MCUXSDKMIMXRT106XEVKBGSUG

Getting Started with MCUXpresso SDK for MIMXRT1060-EVKB Rev. 2.13.0 — 22 December 2022 User guide

Document information

Information	Content
Keywords	MCUXSDKMIMXRT106XEVKBGSUG, MIMXRT1060-EVKB, Getting Started, MIMXRT106XEVKB, MIMXRT1060EVKB
Abstract	This document describes the steps to get started with MCUXpresso SDK for MIMXRT1060-EVKB.

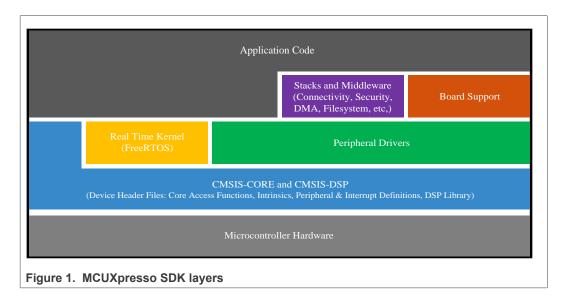


1 Overview

The NXP MCUXpresso software and tools offer comprehensive development solutions designed to optimize, ease, and help accelerate embedded system development of applications based on general purpose, crossover, and Bluetooth-enabled MCUs from NXP. The MCUXpresso SDK includes a flexible set of peripheral drivers designed to speed up and simplify development of embedded applications. Along with the peripheral drivers, the MCUXpresso SDK provides an extensive and rich set of example applications covering everything from basic peripheral use case examples to full demo applications. The MCUXpresso SDK contains optional RTOS integrations such as FreeRTOS and Azure RTOS, and various other middleware to support rapid development.

For supported toolchain versions, see MCUXpresso SDK Release Notes for MIMXRT1060-EVKB (document MCUXSDKMIMXRT1060EVKBRN).

For more details about MCUXpresso SDK, see MCUXpresso Software Development Kit (SDK).



2 MCUXpresso SDK board support package folders

MCUXpresso SDK board support package provides example applications for NXP development and evaluation boards for Arm Cortex-M cores including Freedom, Tower System, and LPCXpresso boards. Board support packages are found inside the top-level boards folder and each supported board has its own folder (an MCUXpresso SDK package can support multiple boards). Within each

| Spard_name | Folder, there are various subfolders to classify the type of examples it contains. These include (but are not limited to):

- demo_apps: Full-featured applications that highlight key functionality and use cases
 of the target MCU. These applications typically use multiple MCU peripherals and may
 leverage stacks and middleware.
- driver_examples: Simple applications that show how to use the MCUXpresso SDK's peripheral drivers for a single use case. These applications typically only use a

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single peripheral but there are cases where multiple peripherals are used (for example, SPI conversion using DMA).

rtos_examples: Basic FreeRTOS OS examples that show the use of various RTOS objects (semaphores, queues, and so on) and interfaces with the MCUXpresso SDK's RTOS drivers.

2.1 Example application structure

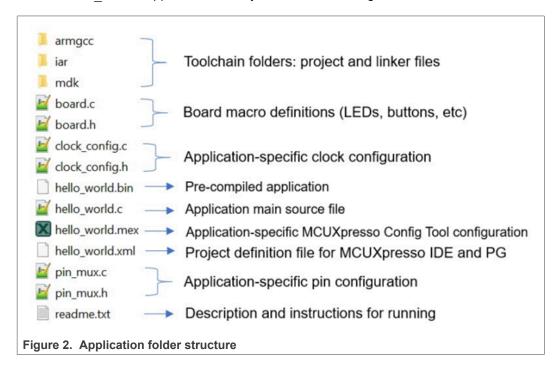
This section describes how the various types of example applications interact with the other components in the MCUXpresso SDK. To get a comprehensive understanding of all MCUXpresso SDK components and folder structure, see MCUXpresso SDK API Reference Manual.

Each
board_name> folder in the boards directory contains a comprehensive set of examples that are relevant to that specific piece of hardware. Although we use the hello_world example (part of the demo_apps folder), the same general rules apply to any type of example in the

hello_world example in the

hoard name> folder.

In the hello world application folder you see the following contents:



All files in the application folder are specific to that example, so it is easy to copy and paste an existing example to start developing a custom application based on a project provided in the MCUXpresso SDK.

2.2 Locating example application source files

When opening an example application in any of the supported IDEs, various source files are referenced. The MCUXpresso SDK devices folder is the central component to all example applications. It means that the examples reference the same source files and, if one of these files is modified, it could potentially impact the behavior of other examples.

The main areas of the MCUXpresso SDK tree used in all example applications are:

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- devices/<device_name>: The device's CMSIS header file, MCUXpresso SDK feature file, and a few other files
- devices/<device_name>/drivers: All of the peripheral drivers for your specific MCU
- devices/<device_name>/<tool_name>: Toolchain-specific startup code, including vector table definitions
- devices/<device_name>/utilities: Items such as the debug console that are used by many of the example applications

For examples containing an RTOS, there are references to the appropriate source code. RTOSes are in the rtos folder. The core files of each of these are shared, so modifying one could have potential impacts on other projects that depend on that file.

3 Run a demo application using IAR

This section describes the steps required to build, run, and debug example applications provided in the MCUXpresso SDK. The hello_world demo application targeted for the MIMXRT1060-EVKB hardware platform is used as an example, although these steps can be applied to any example application in the MCUXpresso SDK.

3.1 Build an example application

Do the following steps to build the hello world example application.

1. Open the desired demo application workspace. Most example application workspace files can be located using the following path:

```
<install dir>/boards/<board name>/<example type>/<application name>/iar
```

Using the MIMXRT1060-EVKB hardware platform as an example, the hello_world workspace is located in:

```
<install_dir>/boards/evkbmimxrt1060/demo_apps/hello_world/iar/
hello world.eww
```

Other example applications may have additional folders in their path.

