) \cdot r(v; w)$.

For this problem, you modify Edge Relaxation. Just show your modified version of the Edge Relaxation operation or function; do not provide anything else (e.g., pseudocodes of your entire algorithm). [6 points]

EdgeRelaxation(s, t, V):

#MR: Most reliability array to store path

#P: parent node vertex array

#W: matrix of weights between cities

#where 0 is max success

For s in V :

 For t in V :

 If $MR[t] < MR[s] \cdot r(s, t)$:

$MR[t] = MR[s] \cdot r(s, t)$

$P[t] = s$

Problem 4)

25.2-4

As it appears above, the Floyd-Warshall algorithm requires $\Theta(n^3)$ space, since we compute $d_{ij}^{(k)}$ for $i, j, k = 1, 2, \dots, n$. Show that the following procedure, which simply drops all the superscripts, is correct, and thus only $\Theta(n^2)$ space is required.

FLOYD-WARSHALL'(W)

```
1   $n = W.rows$ 
2   $D = W$ 
3  for  $k = 1$  to  $n$ 
4      for  $i = 1$  to  $n$ 
5          for  $j = 1$  to  $n$ 
6               $d_{ij} = \min(d_{ij}, d_{ik} + d_{kj})$ 
7  return  $D$ 
```

Exercise 25.2-4 from the CLRS textbook.

More specifically, show and explain that $O(n^2)$ space can be achieved without sacrificing correctness by dropping the superscripts in the Floyd-Warshall algorithm by computing the distance matrices $D_{(k)}$ in place using a single matrix D . [5 points]

Yes, this is possible. The Idea is that instead of the algorithm shown in lab and in class where we have two matrix $D_{(k)}$ and a $D_{(k-1)}$ and we compute the minimum distance between two vertices `i` and `j` via intermediate vertex `k`. Then we store the newly computed distance into matrix D . This Results in $O(n^3)$ space and time complexity.

We can reduce the space if we realize one key detail, **we can use the initialized matrix D and use that matrix to create the updated matrix D prime in place then store D prime into D after the computation. This works due to the fact that minimum distance between two vertices can be computed by considering the intermediate vertices in a particular order, and this order is not affected by our optimization. We are able to cut out the $D_{(k-1)}$ matrix.**

We can proof this via induction: (not sure if this works?)

Base Case:

$$K = 1$$

$D(K) = W \Rightarrow D(1) = W$ which is the initial distance matrix thus we can proceed.

Assume:

The optimization is correct for $k = p$

$D(p)$ contains the correct distance between all pairs of vertices.

Induction:

In the $p+1$ iteration the algorithm updates the distance matrix D as follows

$$d(i,j) = \min(d(i,j), d(i,k) + d(k,j))$$

this update is equivalent to computing the minimum distance between i and j via an intermediate vertex k

Since the optimization is correct for $k = p$, $D(p)$

since the optimization is correct for $k=p$, $D(p)$ contains the correct distances between all pairs and the update $D(p+1)$ will also contain the correct distance between all pairs of vertices.

Thus by induction the optimization is correct for all k there for it has a time complexity of $O(n^3)$ and space complexity $O(n^2)$.

Another approach to prove this:

Let $D(k)$ be a matrix representing the shortest distances between all pairs of vertices in the graph, using vertices 1 to k as intermediates. The entry $D(i,j,k)$ is the shortest distance between vertices i and j using vertices 1 to k as intermediates.

The algorithm computes the matrix $D(n)$, where n is the number of vertices in the graph, by updating the matrix $D(k)$ for each intermediate vertex $k = 1, 2, \dots, n-1$. The update formula for $D(i,j,k+1)$ is:

$$D(i,j,k+1) = \min(D(i,j,k), D(i,k+1,k) + D(k+1,j,k))$$

Using the approach where the superscripts are dropped, we compute the matrix D in place by updating the entries of the matrix $D(k)$ to obtain the matrix $D(k+1)$. The updated entry $D(i,j)$ is:

$$D(i,j) = \min(D(i,j), D(i,k+1) + D(k+1,j))$$

Since the entries of the matrix $D(k)$ are updated in place, the space complexity remains $O(n^2)$, and the algorithm still computes the correct result.

This proof shows that the Floyd-Warshall algorithm can be implemented with a reduced space complexity of $O(n^2)$, without sacrificing correctness, by computing the distance matrices $D(k)$ in place using a single matrix D .