# IGNACIO CONDE

## Software Engineer

## Profile

I am a dedicated Software Engineer with 2 years of experience and a diverse skill set.

I daily drive Bazzite Linux and I'm a FOSS enthusiast.
Driven by a desire for excellence, I am commited to continue evolving as a developer.

## Contact

Location:
1429, Buenos Aires, Argentina

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+54 (911) 3384-9746

Website:
www.ignaciomconde.com

## Technologies

Linux

C, C++, C#

Godot, Unity

## Social Media

in : LinkedIn

○ : Github

# Experience

### Game Create Repeat – Software Engineer
*September 2021 – March 2022*

- **Gameplay Programming (Unity C#)**: Proficient in implementing and optimizing gameplay mechanics, and player interactions to enhance overall gaming experience. Utilizes coding skills to bring creative visions to life, ensuring engaging and immersive gameplay dynamics.

### Xappia – Software Developer
*June 2019 – August 2020*

- **Salesforce Programming**: Skilled in Apex and Visualforce development, creating tailored solutions to meet diverse business needs on the Salesforce platform.

- **Teamwork**: Collaborative team player with strong communication skills, fostering synergy and achieving collective goals through open dialogue and shared accountability.

# Education

### Universidad de Ciencias Empresariales y Sociales – Systems Engineering
*2017 – 2018*
Computer architecture, Operating systems, Software requirements, Software design, Software construction, Software testing, Databases, Networks and communication protocols.
Languages: C, C++, Java.

### Escuela DaVinci – Game Development
*2014 – 2015*
Game development with Unity (C#), Game design, Graphic design, 3D modeling, Audio recording and editing.