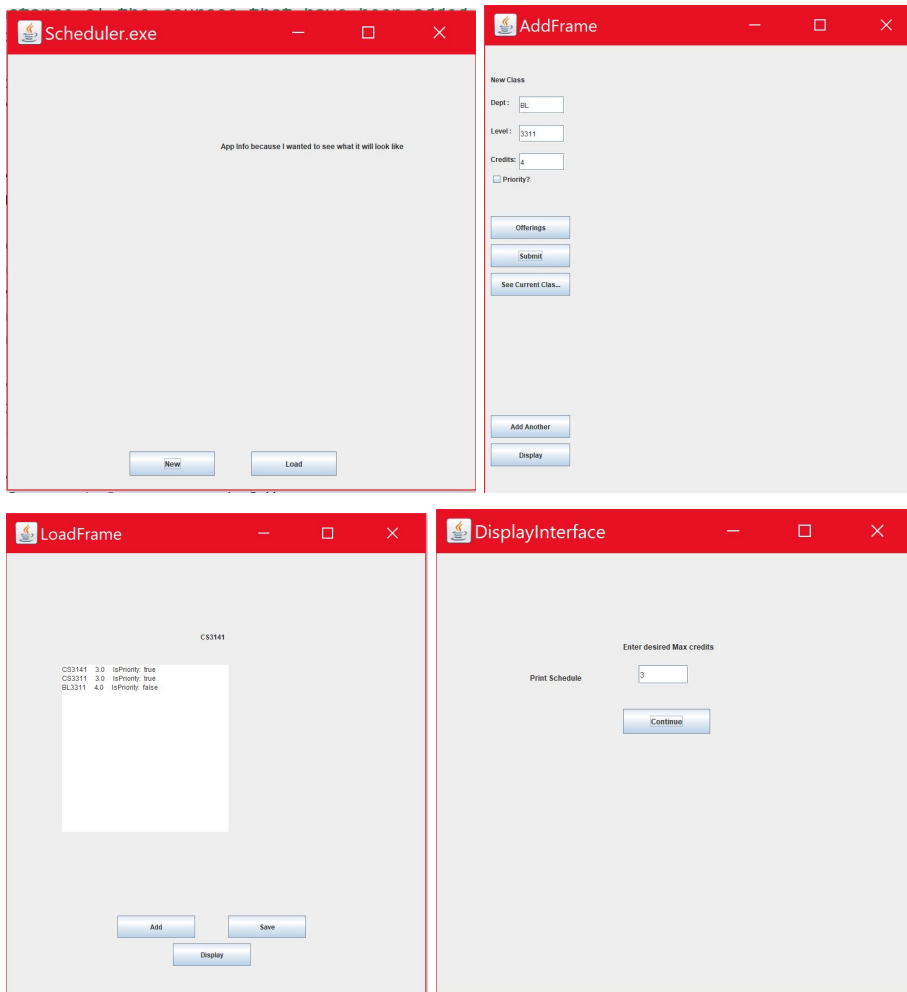


Sprint 1 Deliverables

Team Members:

Matt Lekity
Joell Erchul
Daniel Rutkowski

1.



2. An issue we ran into was having all our inputs coming from text fields which would create a lot of room for users to give bad inputs, causing the program to error. We fixed this by changing applicable fields to checkboxes and radio buttons, such as changing fields with distinct answers, (yes and no, or full, track A, track B) into checkboxes and radio buttons.

Another issue was it took a little bit to get the SourceTree application up and running, we had some issues with setting it up on some of our laptops, but we were able to work through them by using online documentation.

