Computer Networking and Network Security Problems

Jun Li lijun@cs.uoregon.edu

Learning Objectives

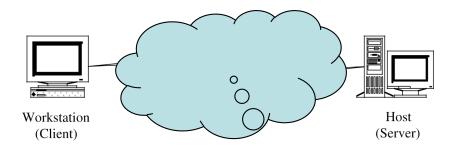
- Basic network concepts
- Threats in networks
- Network security controls
- Wireless security
- Denial of service

Network Concepts

Network is to support end-to-end communication

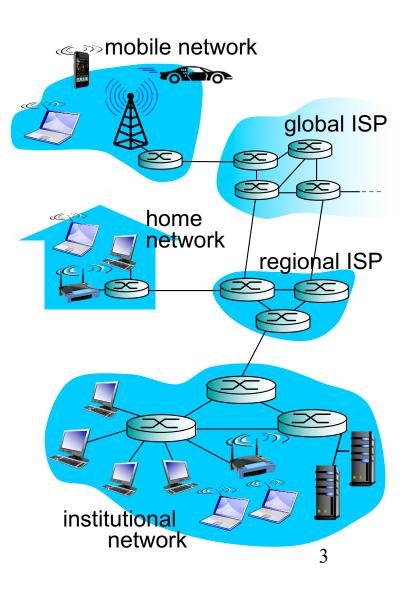


- Network can also be viewed as a cloud
 - What end hosts care is to receive service or retrieve content

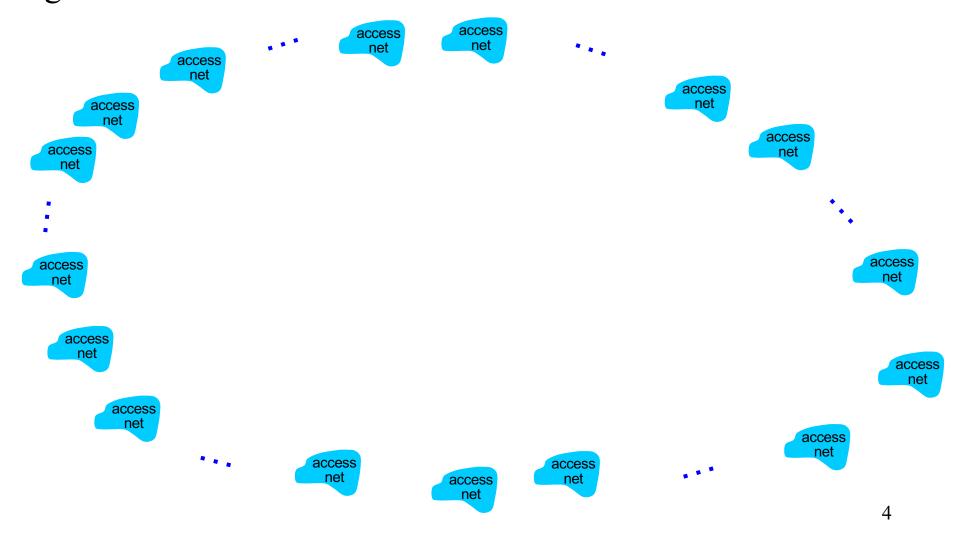


What is in the "Network"?

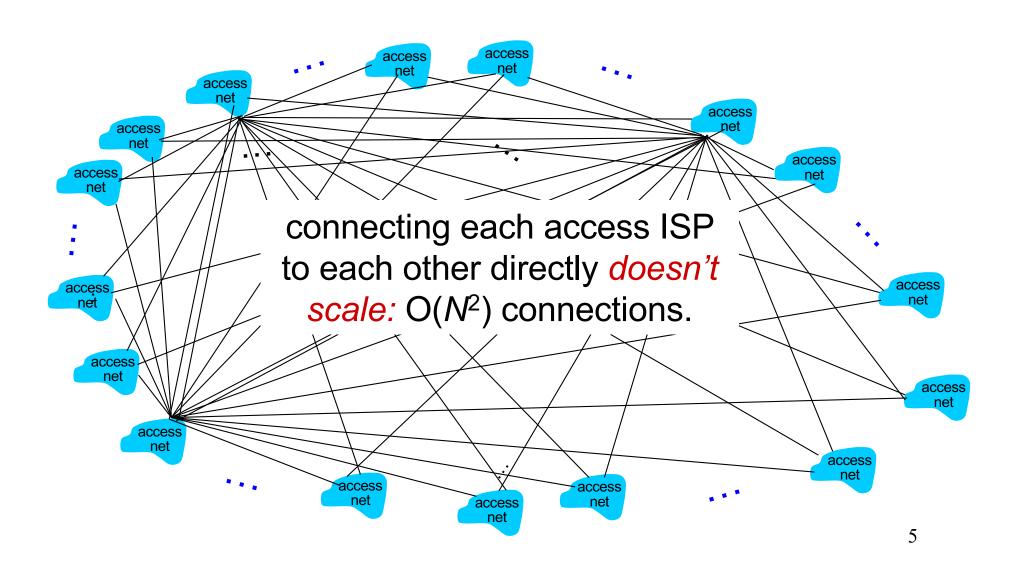
- Internet service providers, or ASes (autonomous systems)
- Local area networks (LAN)
- Wide area networks (WAN)
- Nodes
 - Routers
 - End hosts
- Links



