CS 471/571 (Fall 2023): Introduction to Artificial Intelligence

Lecture 16: Probability - Part 2

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Source: http://ai.berkeley.edu/home.html

Reminder

- •Written assignment 3: MDPs and Reinforcement Learning
 - Deadline: Nov 8th, 2023

Thanh H. Nguyen 11/1/23

Today

- Probability
 - Joint and Marginal Distributions
 - Conditional Distribution
 - Product Rule, Chain Rule, Bayes' Rule
 - Inference
 - Independence

• You'll need all this stuff A LOT for the next few weeks, so make sure you go over it now!



Joint Distributions

• A *joint distribution* over a set of random variables: $X_1, X_2, ... X_n$ specifies a real number for each assignment (or *outcome*):

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

 $P(x_1, x_2, \dots x_n)$

Must obey:

$$P(x_1, x_2, \dots x_n) \ge 0$$

$$\sum_{(x_1, x_2, \dots x_n)} P(x_1, x_2, \dots x_n) = 1$$

- Size of distribution if n variables with domain sizes d?
 - For all but the smallest distributions, impractical to write out!

P(T,W)

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Probabilistic Models

- A probabilistic model is a joint distribution over a set of random variables
- Probabilistic models:
 - (Random) variables with domains
 - Assignments are called outcomes
 - Joint distributions: say whether assignments (outcomes) are likely
 - *Normalized:* sum to 1.0
 - Ideally: only certain variables directly interact
- Constraint satisfaction problems:
 - Variables with domains
 - Constraints: state whether assignments are possible
 - Ideally: only certain variables directly interact

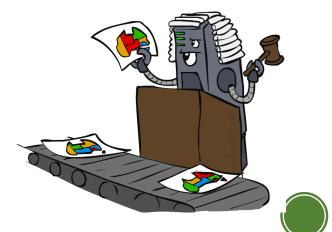
Distribution over T,W

\mathbf{T}	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



Constraint over T,W

\mathbf{T}	W	P
hot	sun	${f T}$
hot	rain	F
cold	sun	\mathbf{F}
cold	rain	T



Events

• An *event* is a set E of outcomes

$$P(E) = \sum_{(x_1...x_n)\in E} P(x_1...x_n)$$

- From a joint distribution, we can calculate the probability of any event
 - Probability that it's hot AND sunny?
 - Probability that it's hot?
 - Probability that it's hot OR sunny?
- Typically, the events we care about are partial assignments, like P(T=hot)

P(T,W)

\mathbf{T}	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Marginal Distributions

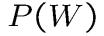
- Marginal distributions are sub-tables which eliminate variables
- Marginalization (summing out): Combine collapsed rows by adding

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

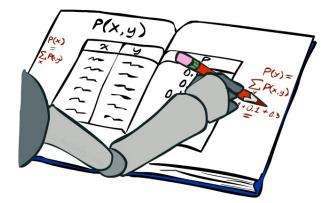
$$P(t) = \sum_{s} P(t, s)$$

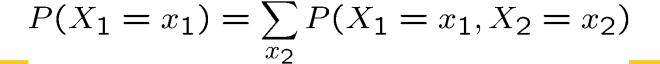
$$P(s) = \sum_{t} P(t, s)$$

${f T}$	P
hot	0.5
cold	0.5



W	P
sun	0.6
rain	0.4







Quiz: Marginal Distributions

P(X,Y)

X	Y	P
+x	+y	0.2
+x	-y	0.3
-X	+y	0.4
-X	-y	0.1

$$P(x) = \sum_{y} P(x, y)$$

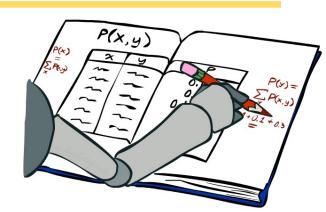
$$P(y) = \sum_{x} P(x, y)$$

P(X)

X	P
+x	
-X	



Y	P
+y	
-y	



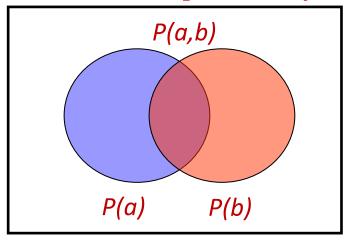
Conditional Probabilities

- A simple relation between joint and marginal probabilities
 - In fact, this is taken as the *definition* of a conditional probability

$$P(a|b) = \frac{P(a,b)}{P(b)}$$



${f T}$	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



$$P(W = s | T = c) = \frac{P(W = s, T = c)}{P(T = c)} = \frac{0.2}{0.5} = 0.4$$

$$= P(W = s, T = c) + P(W = r, T = c)$$

$$= 0.2 + 0.3 = 0.5$$

Quiz: Conditional Probabilities

$$P(+x | +y)$$
?

X	Y	P
+ _X	+y	0.2
+ _X	-y	0.3
-X	+y	0.4
-X	- y	0.1

$$P(-y \mid +x)$$
?

