## **IGNACIO CONDE**

### Software Engineer

### Profile

I am a dedicated Software Engineer with a diverse skill set.

Known for being proactive, honest, and direct, I excel in decision-making and have a keen attention to detail.

Driven by a desire for excellence, I am commited to continue evolving as a developer.

### Contact

Location:

Núñez, Buenos Aires, Argentina

E-Mail:

ignaciomconde@gmail.com

Website:

www.ignaciomconde.com

Phone:

+54 (911) 3384-9746

## Technologies

Linux

C, C++, C#

Godot, Unity

## Social Media

in: LinkedIn

: Github

# Experience

# **Game Create Repeat - Software Engineer**September 2021 - March 2022

Gameplay Programming (Unity C#):
 Proficient in implementing and optimizing gameplay mechanics, and player interactions to enhance overall gaming experience. Utilizes coding skills to bring creative visions to life, ensuring engaging and immersive gameplay dynamics.

#### **Xappia - Software Developer**

June 2019 - August 2020

- Salesforce Programming: Skilled in Apex and Visualforce development, creating tailored solutions to meet diverse business needs on the Salesforce platform.
- Teamwork: Collaborative team player with strong communication skills, fostering synergy and achieving collective goals through open dialogue and shared accountability.

## Education

# Universidad de Ciencias Empresariales y Sociales - Systems Engineering

2017

Computer architecture, Operating systems, Software requirements, Software design, Software construction, Software testing, Databases, Networks and communication protocols.

Languages: C, C++, Java.

# **Escuela DaVinci - Game Development** 2014

Game development with Unity (C#), Game design, Graphic design, 3D modeling, Audio recording and editing.