

DDJ-SB3

List of MIDI messages ver. 1.00



[MIDI channel assignment]

MIDI-OUT communication CH1

MIDI-OUT communication CH2

MIDI channel is defined as shown below.

0x9* :Note *: value of channel No.(n/m/p) 0xB*:Control Change(CC)

Channel Category	MIDI Channel	channel No. (hex)
DECK1	1	n=0
DECK2	2	n=1
DECK3	3	n=2
DECK4	4	n=3
FX DECK1/DECK3	5	m=4
FX DECK2/DECK4	6	m=5
Browser, Global Section	7	m=6
PERFORMANCE PAD (DECK1)	8	p=7
PERFORMANCE PAD (DECK2)	9	p=8
PERFORMANCE PAD (DECK3)	10	p=9
PERFORMANCE PAD (DECK4)	11	p=A

12

13

m=B

m=C

As a reference for MIDI assign, MIDI message sent from buttons and knobs of this controller are listed in decimal numbers and English scale. Please utilize this reference depending on the notation of your MIDI compatible software.

NOTE is a term used for MIDI to express that a key of a keyboard or a piano is pressed or your finger is released from it. CC is an abbreviation of "Control Change". Control Change is a kind of MIDI message used to communicate many kinds of control information such as sound quality and volume level.

English scale uses alphabetical letters of C, D, E, F, G, A and B as well as # to indicate halftone.

