

10. Create the tables CUSTOMER (C_ID, Name, Address, City, Mobile_No) and ORDER (C_ID, P_ID, P_Name, P_COST)

Ans: CREATE TABLE CUSTOMER (

C_ID INT PRIMARY KEY,
Name VARCHAR(100),
Address VARCHAR(200),
City VARCHAR(50),
Mobile_No VARCHAR(20)

);

CREATE TABLE ORDER (

C_ID INT,
P_ID INT,
P_Name VARCHAR(100),
P_COST DECIMAL(10, 2),
FOREIGN KEY (C_ID) REFERENCES CUSTOMER(C_ID)

);

a. List the names and addresses of all the customers who have ordered products of cost more than 500.

ANS: SELECT c.Name, c.Address
FROM CUSTOMER c
JOIN ORDER o ON c.C_ID = o.C_ID
WHERE o.P_COST > 500;

b) List the names of all the products ordered whose cost is 1,000 or more.

ANS:
SELECT P_Name
FROM `ORDER`
WHERE P_COST >= 1000;

c) List the product names which are ordered by customers of "City = Delhi".

ANS:
SELECT o.P_Name
FROM CUSTOMER c
JOIN `ORDER` o ON c.C_ID = o.C_ID
WHERE c.City = 'Delhi';

d) Add column "Email_id" in the CUSTOMER table.

ANS:
ALTER TABLE CUSTOMER
ADD Email_id VARCHAR(100);

e) Demonstrate the user defined function for the above tables.

ANS:
DELIMITER //

CREATE FUNCTION CalculateTotalCost(CustID INT) RETURNS DECIMAL(10, 2)
BEGIN

```
DECLARE TotalCost DECIMAL(10, 2);
```

```
SELECT SUM(P_COST) INTO TotalCost  
FROM `ORDER`  
WHERE C_ID = CustID;
```

```
RETURN TotalCost;  
END //
```

```
DELIMITER ;
```

to execute this function use this query

```
SELECT C_ID, CalculateTotalCost(C_ID) AS TotalCost  
FROM CUSTOMER;
```

**11.Create the tables SALESMAN (Salesman_id, Name, City, Commission),
CUSTOMER (Customer_id, Cust_Name, City, Grade,Salesman_id),
ORDERS (Ord_No, Purchase_Amt, Ord_Date, Customer_id, Salesman_id)**

ANS:

```
CREATE TABLE SALESMAN (  
    Salesman_id INT PRIMARY KEY,  
    Name VARCHAR(50),  
    City VARCHAR(50),  
    Commission DECIMAL(8,2)  
);
```

```
CREATE TABLE CUSTOMER (  
    Customer_id INT PRIMARY KEY,  
    Cust_Name VARCHAR(50),  
    City VARCHAR(50),  
    Grade CHAR(1),  
    Salesman_id INT,  
    FOREIGN KEY (Salesman_id) REFERENCES SALESMAN(Salesman_id)  
);
```

```
CREATE TABLE ORDERS (  
    Ord_No INT PRIMARY KEY,  
    Purchase_Amt DECIMAL(10,2),  
    Ord_Date DATE,  
    Customer_id INT,  
    Salesman_id INT,  
    FOREIGN KEY (Customer_id) REFERENCES CUSTOMER(Customer_id),  
    FOREIGN KEY (Salesman_id) REFERENCES SALESMAN(Salesman_id)  
);
```

a) Find the name and numbers of all salesmen who had more than one customer.

ANS:

```

SELECT s.Name, COUNT(c.Customer_id) AS Num_Customers
FROM SALESMAN s
INNER JOIN CUSTOMER c ON s.Salesman_id = c.Salesman_id
GROUP BY s.Salesman_id
HAVING COUNT(c.Customer_id) > 1;

```

b) List all salesmen and indicate those who have and don't have customers in their cities (Use UNION operation.)

Ans:

```

SELECT s.Name AS Salesman_Name, s.City AS Salesman_City, 'Has Customers' AS Status
FROM SALESMAN s
INNER JOIN CUSTOMER c ON s.Salesman_id = c.Salesman_id
GROUP BY s.Salesman_id

```

UNION

```

SELECT s.Name AS Salesman_Name, s.City AS Salesman_City, 'No Customers' AS Status
FROM SALESMAN s
LEFT JOIN CUSTOMER c ON s.Salesman_id = c.Salesman_id
WHERE c.Customer_id IS NULL;

```

c) Create a view that finds the salesman who has the customer with the highest order of a day.