- Select the desired build target from the drop-down menu.
 There are twelve project configurations (build targets) supported for most MCUXpresso SDK projects:
 - Debug Compiler optimization is set to low, and debug information is generated
 for the executable. The linker file is RAM linker, where text and data section is put in
 internal TCM.
 - Release Compiler optimization is set to high, and debug information is not generated. The linker file is RAM linker, where text and data section is put in internal TCM
 - ram_0x1400_debug Project configuration is same as the debug target. The linker file is RAM_0x1400 linker, where text is put in ITCM with offset 0x1400 and data put in DTCM.
 - ram_0x1400_release Project configuration is same as the release target. The linker file is RAM_0x1400 linker, where text is put in ITCM with offset 0x1400 and data put in DTCM.
 - sdram_debug Project configuration is same as the debug target. The linker file is SDRAM linker, where text is put in internal TCM and data put in SDRAM.

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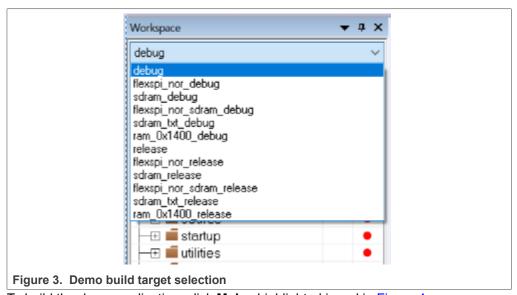
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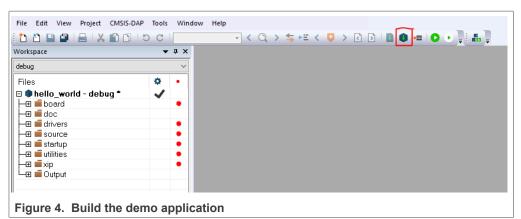
- sdram_release Project configuration is same as the release target. The linker file is SDRAM linker, where text is put in internal TCM and data put in SDRAM.
- sdram_txt_debug Project configuration is same as the debug target. The linker file is SDRAM txt linker, where text is put in SDRAM and data put in OCRAM.
- sdram_txt_release Project configuration is same as the release target.
 The linker file is SDRAM_txt linker, where text is put in SDRAM and data put in OCRAM.
- flexspi_nor_debug Project configuration is same as the debug target. The linker file is flexspi_nor linker, where text is put in flash and data put in TCM.
- flexspi_nor_release Project configuration is same as the release target. The linker file is flexspi_nor linker, where text is put in flash and data put in TCM.
- flexspi_nor_sdram_release Project configuration is same as the release target. The linker file is flexspi_nor_sdram linker, where text is put in flash and data put in SDRAM.
- flexspi_nor_sdram_debug Project configuration is same as the debug target. The linker file is flexspi_nor_sdram linker, where text is put in flash and data put in SDRAM.

For some examples need large data memory, only sdram_debug and sdram release targets are supported.

For this example, select hello_world - debug.



3. To build the demo application, click Make, highlighted in red in Figure 4.

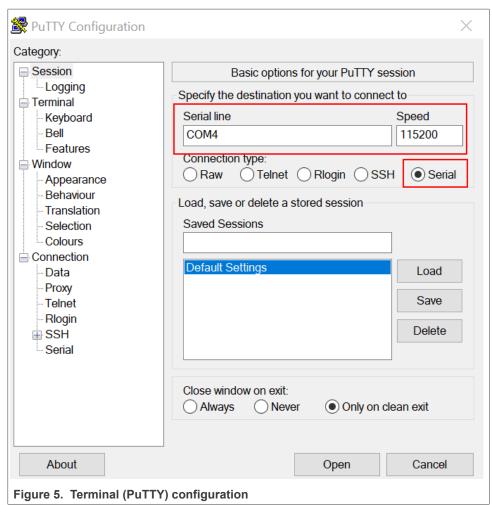


4. The build completes without errors.

3.2 Run an example application

To download and run the application, perform these steps:

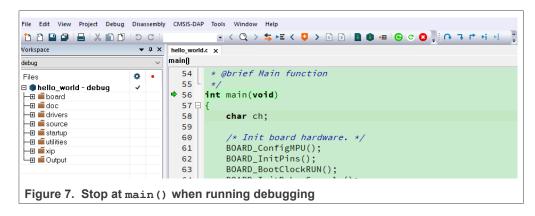
- This board supports the CMSIS-DAP/mbed/DAPLink debug probe by default. Visit os.mbed.com/handbook/Windows-serial-configuration and follow the instructions to install the Windows operating system serial driver. If running on Linux OS, this step is not required.
- 2. Connect the development platform to your PC via USB cable. Connect the USB cable to J1 and make sure SW4[1:4] is **0010b**.
- Open the terminal application on the PC, such as PuTTY or TeraTerm, and connect to the debug COM port (to determine the COM port number, see <u>Section 9</u>). Configure the terminal with these settings:
 - a. 115200 or 9600 baud rate, depending on your board (reference BOARD_DEBUG_UART_BAUDRATE variable in the board.h file)
 - b. No parity
 - c. 8 data bits
 - d. 1 stop bit



4. In IAR, click the **Download and Debug** button to download the application to the target.



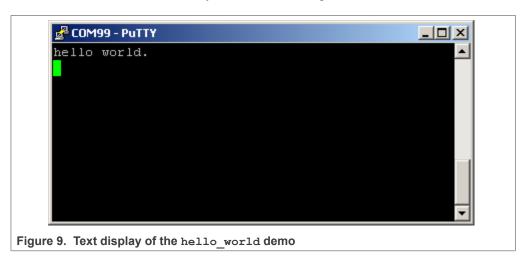
5. The application is then downloaded to the target and automatically runs to the \min () function.