													MIDLO	UT	
		User Interface				MIDI assign reference				MIDI-IN (to computer)			MIDI-C		
0	-						Т	MIDI Det	to (Doto1)				- 		No. (D. (-0.)
Group	Fig.	UI name	+SHIFT	Trigger	Condition	MIDI Channel	NOTE /	MIDI Dat	ta (Data1)	Status	Data 1	Data 2	Status Data	1 Data	Note (Data2)
		Of flame	1011111	riiggei	(mode)	(Dec)	cc	(Dec)	(English scale)	(Hex)	(Hex)	(Hex)	(Hex) (He	x) (He)
1.DECK						1/2/3/4	NOTE	11	B-1	9n	0B	hh	← Same as	MIDI-IN	OFF=0(0x00), ON=127(0x7F)
	1	PLAY/PAUSE	+SHIFT	press		1/2/3/4	NOTE	71	B4	9n	47	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
		CUE				1/2/3/4	NOTE	12	C0	9n	0C	hh	← Same as	MIDI-IN	OFF=0(0x00), ON=127(0x7F)
	2	CUE	+SHIFT	press		1/2/3/4	NOTE	72	C5	9n	48	hh	← Same as	MIDI-IN	OFF=0(0x00), ON=127(0x7F)
	3	SYNC		press		1/2/3/4	NOTE	88	E6	9n	58	hh	← Same as	MIDI-IN	OFF=0(0x00), ON=127(0x7F)
	3	STNC	+SHIFT	press		1/2/3/4	NOTE	92	G#6	9n	5C	hh	← Same as	MIDI-IN	OFF=0(0x00), ON=127(0x7F)
					Vinyl On	1/2/3/4	CC	34	-	Bn	22	hh			Difference count value from when previous operated
		JOG DIAL		rotate	Vinyl Off	1/2/3/4	CC	35	-	Bn	23	hh			When turned clockwise: Increases from 65(0x41)
		(Platter)	+SHIFT			1/2/3/4	CC	31	-	Bn	1F	hh			When turned counterclockwise: Decreases from 63(0x3F)
	,	(Flattor)		touch		1/2/3/4	NOTE	54	F#3	9n	36	hh			OFF=0(0x00), ON=127(0x7F)
	4		+SHIFT			1/2/3/4	NOTE	103	G7	9n	67	hh			OFF=0x00, ON=0x7F
		JOG DIAL				1/2/3/4	CC	33	-	Bn	21	hh			Difference count value from when previous operated
		(Wheel side)	+SHIFT	rotate		1/2/3/4	СС	38	-	Bn	26	hh			When turned clockwise: Increases from 65(0x41) When turned counterclockwise: Decreases from 63(0x3F)
						1/2/3/4	СС	0	_	Bn	00	MSB			Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
	5	TEMPO		slide				32		- DII	20 05	LSB MSB			"-" side : 0
			+SHIFT			1/2/3/4	CC	37	-	Bn	25	LSB			"+" side : 16383
	6	KEYLOCK		press		1/2/3/4	NOTE	26	D1	9n	1A	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
			+SHIFT	<u> </u>		1/2/3/4	NOTE	96	C7	9n	60	hh	← Same as	MIDI-IN	OFF=0(0x00), ON=127(0x7F)
	7	SHIFT		press		1/2/3/4	NOTE	63	D#4	9n	3F	hh			OFF=0(0x00), ON=127(0x7F)
	8	VINYL		press		1/2/3/4	NOTE	23	B0	9n	17	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
			+SHIFT			1/2/3/4	NOTE	64	E4	9n	40	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	9	DECK	CULT	press		1/2/3/4	NOTE	114	F#8	9n	72	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
			+SHIFT			1/2/3/4 1/2/3/4	NOTE NOTE	115 20	G8 G#0	9n 9n	73 14	hh hh	← Same as ← Same as		OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
	10	AUTO LOOP	+SHIFT	press		1/2/3/4	NOTE	80	G#5	9n	50	hh	← Same as		OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			7511111			1/2/3/4	NOTE	18	F#0	9n	12	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	11	LOOP 1/2X	+SHIFT	press		1/2/3/4	NOTE	97	C#7	9n	61	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
			1 10111111			1/2/3/4	NOTE	19	G0	9n	13	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	12	LOOP 2X	+SHIFT	press		1/2/3/4	NOTE	98	D7	9n	62	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
2.EFFECT	1	FX1-1 ON				5/6	NOTE	71	B4	9m	47	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
		FX2-1 ON	+SHIFT	press		5/6	NOTE	99	D#7	9m	63	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	2	FX1-2 ON				5/6	NOTE	72	C5	9m	48	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	_	FX2-2 ON	+SHIFT	press		5/6	NOTE	100	E7	9m	64	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	3	FX1-3 ON	1011111			5/6	NOTE	73	C#5	9m	49	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
	Ĭ	FX2-3 ON	+SHIFT	press		5/6	NOTE	101	F7	9m	65	hh	← Same as		OFF=0(0x00), ON=127(0x7F)
			1011111			0/0	HOIL		1 /	3111					Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
		FX1-1 LEVEL				5/6	СС	2	_	Bm	02	MSB		/ /	When turned fully counterclockwise: 0
		FX2-1 LEVEL						34		Dill	22	LSB			When turned fully clockwise: 16383
			1												Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
		FX1-2 LEVEL				5/6	СС	4	_	Bm	04	MSB			When turned fully counterclockwise: 0
		FX2-2 LEVEL		we t = t =				36			24	LSB			When turned fully clockwise: 16383
	4		1	rotate				_			00	1405			Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
		FX1-3 LEVEL				5/6	СС	6	_	Bm	06	MSB			When turned fully counterclockwise: 0
		FX2-3 LEVEL] <u> </u>			<u></u>		38			26	LSB			When turned fully clockwise: 16383
		FX1 LEVEL						10			12	MSB			Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
		FX1 LEVEL FX2 LEVEL	+SHIFT			5/6	CC	18 50	_	Bm	12 32	LSB			When turned fully counterclockwise: 0
		IALLEVEL						30			32	LOD			When turned fully clockwise: 16383
									_			_		_	