Conditional Distributions

 Conditional distributions are probability distributions over some variables given fixed values of others

Conditional Distributions

P(W	T	=	hot)
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W	P
sun	0.8
rain	0.2

$$P(W|T = cold)$$

W	P
sun	0.4
rain	0.6

Joint Distribution

P(T, W)

${f T}$	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Normalization Trick

${f T}$	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$$P(W = s|T = c) = \frac{P(W = s, T = c)}{P(T = c)}$$

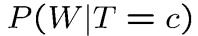
$$= \frac{P(W = s, T = c)}{P(W = s, T = c) + P(W = r, T = c)}$$

$$= \frac{0.2}{0.2 + 0.3} = 0.4$$

$$P(W = r|T = c) = \frac{P(W = r, T = c)}{P(T = c)}$$

$$= \frac{P(W = r, T = c)}{P(W = s, T = c) + P(W = r, T = c)}$$

$$= \frac{0.3}{0.2 + 0.3} = 0.6$$



W	P
sun	0.4
rain	0.6

Normalization Trick

P(T,W)

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

SELECT the joint probabilities matching the evidence



 $P(W = s | T = c) = \frac{P(W = s, T = c)}{P(T = c)}$ $= \frac{P(W = s, T = c)}{P(W = s, T = c) + P(W = r, T = c)}$ $=\frac{0.2}{0.2+0.3}=0.4$

P(c, W)

T	W	P
cold	sun	0.2
cold	rain	0.3

NORMALIZE the selection (make it sum to one)

e it sum to one)
$$P(W|T=c)$$

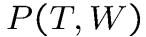
W	P
sun	0.4
rain	0.6

$$P(W = r | T = c) = \frac{P(W = r, T = c)}{P(T = c)}$$

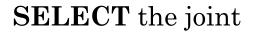
$$= \frac{P(W = r, T = c)}{P(W = s, T = c) + P(W = r, T = c)}$$

$$= \frac{0.3}{0.2 + 0.3} = 0.6$$

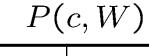
Normalization Trick



\mathbf{T}	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



probabilities matching the evidence



T W P cold sun 0.2 cold rain 0.3

NORMALIZE the

selection (make it sum to one) P(W|T=c)

W	P
sun	0.4
rain	0.6

• Why does this work? Sum of selection is P(evidence)! (P(T=c), here)

$$P(x_1|x_2) = \frac{P(x_1, x_2)}{P(x_2)} = \frac{P(x_1, x_2)}{\sum_{x_1} P(x_1, x_2)}$$

Quiz: Normalization Trick

 $P(X \mid Y=-y)$?

P(X,Y)

X	Y	P
+x	+y	0.2
+x	-y	0.3
-X	+y	0.4
-X	- y	0.1

SELECT the joint probabilities matching the evidence

NORMALIZE the selection (make it sum to one)



Probabilistic Inference

- Probabilistic inference: compute a desired probability from other known probabilities (e.g. conditional from joint)
- We generally compute conditional probabilities
 - P(on time | no reported accidents) = 0.90
 - These represent the agent's *beliefs* given the evidence
- Probabilities change with new evidence:
 - P(on time | no accidents, 5 a.m.) = 0.95
 - P(on time | no accidents, 5 a.m., raining) = 0.80
 - Observing new evidence causes beliefs to be updated



Inference by Enumeration

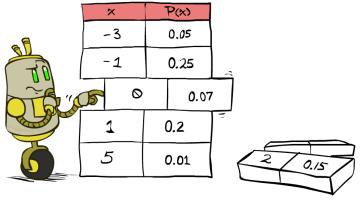
• General case:

 $E_1 \dots E_k = e_1 \dots e_k$ Q $H_1 \dots H_r$ $X_1, X_2, \dots X_n$ AllEvidence variables:

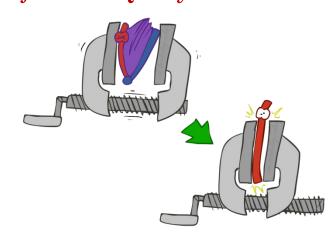
• Query* variable:

Hidden variables:

Step 1: Select the entries consistent with the evidence



• Step 2: Sum out H to get joint of Query and evidence



$$P(Q, e_1 \dots e_k) = \sum_{h_1 \dots h_r} P(Q, h_1 \dots h_r, e_1 \dots e_k)$$

$$X_1, X_2, \dots X_n$$

We want:

 $P(Q|e_1 \dots e_k)$

* Works fine with multiple query variables.

Step 3: Normalize

$$\times \frac{1}{Z}$$

$$Z = \sum_{q} P(Q, e_1 \cdots e_k)$$

$$Z = \sum_{q} P(Q, e_1 \cdots e_k)$$

$$P(Q|e_1 \cdots e_k) = \frac{1}{Z} P(Q, e_1 \cdots e_k)$$

Inference by Enumeration

• P(W)?

• P(W | winter)?

• P(W | winter, hot)?