6. Run the code by clicking the **Go** button to start the application.



7. The hello_world application is now running and a banner is displayed on the terminal. If this is not true, check your terminal settings and connections.



4 Run a demo using Keil MDK/µVision

This section describes the steps required to build, run, and debug example applications provided in the MCUXpresso SDK.

4.1 Install CMSIS device pack

After the MDK tools are installed, Cortex Microcontroller Software Interface Standard (CMSIS) device packs must be installed to fully support the device from a debug perspective. These packs include things such as memory map information, register definitions and flash programming algorithms. Follow these steps to install the MIMXRT106x CMSIS pack.

- 1. Download the MIMXRT1061 and MIMXRT1062 packs.
- 2. After downloading the DFP, double click to install it.

4.2 Build an example application

1. Open the desired example application workspace in:

<install_dir>/boards/<board_name>/<example_type>/<application_name>/mdk

The workspace file is named as <demo_name>.uvmpw. For this specific example, the actual path is:

 $\verb| <install_dir>/boards/evkbmimxrt1060/demo_apps/hello_world/mdk/hello_world.uvmpw| \\$

2. To build the demo project, select Rebuild, highlighted in red.

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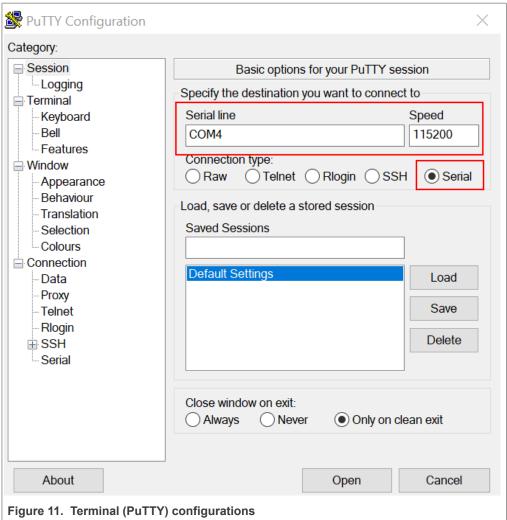


3. The build completes without errors.

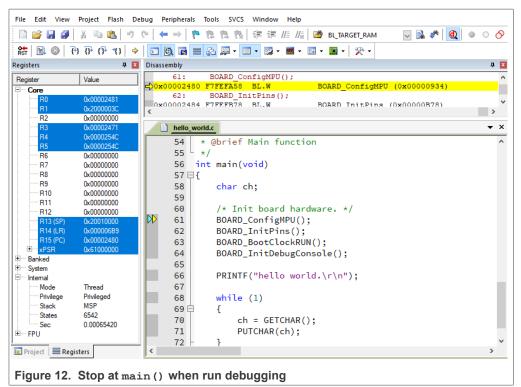
4.3 Run an example application

To download and run the application, perform these steps:

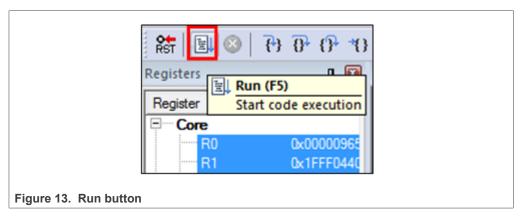
- This board supports the CMSIS-DAP/mbed/DAPLink debug probe by default. Visit os.mbed.com/handbook/Windows-serial-configuration and follow the instructions to install the Windows operating system serial driver. If running on Linux OS, this step is not required.
- 2. Connect the development platform to your PC via USB cable.
- 3. Open the terminal application on the PC, such as PuTTY or TeraTerm, and connect to the debug serial port number (to determine the COM port number, see Section 9). Configure the terminal with these settings:
 - a. 115200 or 9600 baud rate, depending on your board (reference BOARD DEBUG UART BAUDRATE variable in the board.h file)
 - b. No parity
 - c. 8 data bits
 - d. 1 stop bit



4. To debug the application, click **load** (or press the F8 key). Then, click the **Start/ Stop Debug Session** button, highlighted in red in Figure 12. If using **J-Link** as the debugger, click **Project option > Debug > Settings > Debug > Port**, and select **SW**. **Note:** When debugging with jlink, it expects one jlinkscript file named JLinkSettings.JLinkScript in the folder where the uVision project files are located. For details, see Segger Wiki. For the contents in this JlinkSettings.JLinkScript, use contents in evkbmimxrt1060 sdram init.jlinkscript.



5. Run the code by clicking Run to start the application, as shown in Figure 13.



The hello_world application is now running and a banner is displayed on the terminal, as shown in <u>Figure 14</u>. If this is not true, check your terminal settings and connections.



Figure 14. Text display of the hello world demo

Run a demo using Arm GCC 5

This section describes the steps to configure the command-line Arm GCC tools to build, run, and debug demo applications and necessary driver libraries provided in the MCUXpresso SDK. The hello world demo application is targeted which is used as an example.

5.1 Set up toolchain

This section contains the steps to install the necessary components required to build and run an MCUXpresso SDK demo application with the Arm GCC toolchain, as supported by the MCUXpresso SDK. There are many ways to use Arm GCC tools, but this example focuses on a Windows operating system environment.

5.1.1 Install GCC Arm Embedded tool chain

Download and run the installer from launchpad.net/gcc-arm-embedded. This is the actual toolset (in other words, compiler, linker, and so on). The GCC toolchain should correspond to the latest supported version, as described in MCUXpresso SDK Release Notes Supporting MIMXRT1060-EVKB (document MCUXSDKMIMXRT1060EVKBRN).

5.1.2 Install MinGW (only required on Windows OS)

The Minimalist GNU for Windows (MinGW) development tools provide a set of tools that are not dependent on third-party C-Runtime DLLs (such as Cygwin). The build environment used by the MCUXpresso SDK does not use the MinGW build tools, but does leverage the base install of both MinGW and MSYS. MSYS provides a basic shell with a Unix-like interface and tools.

