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NUMARK (/MANUALS/HARDWARE/NUMARK.HTML) - PARTYMIX (/MANUALS/HARDWARE/NUMARK/PARTYMIX.HTML)

PADS

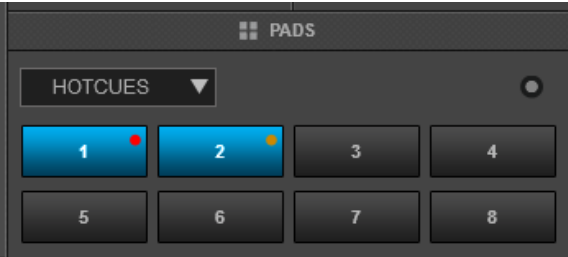
The 4 numbered Pads of the Numark Party Mix offer different functionality, depending on the selected Mode. Use the PAD MODES button to cycle through the 4 available modes (Hotcues, Loops, Sampler and Effects).

HOTCUES

The unit will initialize with the **Hotcues mode** selected. To select the Hotcues mode - if another is selected - use the PAD MODES button until the first top Led (CUE) is lit.
The **Hotcues page** will be then selected and displayed in both the tailored and the default skins of VirtualDJ



Hotcues mode - Tailored Party Mix skin



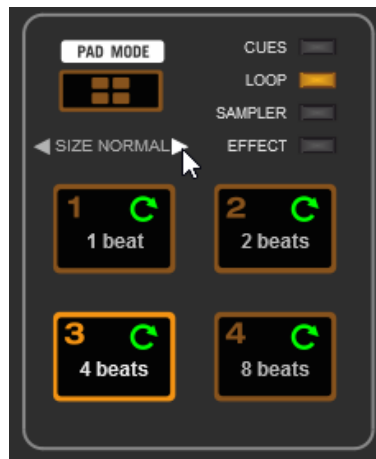
Hotcues Page - VirtualDJ default Skin

In this mode the 4 numbered Pads **assign a Hotcue (1-4) or trigger** the Hotcue (if assigned). To **delete** an assigned Hotcue, **right-click** on the Hotcue button on the skin.

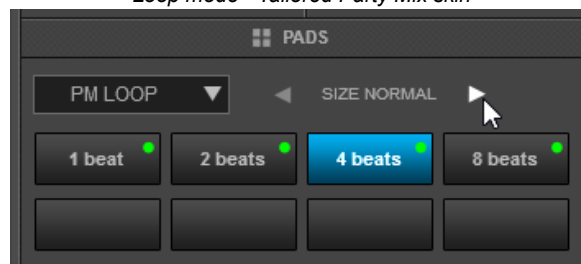
LOOPS

Use the PAD MODES button until the second from top Led (LOOP) is lit to set the Pads to **Loop mode**. The **special PM Loop page** will be then selected and displayed in both the tailored and the default skins of VirtualDJ

Note : The special PM Loop page is only available when the Party Mix is connected



Loop mode - Tailored Party Mix skin



PM Loop Page - VirtualDJ default Skin

In this mode, the 4 numbered Pads **trigger an auto-Loop** of a different size in beats, depending on the selected **Loop Bank**. 3 different Banks are available (Small, Normal and Large) offering loop sizes **from 1/8 to 64 beats**. Use the arrow buttons on the Skin to select the next/previous Loop bank

SAMPLER

Use the PAD MODES button until the bottom Led (SAMPLE) is lit to set the Pads to **Sampler mode**. The **Sampler page** will be then selected and displayed in both the tailored and the default skins of VirtualDJ



Sampler mode - Tailored Party Mix skin





Sampler Page - VirtualDJ default Skin

In this mode, the 4 numbered Pads will **trigger a Sample** (1-4) from the selected Sampler Bank of VirtualDJ.

If the selected Bank has less than 5 samples, both sides of the Party Mix will trigger the same Samples. If the selected Bank has more than 4 Samples, the left side of the Party Mix will trigger samples 1 to 4 and the right side will trigger samples 5 to 8. Samples further to slot 8 can be triggered from the Sampler view of Sideview, either by selecting a different Sampler Layout view or the List view.

See further details about Sampler in VirtualDJ User Guide <http://www.virtualdj.com/manuals/virtualdj8/interface/browser/sideview/sampler/index.html> (<http://www.virtualdj.com/manuals/virtualdj8/interface/browser/sideview/sampler/index.html>)

Use the **arrow buttons** on the skin, to select a different **Sampler Bank** or choose a different **Trigger mode** (On/Off, Hold, Stutter or Unmute).

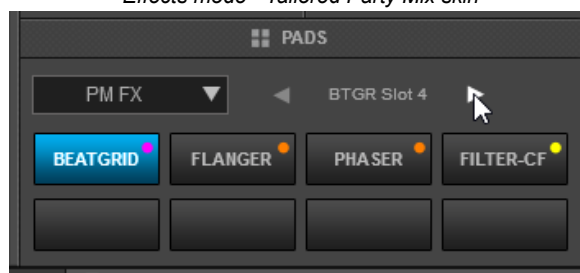
EFFECTS

Use the PAD MODES button until all Leds are lit to set the Pads to **Effects mode**. The **special PM FX page** will be then selected and displayed in both the tailored and the default skins of VirtualDJ

Note : The special PM FX page is only available when the Party Mix is connected



Effects mode - Tailored Party Mix skin



PM FX Page - VirtualDJ default Skin

In this mode the 4 numbered Pads trigger an Effect as following:

- **PAD 1** : Trigger the **Beat Grid** Effect. Use the arrow buttons on the skin to select a different Beat Grid pattern
- **PAD 2** : Trigger the **Flanger** Effect.
- **PAD 3** : Trigger the **Phaser** Effect.
- **PAD 4** : Enable/Disable the **Filter Crossfader mode**. When enabled, moving the Crossfader from one side to the other, a High Pass Filter will be applied to both decks as the crossfader is moved, providing a unique mixing.