ANS:

```

CREATE VIEW Salesman_MaxOrder AS
SELECT o.Salesman_id, MAX(o.Purchase_Amt) AS Max_Order
FROM ORDERS o
INNER JOIN (
    SELECT MAX(Ord_Date) AS Max_Date
    FROM ORDERS
    GROUP BY DATE(Ord_Date)
) t ON o.Ord_Date = t.Max_Date
GROUP BY o.Salesman_id;

```

d) Perform the DELETE operation by removing salesman with id 1000. All his orders

ANS:

```

DELETE FROM ORDERS WHERE Salesman_id = 1000;
DELETE FROM SALESMAN WHERE Salesman_id = 1000;

```

e) Demonstrate the Triggers for the above table.

ANS:

-----INSERT-----

```

CREATE TRIGGER update_total_purchase
AFTER INSERT ON ORDERS
FOR EACH ROW
BEGIN
    UPDATE CUSTOMER
    SET Total_Purchase = Total_Purchase + NEW.Purchase_Amt
    WHERE Customer_id = NEW.Customer_id;

```

END;

-----UPDATE-----

```
CREATE TRIGGER update_total_purchase
AFTER UPDATE ON ORDERS
FOR EACH ROW
BEGIN
    DECLARE purchase_diff DECIMAL(10,2);
    SET purchase_diff = NEW.Purchase_Amt - OLD.Purchase_Amt;

    UPDATE CUSTOMER
    SET Total_Purchase = Total_Purchase + purchase_diff
    WHERE Customer_id = NEW.Customer_id;
END;
```

-----DELETE-----

```
CREATE TRIGGER delete_customer_orders
AFTER DELETE ON CUSTOMER
FOR EACH ROW
BEGIN
    DELETE FROM ORDERS
    WHERE Customer_id = OLD.Customer_id;
END;
```

12 . Develop a simple GUI based Inventory Management for a EMart Grocery Shop database application and incorporate all the Database features.

ANS:

```
import javafx.application.Application;
import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.geometry.Insets;
import javafx.scene.Scene;
import javafx.scene.control.*;
import javafx.scene.layout.GridPane;
import javafx.stage.Stage;
```

```
import java.sql.*;
```

```
public class InventoryManagementApp extends Application {

    private static final String DB_URL = "jdbc:mysql://localhost:3306/inventory";
    private static final String DB_USERNAME = "your_username";
    private static final String DB_PASSWORD = "your_password";

    private ObservableList<Product> products;

    public static void main(String[] args) {
```

```

    launch(args);
}

@Override
public void start(Stage primaryStage) {
    primaryStage.setTitle("EMart Inventory Management");

    // Create UI components
    TableView<Product> tableView = new TableView<>();
    Label nameLabel = new Label("Name:");
    TextField nameField = new TextField();
    Label quantityLabel = new Label("Quantity:");
    TextField quantityField = new TextField();
    Button addButton = new Button("Add Product");
    Button refreshButton = new Button("Refresh");

    // Configure table columns
    TableColumn<Product, String> nameColumn = new TableColumn<>("Name");
    nameColumn.setCellValueFactory(cellData -> cellData.getValue().nameProperty());

    TableColumn<Product, Integer> quantityColumn = new TableColumn<>("Quantity");
    quantityColumn.setCellValueFactory(cellData ->
cellData.getValue().quantityProperty().asObject());

    tableView.getColumns().addAll(nameColumn, quantityColumn);

    // Configure button actions
    addButton.setOnAction(event -> {
        String name = nameField.getText();
        int quantity = Integer.parseInt(quantityField.getText());

        addProduct(name, quantity);
        refreshTable();
    });

    refreshButton.setOnAction(event -> refreshTable());

    // Create a grid pane and add UI components
    GridPane gridPane = new GridPane();
    gridPane.setPadding(new Insets(10));
    gridPane.setHgap(10);
    gridPane.setVgap(10);
    gridPane.add(nameLabel, 0, 0);
    gridPane.add(nameField, 1, 0);
    gridPane.add(quantityLabel, 0, 1);
    gridPane.add(quantityField, 1, 1);
    gridPane.add(addButton, 0, 2);
    gridPane.add(refreshButton, 1, 2);
    gridPane.add(tableView, 0, 3, 2, 1);