- 1. Download the latest MinGW mingw-get-setup installer from MinGW.
- 2. Run the installer. The recommended installation path is C: \MinGW, however, you may install to any location.

Note: The installation path cannot contain any spaces.

3. Ensure that the mingw32-base and msys-base are selected under Basic Setup.

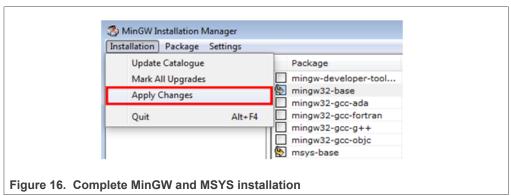
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4. In the **Installation** menu, click **Apply Changes** and follow the remaining instructions to complete the installation.

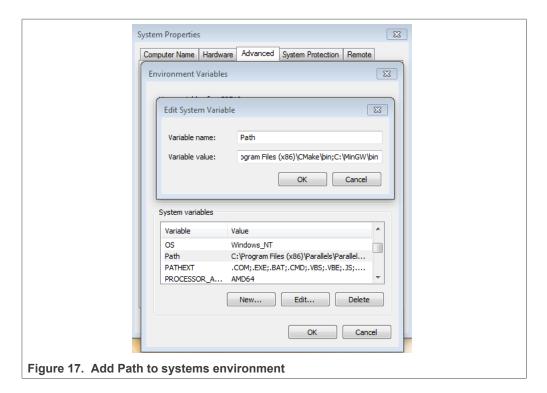


5. Add the appropriate item to the Windows operating system path environment variable. It can be found under Control Panel->System and Security->System->Advanced System Settings in the Environment Variables... section. The path is:

```
<mingw install dir>\bin
```

Assuming the default installation path, C: \MinGW, an example is shown below. If the path is not set correctly, the toolchain will not work.

Note: If you have $C: \MinGW\msys\x.x\bin$ in your PATH variable (as required by Kinetis SDK 1.0.0), remove it to ensure that the new GCC build system works correctly.



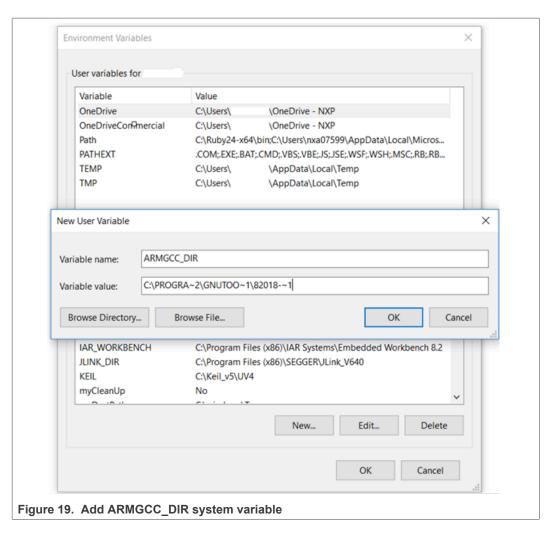
5.1.3 Add a new system environment variable for ARMGCC_DIR

Create a new *system* environment variable and name it as <code>ARMGCC_DIR</code>. The value of this variable should point to the Arm GCC Embedded tool chain installation path. For this example, the path is:

See the installation folder of the GNU Arm GCC Embedded tools for the exact pathname of your installation.

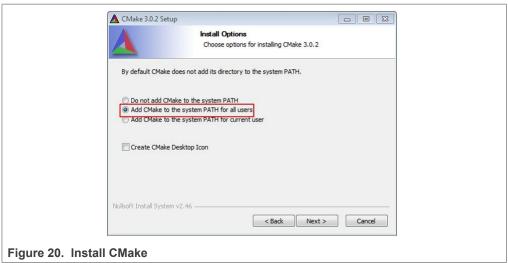
Short path should be used for path setting, you could convert the path to short path by running command for %I in (.) do echo %~sI in above path.

```
C:\Program Files (x86)\GNU Tools Arm Embedded\8 2018-q4-major>for %I in (.) do echo %~sI
C:\Program Files (x86)\GNU Tools Arm Embedded\8 2018-q4-major>echo C:\PROGRA~2\GNUTOO~1\82018-~1
C:\PROGRA~2\GNUTOO~1\82018-~1
Figure 18. Convert path to short path
```



5.1.4 Install CMake

- 1. Download CMake 3.0.x from www.cmake.org/cmake/resources/software.html.
- 2. Install CMake, ensuring that the option **Add CMake to system PATH** is selected when installing. The user chooses to select whether it is installed into the PATH for all users or just the current user. In this example, it is installed for all users.



- 3. Follow the remaining instructions of the installer.
- 4. You may need to reboot your system for the PATH changes to take effect.
- 5. Make sure sh.exe is not in the Environment Variable PATH. This is a limitation of mingw32-make.

5.2 Build an example application

To build an example application, follow these steps.

 Open a GCC Arm Embedded tool chain command window. To launch the window, from the Windows operating system Start menu, go to Programs >GNU Tools Arm Embedded <version> and select GCC Command Prompt.



2. Change the directory to the example application project directory which has a path similar to the following:

<install_dir>/boards/<board_name>/<example_type>/<application_name>/armgcc

For this example, the exact path is:

<install_dir>/examples/evkbmimxrt1060/demo_apps/hello_world/armgcc

Note: To change directories, use the cd command.

3. Type **build_debug.bat** on the command line or double click on **build_debug.bat** file in Windows Explorer to build it. The output is as shown in <u>Figure 22</u>.