														-		
3.MIXER	1	TRIM		rotate		1/2/3/4	cc	4 36	_	Bn	04 24	MSB LSB				Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F) When turned fully counterclockwise: 0 When turned fully clockwise: 16383
	2	EQ HIGH		rotate		1/2/3/4	СС	7	_	Bn	07	MSB				Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F) When turned fully counterclockwise: 0
		EQTIIGH		Totale		1/2/3/4	00	39		ы	27	LSB				When turned fully clockwise: 16383
	3	EQ MID		rotate		1/2/3/4	CC	11 43	_	Bn	0B 2B	MSB LSB				Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F) When turned fully counterclockwise: 0 When turned fully clockwise: 16383
	4	EQ LOW		rotate		1/2/3/4	CC	15 47	_	Bn	0F 2F	MSB LSB				Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F) When turned fully counterclockwise: 0 When turned fully clockwise: 16383
					CH1 Filter	7	CC	23 55	_	В6	17 37	MSB LSB				Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F) When turned fully counterclockwise: 0
					CH2 Filter	7	СС	24	_	B6	18	MSB				When turned fully clockwise: 16383 Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F) When turned fully counterclockwise: 0
	5	FILTER		rotate				56 25			38 19	LSB MSB				When turned fully clockwise: 16383 Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
					CH3 Filter	7	CC	57	_	B6	39 1A	LSB				When turned fully counterclockwise: 0 When turned fully clockwise: 16383 Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
					CH4 Filter	7	CC	58	_	B6	ЗА	LSB				When turned fully counterclockwise: 0 When turned fully clockwise: 16383 Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
	6	MASTER LEVEL		rotate		7	CC	40	_	В6	08 28	MSB LSB				When turned fully counterclockwise: 0 When turned fully clockwise: 16383 Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
	7	HEADPHONES VOL		rotate		7	CC	13 45	_	В6	0D 2D	MSB LSB				When turned fully counterclockwise: 0 When turned fully clockwise: 16383
	8	MASTER CUE (Headphone) CUE	+SHIFT	press		7 7 1/2/3/4	NOTE NOTE	91 120 84	G6 C9 C6	96 96 9n	5B 78 54	hh hh	 ← Same a ← Same a ← Same a 	s MID	I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
	9	(Headphone)	+SHIFT	press		1/2/3/4	NOTE	104 19	G#7	9n	68	hh MSB	← Same a			OFF=0(0x00), ON=127(0x7F) Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
						1/2/3/4	CC	51	_	Bn	33	LSB				bottom end: 0, top end: 16383
	10	CH FADER	+SHIFT	slide	Zero → not Zero	1/2/3/4	NOTE	102	F#7	9n	66	hh				PLAY message only for CH fader start OFF=0(0x00), ON=127(0x7F)
					– –	1/2/3/4	NOTE	81	A5	9n	51	hh				SYNC message only for CH fader start OFF=0(0x00), ON=127(0x7F) CUE message only for CH fader start
			+SHIFT		Not Zero →Zero	1/2/3/4	NOTE	82 31	A#5	9n	52 1F	hh MSB				OFF=0(0x00), ON=127(0x7F) Min 0(MSB:0x00 LSB:0x00)~Max 16383(MSB:0x7F LSB:0x7F)
						/	CC	63	_	B6	3F	LSB				bottom end: 0, top end: 16383
	11	CROSSFADER	+SHIFT	slide	Zero → not Zero	1/2/3/4	NOTE	102	F#7	9n	66	hh				PLAY message only for Crossfader start OFF=0(0x00), ON=127(0x7F) SYNC message only for Crossfader start
			+SHIFT		Not Zero → Zero	1/2/3/4	NOTE	81	A5 A#5	9n 9n	51 52	hh				OFF=0(0x00), ON=127(0x7F) CUE message only for Crossfader start
	12	CH Level Indicator	1011111		740(2010 2010	1/2/0/4	NOTE	02	7470	511	02	1111	Bn ()2	hh	OFF=0(0x00), ON=127(0x7F) Min 0(0x00) Max 127(0x7F)
4.BROWSER	1	BROWSE		rotate		7	СС	64	-	B6	40	hh				Difference count value from when previous operated Turn clockwise: 1~30(0x01~0x1E) Turn counterclockwise: 127~98(0x7F~0x62)
			+SHIFT	press		7 7 7	CC NOTE NOTE	100 65 66	- F4 F#4	96 96	64 41 42	hh hh				OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
		LOAD L	+SHIFT		Deck1	7	NOTE NOTE	70 88	A#4 E6	96 96	46 58	hh hh	← Same a			OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
	2	LOAD L	+SHIFT	press	Deck3	7 7	NOTE NOTE	72 96 71	C5 C7 B4	96 96 96	48 60 47	hh hh hh	← Same a		/	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
		LOAD R	+SHIFT		Deck2 Deck4	7 7	NOTE NOTE	89 73	F6 C#5	96 96	59 49	hh hh	← Same a			OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