```

```

// Set up the scene
Scene scene = new Scene(gridPane, 400, 300);
primaryStage.setScene(scene);
primaryStage.show();

// Initialize the database connection and load initial data
initializeDatabase();
refreshTable();
}

private void initializeDatabase() {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        Statement statement = connection.createStatement();

        // Create the products table if it doesn't exist
        String createTableQuery = "CREATE TABLE IF NOT EXISTS products (" +
            "id INT AUTO_INCREMENT PRIMARY KEY," +
            "name VARCHAR(50) NOT NULL," +
            "quantity INT NOT NULL" +
            ")";
        statement.executeUpdate(createTableQuery);

        statement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void addProduct(String name, int quantity) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("INSERT INTO products
(name, quantity) VALUES (?, ?)");

        preparedStatement.setString(1, name);
        preparedStatement.setInt(2, quantity);

        preparedStatement.executeUpdate();

        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```

}

private void refreshTable() {
    products = FXCollections.observableArrayList();

    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        Statement statement = connection.createStatement();
        ResultSet resultSet = statement.executeQuery("SELECT * FROM products");

        while (resultSet.next()) {
            int id = resultSet.getInt("id");
            String name = resultSet.getString("name");
            int quantity = resultSet.getInt("quantity");

            products.add(new Product(id, name, quantity));
        }

        resultSet.close();
        statement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }

    TableView<Product> tableView = (TableView<Product>)
primaryStage.getScene().getRoot().lookup("#tableView");
    tableView.setItems(products);
}

public static class Product {
    private final int id;
    private final String name;
    private final int quantity;

    public Product(int id, String name, int quantity) {
        this.id = id;
        this.name = name;
        this.quantity = quantity;
    }

    public int getId() {
        return id;
    }

    public String getName() {
        return name;
    }
}

```

```

    public int getQuantity() {
        return quantity;
    }

    public StringProperty nameProperty() {
        return new SimpleStringProperty(name);
    }

    public IntegerProperty quantityProperty() {
        return new SimpleIntegerProperty(quantity);
    }
}
}
}

```

13.Create an XML database for the student profile and validate it using XML schema.
ANS:

-----students.xml-----

```

<?xml version="1.0" encoding="UTF-8"?>
<students>
  <student>
    <id>101</id>
    <name>binary shade</name>
    <age>20</age>
    <major>Computer Science</major>
  </student>
  <student>
    <id>102</id>
    <name>Dj dark cyber</name>
    <age>22</age>
    <major>Business Administration</major>
  </student>
</students>

```

-----students.xsd-----

```

<?xml version="1.0" encoding="UTF-8"?>
<xs:schema xmlns:xs="http://www.google.com/XMLSchema">
  <xs:element name="students">
    <xs:complexType>
      <xs:sequence>
        <xs:element name="student" maxOccurs="unbounded">
          <xs:complexType>
            <xs:sequence>
              <xs:element name="id" type="xs:integer"/>
              <xs:element name="name" type="xs:string"/>
              <xs:element name="age" type="xs:integer"/>
              <xs:element name="major" type="xs:string"/>
            </xs:sequence>
          </xs:complexType>
        </xs:element>
      </xs:sequence>
    </xs:complexType>
  </xs:element>
</xs:schema>

```



```

        </xs:sequence>
    </xs:complexType>
</xs:element>
</xs:sequence>
</xs:complexType>
</xs:element>
</xs:schema>

```

14. Develop a simple GUI based Cop Friendly App – Eseva database application and incorporate all the Database features.

ANS;

```

import javafx.application.Application;
import javafx.geometry.Insets;
import javafx.scene.Scene;
import javafx.scene.control.*;
import javafx.scene.layout.GridPane;
import javafx.stage.Stage;

```

```

import java.sql.*;

```

```

public class CopFriendlyApp extends Application {

```

```

    private static final String DB_URL = "jdbc:mysql://localhost:3306/eseva";
    private static final String DB_USERNAME = "your_username";
    private static final String DB_PASSWORD = "your_password";

```

```

    public static void main(String[] args) {
        launch(args);
    }

```

@Override

```

    public void start(Stage primaryStage) {
        primaryStage.setTitle("Cop Friendly App - Eseva");

```

```

        // Create UI components

```

```

        Label nameLabel = new Label("Name:");
        TextField nameField = new TextField();
        Label badgeLabel = new Label("Badge Number:");
        TextField badgeField = new TextField();
        Button registerButton = new Button("Register");
        Button loginButton = new Button("Login");