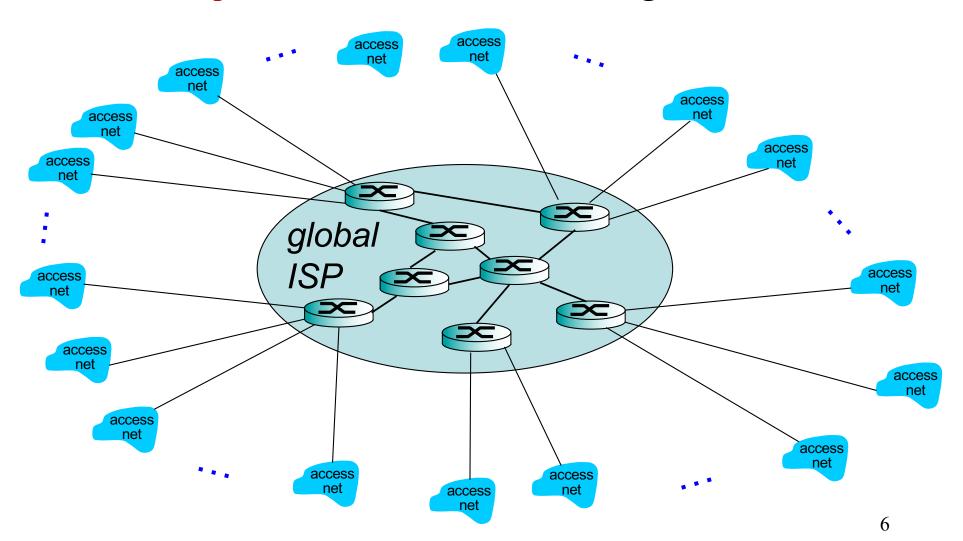
Question: given *millions* of access ISPs, how to connect them together?



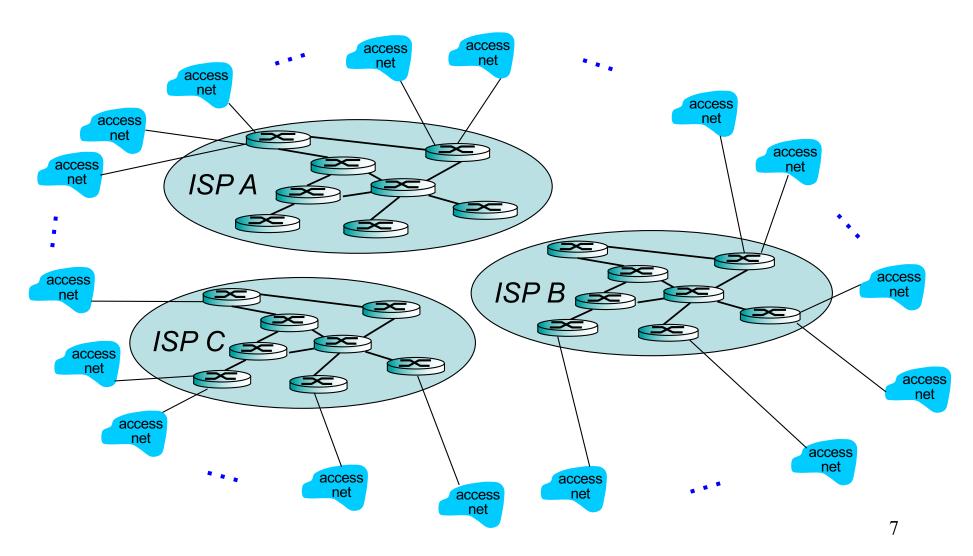
Option: connect each access ISP to every other access ISP?



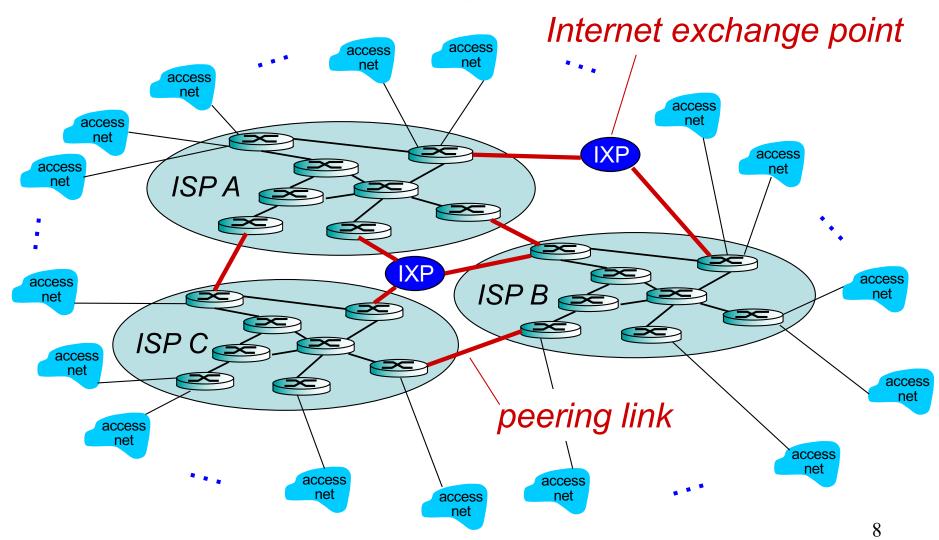
Option: connect each access ISP to a global transit ISP? Customer and provider ISPs have economic agreement.