S	T	W	P
summer	hot	sun	0.30
summer	hot	rain	0.05
summer	cold	sun	0.10
summer	cold	rain	0.05
winter	hot	sun	0.10
winter	hot	rain	0.05
winter	cold	sun	0.15
winter	cold	rain	0.20

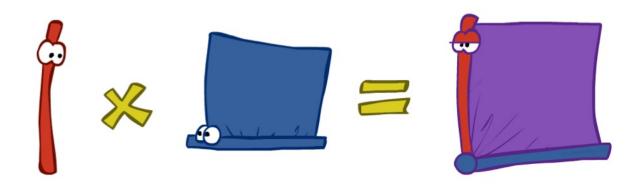
Inference by Enumeration

- Obvious problems:
 - Worst-case time complexity O(dn)
 - Space complexity O(dⁿ) to store the joint distribution

The Product Rule

 Sometimes have conditional distributions but want the joint

$$P(y)P(x|y) = P(x,y)$$
 $P(x|y) = \frac{P(x,y)}{P(y)}$



The Product Rule

$$P(y)P(x|y) = P(x,y)$$

• Example:

P(W)

\mathbf{R}	P	
sun	0.8	
rain	0.2	

P(D|W)

D	W	P
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3

P(D,W)

D	W	P
wet	sun	
dry	sun	
wet	rain	
dry	rain	-

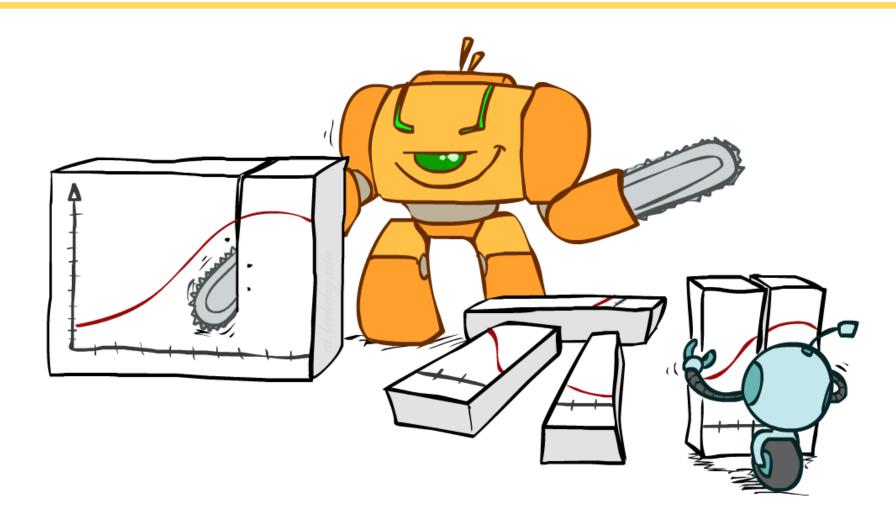
The Chain Rule

• More generally, can always write any joint distribution as an incremental product of conditional distributions

$$P(x_1, x_2, x_3) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$
$$P(x_1, x_2, \dots x_n) = \prod_i P(x_i|x_1 \dots x_{i-1})$$

• Why is this always true?

Bayes Rule



Bayes Rule

• Two ways to factor a joint distribution over two variables:

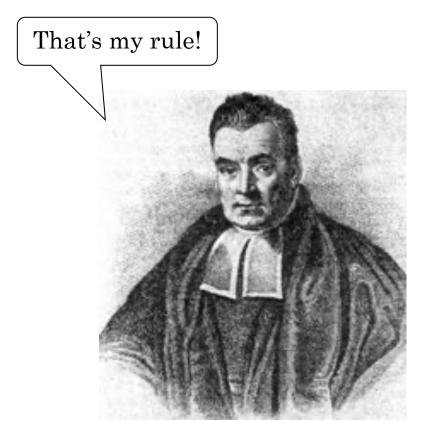
$$P(x,y) = P(x|y)P(y) = P(y|x)P(x)$$

• Dividing, we get:

$$P(x|y) = \frac{P(y|x)}{P(y)}P(x)$$

- Why is this at all helpful?
 - Lets us build one conditional from its reverse
 - Often one conditional is tricky but the other one is simple

• In the running for most important AI equation!



Quiz Given:

P(W)

\mathbf{R}	P	
sun	0.8	
rain	0.2	

P(D|W)

D	W	P
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3

•What is P(W | dry)?

Inference with Bayes' Rule

• Example: Diagnostic probability from causal probability:

$$P(\text{cause}|\text{effect}) = \frac{P(\text{effect}|\text{cause})P(\text{cause})}{P(\text{effect})}$$

- Example:
 - M: meningitis, S: stiff neck

$$P(+m) = 0.0001$$

$$P(+s|+m) = 0.8$$
 Example givens
$$P(+s|-m) = 0.01$$

$$P(+m|+s) = \frac{P(+s|+m)P(+m)}{P(+s)} = \frac{P(+s|+m)P(+m)}{P(+s|+m)P(+m) + P(+s|-m)P(-m)} = \frac{0.8 \times 0.0001}{0.8 \times 0.0001 + 0.01 \times 0.999}$$

- Note: posterior probability of meningitis still very small
- Note: you should still get stiff necks checked out! Why?