```

```

        // Configure button actions

```

```

        registerButton.setOnAction(event -> {
            String name = nameField.getText();
            String badgeNumber = badgeField.getText();

```

```

            registerUser(name, badgeNumber);

```

```

});

loginButton.setOnAction(event -> {
    String badgeNumber = badgeField.getText();

    loginUser(badgeNumber);
});

// Create a grid pane and add UI components
GridPane gridPane = new GridPane();
gridPane.setPadding(new Insets(10));
gridPane.setHgap(10);
gridPane.setVgap(10);
gridPane.add(nameLabel, 0, 0);
gridPane.add(nameField, 1, 0);
gridPane.add(badgeLabel, 0, 1);
gridPane.add(badgeField, 1, 1);
gridPane.add(registerButton, 0, 2);
gridPane.add(loginButton, 1, 2);

// Set up the scene
Scene scene = new Scene(gridPane, 300, 150);
primaryStage.setScene(scene);
primaryStage.show();

// Initialize the database connection and create the necessary table
initializeDatabase();
}

private void initializeDatabase() {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        Statement statement = connection.createStatement();

        // Create the users table if it doesn't exist
        String createTableQuery = "CREATE TABLE IF NOT EXISTS users (" +
            "id INT AUTO_INCREMENT PRIMARY KEY," +
            "name VARCHAR(50) NOT NULL," +
            "badge_number VARCHAR(20) NOT NULL UNIQUE" +
            ")";
        statement.executeUpdate(createTableQuery);

        statement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
}

```

```

private void registerUser(String name, String badgeNumber) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("INSERT INTO users
(name, badge_number) VALUES (?, ?)");

        preparedStatement.setString(1, name);
        preparedStatement.setString(2, badgeNumber);

        preparedStatement.executeUpdate();

        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void loginUser(String badgeNumber) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("SELECT * FROM users
WHERE badge_number = ?");

        preparedStatement.setString(1, badgeNumber);

        ResultSet resultSet = preparedStatement.executeQuery();

        if (resultSet.next()) {
            String name = resultSet.getString("name");
            System.out.println("Welcome, " + name + "!");
        } else {
            System.out.println("Invalid badge number. Please try again.");
        }

        resultSet.close();
        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
}

```

15.Create a Employee database and write SQL Triggers for insert, delete, and update operations in a

database table.

ANS;

-- Create the Employee table

```
CREATE TABLE Employee (  
    id INT PRIMARY KEY,  
    name VARCHAR(50),  
    department VARCHAR(50),  
    salary DECIMAL(10, 2)  
);
```

-- Create the trigger for insert operation

```
CREATE TRIGGER insert_employee_trigger  
AFTER INSERT ON Employee  
FOR EACH ROW  
BEGIN  
    -- Perform desired actions  
    -- Here, we are simply printing a message  
    SELECT CONCAT('New employee inserted: ', NEW.name) AS message;  
END;
```

-- Create the trigger for delete operation

```
CREATE TRIGGER delete_employee_trigger  
AFTER DELETE ON Employee  
FOR EACH ROW  
BEGIN  
    -- Perform desired actions  
    -- Here, we are simply printing a message  
    SELECT CONCAT('Employee deleted: ', OLD.name) AS message;  
END;
```

-- Create the trigger for update operation

```
CREATE TRIGGER update_employee_trigger  
AFTER UPDATE ON Employee  
FOR EACH ROW  
BEGIN  
    -- Perform desired actions  
    -- Here, we are simply printing a message  
    SELECT CONCAT('Employee updated: ', NEW.name) AS message;  
END;
```

16. Create a table Supplier (Sup_No, Sup_Name ,Item_Supplied , Item_Price , City)

ANS;

```
CREATE TABLE Supplier (  
    Sup_No INT PRIMARY KEY,  
    Sup_Name VARCHAR(50),  
    Item_Supplied VARCHAR(50),  
    Item_Price DECIMAL(10, 2),  
    City VARCHAR(50)  
);
```

a) Write sql query to display Supplier numbers and Supplier names whose name starts with 'S'

ANS; SELECT Sup_No, Sup_Name
FROM Supplier
WHERE Sup_Name LIKE 'S%';

b) Write sql query to add a new column called CONTACTNO.

ANS;
ALTER TABLE Supplier
ADD CONTACTNO VARCHAR(20);

c) Write sql query to display supplier numbers, Supplier names and item price for suppliers in Chennai in the ascending order of item price

ANS;
SELECT Sup_No, Sup_Name, Item_Price
FROM Supplier
WHERE City = 'Chennai'
ORDER BY Item_Price ASC;

d) Create a view on the table which displays only supplier numbers and supplier names.