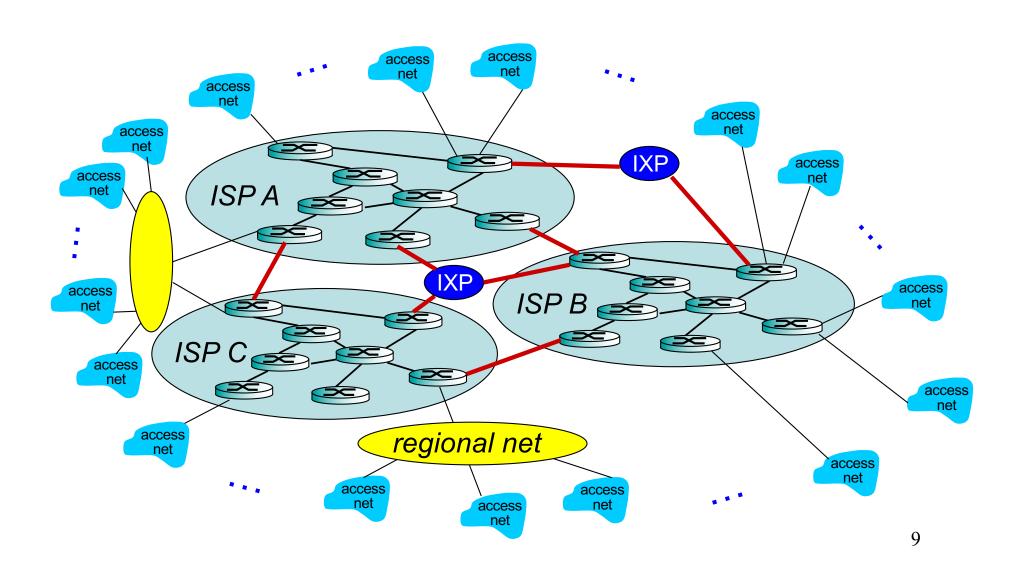
But if one global ISP is viable business, there will be competitors



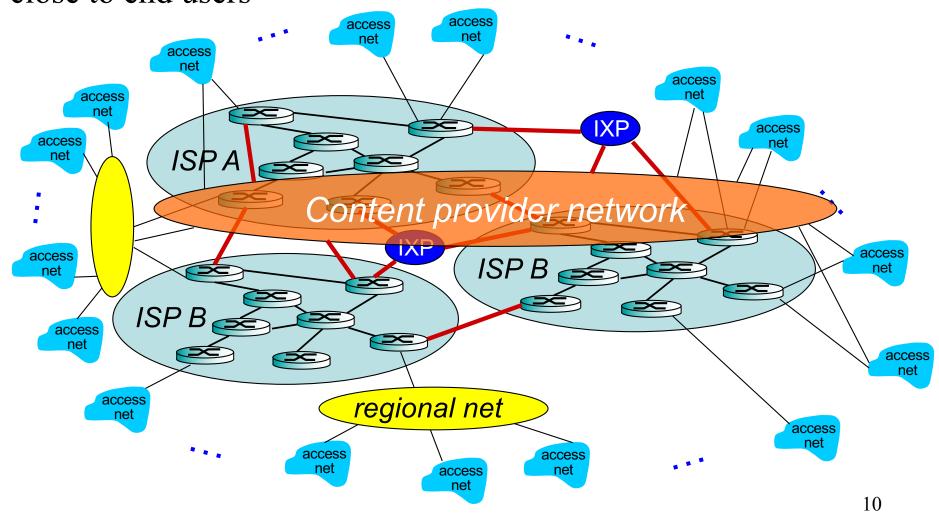
But if one global ISP is viable business, there will be competitors which must be interconnected

