

FAQ latest V7.0 SPECIFIC QUESTIONS):

- **Q#00: Can I restart BOME? Can I swap the USB cable? How can I reset the mapping?**

To reset the mapping use “shift+quantize”. It takes some seconds, and sometimes needs to be done twice. This procedure enables you to restart BOME or swap the USB cable.

Also use this method first if you have weird behavior like no Leds, the needle doest turn, or Leds do not match the traktor GUI.

If possible, always start all components in a specific sequence:

#0 USB cable ON; #1 laptop ON; #2 DDJ ON; #3 BOME ON; #4 Traktor ON

- **Q#01: MixerFX superknob are not working on Windows**

This feature is not supported in macOS yet (see FAQ #3).

In Windows it is supported, but you need to open the [preferences dialog at least once](#).

- **Q#02: using the MixerFX superknob opens the preferences dialog in the middle of the screen**

Workaround: please manually move it off screen with the mouse.

More info: see FAQ #1

- **Q#03: MixerFX superknobs are not supported in MacOS**

Q#03: the bome log shows "injecting mouse events is not supported on this OS"

BOME only supports sending mouse clicks to specific windows in Windows ([source](#)) . In MacOS this could be achieved [using AppleScript](#).

If you have experience in AppleScript, please try adding this feature to [this simpler mapping](#) yourself. Also contact me at pedro.estrela@gmail.com and I will gladly offer you the mapping.

More info: see FAQ #1

- **Q#04: Some pads have no color until I press them**

This is an annoying bug of Traktor. Try pressing the pads and press shift+quantize to reset the leds. After they are activated the first time they have their color just fine

- **Q#05: TimeStamps are missing from decks A&B**

Ensure you have two virtual BOME devices in the BOME settings.

Then ensure that the Denon HC4500 map is pointing to BMT2.

Do NOT delete the denon HC4500 map 😊!

All these steps are explained in the latest BOME installation guide, updated for v7.

- **Q#06: TimeStamps work in deck A&B, but are missing from decks C&D**

This is a limitation of Denon DN-HC4500 mapping that this mapping depends on.

A low-accuracy workaround will be released later.

Q#07: The BPM and Percentage values are very close, but not exactly the same, of what it displayed on the laptop screen.

Reason: Traktor lacks high-resolution MIDI out messages.

Even so, a trick was already implemented to improve accuracy 10x times (compared to a naive mapping).

- **Q#08: Sometimes after restarting BOME/Traktor there is no LED output at all. But everything else works**

The best way is to start all components in a known sequence:

#0 USB cable ON; #1 laptop ON; #2 DDJ ON; #3 BOME ON; #4 Traktor ON

- **Q#09: Small loops (1/2, 1/4, etc) are displayed as "zero" on the jog screen.**

Loops and jump sizes are displayed on the minutes/seconds digits;

this cannot represent fractions smaller than one.

- **Q#10: Pressing the "autoloop" has a small delay**

This is required for the "long press" gestures.

Creating a loop now happens when RELEASE the button. Previously, this happened when you PRESSED it.

On the other hand, pressing and holding now activates a loop.

- **Q#11: Pressing "pause" has a small delay**

This required for the Turntable Effect. In Traktor, the only way to hear Effects is to keep the deck playing. As such, pressing "pause" adds a small delay on purpose to hear the effect. Pressing CUE does not have this delay.

UPDATE v7.0.1: press shift+memory+pause to toggle TTFX between enabled/disabled.

- **Q#12: I cant hear the turntable FX when I press the pause button**

Turn on TTFX using "shift+memory+pause".

- **Q#13: I hear another effect I press the pause button**

This is a known Traktor bug.

Please reconfirm you installed the mapping twice using the big "import" button in the lower right corner of the settings. Be sure to include the effect settings.

Hear at 16:00 of this video how this is supposed to work:

<https://youtu.be/p3L21hdQbzY?t=956>

- **Q#14: Pressing "play" does not work at all, but other functions work**

This is a typical sign that the mapping was installed manually, twice.

Play works as a "toggle", so if its applied twice it cancels itself.

Solution is to import the mapping with the big “import” button in the lower right corner of the settings.
Repeat this procedure twice.

- **Q#15: BOME crashes immediately when loading the BOME mapping**

Please use latest version 1.8.4. If you still have problems, please downgrade to 1.8.3.

- **Q#16: The sync led blinks when I move the tempo quickly**

Solution: please move the tempo slider in slow movements.

