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DDJ-SX2/SZ: Pad modes

HOT CUE
(Cancel JogFX)

PAD FX
(twice = cycle)

MACRO FX
(twice = cycle)

JOG FX



KEYBOARD

**BEATJUMP /
LOOPS**

SLICER

REMIX DECKS

DDJ-SZ: General overview - Deck



DDJ-SX2: General overview - Deck



DDJ-1000SRT: General overview - Deck

4-beat Loop /
Active Loop / Move 1-beat

LoopSize / MoveSize /
BeatJump

TP3 Slip Reverse

Layout change

JogFX / Quick Search
CDJ / Grid Adjust

Second shift

Main shift

BeatJump / Jump
Size/ Move by 1

Track begin

Vinyl Stop /
Release FX

Quantize + Snap (toggle)

CDJ mode (per deck)

List Browse / Tree Browse
Zoom / Preview player

Only Browser (toggle)

Preview Player
(using browser)

Sync Toggle / Sync Off / Master

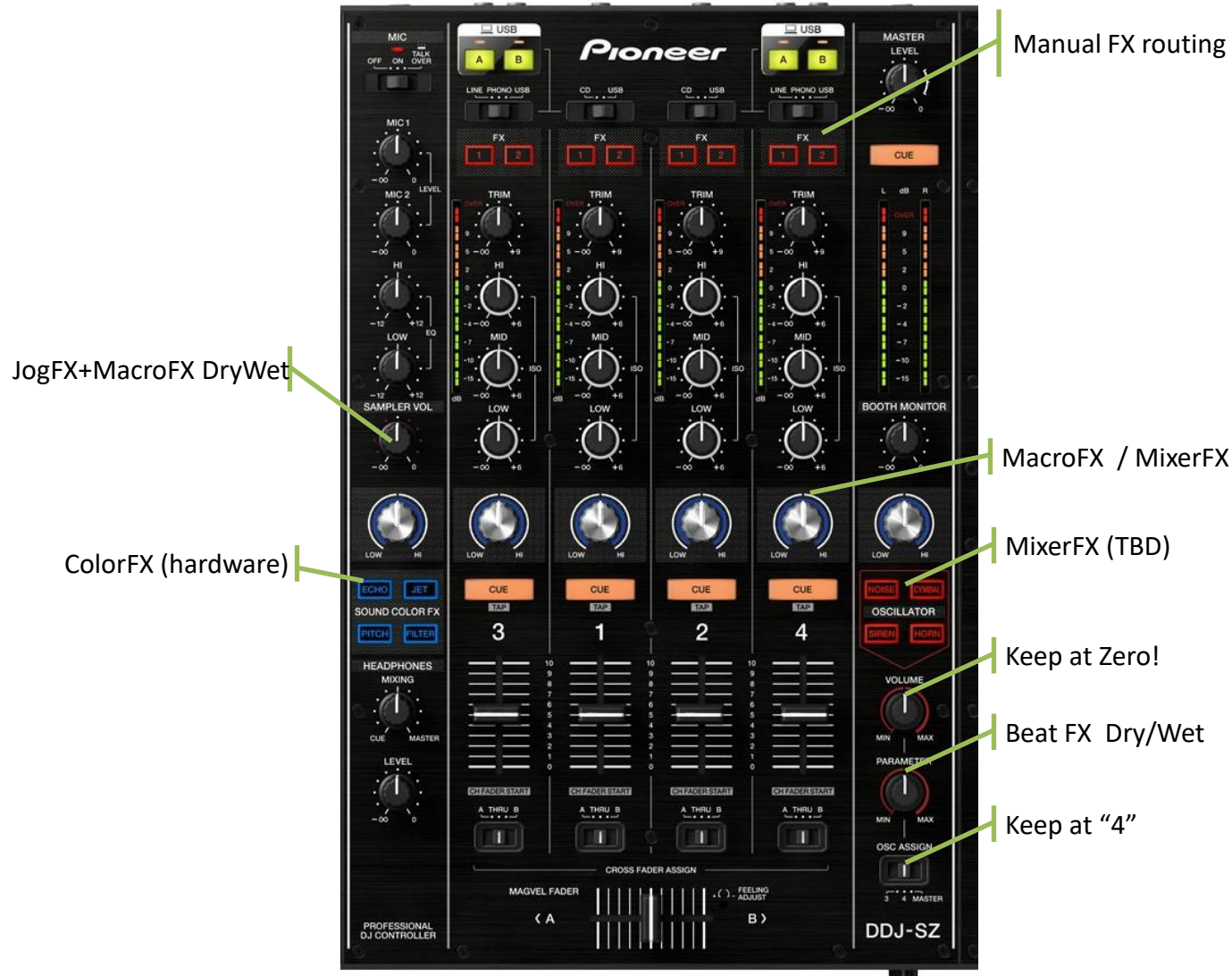
Keylock / 6%→10%→16%→100%

BPM Slide / Set Marker / Auto

Key reset / BPM Adjust
Reset Marker / Lock



DDJ-SZ General overview - Mixer

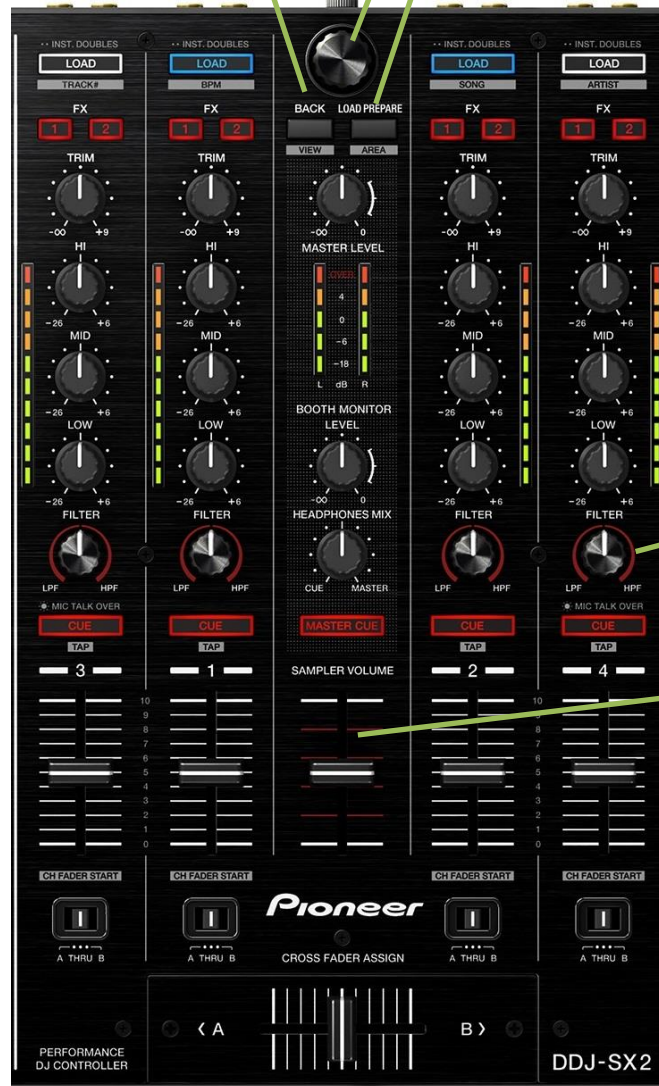


DDJ-SX2: General overview - Mixer

Only Browser (toggle)