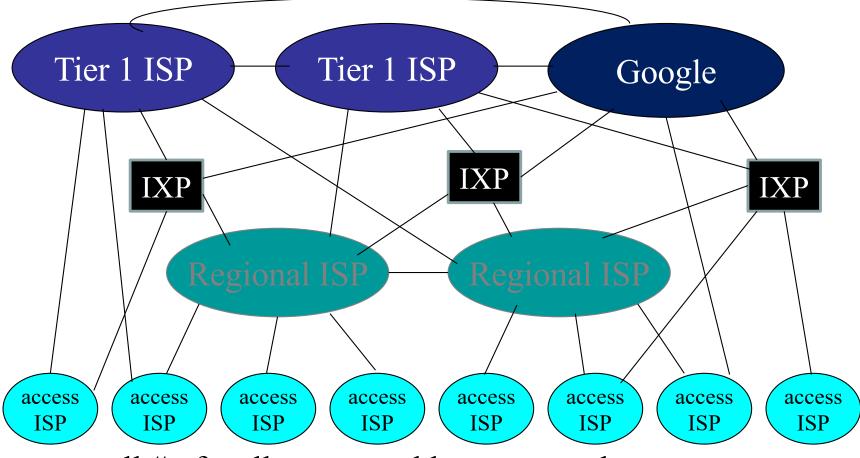


... and regional networks may arise to connect access nets to ISPS



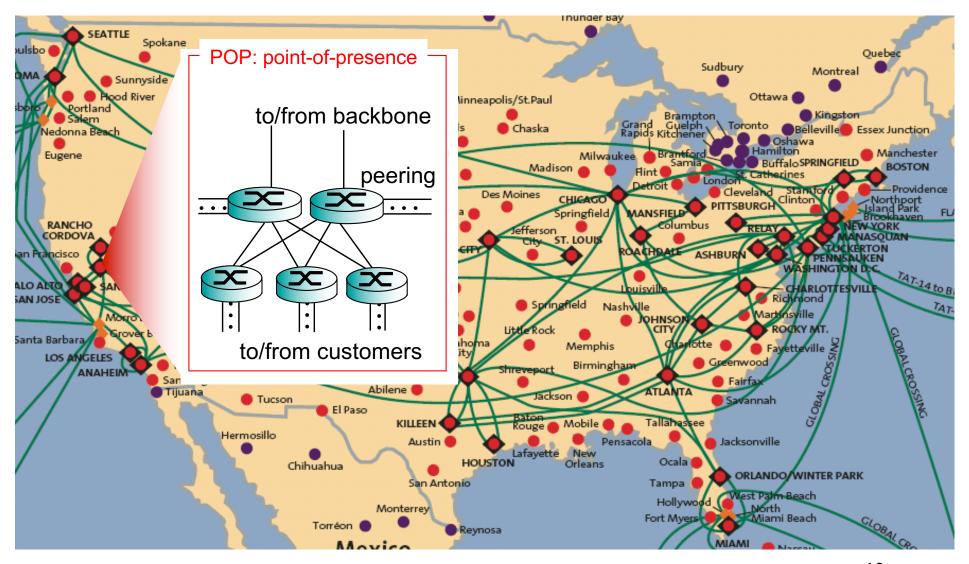
... and content provider networks (e.g., Google, Microsoft, Akamai) may run their own network, to bring services, content close to end users





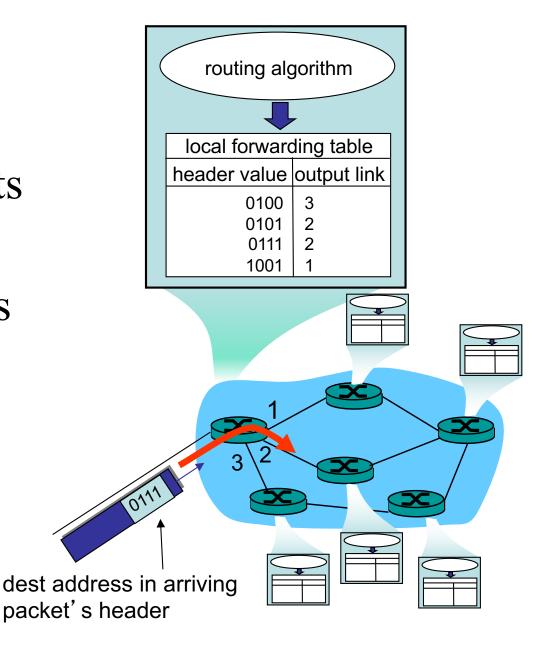
- at center: small # of well-connected large networks
 - "tier-1" commercial ISPs (e.g., Level 3, Sprint, AT&T, NTT), national & international coverage
 - content provider network (e.g, Google): private network that connects it data
 centers to Internet, often bypassing tier-1, regional ISPs

Tier-I ISP: e.g., Sprint



Two Key Network-Core Functions

- Routing: determines source-destination route taken by packets
- Forwarding: move packets from router's input to appropriate router output