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Figure 22. hello world demo build successful

5.3 Run an example application

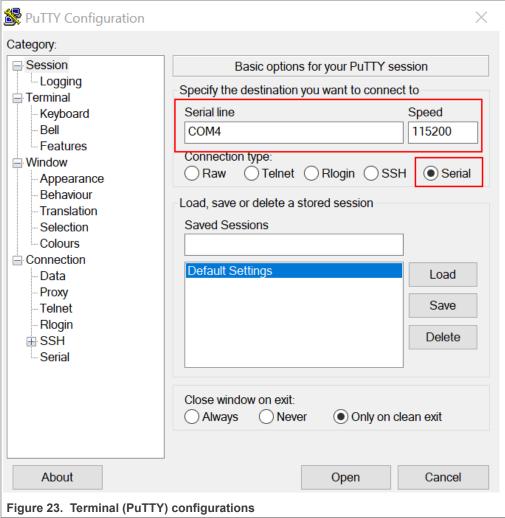
This section describes steps to run a demo application using J-Link GDB Server application. To perform this exercise, make sure that either:

- The OpenSDA interface on your board is programmed with the J-Link OpenSDA firmware. If your board does not support OpenSDA, then a standalone J-Link pod is required.
- You have a standalone J-Link pod that is connected to the debug interface of your board.

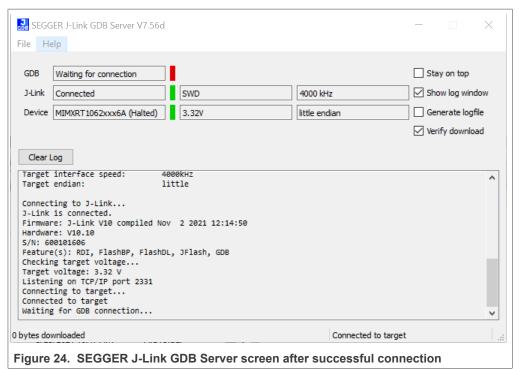
Note: Some hardware platforms require hardware modification in order to function correctly with an external debug interface.

After the J-Link interface is configured and connected, follow these steps to download and run the demo applications:

- 1. This board supports the J-Link debug probe. Before using it, install SEGGER software, which can be downloaded from http://www.segger.com.
- Connect the development platform to your PC via USB cable between the OpenSDA USB connector and the PC USB connector. If using a standalone J-Link debug pod, also connect it to the SWD/JTAG connector of the board.
- 3. Open the terminal application on the PC, such as PuTTY or TeraTerm, and connect to the debug serial port number (to determine the COM port number, see Appendix A). Configure the terminal with these settings:
 - a. 115200 or 9600 baud rate, depending on your board (reference BOARD DEBUG UART BAUDRATE variable in the board.h file)
 - b. No parity
 - c. 8 data bits
 - d. 1 stop bit



- 4. Open the J-Link GDB Server application. Go to the SEGGER install folder. For example, C:\Program Files(x86)\SEGGER\JLink_Vxxx. Open the command windows. For Debug and Release targets, use the JLinkGDBServer.exe command. For the sdram_debug, sdram_release, flexspi_nor_sdram_debug, and flexspi_nor_sdram_release targets, use the JLinkGDBServer.exe-scriptfile <install_dir>/boards/evkbmimxrt1060/demo_apps/hello_world/evkbmimxrt1060 sdram init.jlinkscript command
- 5. The target device selection chosen for this example is MIMXRT1062DVL6A.
- 6. After it is connected, the screen should resemble Figure 24.



If not already running, open a GCC Arm Embedded tool chain command window.
 To launch the window, from the Windows operating system Start menu, go to Programs > GNU Tools Arm Embedded <version> and select GCC Command Prompt.



8. Change to the directory that contains the example application output. The output can be found in using one of these paths, depending on the build target selected:

<install_dir>/boards/<board_name>/<example_type>/
<application_name>/armgcc/debug

<install_dir>/boards/<board_name>/<example_type>/
<application_name>/armgcc/release

For this example, the path is:

<install_dir>/boards/evkbmimxrt1060/demo_apps/hello_world/
armgcc/debug

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9. Run the arm-none-eabi-gdb.exe <application_name>.elf. For this example, it is arm-none-eabi-gdb.exe hello world.elf.

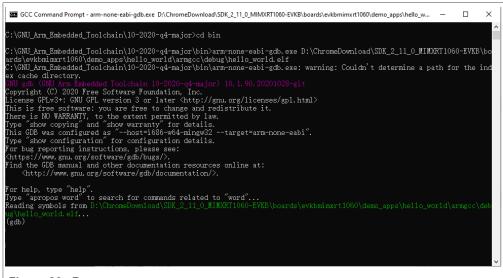


Figure 26. Run arm-none-eabi-gdb

- 10. Run these commands:
 - a. target remote localhost:2331
 - b. monitor reset
 - c. monitor halt
 - d. load
- 11. The application is now downloaded and halted at the reset vector. Execute the monitor go command to start the demo application.

The hello_world application is now running and a banner is displayed on the terminal. If this is not true, check your terminal settings and connections.



6 Run a demo using MCUXpresso IDE

Note:

Ensure that the MCUXpresso IDE toolchain is included when generating the MCUXpresso SDK Package.

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MCUXpresso IDE is not supported in this release.

This section describes the steps required to configure MCUXpresso IDE to build, run, and debug example applications. The hello_world demo application targeted for the MIMXRT1060-EVKB platform is used as an example, though these steps can be applied to any example application in the MCUXpresso SDK.

Note: By default, three macros, XIP_EXTERNAL_FLASH=1, XIP_BOOT_HEADER_ENABLE=1, and XIP_BOOT_HEADER_DCD_ENABLE=1, are set in the project. If you do not use Board_Flash in the project, these macros should be removed or set value to 0 in project settings.