List Browse / Tree Browse
Zoom / Preview player

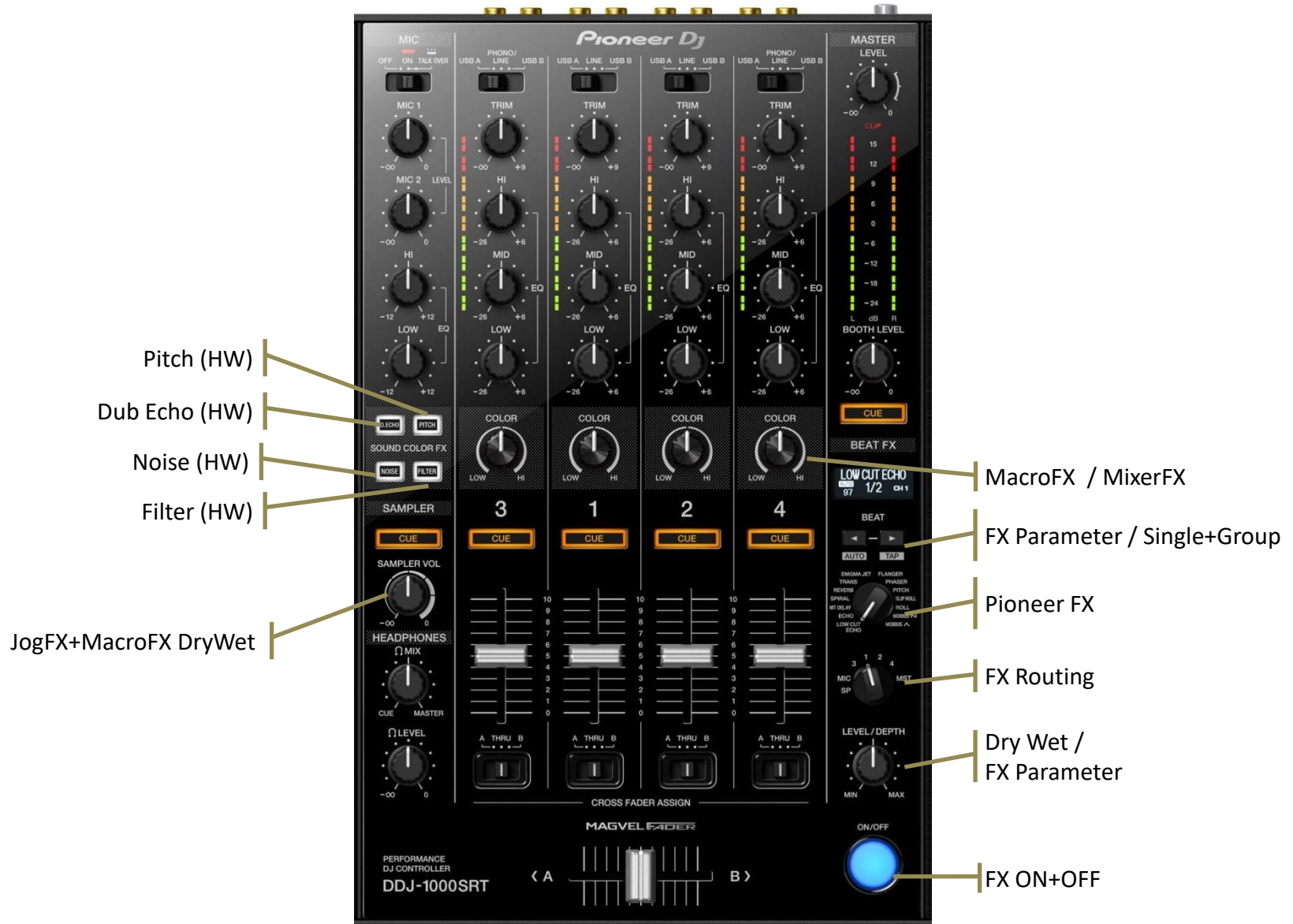
Preview Player
(using browser)



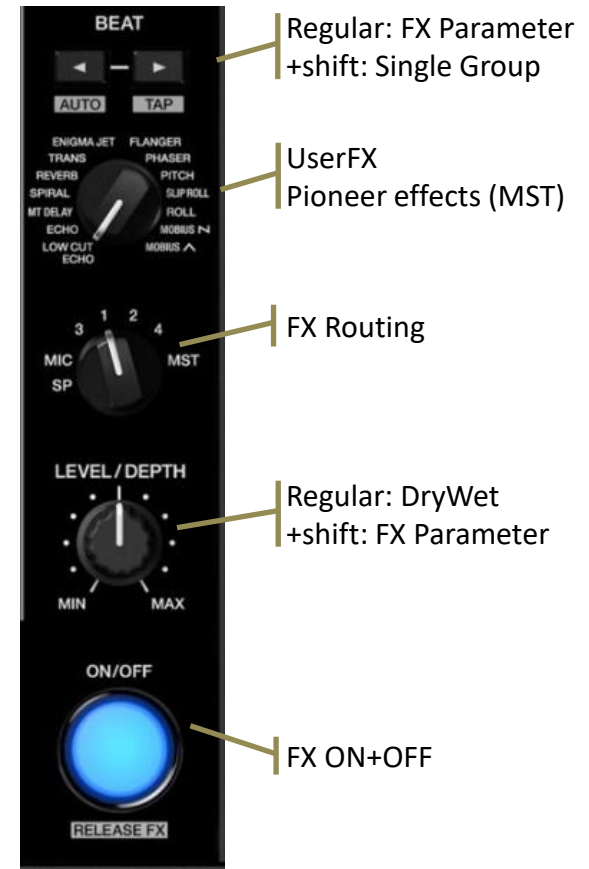
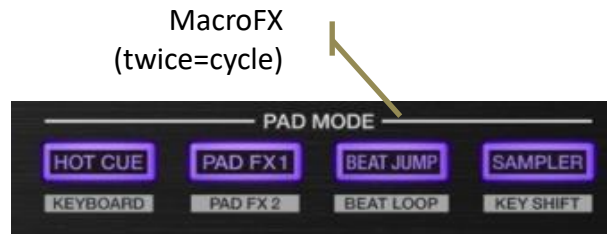
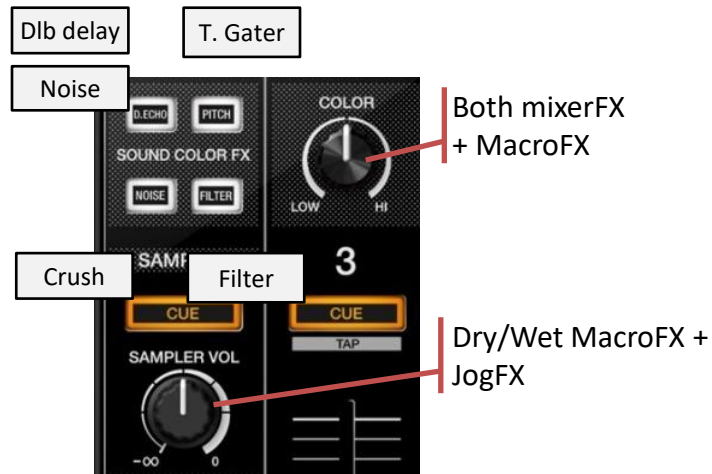
MacroFX / MixerFX