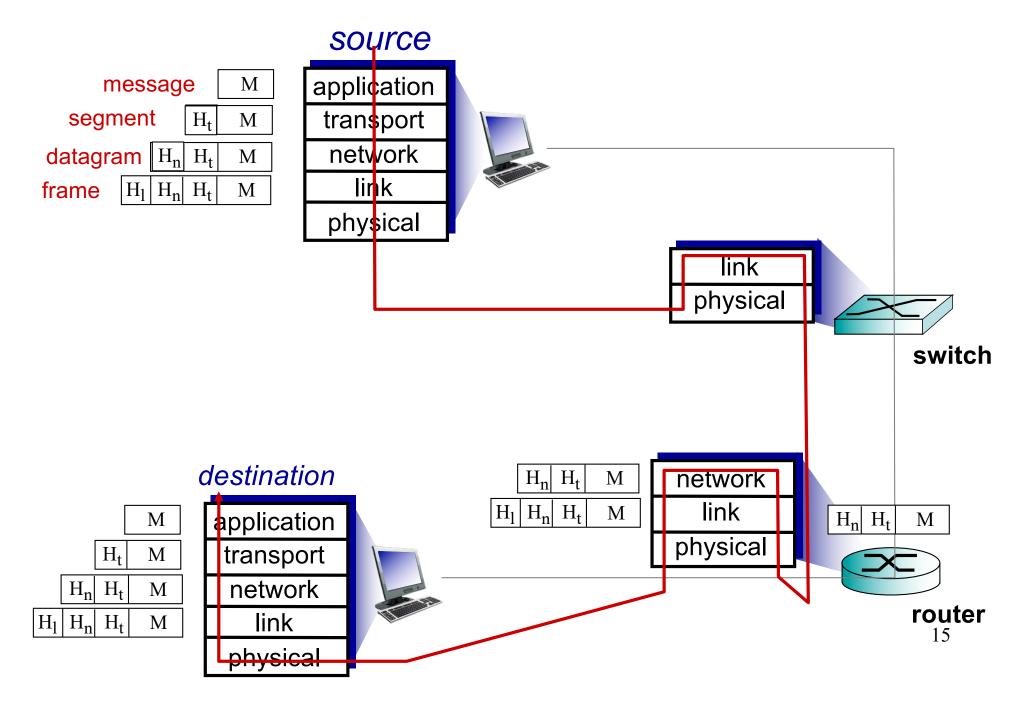


Internet protocol stack

- *application:* supporting network applications
 - FTP, SMTP, HTTP
- *transport:* process-process data transfer
 - TCP, UDP
- *network*: routing of datagrams from source to destination
 - IP, routing protocols
- *link*: data transfer between neighboring network elements
 - Ethernet, 802.111 (WiFi), PPP
- physical: bits "on the wire"

application
transport
network
link
physical

Message Delivery via Encapsulation



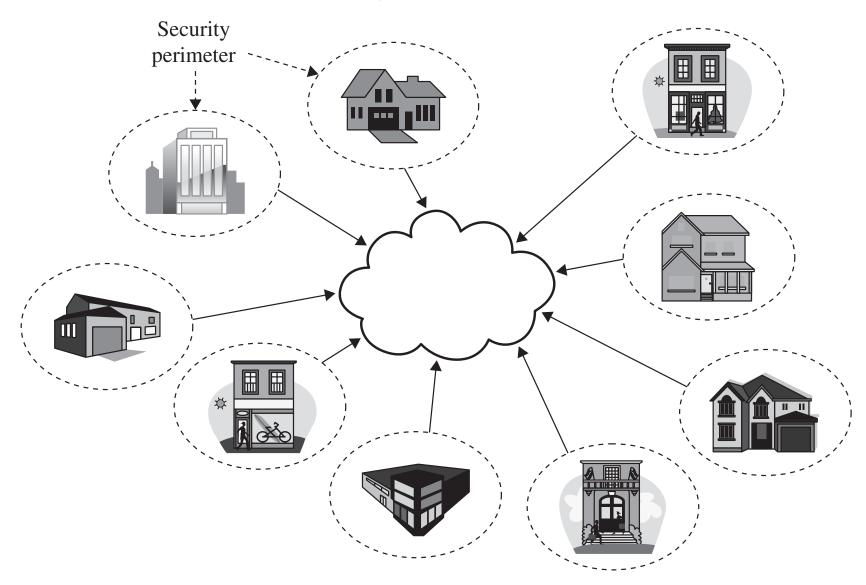
Threats to Network Communications

- Interception, or unauthorized viewing
- Modification, or unauthorized change
- Fabrication, or unauthorized creation
- *Interruption*, or preventing authorized access

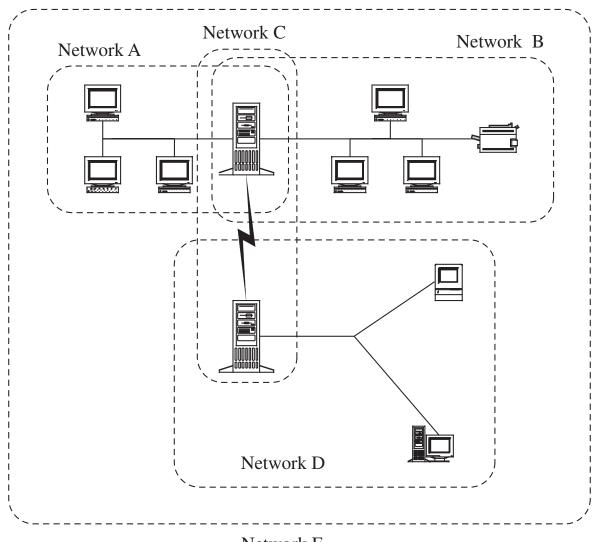
What Makes a Network Vulnerable to Interception?

- Anonymity
 - An attacker can attempt many attacks, anonymously, from thousands of miles away
- Many points of attack
 - Large networks mean many points of potential entry
- Sharing
 - Networked systems open up potential access to more users than do single computers
- System complexity
 - One system is very complex and hard to protect; networks of many different systems, with disparate OSs, vulnerabilities, and purposes are that much more complex
- Unknown perimeter
 - Networks, especially large ones, change all the time, so it can be hard to tell which systems belong and are behaving, and impossible to tell which systems bridge networks
- Unknown path
 - There may be many paths, including untrustworthy ones, from one host to another