5.PERFOR- MANCE PADS	1	HOT CUE mode	+SHIFT +SHIFT	press	BOOKY	7 1/2/3/4 1/2/3/4	NOTE NOTE	97 27 105	C#7 D#1	96 9n 9n	61 1B 69	hh hh	← Same a			OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
HOT CUE	2	FADE MIX mode	+SHIFT	press		1/2/3/4 1/2/3/4	NOTE NOTE	30 107	F#1 B7	9n 9n	1E 6B	hh hh	← Same a ← Same a	s MID	I-IN I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
FADE MIX PAD SCRATCH SAMPLER	3	PAD SCRATCH mode	+SHIFT	press		1/2/3/4 1/2/3/4 1/2/3/4	NOTE NOTE	32 109 34	G#1 C#8 A#1	9n 9n 9n	20 6D 22	hh hh hh	 ← Same a ← Same a ← Same a 	s MID	I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
	4	SAMPLER mode	+SHIFT	press	in HOT CUE mode	1/2/3/4 8/9/A/B 8/9/A/B		110 0 8	D8 C-1 G#-1	9n 9p 9p	6E 00 08	hh hh	 ← Same a ← Same a ← Same a 	s MID	I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			+SHIFT		in FX FADEmode	8/9/A/B 8/9/A/B	NOTE NOTE	16 24	E0 C1	9p 9p	10 18	hh hh	← Same a ← Same a	s MID	I-IN I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			+SHIFT		in PAD SCRATCH mode			32 40 48	G#1 E2 C3	9p 9p 9p	20 28 30	hh hh hh	 ← Same a ← Same a ← Same a 	s MID	I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
	5	PERFORMANCE PAD 1	+SHIFT	press	in SAMPLER mode in BEAT JUMP mode	8/9/A/B 8/9/A/B	NOTE NOTE	56 64	G#3 E4	9p 9p	38 40	hh hh	← Same a ← Same a	s MID	I-IN I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			+SHIFT +SHIFT		in ROLL mode	8/9/A/B 8/9/A/B 8/9/A/B	NOTE	72 80 88	C5 G#5 E6	9p 9p 9p	48 50 58	hh hh	← Same a ← Same a	s MID	I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			+SHIFT		in SLICER mode	8/9/A/B	NOTE	96	C7		_		← Same a		I-IN	OFF=0(0x00), ON=12/(0x/F)
			+SHIFT				NOTE	104	G#7	9p 9p	60	hh hh	 ← Same a ← Same a ← Same a 	s MID	I-IN I-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			+3HIF1		in TRANS mode	8/9/A/B 8/9/A/B	NOTE NOTE	104 112 120 1	G#7 E8 C9	9p 9p 9p	68 70 78	hh hh hh	← Same a	s MIC s MIC s MIC	I-IN I-IN II-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
			+SHIFT		in TRANS mode in HOT CUE mode in FX FADEmode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE	112 120 1 9 17	G#7 E8 C9 C#-1 A-1 F0	9p 9p 9p 9p 9p	68 70 78 01 09 11	hh hh hh hh hh	 ← Same a 	IS MIC IS MIC IS MIC IS MIC IS MIC IS MIC	II-IN II-IN II-IN II-IN II-IN	OFF=0(0x00), ON=127(0x7F)
					in HOT CUE mode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9	G#7 E8 C9 C#-1 A-1	9p 9p 9p 9p 9p	68 70 78 01 09	hh hh hh hh	 ← Same a 	IS MID IS	II-IN II-IN II-IN II-IN II-IN II-IN II-IN II-IN	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=127(0x7F)
	6	PERFORMANCE PAD 2	+SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3	9p 9p 9p 9p 9p 9p 9p 9p	68 70 78 01 09 11 19 21 29 31 39	hh hh hh hh hh hh hh hh hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	6	PERFORMANCE PAD 2	+SHIFT +SHIFT +SHIFT +SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5	9p 9p 9p 9p 9p 9p 9p 9p 9p 9p	68 70 78 01 09 11 19 21 29 31 39 41 49 51	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	6	PERFORMANCE PAD 2	+SHIFT +SHIFT +SHIFT +SHIFT +SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7	9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	6	PERFORMANCE PAD 2	+SHIFT +SHIFT +SHIFT +SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9	9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	6	PERFORMANCE PAD 2	+SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in SLICER mode in TRANS mode in HOT CUE mode	8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1	9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	6	PERFORMANCE PAD 2	+SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in SLICER mode in TRANS mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#1	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	6		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in SLICER mode in TRANS mode in HOT CUE mode in FX FADEmode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7	PERFORMANCE PAD 2	+SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT +SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in SLICER mode in TRANS mode in HOT CUE mode in FX FADEmode in PAD SCRATCH mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#-1 F#2 D3 A#3 F#4 D5	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#1 F#2 D3 A#3 F#4	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42	hh	 ← Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#-1 F#2 D3 A#3 F#4 D5 A#5 F#6 D7 A#7 F#8	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 52 5A 62 6A 72	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in ROLL mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114 122 3 11	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#-1 F#0 D1 A#-1 F#0 D1 A#-1 F#2 D3 A#3 F#4 D5 A#5 F#6 D7 A#7 F#8 D9 D#-1 B-1	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 62 6A	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in SAMPLER mode in BEAT JUMP mode in PAD SCRATCH mode in BEAT JUMP mode in ROLL mode in ROLL mode in ROLL mode in TRANS mode in TRANS mode in TRANS mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114 122 3 11 19 27	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#-1 A#-1 F#0 D1 A#-1 A#-1 A#-1 A#-1 A#-1 A#-1 A#-1 A#-	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 52 5A 62 6A 72 7A 03 0B 13 1B	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in BEAT JUMP mode in ROLL mode in ROLL mode in ROLL mode in TRANS mode in HOT CUE mode	8/9/A/B 8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114 122 3 11 19 27 35 43 51	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 B-1 B-1 G0 D#1 B1 G2 D#3	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 52 5A 62 6A 72 7A 03 0B 13 1B 23 2B 33	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7		+SHIFT		in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in SAMPLER mode in BEAT JUMP mode in PAD SCRATCH mode in ROLL mode in ROLL mode in ROLL mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in FX FADEmode	8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114 122 3 11 19 27 35 43 51 59 67	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 B-1 B-1 G0 D#1 B-1 G0 D#1 B1 G2 D#3 B3 G4	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 52 5A 62 6A 72 7A 03 0B 13 1B 23 2B 33 3B 43	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7	PERFORMANCE PAD 3	+SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in SAMPLER mode in ROLL mode in ROLL mode in TRANS mode in FX FADEmode in FX FADEmode in FOLL mode in SLICER mode in TRANS mode in TRANS mode in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in PAD SCRATCH mode	8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114 122 3 11 19 27 35 43 51 59 67 75 83 91	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 A#-1 F#0 D1 A#-1 F#0 D1 A#-1 F#0 D1 B-1 B-1 G0 D#1 B-1 B-1 G0 D#1 B1 G2 D#3 B3 G4 D#5 B5 G6	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 52 5A 62 6A 72 7A 03 0B 13 1B 23 2B 33 3B 43 48 53 5B	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F)
	7	PERFORMANCE PAD 3	+SHIFT	press	in HOT CUE mode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in BEAT JUMP mode in ROLL mode in TRANS mode in HOT CUE mode in FX FADEmode in SAMPLER mode in BEAT JUMP mode in ROLL mode in FX FADEmode in FX FADEmode in ROLL mode in TRANS mode in TRANS mode in TRANS mode in HOT CUE mode in HOT CUE mode in FX FADEmode in FX FADEmode in PAD SCRATCH mode in SAMPLER mode in SAMPLER mode	8/9/A/B	NOTE NOTE NOTE NOTE NOTE NOTE NOTE NOTE	112 120 1 9 17 25 33 41 49 57 65 73 81 89 97 105 113 121 2 10 18 26 34 42 50 58 66 74 82 90 98 106 114 122 3 11 19 27 35 43 51 59 67 75 83	G#7 E8 C9 C#-1 A-1 F0 C#1 A1 F2 C#3 A3 F4 C#5 A5 F6 C#7 A7 F8 C#9 D-1 A#-1 F#0 D1 B-1 G0 D#1 B-1 G0 D#1 B1 G2 D#3 B3 G4 D#5 B5	9p 9	68 70 78 01 09 11 19 21 29 31 39 41 49 51 59 61 69 71 79 02 0A 12 1A 22 2A 32 3A 42 4A 52 5A 62 6A 72 7A 03 0B 13 1B 23 2B 33 3B 43 48 53	hh	 Same a 	IS MID IS	- N	OFF=0(0x00), ON=127(0x7F) OFF=0(0x00), ON=1