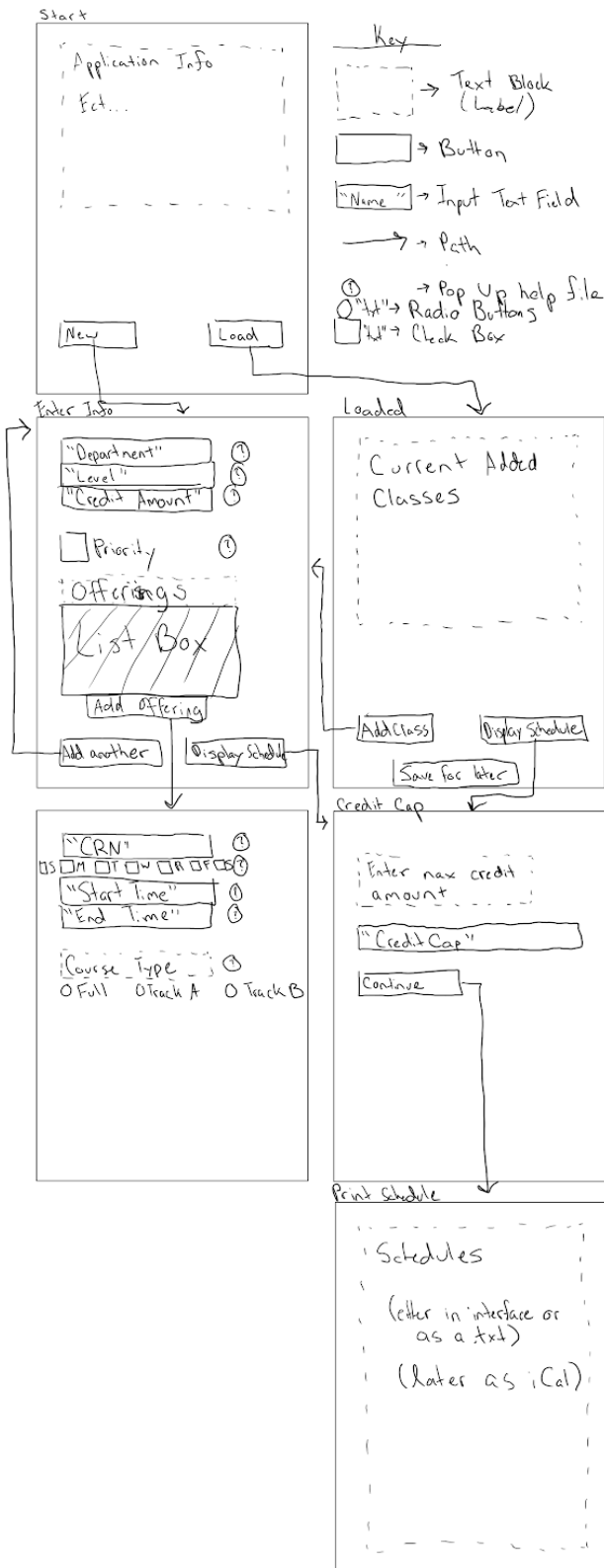
3. We were able to complete everything we expected to get done. We got a basic UI of the program running, and we were able to get input printing out of a text file.

4. Overall our first sprint went well. We have had a few outside issues hurting our dedication to the project, but for the foreseeable future we will be able to dedicate more free time into our project. Our communication has been okay as we respond to each other fairly frequently as we use groupme as our main form. Our time estimates may have been graciously overestimated, but we are still not done with any specific feature so we can not determine how far off the estimates were. Scrum is working out for our group very well. We use each class as our meeting and what we need to do further. Also having a dedicated leader that helps manage the workload is very helpful. In our first sprint, we have learned that time management is important and can be more complex than we had expected. Also integration is very complex, as each developer has been making their own scope and we had to trash a design to better fit the overall project. In the future, we all know we need to dedicate more time and our current scope is inline with everyone else's. In sprint 2, we will come in better prepared and will be able to finish our products main functionality, and prepare for sprint 3 where we add more complex features.

Note: Our current test cases for the project is putting in user input and getting it to print out a file. More testing will be done in Sprint 2.