JogFX+MacroFX DryWet

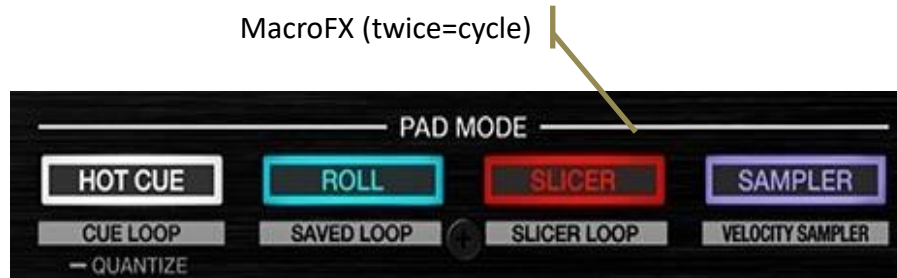
DDJ-1000SRT: General overview - Mixer



DDJ-1000: MixerFX and UserFX



DDJ-SZ: MixerFX and UserFX



DDJ-1000/SRT: Loop Section

Regular: Loop In
Loop Engaged: 1/2x

Regular: Loop Out
Loop Engaged: 2x

4-beat Loop
Loop Exit



Whole loop adjust
+memory: Loop In adjust

Loop out
adjust mode

Loop activate



+



+



Select 1/2x

Select 2x

AutoLoop
(selected size)



+



(DDJ-SX2/SZ)



+



+



Select 1/2x

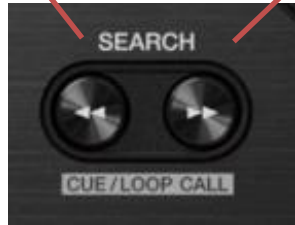
Select 2x



DDJ-1000/SRT: BeatJump Section

Select Size 1/2

Select Size 2x

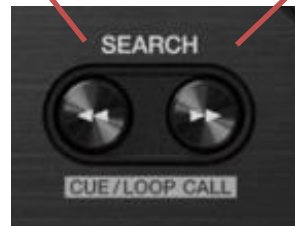


Beatjump left
Loop move left

Beatjump right
Loop move right



+

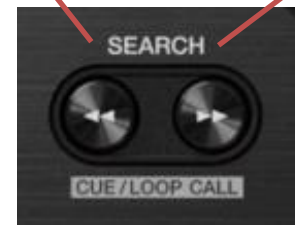


Beatjump 1-beat left
Loop 1-beat left

Beatjump 1-beat right
Loop 1-beat right



+



(DDJ-SX2/SZ)






+



+



DDJ: Sync Section

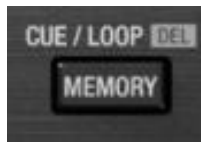
	<u>TRAKTOR MODE</u>	<u>SERATO MODE</u>	<u>ELASTIC GRID MODE</u>
Preferences / Transport	BeatSync	Tempo Sync	BeatSync
	Toggle ON/OFF	Sync On	Sync On
			Sync On
			Sync Off