## STORMANCE PAD 2 ## STORMANCE PAD 2 ## STORMANCE PAD 3 ## STORMANCE PAD 3 ## STORMANCE PAD 5 ## STORMANCE PAD 5 ## STORMANCE PAD 5 ## STORMANCE PAD 6 ## STORMANCE PAD 7 ## STO														
PERFORMACE PAD						8/9/A/B	NOTE	4	E-1	9p	04	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
9 PERFORMANCE PAGE 1-10 PERFORMANCE PAGE 1-2 PERFORMANCE PAGE 1-3 PERFORMANCE PAGE 1-4 PERFORMANCE PAGE 1-5 PERFORMANCE PAGE 1			+SHIFT		in HOT CUE mode			12		-				
PERFORMANCE PAGE 1997 1998 19			101											\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
PERFORMANCE PAD			+SHIFT		in FX FADEmode									
PERFORMANCE PAD			1011111											
9 PERFORMANCE PAD 5 Selection Page Performance Page Pag			CHIET		in PAD SCRATCH mode	$\overline{}$								
PRICOMANICE PADE SHET Prices Sheek			+SHIFT							- 1				
PERFORMANCE PAGE September			OLUET		in SAMPLER mode									
SEPT	9 P	PERFORMANCE PAD 5	+SHIFT	press						- 1				
LISHET					in BEAT JUMP mode					9p				
SSEPT SSEP			+SHIFT			8/9/A/B		76	E5	9р	4C	hh		OFF=0(0x00), ON=127(0x7F)
SSHET					in ROLL mode	8/9/A/B	NOTE	84	C6	9р	54	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD			+SHIFT		III NOLL Mode	8/9/A/B	NOTE	92	G#6	9p	5C	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD					in CLICED made	8/9/A/B	NOTE	100	E7	9p	64	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
F.SHIPT			+SHIFT		In SLICER Mode	8/9/A/B	NOTE	108	C8	9p	6C	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD														
SHET			+SHIFT		in TRANS mode									
PERFORMANCE PAD 6			1011111											
SHET			CHIET		in HOT CUE mode									
SHIFT			+50111											
PERFORMANCE PAD 6 SHEFT PIPS					in FX FADEmode									1 7
PERFORMANCE PAD 8 SHIFT PIESS SHIFT			+SHIFT											
PERFORMANCE PAD 8 SHIFT PRESS SHIFT PRESS SHIFT PRESS SHIFT PRESS SHIFT PRESS SHIFT PRESS PRE					in PAD SCRATCH mode	8/9/A/B	NOTE	37	C#2	9p	25	hh		OFF=0(0x00), ON=127(0x7F)
## PERFORMANCE PAD SHIFT PIGES SHIFT PIGES SHIFT S			+SHIFT		III AB GOIGH GIT Made	8/9/A/B	NOTE	45	A2	9p	2D	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD C-SHIT POSS C-SHIT POSS SOLID SHIT PERFORMANCE PAD C-SHIT SHIFT SHIFT PERFORMANCE PAD C-SHIT SHIFT SHIFT PERFORMANCE PAD C-SHIT SHIFT SH					in CAMPLED made	8/9/A/B	NOTE	53	F3	9p	35	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
### BERT_JUBP mode ### 88/HS NOTE 88 A4 89 45 hh - Same as MID-IN 0FF-0(0,00), 0N-127(0/F) ### BERT_JUBP mode ### 88/HS NOTE 15 0 48 90 45 hh - Same as MID-IN 0FF-0(0,00), 0N-127(0/F) ### BERT_JUBP mode ### 88/HS NOTE 15 0 48 90 55 hh - Same as MID-IN 0FF-0(0,00), 0N-127(0/F) ### INCIDENCE ### 18/HST 1			+SHIFT		in SAMPLER mode	8/9/A/B	NOTE	61	C#4	9p	3D	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
SHET	10 P	PERFORMANCE PAD 6		press						- 1				
SSHIPT SSHIPT SSUCER mode SSAMB NOTE SS C. 460 Sp SS Nh - Same as MID-IN OFF-QUOXD_ON-127(07F)			TCHIET		in BEAT JUMP mode									\mathcal{L}
### PERFORMANCE PAD 8 ### PAD SCHATCH PAD 8			TOT III 1											
## SHET ## SPECIAL PROPERTY SP			CLUET		in ROLL mode									
### SHEFT ### PERFORMANCE PAD 1 PERFORMANCE PAD 5 FAIFT			+50111							-1				
ASHIFT					in SLICER mode									
SHIFT			+SHIFT							9p	6D			