ANS:
CREATE VIEW SupplierView AS
SELECT Sup_No, Sup_Name
FROM Supplier;

e) Demonstrate the procedure for the supplier table.

ANS;
DELIMITER //

```
CREATE PROCEDURE GetSuppliers()  
BEGIN  
    SELECT *  
    FROM Supplier;  
END //
```

DELIMITER ;

17. Develop a simple GUI based Banking System and incorporate all the Database features

ANS;

```
import javafx.application.Application;  
import javafx.geometry.Insets;  
import javafx.scene.Scene;  
import javafx.scene.control.*;  
import javafx.scene.layout.GridPane;  
import javafx.stage.Stage;
```

```
import java.sql.*;
```

```
public class BankingSystem extends Application {
```

```
private static final String DB_URL = "jdbc:mysql://localhost:3306/banking";
private static final String DB_USERNAME = "your_username";
private static final String DB_PASSWORD = "your_password";
```

```
public static void main(String[] args) {
    launch(args);
}
```

```
@Override
```

```
public void start(Stage primaryStage) {
    primaryStage.setTitle("Banking System");
```

```
    // Create UI components
```

```
    Label nameLabel = new Label("Name:");
```

```
    TextField nameField = new TextField();
```

```
    Label accountNumberLabel = new Label("Account Number:");
```

```
    TextField accountNumberField = new TextField();
```

```
    Button balanceButton = new Button("Check Balance");
```

```
    Button depositButton = new Button("Deposit");
```

```
    Button withdrawButton = new Button("Withdraw");
```

```
    // Configure button actions
```

```
    balanceButton.setOnAction(event -> {
```

```
        String accountNumber = accountNumberField.getText();
```

```
        checkBalance(accountNumber);
```

```
    });
```

```
    depositButton.setOnAction(event -> {
```

```
        String accountNumber = accountNumberField.getText();
```

```
        double amount = getAmount("Deposit");
```

```
        deposit(accountNumber, amount);
```

```
    });
```

```
    withdrawButton.setOnAction(event -> {
```

```
        String accountNumber = accountNumberField.getText();
```

```
        double amount = getAmount("Withdraw");
```

```
        withdraw(accountNumber, amount);
```

```
    });
```

```
    // Create a grid pane and add UI components
```

```
    GridPane gridPane = new GridPane();
```

```
    gridPane.setPadding(new Insets(10));
```

```
    gridPane.setHgap(10);
```

```
    gridPane.setVgap(10);
```

```
    gridPane.add(nameLabel, 0, 0);
```

```

gridPane.add(nameField, 1, 0);
gridPane.add(accountNumberLabel, 0, 1);
gridPane.add(accountNumberField, 1, 1);
gridPane.add(balanceButton, 0, 2);
gridPane.add(depositButton, 1, 2);
gridPane.add(withdrawButton, 2, 2);

// Set up the scene
Scene scene = new Scene(gridPane, 300, 150);
primaryStage.setScene(scene);
primaryStage.show();

// Initialize the database connection and create the necessary table
initializeDatabase();
}

private void initializeDatabase() {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        Statement statement = connection.createStatement();

        // Create the accounts table if it doesn't exist
        String createTableQuery = "CREATE TABLE IF NOT EXISTS accounts (" +
            "id INT AUTO_INCREMENT PRIMARY KEY," +
            "name VARCHAR(50) NOT NULL," +
            "account_number VARCHAR(20) NOT NULL UNIQUE," +
            "balance DECIMAL(10, 2) NOT NULL" +
            ")";
        statement.executeUpdate(createTableQuery);

        statement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void checkBalance(String accountNumber) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("SELECT balance
FROM accounts WHERE account_number = ?");

        preparedStatement.setString(1, accountNumber);

        ResultSet resultSet = preparedStatement.executeQuery();

```

```

        if (resultSet.next()) {
            double balance = resultSet.getDouble("balance");
            System.out.println("Current balance: $" + balance);
        } else {
            System.out.println("Invalid account number. Please try again.");
        }

        resultSet.close();
        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void deposit(String accountNumber, double amount) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("UPDATE accounts SET
balance = balance + ? WHERE account_number = ?");

        preparedStatement.setDouble(1, amount);
        preparedStatement.setString(2, accountNumber);

        int rowsAffected = preparedStatement.executeUpdate();

        if (rowsAffected > 0) {
            System.out.println("Deposit successful.");
        } else {
            System.out.println("Invalid account number. Please try again.");
        }

        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void withdraw(String accountNumber, double amount) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("UPDATE accounts SET
balance = balance - ? WHERE account_number = ? AND balance >= ?");

        preparedStatement.setDouble(1, amount);
        preparedStatement.setString(2, accountNumber);