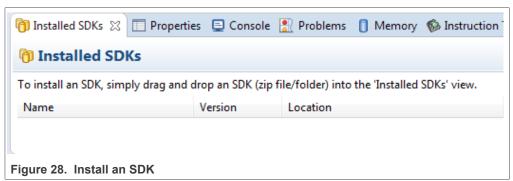
6.1 Select the workspace location

Every time MCUXpresso IDE launches, it prompts the user to select a workspace location. MCUXpresso IDE is built on top of Eclipse which uses workspace to store information about its current configuration, and in some use cases, source files for the projects are in the workspace. The location of the workspace can be anywhere, but it is recommended that the workspace be located outside the MCUXpresso SDK tree.

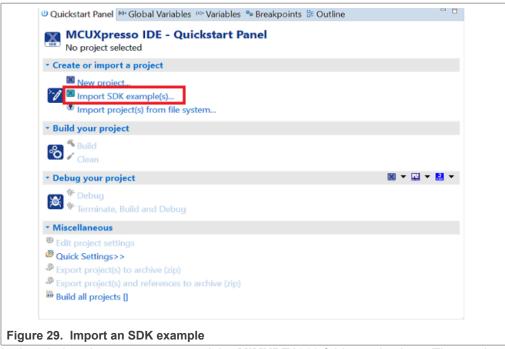
6.2 Build an example application

To build an example application, follow these steps.

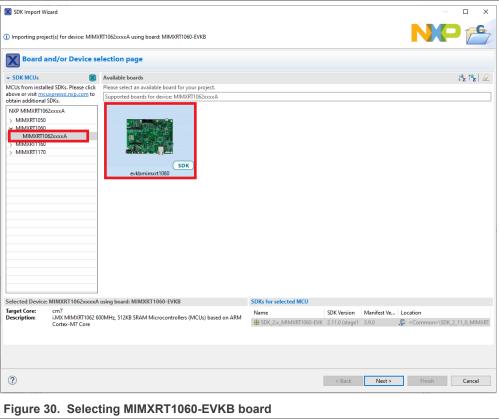
 Drag and drop the SDK zip file into the **Installed SDKs** view to install the MCUXpresso SDK. In the window that appears, click **OK** and wait until the import has finished.



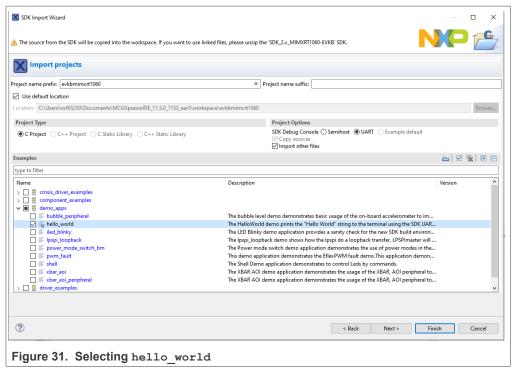
2. On the Quickstart Panel, click Import SDK example(s)..., as shown in Figure 29.



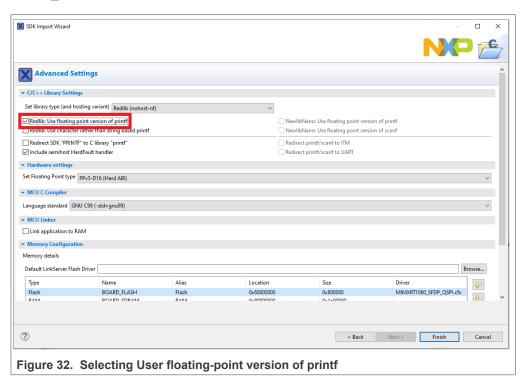
3. In the window that appears, expand the **MIMXRT1060** folder and select. Then, select **evkbmimxrt1060** and click **Next**, as shown in <u>Figure 30</u>.



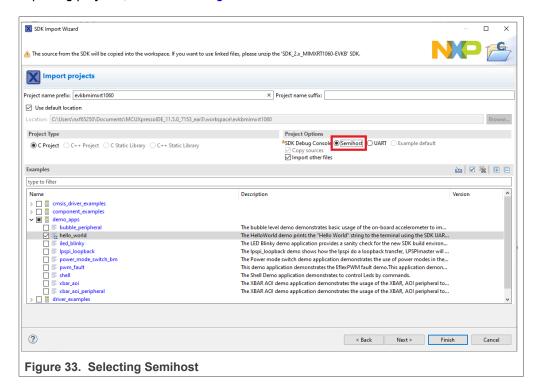
4. Expand the demo apps folder, select hello world, and then click Next.

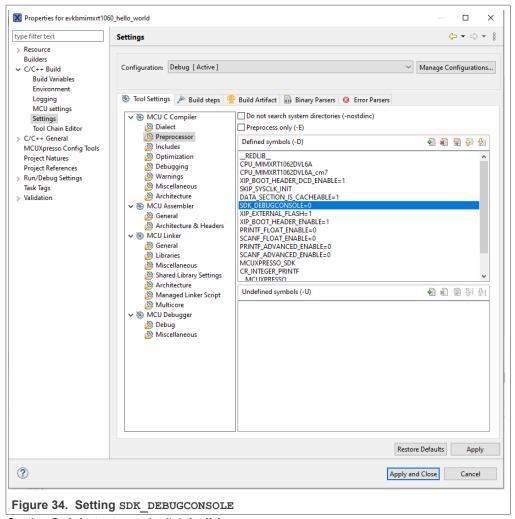


5. Ensure the option Redlib: Use floating-point version of printf is selected if the cases print floating-point numbers on the terminal (for demo applications such as dac32_adc12, dac_adc, dac_cadc, ecompass, sai, coremark, mbedtls_benchmark, wolfssl_benchmark, and for mmcau_examples such as mmcau_api). Otherwise, there is no need to select it. Click Finish.