Security Perimeters

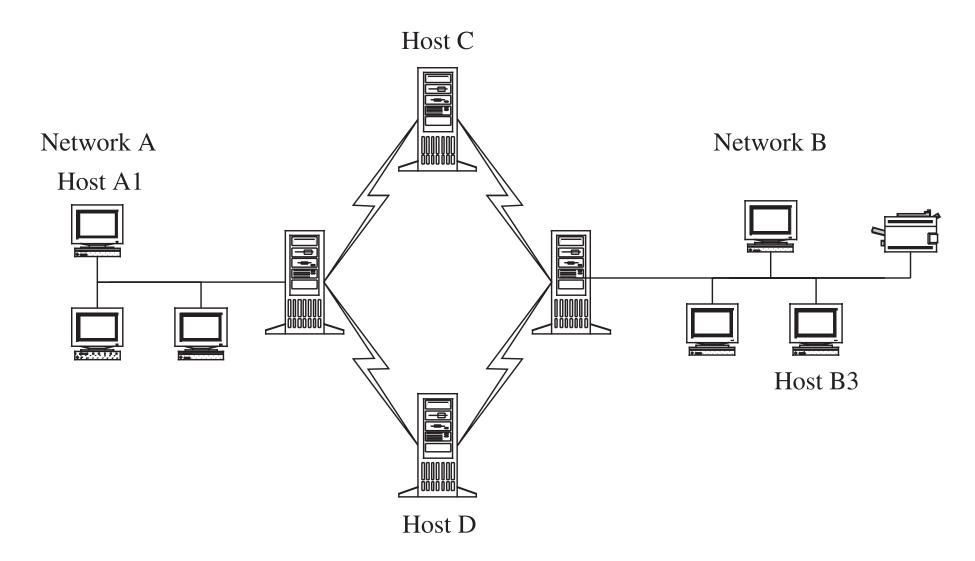


Unknown Perimeter



Network E

Unknown Path



Modification and Fabrication

Data corruption

 May be intentional or unintentional, malicious or non-malicious, directed or random

Sequencing

Permuting the order of data

Substitution

Replacement of one piece of a data stream with another

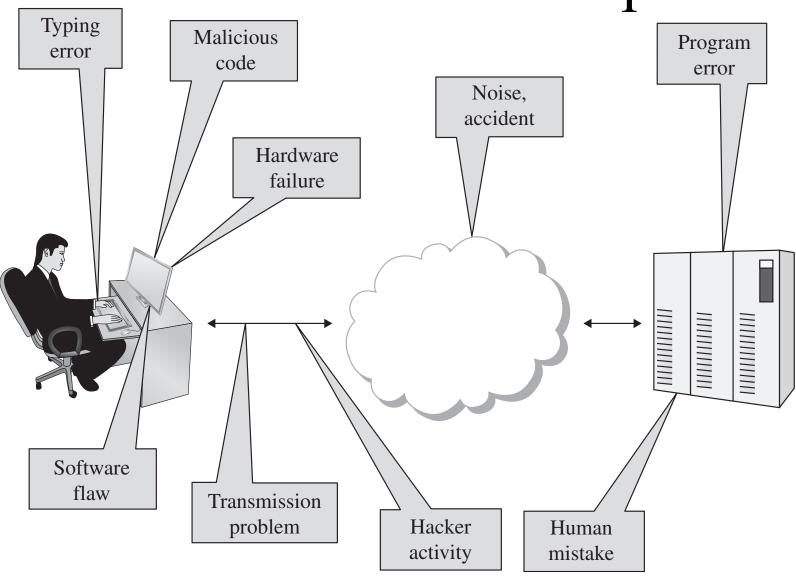
Insertion

A form of substitution in which data values are inserted into a stream

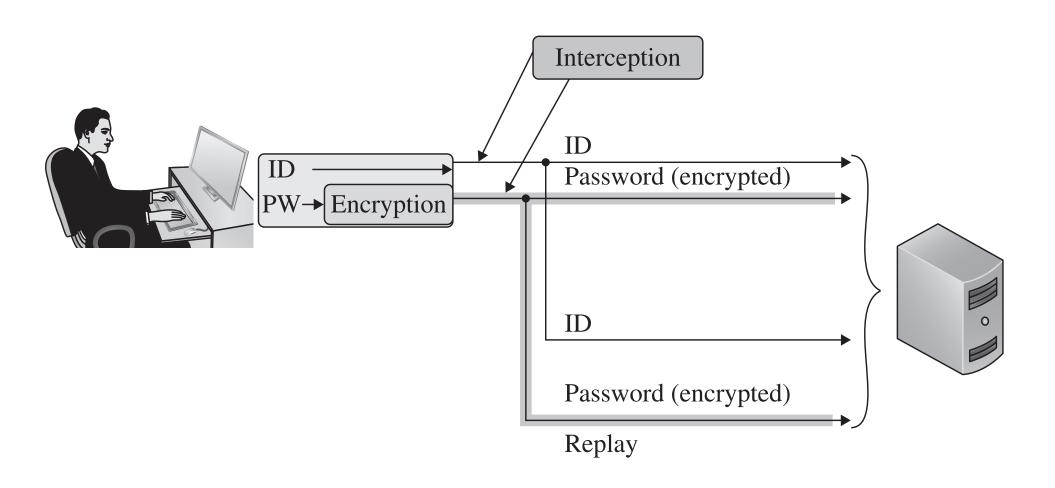
Replay

Legitimate data are intercepted and reused

Sources of Data Corruption



Simple Replay Attack



Interruption: Loss of Service

Routing

 Internet routing protocols are complicated, and one misconfiguration can poison the data of many routers