+



Set master deck



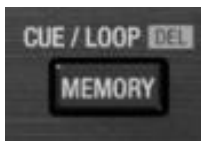
+



Sync Off



+



+



Toggle between 3x sync modes

DDJ-1000/SRT: Deck layout

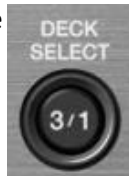
(DDJ-SX2/SZ)



Toggle 2-deck / 4-deck view



(Double Tap)
+



Toggle Parallel / Classic view



+



Enable/ disable layout change




+



ALL DDJs: Browser

(BROWSER)



Turn: Browse List
Press: Load Track

Load+Start Preview player

Only browser

(BROWSER TREE)



+



Turn: Scroll Tree
Press: Expand Folder

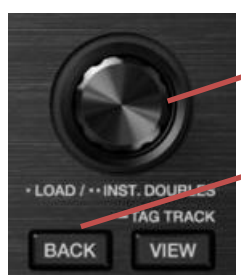
Scroll Favorites

Goto Collection

(PREVIEW PLAYER)



+



Turn: Seek Preview player
Press:

Load/Unload Preview player

(DECK ZOOM)



+



Turn: Zoom deck
Press: Zoom reset

DDJ-1000/SRT: Transport

Main shift

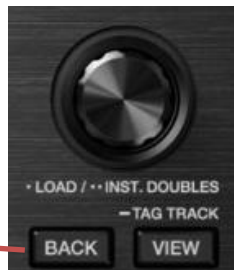
Second shift



regular: Cue
+shift: Move to front



regular: Pause
+shift: Vinyl quick stop
+memory: Vinyl long stop



(DDJ-SX2/SZ)