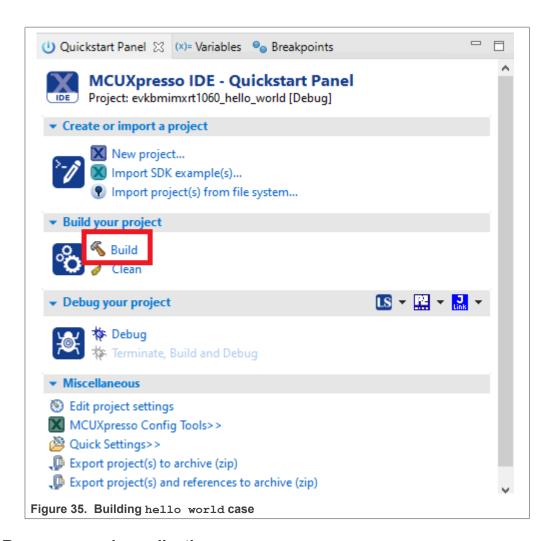


Note: If you want to use semihost to print log, first select the **Semihost** button when importing projects, as shown in <u>Figure 33</u>.





On the Quickstart panel, click build evkbmimxrt1060_demo_apps_hello_world [Debug] , as shown in <u>Figure 35</u>.



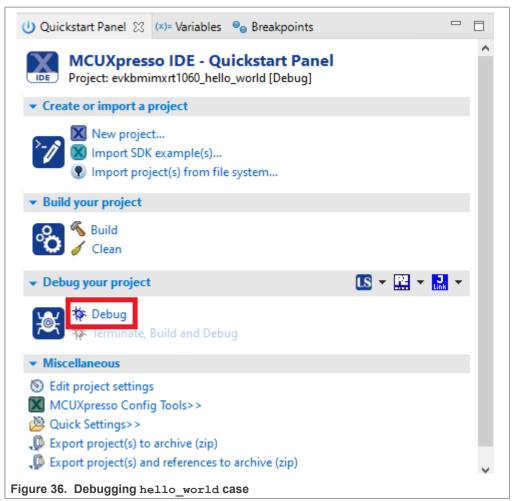
6.3 Run an example application

For more information on debug probe support in the MCUXpresso IDE, visit community.nxp.com.

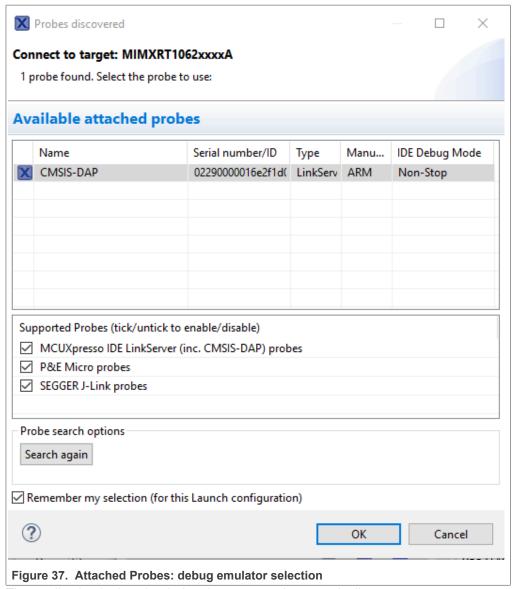
To download and run the application, perform these steps:

Note: Make sure that the board is on the QSPI_Flash mode before download (set SW4:0010).

On the Quickstart Panel, click Debug evkbmimxrt1060_demo_apps_hello_world [Debug].



2. The first time you debug a project, the **Debug Emulator Selection Dialog** is displayed, showing all supported probes that are attached to your computer. Select the probe through which you want to debug and click **OK**. (For any future debug sessions, the stored probe selection is automatically used, unless the probe cannot be found.)



3. The application is downloaded to the target and automatically runs to main().

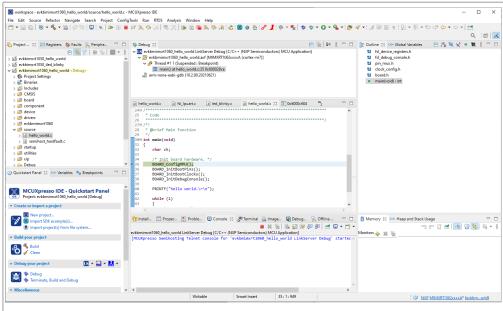
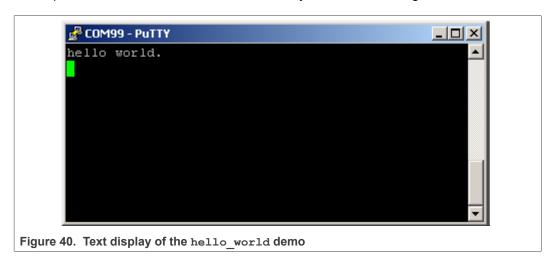


Figure 38. Stop at main () when running debugging

4. Start the application by clicking the **Resume** button.



The hello_world application is now running and a banner is displayed on the MCUXpresso IDE console window. If not, check your terminal settings and connections.



7 MCUXpresso Config Tools

MCUXpresso Config Tools can help configure the processor and generate initialization code for the on chip peripherals. The tools are able to modify any existing example

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project, or create a new configuration for the selected board or processor. The generated code is designed to be used with MCUXpresso SDK version 2.x.

<u>Table 1</u> describes the tools included in the MCUXpresso Config Tools.

Table 1. MCUXpresso Config Tools

Config Tool	Description	Image
Pins tool	For configuration of pin routing and pin electrical properties.	
Clock tool	For system clock configuration	(II)
Peripherals tools	For configuration of other peripherals	Ψ)
TEE tool	Configures access policies for memory area and peripherals helping to protect and isolate sensitive parts of the application.	
Device Configuration tool	Configures Device Configuration Data (DCD) contained in the program image that the Boot ROM code interprets to set up various on- chip peripherals prior to the program launch.	₫

MCUXpresso Config Tools can be accessed in the following products:

- **Integrated** in the MCUXpresso IDE. Config tools are integrated with both compiler and debugger which makes it the easiest way to begin the development.
- Standalone version available for download from www.nxp.com/mcuxpresso.
 Recommended for customers using IAR Embedded Workbench, Keil MDK μVision, or Arm GCC.
- **Online version** available on mcuxpresso.nxp.com. Recommended doing a quick evaluation of the processor or use the tool without installation.