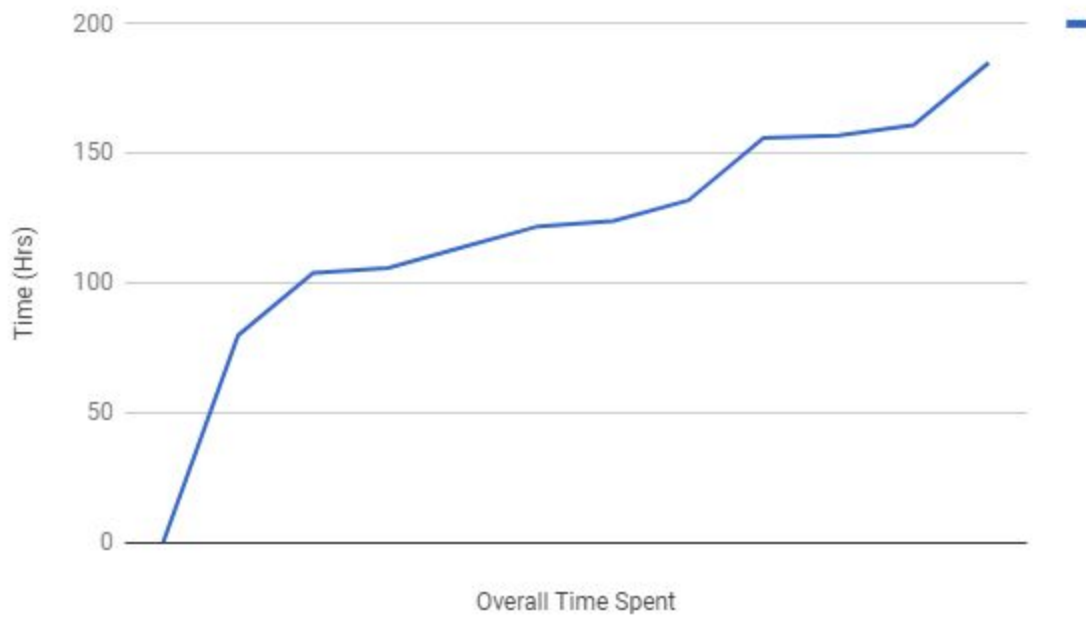
5.

Wednesday, January 31, 2018
11:06 AM

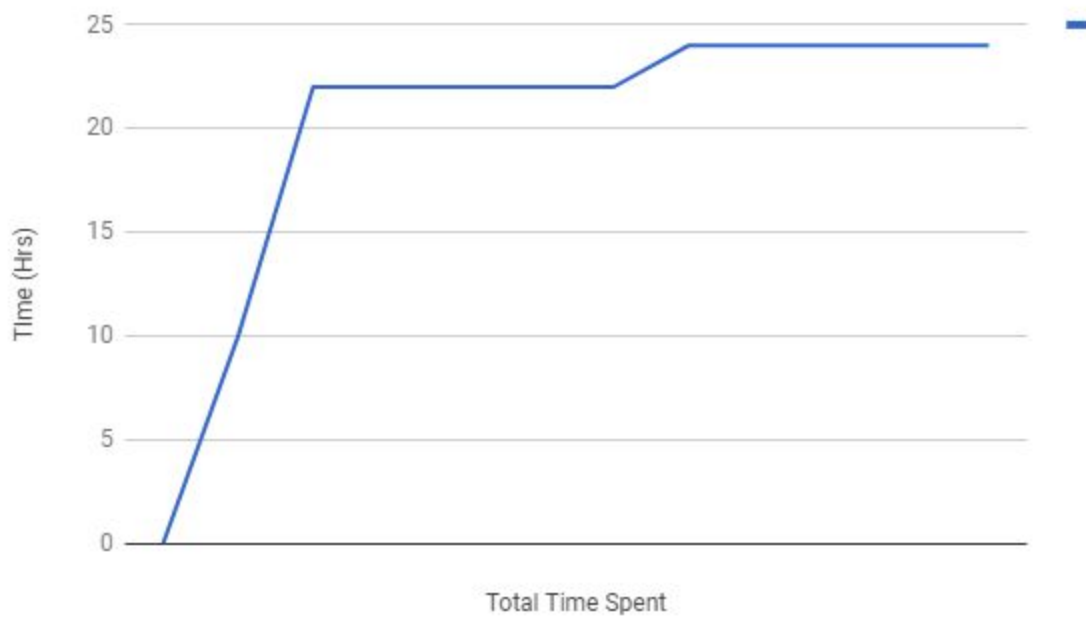


6.

BurnDown Chart (Estimated)



BurnDown Chart (Actual)



Code Link: <https://github.com/DJM3141/Scheduler.exe.git>