```



```

        preparedStatement.setDouble(3, amount);

        int rowsAffected = preparedStatement.executeUpdate();

        if (rowsAffected > 0) {
            System.out.println("Withdrawal successful.");
        } else {
            System.out.println("Insufficient balance or invalid account number. Please try again.");
        }

        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private double getAmount(String operation) {
    TextInputDialog dialog = new TextInputDialog();
    dialog.setTitle(operation);
    dialog.setHeaderText(null);
    dialog.setContentText("Enter amount:");

    String amountString = dialog.showAndWait().orElse("0");
    return Double.parseDouble(amountString);
}
}

```

18. Develop a simple GUI based Employee Pay Roll System and incorporate all the Database features.

ANS:

```

import javafx.application.Application;
import javafx.geometry.Insets;
import javafx.scene.Scene;
import javafx.scene.control.*;
import javafx.scene.layout.GridPane;
import javafx.stage.Stage;

import java.sql.*;

public class PayrollSystem extends Application {

    private static final String DB_URL = "jdbc:mysql://localhost:3306/payroll";
    private static final String DB_USERNAME = "your_username";
    private static final String DB_PASSWORD = "your_password";

    public static void main(String[] args) {
        launch(args);
    }
}

```

```

@Override
public void start(Stage primaryStage) {
    primaryStage.setTitle("Employee Payroll System");

    // Create UI components
    Label empIdLabel = new Label("Employee ID:");
    TextField empIdField = new TextField();
    Label nameLabel = new Label("Name:");
    TextField nameField = new TextField();
    Label salaryLabel = new Label("Salary:");
    TextField salaryField = new TextField();
    Button addButton = new Button("Add Employee");
    Button viewButton = new Button("View Employees");

    // Configure button actions
    addButton.setOnAction(event -> {
        int empId = Integer.parseInt(empIdField.getText());
        String name = nameField.getText();
        double salary = Double.parseDouble(salaryField.getText());

        addEmployee(empId, name, salary);
    });

    viewButton.setOnAction(event -> viewEmployees());

    // Create a grid pane and add UI components
    GridPane gridPane = new GridPane();
    gridPane.setPadding(new Insets(10));
    gridPane.setHgap(10);
    gridPane.setVgap(10);
    gridPane.add(empIdLabel, 0, 0);
    gridPane.add(empIdField, 1, 0);
    gridPane.add(nameLabel, 0, 1);
    gridPane.add(nameField, 1, 1);
    gridPane.add(salaryLabel, 0, 2);
    gridPane.add(salaryField, 1, 2);
    gridPane.add(addButton, 0, 3);
    gridPane.add(viewButton, 1, 3);

    // Set up the scene
    Scene scene = new Scene(gridPane, 300, 200);
    primaryStage.setScene(scene);
    primaryStage.show();

    // Initialize the database connection and create the necessary table
    initializeDatabase();
}

```

```

private void initializeDatabase() {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        Statement statement = connection.createStatement();

        // Create the employees table if it doesn't exist
        String createTableQuery = "CREATE TABLE IF NOT EXISTS employees (" +
            "id INT AUTO_INCREMENT PRIMARY KEY," +
            "emp_id INT NOT NULL UNIQUE," +
            "name VARCHAR(50) NOT NULL," +
            "salary DECIMAL(10, 2) NOT NULL" +
            ")";
        statement.executeUpdate(createTableQuery);

        statement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```

private void addEmployee(int empId, String name, double salary) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("INSERT INTO
employees (emp_id, name, salary) VALUES (?, ?, ?)");

        preparedStatement.setInt(1, empId);
        preparedStatement.setString(2, name);
        preparedStatement.setDouble(3, salary);

        int rowsAffected = preparedStatement.executeUpdate();

        if (rowsAffected > 0) {
            System.out.println("Employee added successfully.");
        } else {
            System.out.println("Failed to add employee. Please try again.");
        }

        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```

private void viewEmployees() {