Each version of the product contains a specific *Quick Start Guide* document MCUXpresso IDE Config Tools installation folder that can help start your work.

8 MCUXpresso IDE New Project Wizard

MCUXpresso IDE features a new project wizard. The wizard provides functionality for the user to create new projects from the installed SDKs (and from pre-installed part support). It offers user the flexibility to select and change multiple builds. The wizard also includes a library and provides source code options. The source code is organized as software components, categorized as drivers, utilities, and middleware.

To use the wizard, start the MCUXpresso IDE. This is located in the **QuickStart Panel** at the bottom left of the MCUXpresso IDE window. Select **New project**, as shown in <u>Figure 41</u>.



For more details and usage of new project wizard, see the MCUXpresso IDE User Guide.pdf in the MCUXpresso IDE installation folder.

9 How to determine COM port

This section describes the steps necessary to determine the debug COM port number of your NXP hardware development platform.

1. **Linux**: The serial port can be determined by running the following command after the USB Serial is connected to the host:

```
$ dmesg | grep "ttyUSB" [503175.307873] usb 3-12: cp210x converter now attached to ttyUSB0 [503175.309372] usb 3-12: cp210x converter now attached to ttyUSB1
```

There are two ports, one is Cortex-A core debug console and the other is for Cortex M4.

- Windows: To determine the COM port open Device Manager in the Windows operating system. Click the Start menu and type Device Manager in the search bar.
- In the Device Manager, expand the Ports (COM & LPT) section to view the available ports. The COM port names will be different for all the NXP boards.

10 How to define IRQ handler in CPP files

With MCUXpresso SDK, users could define their own IRQ handler in application level to override the default IRQ handler. For example, to override the default PIT_IRQHandler define in startup DEVICE.s, application code like app.c can be implement like:

```
c
void PIT_IRQHandler(void)
{
    // Your code
}
```

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When application file is CPP file, like app.cpp, then extern "C" should be used to ensure the function prototype alignment.

```
cpp
extern "C" {
    void PIT_IRQHandler(void);
}
void PIT_IRQHandler(void)
{
    // Your code
}
```

11 How to add or remove boot header for XIP targets

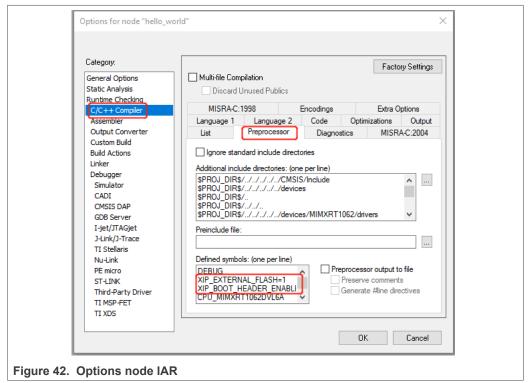
The MCUXpresso SDK for i.MX RT1060-EVKB provides flexspi_nor_debug and flexspi_nor_release targets for each example and/or demo which supports XIP (eXecute-In-Place). These two targets add XIP_BOOT_HEADER to the image by default. Because of this, ROM can boot and run this image directly on external flash.

Macros for the boot leader:

Where to change the macros for each toolchain in MCUXpresso SDK?

Take hello world as an example:

IAR

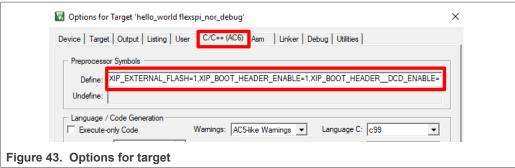


• MDK

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ARMGCC

Change the configuration in CMakeLists.txt.

```
SET(CMAKE_C_FLAGS_SDRAM_RELEASE "${CMAKE_C_FLAGS_SDRAM_RELEASE} -std=gnu99")

SET(CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG "${CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG} -DXIP_EXTERNAL_FLASH=1")

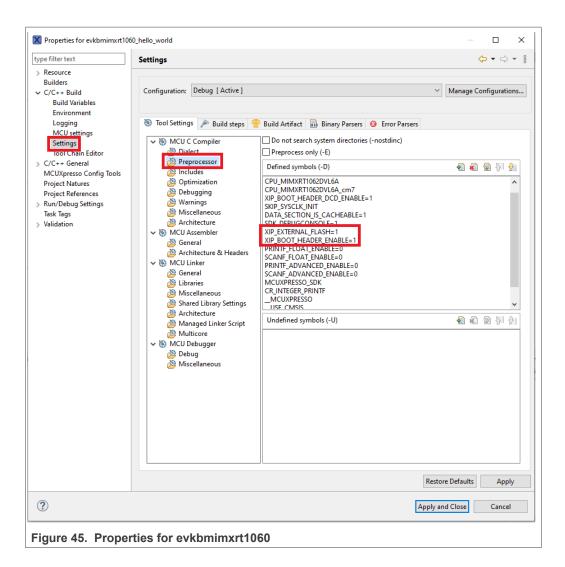
SET(CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG "${CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG} -DXIP_BOOT_HEADER_ENABLE=1")

SET(CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG "${CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG} -DXIP_BOOT_HEADER_DCD_ENABLE=1")

SET(CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG "${CMAKE_C_FLAGS_FLEXSPI_NOR_DEBUG} -DCPU_MIMXRT1052DVL6A")

Figure 44. Change configuration CMakeLists.txt
```

MCUX



12 Revision history

This table summarizes the revisions to this document.

Table 2. Revision history

Revision number	Date	Substantive changes
2.13.0	22 December 2022	Updates for MCUXpresso SDK v2.13.0

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