DDJ-1000/SRT: Beatgrid

+shift: BPM set
+Jog: grid slide
+KeyReset: BPM Auto

Regular: key reset
+shift: BPM delete
+Jog: grid adjust
+KeySync: Analysis Lock



DDJ-SX2/SZ: Beatgrid



DDJ-1000: Mapping Settings



Toggle Traktor/Serato sync mode



Toggle Monitor cue external/internal



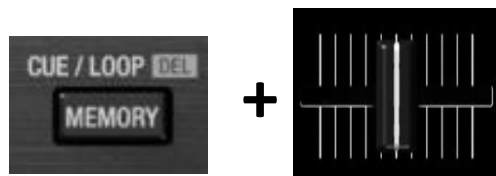
Screens Reset



Cross-fader curve select

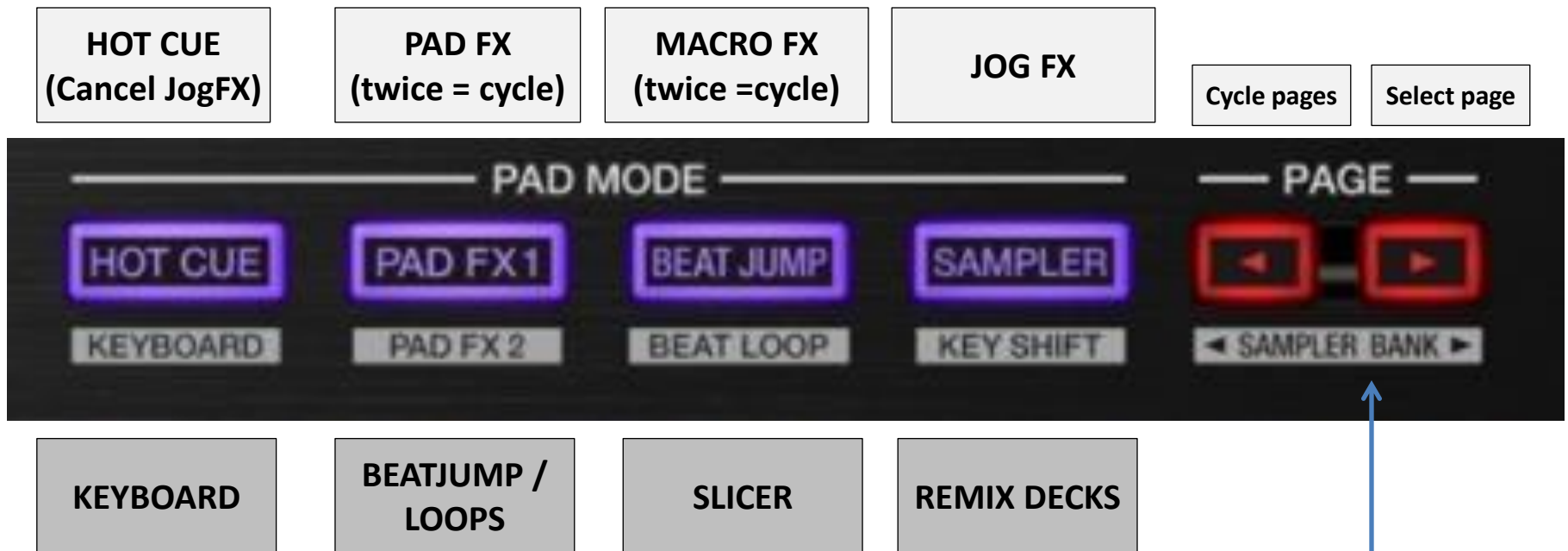


Deck Unload



Crossfader Curve Adjust

DDJ-1000: Pad modes



Most modes have sub-pages:

- Press “mode” to cycle the top 2 pages
- Press “<” to cycle all pages one by one
- Press “>” to select a specific page
- Press “shift” to select a specific page

DDJ-SZ/SX2: Pad modes

HOT CUE
(Cancel JogFX)

PAD FX
(twice = cycle)

MACRO FX
(twice = cycle)

JOG FX



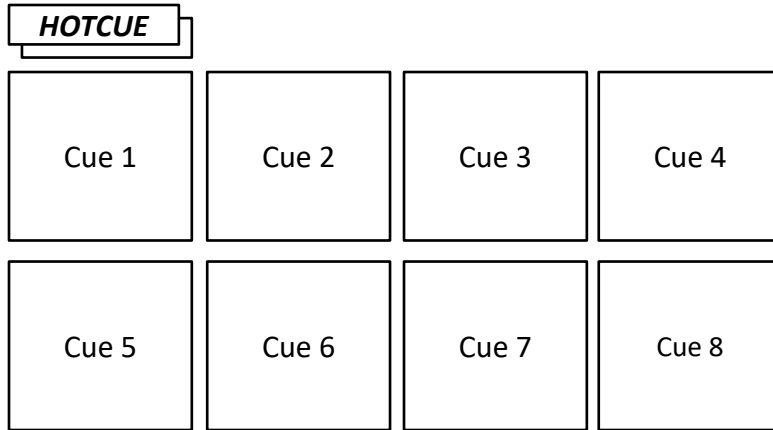
KEYBOARD

**BEATJUMP /
LOOPS**

SLICER

REMIX DECKS

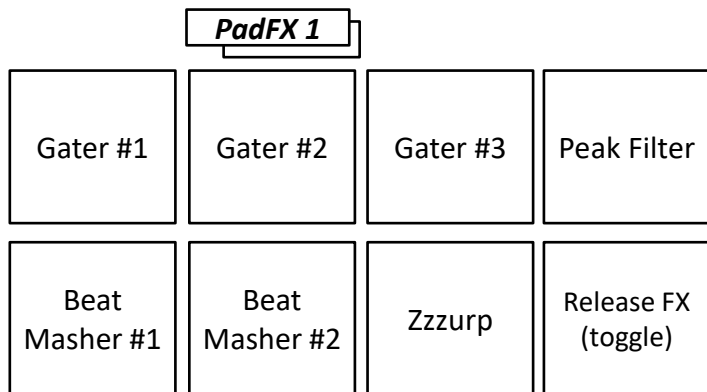
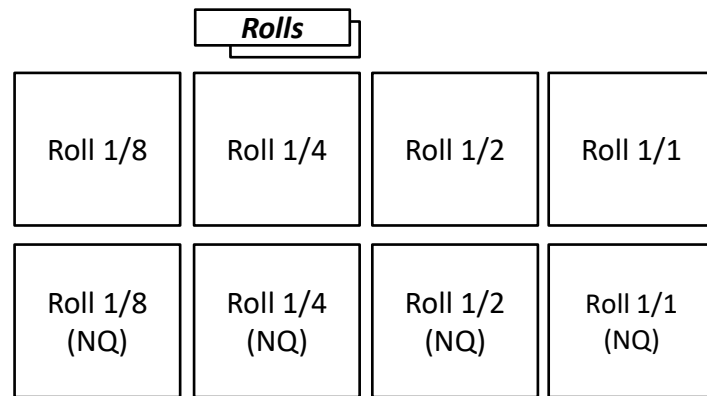
ALL DDJs mode #1: HotCues