```

```

try {
    Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
    Statement statement = connection.createStatement();
    ResultSet resultSet = statement.executeQuery("SELECT * FROM employees");

    while (resultSet.next()) {
        int empId = resultSet.getInt("emp_id");
        String name = resultSet.getString("name");
        double salary = resultSet.getDouble("salary");

        System.out.println("Employee ID: " + empId);
        System.out.println("Name: " + name);
        System.out.println("Salary: $" + salary);
        System.out.println("-----");
    }

    resultSet.close();
    statement.close();
    connection.close();
} catch (SQLException e) {
    e.printStackTrace();
}
}
}

```

19. Develop a simple GUI based Movie Ticket Reservation System and incorporate all the Database features.

ANS;

```

import javafx.application.Application;
import javafx.geometry.Insets;
import javafx.scene.Scene;
import javafx.scene.control.*;
import javafx.scene.layout.GridPane;
import javafx.stage.Stage;

import java.sql.*;
import java.time.LocalDate;

public class MovieTicketReservationSystem extends Application {

    private static final String DB_URL = "jdbc:mysql://localhost:3306/movie_ticket_reservation";
    private static final String DB_USERNAME = "your_username";
    private static final String DB_PASSWORD = "your_password";

    public static void main(String[] args) {
        launch(args);
    }
}

```

```

@Override
public void start(Stage primaryStage) {
    primaryStage.setTitle("Movie Ticket Reservation System");

    // Create UI components
    Label movieLabel = new Label("Movie:");
    TextField movieField = new TextField();
    Label dateLabel = new Label("Date:");
    DatePicker datePicker = new DatePicker();
    Label seatsLabel = new Label("Seats:");
    TextField seatsField = new TextField();
    Button reserveButton = new Button("Reserve");

    // Configure button action
    reserveButton.setOnAction(event -> {
        String movie = movieField.getText();
        LocalDate date = datePicker.getValue();
        int seats = Integer.parseInt(seatsField.getText());

        reserveSeats(movie, date, seats);
    });

    // Create a grid pane and add UI components
    GridPane gridPane = new GridPane();
    gridPane.setPadding(new Insets(10));
    gridPane.setHgap(10);
    gridPane.setVgap(10);
    gridPane.add(movieLabel, 0, 0);
    gridPane.add(movieField, 1, 0);
    gridPane.add(dateLabel, 0, 1);
    gridPane.add(datePicker, 1, 1);
    gridPane.add(seatsLabel, 0, 2);
    gridPane.add(seatsField, 1, 2);
    gridPane.add(reserveButton, 0, 3);

    // Set up the scene
    Scene scene = new Scene(gridPane, 300, 200);
    primaryStage.setScene(scene);
    primaryStage.show();

    // Initialize the database connection and create the necessary table
    initializeDatabase();
}

private void initializeDatabase() {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);

```

```

Statement statement = connection.createStatement();

// Create the reservations table if it doesn't exist
String createTableQuery = "CREATE TABLE IF NOT EXISTS reservations (" +
    "id INT AUTO_INCREMENT PRIMARY KEY," +
    "movie VARCHAR(50) NOT NULL," +
    "date DATE NOT NULL," +
    "seats INT NOT NULL" +
    ")";
statement.executeUpdate(createTableQuery);

statement.close();
connection.close();
} catch (SQLException e) {
    e.printStackTrace();
}
}

private void reserveSeats(String movie, LocalDate date, int seats) {
    try {
        Connection connection = DriverManager.getConnection(DB_URL, DB_USERNAME,
DB_PASSWORD);
        PreparedStatement preparedStatement = connection.prepareStatement("INSERT INTO
reservations (movie, date, seats) VALUES (?, ?, ?)");

        preparedStatement.setString(1, movie);
        preparedStatement.setDate(2, Date.valueOf(date));
        preparedStatement.setInt(3, seats);

        int rowsAffected = preparedStatement.executeUpdate();

        if (rowsAffected > 0) {
            System.out.println("Seats reserved successfully.");
        } else {
            System.out.println("Failed to reserve seats. Please try again.");
        }

        preparedStatement.close();
        connection.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
}