This led now now blinks to warn you that soft takeover is in progress. If you move this slider too fast, it gets confused as soft takeover

see demo at 20m33s <https://youtu.be/p3L21hdQbzY?list=PLIlvTGzSxIOXHIFyINdT6P42noqvkPISD&t=1234>

- **Q#17: The mapping runs slow in my old laptop: some buttons have a small delay and the needle is jerky**

Some buttons have a small delay on purpose. Please see FAQ #10 and FAQ #11.

The needle being jerky is a sign you have an old laptop.

To improve performance, proceed as follows:

- press shift+memory+turn browser to change the clock period until the mapping is stable. Default is 30; use 50, 75 or even 100 if needed. Small values = heavy mapping; Large values = light mapping.
- To make this permanent, edit the variable “hy” in preset #1/ translator #2.

If still not fast enough, disable deck 3 and 4 processing. To do this uncheck the presets labelled “CH3” and “CH4” on BOME. These are rules #53 to #74. Restart everything.

- **Q#18: Sometimes the needle doesn’t move at all, but everything else works, including scratching**

Please update to v7.0.2 to fix this issue

- **Q#19: In an emergency is there a way to disable all effects at once?**

Yes. Select “Sample” to disable ALL effects at once.

This feature is useful if you are in an emergency situation where nothing is heard.

This could happen because the mapping has dozens of effects, and their usage could be confusing at times.

FAQ – INSTALLATION (ALL MAPPING VERSIONS):

- **Q#21: How do I install this mapping?**

First confirm that Rekordbox runs OK in your system. Then you need to install a settings file for BOME and two mapping files - one for BOME, another for Traktor.

The installation folder has a PDF with step by step instructions. Do not skip an step ([download](#))

There is also a step-by-step installation video: https://youtu.be/MbGP_ECnWiQ

The most common error is to manually configure Traktor with either “DDJ-1000”, “DDJ-SX2” or “all devices”. Do not do this. Instead, configure it with “Bome MIDI translator 1”

Second, v7.0 now requires 2x virtual midi devices. This is different from v6.8. Please see FAQ #05.

- **Q#22: Does this mapping work on a Mac?**

Yes. On the BOME installation guide I show exactly what is different for Mac and for Windows.

In particular the macs need a security enable, and the audio device starts at zero instead of one.

Also the BOME settings may not load correctly, please follow the guide to configure the bome settings instead.

- **Q#23: What is the minimum setup to TRY THIS MAPPING FOR FREE?**

Just download the demo versions for Traktor Pro 3.3 (download), trial version of BOME Pro 1.8.4 (download), and free mapping v6.8 (download).

Everything will work perfectly for 20 minutes.

- **Q#24: I don't want spend any money at all. Can I still benefit from this mapping?**

Yes. Very old version V6.3.3 is free and doesn't require BOME.

Please see slide #4 of the installation guide for more info.

- **Q#25: When the BOME Demo stops, does the audio stop as well?**

No. BOME is a “man-in-the-middle” for the controls / screens. The audio path is direct.

When BOME stops, you just need to restart it. If you are in a mix, please use your mouse temporarily.

- **Q#26: Are Waveforms, Artwork and Cue scope supported?**

MIDI mapping screens do not have these features; it only displays numbers and the needle position. This is the same as DJayPro ([demo](#)). It is also similar to the Serato DDJ-1000SRT screens ([demo](#)).

Waveforms and pictures would only be possible with HID mode. This is what Virtual DJ reverse-engineered ([demo](#)).

- **Q#27: Can I use this with an X1? With other Traktor mappings? With other DDJ-1000/DDJ-SX2 customizations?**

YES. Just add the pages of your controllers to the controller manager as normal. If its DDJ-1000/SX2 modifications, point them to BMT1 as well.

FAQ: USAGE (ALL MAPPING VERSIONS):

- **Q#31: What DDJ-1000/SZ/SX3 Hardware effects can be used for Traktor sources?**

The pioneer built-in effects - the ones on the lower right corner of the mixer - are only applied to Traktor music on the Master channel. For per-channel selection, they are replaced by Traktor internal effects. Only the external line-in inputs (eg Turntables, CDs, Audio6) will have pioneer effects per-channel.

As such, an effort was made to match the effects style where possible. In some cases these effects are not available at all in Traktor (example: Mobius / EnigmaJet). In those cases, the only way is to use the Master

channel.