Excessive demand

 Network capacity is finite and can be exhausted; an attacker can generate enough demand to overwhelm a critical part of a network

Component failure

 Component failures tend to be sporadic and unpredictable, and will cause loss of service if not planned for

Port Scanning

```
Nmap scan report
192.168.1.1 / somehost.com (online) ping results
address: 192.168.1.1 (ipv4)
hostnames: somehost.com (user)
The 83 ports scanned but not shown below are in state: closed
                    Service Reason
Port
                                        Product Version Extra info
          State
21
     tcp open
tcp filtered
                    ftp
                            syn-ack
                                        ProfTPD
                                                 1.3.1
22
                    ssh
                            no-response
     tcp_filtered
25
                    smtp
                            no-response
80
     tcp
                    http
                            syn-ack
                                        Apache
                                                  2.2.3
                                                           (Centos)
          open
106 tcp
          open
                    pop3pw
                                        poppassd
                            syn-ack
110
                                        Courier pop3d
   __tcp
          open
                    pop3
                            syn-ack
111
          filtered
                    rpcbind no-response
     tcp
113
     tcp filtered
                    auth
                            no-response
                                         Courier Imapd
143
                                                             released
                           syn-ack
                     j.map
     tcp
          open
2004
443 tcp
                                        Apache 2.2.3
                                                            (Centos)
                    http
          open
                            syn-ack
465 tcp
                    unknown syn-ack
          open
646
    tcp filtered
                    ldp
                            no-response
                                                            released
993
     tcp
                            syn-ack
                                        Courier Imapd
          open
                    jmap.
2004
995 tcp
          open
                            syn-ack
2049 tcp_filtered
                    nfs
                            no-response
3306 tcp
                                                 5.0.45
          open
                    mysql
                            syn-ack
                                        MySQL
8443 tcp open
                    unknown syn-ack
34 sec. scanned
1 host(s) scanned
1 host(s) online
0 host(s) offline
```

Vulnerabilities in Wireless Networks

- Confidentiality
- Integrity
- Availability
- Unauthorized WiFi access
- WiFi protocol weaknesses
 - Picking up the beacon
 - SSID in all frames
 - Association issues

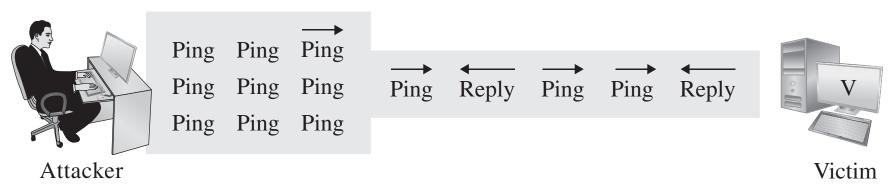
WEP, WPA, WPA2

- Wired equivalent privacy, or WEP, was designed at the same time as the original 802.11 WiFi standards as the mechanism for securing those communications
- Weaknesses in WEP were first identified in 2001, four years after release
- WPA (WiFi Protected Access) was designed in 2003 as a replacement for WEP and was quickly followed in 2004 by WPA2, the algorithm that remains the standard today

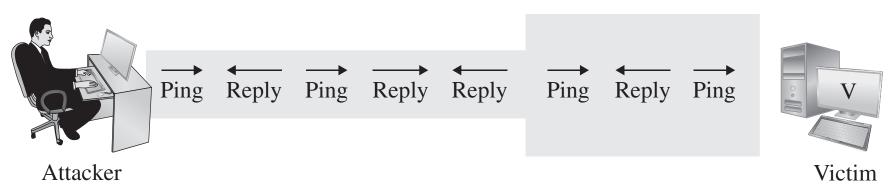
Denial of Service (DoS)

- DoS attacks are attempts to defeat a system's availability
- Volumetric attacks
- Application-based attacks
- Disabled communications
- Hardware or software failure