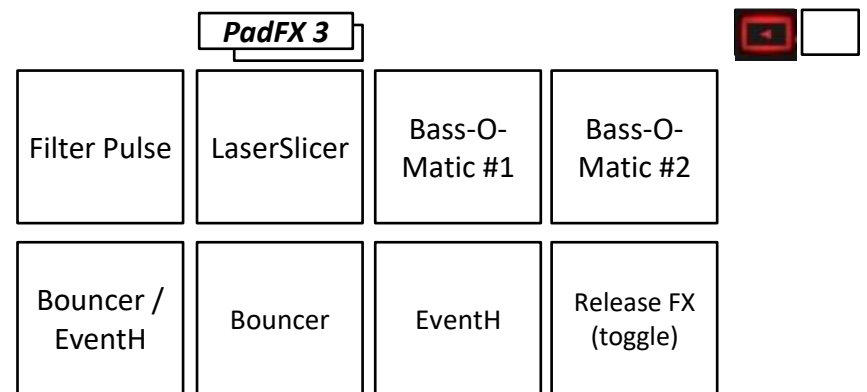
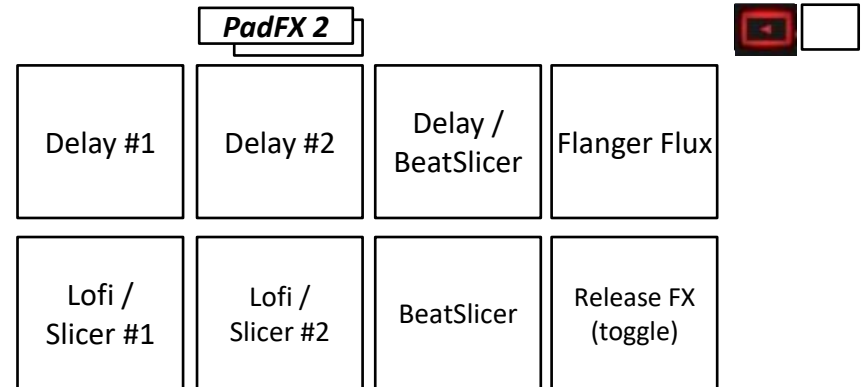
- Use shift to delete hot cues
- Hotcues move temporary cue as well

ALL DDJs mode #2: PadFX and Rolls

MAIN PAGES:



EXTRA PAGES:



- Use mode button to cycle top two pages
- Use “<” arrow to cycle all pages
- Use “>” or “shift” to select a specific page

ALL DDJs mode #3: MixerFX and MacroFX

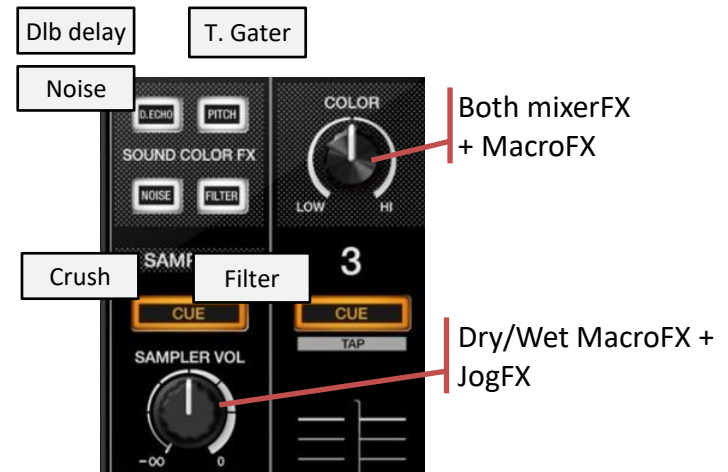
MAIN PAGES:

Macro FX1

MacroFX: WormHole	MacroFX: PolarWind	MacroFX: FlightTest	MacroFX: LaserSlicer
BeatFX: Delay T3	BeatFX: Flanger	BeatFX: Reverb	Toggle On/OFF

MacroFX2

Event Horizon	Zzzuurp	Dark Matter	Bass O Matic
Strrretch (Slow)	Strrretch (Fast)	Granu Phase	Toggle On/OFF



MixerFX

MixerFX: Dbl Delay	MixerFX: TimeGater	MixerFX: Crush	MixerFX: Noise
Filter			

- Use mode button to cycle top two pages
- Use “<” arrow to cycle all pages
- Use “>” or “shift” to select a specific page

