

Better Transform

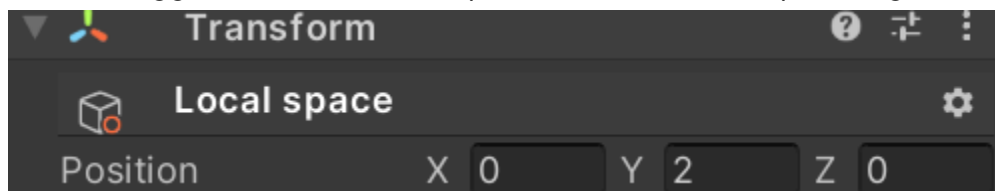
The way the transform inspector should have looked by default.

([Online doc link](#))

How to use it?

No additional installation is required. Just import the package and you are done

You can toggle what information you would like to see by clicking the settings icon.



Removable files

All the scripts are in Assets/Plugins/Tiny Giant Studio.

You can delete the folder Assets/Tiny Giant Studio, which only contains the sample scene files. The purpose of the asset being separated into two folders this way is to be able to delete unnecessary files easily.

Warnings

The asset overrides the default inspector. So, if anything else is doing the same, the asset might not work.

Support

If you feel like any section of the doc is lacking or unclear or requires an example or you think a new feature might be useful, please feel free to send me a message. Will be glad to help

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