Family F						8/9/A/B	NOTE	117	A8	9p	75	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
S-SHET S			+SHIFT			8/9/A/B	NOTE	125	F9	9p	7D	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
BSPIANS NOTE 14 15 15 15 15 15 15 15					in LIOT CLIF made	8/9/A/B	NOTE	6	F#-1	9p	06	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
## PERFORMANCE PAD 7 SHIFT SHIFT			+SHIFT		In HOT COE mode	8/9/A/B	NOTE	14	D0	9p	0E	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
## SHIFT #SHIFT				1						9p			← Same as MIDI-IN	
PERFORMANCE PAD 7 F=000000 Non-127(0x7F) F=000000 Non-127(0x7F)			+SHIFT		in FX FADEmode									
SHIFT														
PERFORMANCE PAD 7 SHIFT			CHIET		in PAD SCRATCH mode									
# SHIFT FEFORMANCE PAD 7 SHIFT S			+3000		-									
PERFORMANCE PAD SHIFT SHIFT SHIFT SHIFT			0.05		in SAMPLER mode									
SHIFT	11 P	PERFORMANCE PAD 7	+SHIFT	press										1 7
+SHIFT					in REAT JUMP mode					9p	46	hh		
#SHIFT #SHIFT			+SHIFT		III BEATT COM Micae	8/9/A/B	NOTE	78	F#5	9p	4E	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
#SHIFT +SHIFT					in DOLL mode	8/9/A/B	NOTE	86	D6	9p	56	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
FSHIFT			+SHIFT		In ROLL mode	8/9/A/B	NOTE	94	A#6	9p	5E	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
+SHIFT										9p				
FSHIFT F			+SHIFT		in SLICER mode									· · · · · · · · · · · · · · · · · · ·
## SHIFT			1011111							- 1				
12 PERFORMANCE PAD 8 SylA/B NOTE 7 G-1 9p 07 Nh Same as MIDI-IN OFF=0(0x00), ON=127(0x7F)			CLUET		in TRANS mode									
SHIFT			+501F1					120						
Sylar Syla					in HOT CUE mode			/						
SHIFT			+SHIFT								0F			
SHIFT					in FX FADEmode	8/9/A/B		23	B0	9p	17	hh		OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD 8			+SHIFT		III FX FADEMOde	8/9/A/B	NOTE	31	G1	9p	1F	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD 8					in DAD SCRATCH mode	8/9/A/B	NOTE	39	D#2	9p	27	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD 8 12 PERFORMANCE PAD 8 FSHIFT			+SHIFT		III PAD SCRATCH Hode	8/9/A/B	NOTE	47	B2	9p	2F	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
PERFORMANCE PAD 8 12							NOTE	55	G3	9p	37	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
12 PERFORMANCE PAD 8			+SHIFT		in SAMPLER mode									
+SHIFT +SHIFT In BEAT JOWP mode 8/9/A/B NOTE 79 G5 9p 4F hh	12 P	PERFORMANCE PAD 8	+51111	press										
+SHIFT Sy/A/B NOTE 87 D#6 9p 57 hh ← Same as MIDI-IN OFF=0(0x00), ON=127(0x7F)			LCHIET		in BEAT JUMP mode									
+SHIFT Sy A/B NOTE 95 B6 9p 5F hh ← Same as MIDI-IN OFF=0(0x00), ON=127(0x7F)			TONIFI											
+SHIFT			0, 1155		in ROLL mode									1 1
+SHIFT 8/9/A/B NOTE 111 D#8 9p 6F hh ← Same as MIDI-IN OFF=0(0x00), ON=127(0x7F) in TRANS mode 8/9/A/B NOTE 119 B8 9p 77 hh ← Same as MIDI-IN OFF=0(0x00), ON=127(0x7F)			+SHIFT							٠,				
+SHIFT 8/9/A/B NOTE 111 D#8 9p 6F hh				FT	in SLICER mode									
			+SHIFT		III SLICEK Mode			111	D#8	9p	6F	hh		
					in TDANS made	8/9/A/B	NOTE	119	B8	9p	77	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)
5. 31. 42 1. 4			+SHIFT		III TRANS Mode	8/9/A/B		127	G9	9p	7F	hh	← Same as MIDI-IN	OFF=0(0x00), ON=127(0x7F)

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