ALL DDJs mode #4: JogFX

JOG FX			
Beatmasher Digital filter Gater	Beatmasher Filter Reverb	EventHorizon (none) Gater	Gater Beatmasher Reverb
Flanger (None) Gater	Beatmasher Peak filter Gater	FormatFilter Peak filter Flightest	



- Enter jogFX mode on mode4 (jog will blink)
- Touch jog to apply FX
- Turn jog to change FX
- Release jog to stop FX
- Sampler volume to Dry/Wet
- Call “hotcues” to cancel jogFX (=scratch mode)

ALL DDJs #5: Tone Play

TONE PLAY

+4	+5	+6	+7
= 0	+1	+2	+3

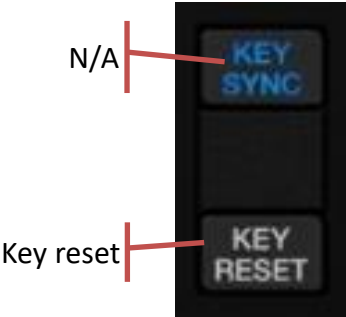
TONE PLAY

+12	= 0	Inc	Dec
+8	+9	+10	+11

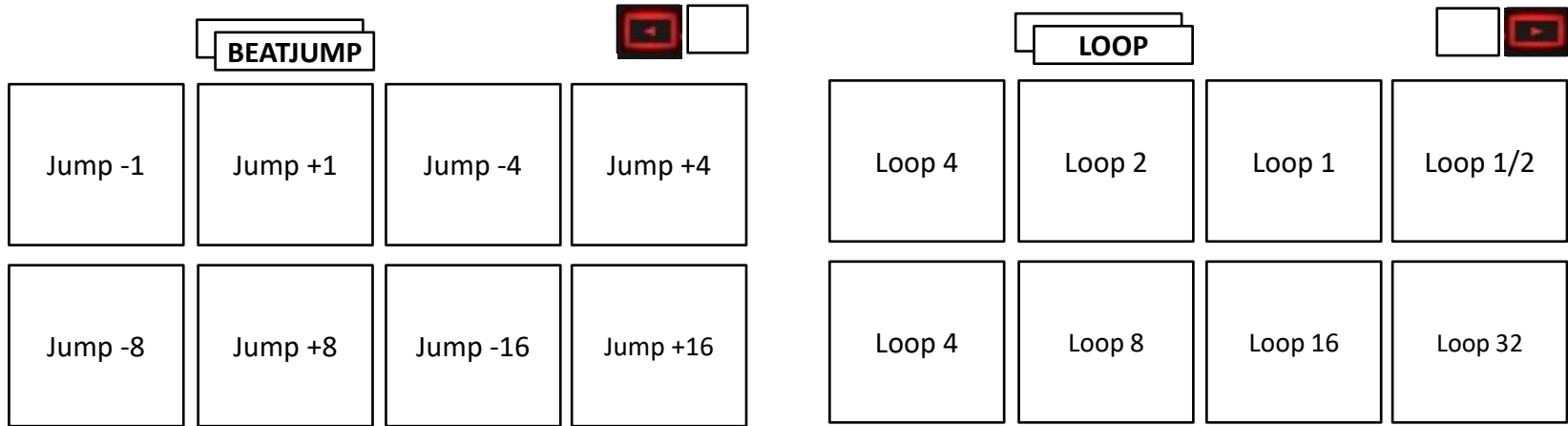
Use shift to choose between 3x modes:

TONE PLAY

Cue And Play mode	Cue mode	Play mode	



DDJs mode #6: BeatJumps and Loops



- Use “<” arrow to select beatjump mode
- Use “>” arrow to select loop mode

ALL DDJs mode #7: Slicer

SLICER

Slicer #1	Slicer #2	Slicer #3	Slicer #4
Slicer #5	Slicer #6	Slicer #7	Slicer #8

Use shift to choose between 3x modes:

SLICER

8 slices whole	16 slices odd	16 slices even	

ALL DDJs mode #8: Sampler

SAMPLER

Cell #1

Cell #2

Cell #3

Cell #4

Cell #5

Cell #6

Cell #7

Cell #8

Use shift to mute / Toggle 1-shot

SAMPLER

Mute #1

Mute #2

Mute #3

Mute #4

Loop / 1-shot #1

Loop / 1-shot #2

Loop / 1-shot #3

Loop / 1-shot #4