See also the blog post that compares the original 1000 with the 1000SRT

More info: see 21:20 of the [main support video](#)

- **Q#32: How do I set the controller to forced MIDI mode?**

The device switches automatically between MIDI and HID mode if rekordbox is running. But this setting could be useful in troubleshooting. Please see page 26 of the DDJ-1000 manual for the process (similar for SX2/SZ/etc).

In short: no USB cable, power off, left Play + Shift+Turn on, left Slip Reverse ON for MIDI mode.

- **Q#33: Can I use 2x Traktor instances simultaneously, one for each laptop?**

In Rekordbox there are extra provisions to the channels to be fully independent. This is NOT the case in MIDI mode (eg, 2x Traktor, or 1x Traktor and 1x DJayPro, etc). This means that users must be careful to use ONLY their assigned channels, otherwise you will affect your friend's channels. With this care, it's perfectly doable to do back-to-backs.

More info: see 23:50 of the [main support video](#).

- **Q#34: I have problems with the CUE mix and/or CUE volume. It changes to a set value when I press headphone cue or volume.**

Use shift+memory+cue_1 to toggle monitor cue types.

If you are using your DDJ-1000 sound card, then use the default: external monitor cue. This is the case when the controller can mix external sources, which is the case for all 4x channel DDJs, and recent 2x channel DDJs. For this to happen, the Mixer has its own hardware functions to control the headphone monitoring. In this case the mapping sets these internal traktor values to fixed values

If you are using another soundcard like an Audio 6/Internal laptop soundcard, or you are using older 2-channel DDJ devices, then use internal monitor cue. This will enable to change the internal cue monitor inside traktor.

Note: this setting is unrelated to Traktor internal/external configuration mode.

- **Q#35: Why is function "X" or button "Y" not the same as Rekordbox? Not the same as what is printed on the device?**

The idea is to create a mapping that matches the Traktor workflow better - at least as I understand it. This means, for example, a second shift layer and a lot more effects like JogFX.

Your welcome to send your feedback with your comments; these will be addressed on the next version of the mapping.

- **Q#36: I'm missing feature "X" in MIDI mode which is supported in HID mode (Rekordbox, VirtualDJ).**

This is a MIDI mapping. I can ONLY map the features that Pioneer included in the firmware for MIDI mode. Some features are simply not possible in MIDI mode until Pioneer upgrades the firmware.

Worse, the firmware has several bugs in MIDI mode that are not present in the HID mode. Please see this list in this link:

<https://github.com/pestrela/music/blob/master/traktor/README.md#list-of-ddj-1000-firmware-bugs-open-tickets>

All these issues have been reported to Pioneer support before.

For the DDJ-1000 these include a) showing “sync” led b) jog ring multiple brightness c) showing tempo range besides only the percentage. For the DDJ-800 the screens are missing completely, eventough they are described in the documentation.

To move forward, please create a support ticket **yourself** here requesting these missing features. For the (Note: the pioneer forum works better with the Bing browser, with clean cookies, and without AddBlockPlus)

For the DDJ-1000SRT, the issue is supporting jog screens at all. To ask for it, please comment in the serato forum here:

<https://serato.com/forum/discussion/1736390>

- **Q#37: Only the left deck works; the right one doesn't react.**

Confirm you have the deck in “USB_A” or “USB_B” position (on the top of the mixer, above gain)

FAQ: TRAKTOR VS OTHER SOFTWARES:

- **Q#40: What do Traktor does better than Rekordbox? AKA “why did you made all this work”?**

As of 2020, all DJ software are essentially the same for basic DJing. The difference is on the advanced features.

Traktor has unique features that I depend on. These are #1) the JogFX chains on the jogwheel and 16x Superknobs (requires advanced MIDI mapping), #2) the ability to organize files only by OS folders without a single DJ playlist (requires mass relocate of renamed files), #3) having a search box on the explorer node (to see directly your OS folders) and #4) hot cues move the temporary cue as well.

A longer blog post on this is [here](#)

- **Q#41: This mapping sound too good to be true. What is the catch moving away from Rekordbox to Traktor?**

As Traktor source code is closed, some features are impossible in MIDI mapping.

The biggest caveats are slower scratching and no jog waveforms.

On a functional level you will also lose plug and play, and the installation is complex.

Finally you will require a one-time BOME license (60 eur).

Personally I think the benefits far outweigh the issues.

- I'm not a turntablist and my laptop is fast enough, so scratching is good enough.

- The waveforms would look nice, but the SRT-like screens have all the crucial info.
- Installation is indeed complex, that's why I've made a 61-page step-by-step installation guide.

A longer blog post about the scratching quality is [here](#).