```

20. Develop a simple GUI based Super Market Stock Maintenance System and incorporate all the Database features

ANS;

```
import javafx.application.Application;
```

```

import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.geometry.Insets;
import javafx.scene.Scene;
import javafx.scene.control.*;
import javafx.scene.layout.GridPane;
import javafx.scene.layout.HBox;
import javafx.stage.Stage;

import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.sql.SQLException;

public class StockMaintenanceSystem extends Application {

    private TableView<Product> table;
    private TextField nameInput;
    private TextField quantityInput;

    private ObservableList<Product> products = FXCollections.observableArrayList();

    private static final String DB_URL = "jdbc:mysql://localhost:3306/your_database_name";
    private static final String DB_USER = "your_username";
    private static final String DB_PASSWORD = "your_password";

    public static void main(String[] args) {
        launch(args);
    }

    @Override
    public void start(Stage primaryStage) {
        primaryStage.setTitle("Super Market Stock Maintenance System");

        // Create table columns
        TableColumn<Product, String> nameColumn = new TableColumn<>("Product Name");
        nameColumn.setCellValueFactory(cellData -> cellData.getValue().nameProperty());

        TableColumn<Product, Integer> quantityColumn = new TableColumn<>("Quantity");
        quantityColumn.setCellValueFactory(cellData ->
cellData.getValue().quantityProperty().asObject());

        // Create table
        table = new TableView<>();
        table.setItems(products);
        table.getColumns().addAll(nameColumn, quantityColumn);

        // Create input fields

```

```

nameInput = new TextField();
nameInput.setPromptText("Product Name");
nameInput.setMinWidth(150);

quantityInput = new TextField();
quantityInput.setPromptText("Quantity");

// Create buttons
Button addButton = new Button("Add");
addButton.setOnAction(e -> addProduct());

Button deleteButton = new Button("Delete");
deleteButton.setOnAction(e -> deleteProduct());

// Create layout
GridPane grid = new GridPane();
grid.setPadding(new Insets(10, 10, 10, 10));
grid.setVgap(8);
grid.setHgap(10);

grid.add(new Label("Product Name:"), 0, 0);
grid.add(nameInput, 1, 0);
grid.add(new Label("Quantity:"), 0, 1);
grid.add(quantityInput, 1, 1);
grid.add(addButton, 2, 0);
grid.add(deleteButton, 2, 1);

HBox hBox = new HBox();
hBox.getChildren().addAll(table, grid);

// Load data from the database
loadData();

// Create scene and show the stage
Scene scene = new Scene(hBox);
primaryStage.setScene(scene);
primaryStage.show();
}

private void addProduct() {
    String name = nameInput.getText();
    int quantity = Integer.parseInt(quantityInput.getText());

    Product product = new Product(name, quantity);
    products.add(product);

    saveProductToDatabase(product);

    nameInput.clear();

```



```

        quantityInput.clear();
    }

    private void deleteProduct() {
        Product product = table.getSelectionModel().getSelectedItem();
        if (product != null) {
            products.remove(product);
            deleteProductFromDatabase(product);
        }
    }

    private void saveProductToDatabase(Product product) {
        try (Connection connection = DriverManager.getConnection(DB_URL, DB_USER,
DB_PASSWORD)) {
            String sql = "INSERT INTO products (name, quantity) VALUES (?, ?)";
            PreparedStatement statement = connection.prepareStatement(sql);
            statement.setString(1, product.getName());
            statement.setInt(2, product.getQuantity());
            statement.executeUpdate();
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }

    private void deleteProductFromDatabase(Product product) {
        try (Connection connection = DriverManager.getConnection(DB_URL, DB_USER,
DB_PASSWORD)) {
            String sql = "DELETE FROM products WHERE name = ?";
            PreparedStatement statement = connection.prepareStatement(sql);
            statement.setString(1, product.getName());
            statement.executeUpdate();
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }

    private void loadData() {
        try (Connection connection = DriverManager.getConnection(DB_URL, DB_USER,
DB_PASSWORD)) {
            String sql = "SELECT * FROM products";
            PreparedStatement statement = connection.prepareStatement(sql);
            ResultSet resultSet = statement.executeQuery();

            while (resultSet.next()) {
                String name = resultSet.getString("name");
                int quantity = resultSet.getInt("quantity");
                products.add(new Product(name, quantity));
            }
        } catch (SQLException e) {

```

```
        e.printStackTrace();
    }
}

public static class Product {
    private final String name;
    private final Integer quantity;

    public Product(String name, Integer quantity) {
        this.name = name;
        this.quantity = quantity;
    }

    public String getName() {
        return name;
    }

    public Integer getQuantity() {
        return quantity;
    }

    public StringProperty nameProperty() {
        return new SimpleStringProperty(name);
    }

    public IntegerProperty quantityProperty() {
        return new SimpleIntegerProperty(quantity);
    }
}
}
```