DoS Attack: Ping Flood

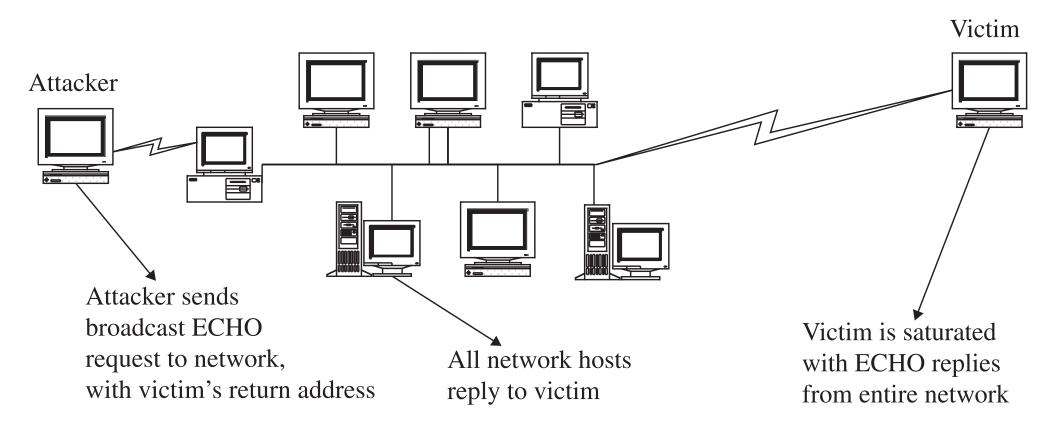


(a) Attacker has greater bandwidth



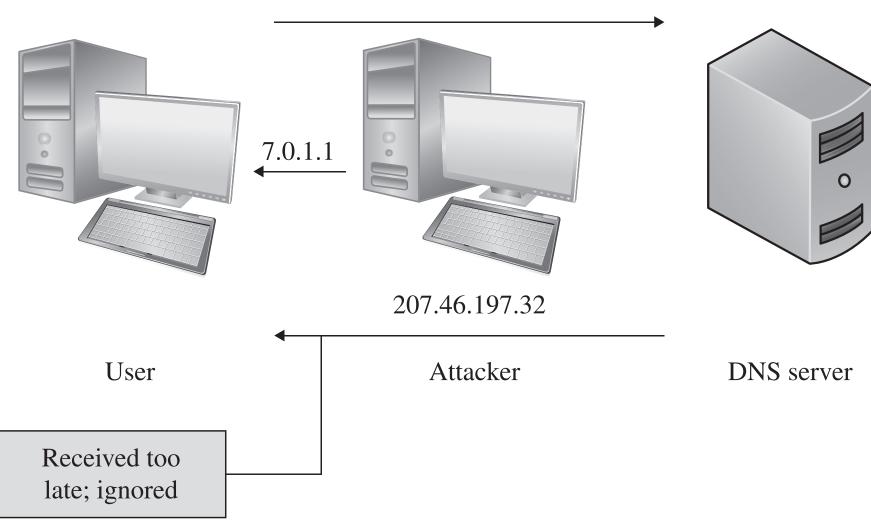
(b) Victim has greater bandwidth

DoS Attack: Smurf Attack

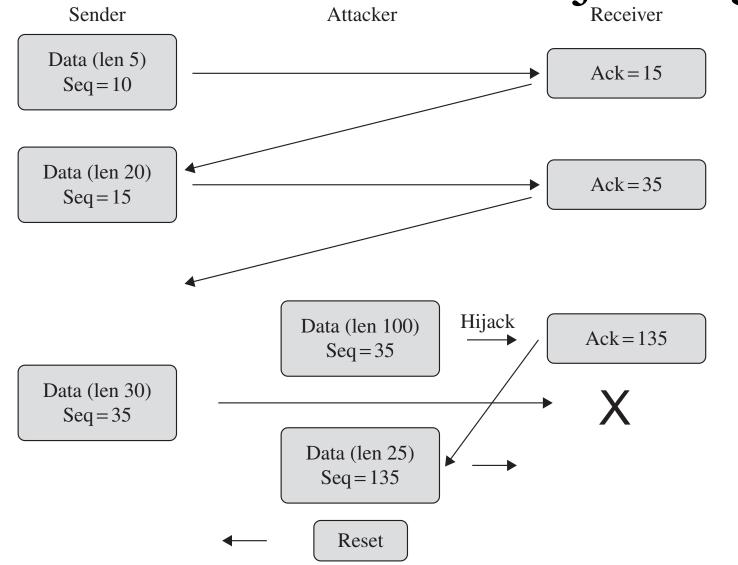


DoS Attack: DNS Spoofing

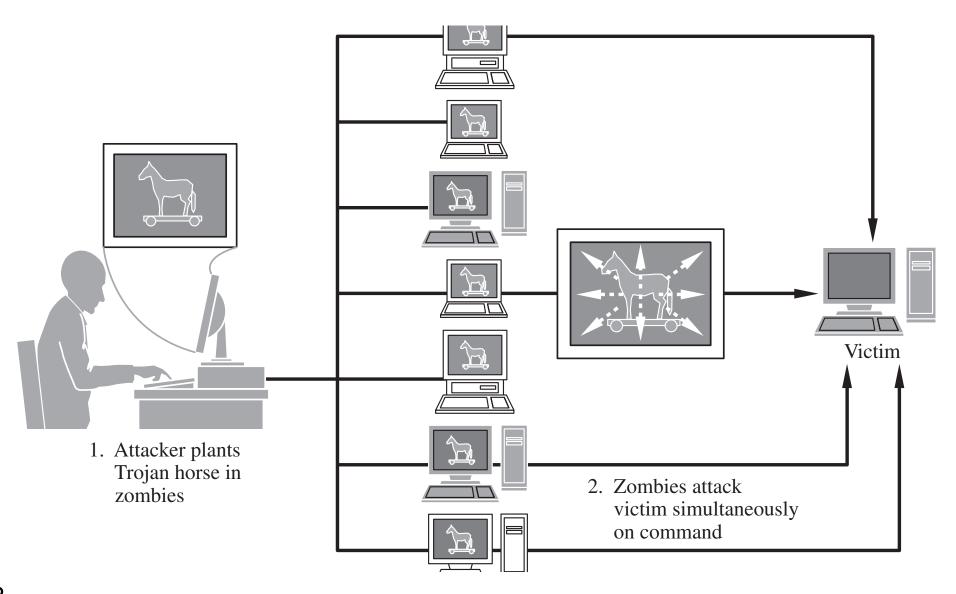
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DoS Attack: Session Hijacking



Distributed Denial of Service (DDoS)



Botnets

